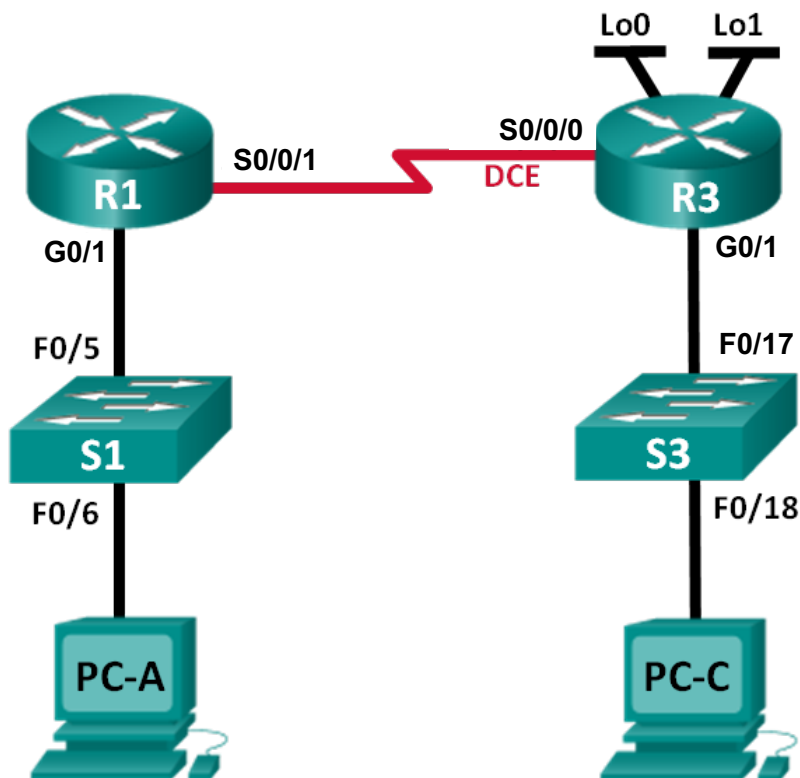


## Lab 6.2 – Configuring IPv4 Static and Default Routes

### Topology



### Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	G0/1	192.168.0.1	255.255.255.0	N/A
	S0/0/1	a) _____	255.255.255.252	N/A
R3	G0/1	192.168.1.1	255.255.255.0	N/A
	S0/0/0 (DCE)	10.1.1.2	b) _____	N/A
	Lo0	209.165.200.225	255.255.255.224	N/A
	Lo1	198.133.219.1	255.255.255.0	N/A
PC-A	NIC	192.168.0.10	c) _____	d) _____
PC-C	NIC	192.168.1.10	e) _____	f) _____

### Objectives

#### Part 1: Set Up the Topology and Initialize Devices

#### Part 2: Configure Basic Device Settings and Verify Connectivity

#### Part 3: Configure Static Routes

- Configure a recursive static route.
- Configure a directly connected static route.
- Configure and remove static routes.

#### Part 4: Configure and Verify a Default Route

### Background / Scenario

A router uses a routing table to determine where to send packets. The routing table contains a set of routes that describe which gateway or interface the router uses to reach a specified network. Initially, the routing table contains only directly connected networks. To communicate with distant networks, routes must be specified and added to the routing table.

In this lab, you will manually configure a static route to a specified distant network based on a next-hop IP address or exit interface. You will also configure a static default route. A default route is a type of static route that specifies a gateway to use when the routing table does not contain a path for the destination network.

**Note:** The routers used with CCNA hands-on labs are Cisco 1941 Integrated Services Routers (ISRs) with Cisco IOS Release 15.2(4)M3 (universalk9 image). The switches used are Cisco Catalyst 2960s with Cisco IOS Release 15.0(2) (lanbasek9 image). Other routers, switches, and Cisco IOS versions can be used. Depending on the model and Cisco IOS version, the commands available and output produced might vary from what is shown in the labs. Refer to the Router Interface Summary Table at the end of this lab for the correct interface identifiers.

**Note:** Make sure that the routers and switches have been erased and have no startup configurations. If you are unsure, contact your instructor.

### Required Resources

- 2 Routers (Cisco 1941 with Cisco IOS Release 15.2(4)M3 universal image or comparable)
- 2 Switches (Cisco 2960 with Cisco IOS Release 15.0(2) lanbasek9 image or comparable)
- 2 PCs (Windows 7, Vista, or XP with terminal emulation program, such as Tera Term)
- Console cables to configure the Cisco IOS devices via the console ports
- Ethernet and serial cables as shown in the topology

### Part 0: Complete the Addressing Table

In Part 0, you must complete the above Addressing Table (yellow cells) using appropriate IP addresses and subnet masks.

### Part 1: Set Up the Topology and Initialize Devices

#### Step 0: Packet Tracer File Configuration

For labs that use a Packet Tracer file, you must set the user profile and verify the completion percentage and assessment items according to the lab slide.

**Note:** The user profile cannot be changed later, otherwise the activity progress will be reset.

**Step 1: Cable the network as shown in the topology.**

**Step 2: Initialize and reload the router and switch.**

### Part 2: Configure Basic Device Settings and Verify Connectivity

In Part 2, you will configure basic settings, such as the interface IP addresses, device access, and passwords. You will verify LAN connectivity and identify routes listed in the routing tables for R1 and R3.

**Step 1: Configure the PC interfaces.**

**Step 2: Configure basic settings on the routers. (*Revise the previous lab*)**

- Configure device names, as shown in the Topology and Addressing Table.
- Disable DNS lookup.
- Assign **class** as the enable password and assign **cisco** as the console and vty password.
- Save the running configuration to the startup configuration file.

**Step 3: Configure IP settings on the routers.**

- Configure the R1 and R3 interfaces with IP addresses according to the Addressing Table.
- The S0/0/0 connection is the DCE connection and requires the **clock rate** command. The R3 S0/0/0 configuration is displayed below.

```
R3(config)# interface s0/0/0
R3(config-if)# ip address 10.1.1.2 255.255.255.252
R3(config-if)# clock rate 128000
R3(config-if)# no shutdown
```

**Step 4: Verify connectivity of the LANs.**

- Test connectivity by pinging from each PC to the default gateway that has been configured for that host.  
From PC-A, is it possible to ping the default gateway? \_\_\_\_\_  
From PC-C, is it possible to ping the default gateway? \_\_\_\_\_
- Test connectivity by pinging between the directly connected routers.  
From R1, is it possible to ping the S0/0/0 interface of R3? \_\_\_\_\_  
If the answer is **no** to any of these questions, troubleshoot the configurations and correct the error.
- Test connectivity between devices that are not directly connected.  
From PC-A, is it possible to ping PC-C? \_\_\_\_\_  
From PC-A, is it possible to ping Lo0? \_\_\_\_\_  
From PC-A, is it possible to ping Lo1? \_\_\_\_\_  
Were these pings successful? Why or why not?  
\_\_\_\_\_

---

**Note:** It may be necessary to disable the PC firewall to ping between PCs.

### Step 5: Gather information.

- Check the status of the interfaces on R1 with the **show ip interface brief** command.  
How many interfaces are activated on R1? \_\_\_\_\_
- Check the status of the interfaces on R3.  
How many interfaces are activated on R3? \_\_\_\_\_
- View the routing table information for R1 using the **show ip route** command.  
What networks are present in the Addressing Table of this lab, but not in the routing table for R1?  
\_\_\_\_\_  
\_\_\_\_\_
- View the routing table information for R3.  
What networks are present in the Addressing Table in this lab, but not in the routing table for R3?  
\_\_\_\_\_  
\_\_\_\_\_  
Why are all the networks not in the routing tables for each of the routers?  
\_\_\_\_\_  
\_\_\_\_\_

## Part 3: Configure Static Routes

In Part 3, you will employ multiple ways to implement static and default routes, you will confirm that the routes have been added to the routing tables of R1 and R3, and you will verify connectivity based on the introduced routes.

### Step 1: Configure a recursive static route.

With a recursive static route, the next-hop IP address is specified. Because only the next-hop IP is specified, the router must perform multiple lookups in the routing table before forwarding packets. To configure recursive static routes, use the following syntax:

```
Router(config)# ip route network-address subnet-mask ip-address
```

- On the R1 router, configure a static route to the 192.168.1.0 network using the IP address of the Serial 0/0/0 interface of R3 as the next-hop address. Write the command you used in the space provided.  
\_\_\_\_\_  
\_\_\_\_\_
- View the routing table to verify the new static route entry.  
How is this new route listed in the routing table?  
\_\_\_\_\_  
\_\_\_\_\_

From host PC-A, is it possible to ping the host PC-C? \_\_\_\_\_

These pings should fail. If the recursive static route is correctly configured, the ping arrives at PC-C. PC-C sends a ping reply back to PC-A. However, the ping reply is discarded at R3 because R3 does not have a return route to the 192.168.0.0 network in the routing table.

### Step 2: Configure a directly connected static route.

With a directly connected static route, the *exit-interface* parameter is specified, which allows the router to resolve a forwarding decision in one lookup. A directly connected static route is typically used with a point-to-point serial interface. To configure directly connected static routes with an exit interface specified, use the following syntax:

```
Router(config)# ip route network-address subnet-mask exit-intf
```

- a. On the R3 router, configure a static route to the 192.168.0.0 network using S0/0/0 as the exit interface. Write the command you used in the space provided. \_\_\_\_\_
- b. View the routing table to verify the new static route entry.  
How is this new route listed in the routing table?  
\_\_\_\_\_

- c. From host PC-A, is it possible to ping the host PC-C? \_\_\_\_\_

This ping should be successful.

**Note:** It may be necessary to disable the PC firewall to ping between PCs.

### Step 3: Configure a static route.

- a. On the R1 router, configure a static route to the 198.133.219.0 network using one of the static route configuration options from the previous steps. Write the command you used in the space provided.  
\_\_\_\_\_
- b. On the R1 router, configure a static route to the 209.165.200.224 network on R3 using the other static route configuration option from the previous steps. Write the command you used in the space provided.  
\_\_\_\_\_
- c. View the routing table to verify the new static route entry.  
How is this new route listed in the routing table?  
\_\_\_\_\_
- d. From host PC-A, is it possible to ping the R1 address 198.133.219.1? \_\_\_\_\_  
This ping should be successful.

### Step 4: Remove static routes for loopback addresses.

- a. On R1, use the **no** command to remove the static routes for the two loopback addresses from the routing table. Write the commands you used in the space provided.  
\_\_\_\_\_  
\_\_\_\_\_
- b. View the routing table to verify the routes have been removed.  
How many network routes are listed in the routing table on R1? \_\_\_\_\_  
Is the Gateway of last resort set? \_\_\_\_\_

## Part 4: Configure and Verify a Default Route

In Part 4, you will implement a default route, confirm that the route has been added to the routing table, and verify connectivity based on the introduced route.

A default route identifies the gateway to which the router sends all IP packets for which it does not have a learned or static route. A default static route is a static route with 0.0.0.0 as the destination IP address and subnet mask. This is commonly referred to as a “quad zero” route.

In a default route, either the next-hop IP address or exit interface can be specified. To configure a default static route, use the following syntax:

```
Router(config)# ip route 0.0.0.0 0.0.0.0 {ip-address or exit-intf}
```

## Lab 6.2 – Configuring IPv4 Static and Default Routes

---

- a. Configure the R1 router with a default route using the exit interface of S0/0/1. Write the command you used in the space provided.

---

- b. View the routing table to verify the new static route entry.

How is this new route listed in the routing table?

---

What is the Gateway of last resort?

---

- c. From host PC-A, is it possible to ping the 209.165.200.225? \_\_\_\_\_

- d. From host PC-A, is it possible to ping the 198.133.219.1? \_\_\_\_\_

These pings should be successful.

### Reflection

1. A new network 192.168.3.0/24 is connected to interface G0/0 on R1. What commands could be used to configure a static route to that network from R3?

---

---

2. Is there a benefit to configuring a directly connected static route instead of a recursive static route?

---

---

3. Why is it important to configure a default route on a router?

---