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## Assignment II

### 1. Normalization by Hand

Normalize vector  $|\vec{v}_1\rangle = 2|\uparrow\rangle + 1|\downarrow\rangle$  by hand.

### 2. Normalization Using Python

Check using Google Colab. You can use the scikit-learn library to do so:

```
import numpy as np
v1=np.array([[2],[1]])
print(v1)
from sklearn.preprocessing import normalize
v2 = v1/np.linalg.norm(v1)
print(v2)
```

### 3. Normalization by Hand with Complex Coefficient

Normalize vector  $|\vec{v}_1\rangle = 2|\uparrow\rangle + (1+i)|\downarrow\rangle$  by hand.

### 4. Normalization Using Python with Complex Coefficient

Verify with Google Colab. Remember you need to use  $1+1j$  to represent  $1+i$ .

### 5. Vectors on a 2D Plane

On a 2D plane, draw the vectors  $|\vec{x}'\rangle = \frac{1}{\sqrt{2}}(|\hat{x}\rangle + |\hat{y}\rangle)$  and  $|\vec{y}'\rangle = \frac{1}{\sqrt{2}}(|\hat{x}\rangle - |\hat{y}\rangle)$

Write the column forms of  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$ . Show that  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$  are orthonormal, i.e.  $\langle \vec{x}' | \vec{x}' \rangle = \langle \vec{y}' | \vec{y}' \rangle = 1$  and  $\langle \vec{x}' | \vec{y}' \rangle = \langle \vec{y}' | \vec{x}' \rangle = 0$ . You have derived a new orthonormal basis for a 2D plane. But this is not surprising, right? As  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$  can be obtained by just rotating  $|\vec{x}\rangle$  and  $|\vec{y}\rangle$  by  $45^\circ$ .

### 6. Basis Change by Hand

Vector  $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$  is in the  $|+\rangle/|-\rangle$  basis. Represent it in the  $|0\rangle/|1\rangle$  basis try to  $|+\rangle$  and  $|-\rangle$  in terms of  $|0\rangle$  and  $|1\rangle$  and perform the substitution. To check your answer, convert it back to  $|+\rangle/|-\rangle$  using the equations introduced in this chapter and you should get back  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

### 7. Vector Normalization by Hand and Using Python

Normalize  $|\vec{v}_1\rangle = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$  (which is in the  $|0\rangle/|1\rangle$  basis) in the  $|+\rangle/|-\rangle$  basis. Use Google Colab to verify your answer.

## 1. Normalization by Hand

Normalize vector  $|\vec{v}_1\rangle = 2|\uparrow\rangle + 1|\downarrow\rangle$  by hand.

$$|\vec{v}_1'\rangle = \frac{|\vec{v}_1\rangle}{\sqrt{\sum_{i=0}^{n-1} |\alpha_i|^2}} = \frac{|\vec{v}_1\rangle}{\sqrt{2^2 + 1^2}} = \frac{2}{\sqrt{5}} |\uparrow\rangle + \frac{1}{\sqrt{5}} |\downarrow\rangle \quad \text{※}$$

## 2. Normalization Using Python

Check using Google Colab. You can use the scikit-learn library to do so:

```
import numpy as np

v1 = np.array([[2], [1]])
print(f"v1: {v1}")

v2 = v1 / np.linalg.norm(v1)
print(f"v2: {v2}")
```

- (quantum-computing) (base)  
developer/repositories/quantum-computing/assignments-02/q2  
v1: [[2]  
[1]]  
v2: [[0.89442719]  
[0.4472136 ]]
- (quantum-computing) (base)

### 3. Normalization by Hand with Complex Coefficient

Normalize vector  $|\vec{v}_1\rangle = 2|\uparrow\rangle + (1+i)|\downarrow\rangle$  by hand.

$$|\vec{v}'_1\rangle = \frac{|\vec{v}_1\rangle}{\sqrt{\sum_{i=0}^{n-1} |\alpha_i|^2}} = \frac{|\vec{v}_1\rangle}{\sqrt{2^2 + |\alpha_2|^2}} = \frac{|\vec{v}_1\rangle}{\sqrt{4 + \alpha_2^* \alpha_2}} = \frac{|\vec{v}_1\rangle}{\sqrt{4 + (1-i)(1+i)}} \\ = \frac{|\vec{v}_1\rangle}{\sqrt{4 + 1 - i^2}} = \frac{|\vec{v}_1\rangle}{\sqrt{6}} \\ \therefore |\vec{v}'_1\rangle = \frac{2}{\sqrt{6}} |\uparrow\rangle + \frac{1+i}{\sqrt{6}} |\downarrow\rangle \quad *$$

### 4. Normalization Using Python with Complex Coefficient

Verify with Google Colab. Remember you need to use  $1+1j$  to represent  $1+i$ .

```
import numpy as np

v1 = np.array([[2], [1 + 1j]])
print(f"v1: {v1}")

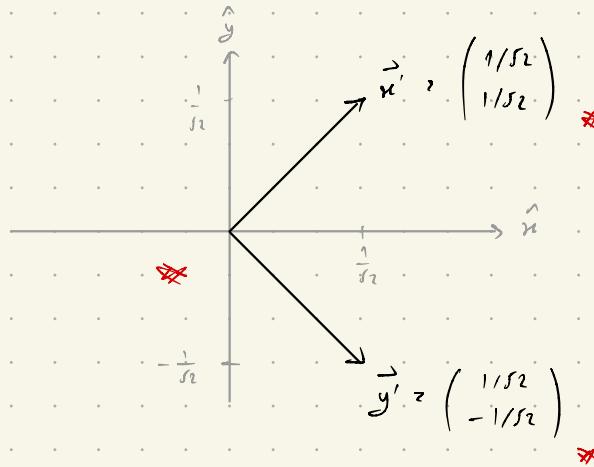
v2 = v1 / np.linalg.norm(v1)
print(f"v2: {v2}")
```

```
● (quantum-computing) (base) pupi
  veloper/repositories/quantum-co
  computing/assignments-02/c3.py
v1: [[2.+0.j]
      [1.+1.j]]
v2: [[0.81649658+0.j
      [0.40824829+0.40824829j]]
○ (quantum-computing) (base) pupi
```

## 5. Vectors on a 2D Plane

On a 2D plane, draw the vectors  $|\vec{x}'\rangle = \frac{1}{\sqrt{2}}(|\hat{x}\rangle + |\hat{y}\rangle)$  and  $|\vec{y}'\rangle = \frac{1}{\sqrt{2}}(|\hat{x}\rangle - |\hat{y}\rangle)$

Write the column forms of  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$ . Show that  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$  are orthonormal, i.e.  $\langle \vec{x}' | \vec{x}' \rangle = \langle \vec{y}' | \vec{y}' \rangle = 1$  and  $\langle \vec{x}' | \vec{y}' \rangle = \langle \vec{y}' | \vec{x}' \rangle = 0$ . You have derived a new orthonormal basis for a 2D plane. But this is not surprising, right? As  $|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$  can be obtained by just rotating  $|\hat{x}\rangle$  and  $|\hat{y}\rangle$  by  $45^\circ$ .



$$\langle \vec{x}' | \vec{x}' \rangle = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix} = 1/\sqrt{2} \times 1/\sqrt{2} + 1/\sqrt{2} \times 1/\sqrt{2} = 1$$

$$\langle \vec{y}' | \vec{y}' \rangle = \begin{pmatrix} 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix} = 1/\sqrt{2} \times 1/\sqrt{2} + (-1/\sqrt{2}) \times (-1/\sqrt{2}) = 1$$

$$\therefore \langle \vec{x}' | \vec{x}' \rangle = \langle \vec{y}' | \vec{y}' \rangle = 1$$

$$\langle \vec{x}' | \vec{y}' \rangle = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix} = \frac{1}{2} - \frac{1}{2} = 0$$

$$\langle \vec{y}' | \vec{x}' \rangle = \begin{pmatrix} 1/\sqrt{2} & -1/\sqrt{2} \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix} = \frac{1}{2} - \frac{1}{2} = 0$$

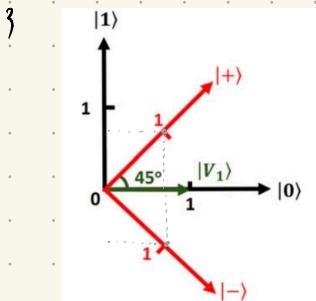
$$\therefore \langle \vec{x}' | \vec{y}' \rangle = \langle \vec{y}' | \vec{x}' \rangle = 0$$

$|\vec{x}'\rangle$  and  $|\vec{y}'\rangle$  are Orthonormal

## 6. Basis Change by Hand

Vector  $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$  is in the  $|+\rangle/|-\rangle$  basis. Represent it in the  $|0\rangle/|1\rangle$  basis try to  $|+\rangle$  and  $|-\rangle$  in terms of  $|0\rangle$  and  $|1\rangle$  and perform the substitution. To check your answer, convert it back to  $|+\rangle/|-\rangle$  using the equations introduced in this chapter and you should get back  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ .

$$|\vec{v}_1\rangle = 1|+\rangle + 2|-\rangle$$



$$|+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|-\rangle = +\frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|\vec{v}_1\rangle = 1 \cdot \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) + 2 \cdot \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$\therefore |\vec{v}_1\rangle = \frac{3}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \quad \text{※}$$

from the chapter

$$|0\rangle = \frac{1}{\sqrt{2}}|+\rangle + \frac{1}{\sqrt{2}}|-\rangle \text{ and } |1\rangle = \frac{1}{\sqrt{2}}|+\rangle - \frac{1}{\sqrt{2}}|-\rangle$$

$$|\vec{v}_1\rangle = \frac{3}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle) - \frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle)$$

$$\therefore |\vec{v}_1\rangle = |+\rangle + 2|-\rangle \quad \text{※}$$

## 7. Vector Normalization by Hand and Using Python

Normalize  $|\vec{v}_1\rangle = \binom{1}{2}$  (which is in the  $|0\rangle/|1\rangle$  basis) in the  $|+\rangle/|-\rangle$  basis. Use Google Colab to verify your answer.

$$|\vec{v}_1\rangle = 1|0\rangle + 2|1\rangle$$

$$\{ |0\rangle = \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle)$$

$$|+\rangle = \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle)$$

$$= 1 \cdot \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle) + 2 \cdot \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle)$$

$$|\vec{v}_1\rangle = \frac{3}{\sqrt{2}}|+\rangle - \frac{1}{\sqrt{2}}|-\rangle$$

Normalize

$$|\vec{v}'_1\rangle = \frac{|\vec{v}_1\rangle}{\sqrt{\left(\frac{3}{\sqrt{2}}\right)^2 + \left(-\frac{1}{\sqrt{2}}\right)^2}} = \frac{3}{\sqrt{10}}|+\rangle - \frac{1}{\sqrt{10}}|-\rangle \quad \text{※}$$

```
import numpy as np

v1 = np.array([[3 / 2**0.5], [-1 / 2**0.5]])
print(f"v1: {v1}")

v2 = v1 / np.linalg.norm(v1)
print(f"v2: {v2}")
```

- (quantum-computing) developer/repositories computing/assignment
  - v1: [[ 2.12132034]
 [-0.70710678]]
  - v2: [[ 0.9486833 ]
 [-0.31622777]]
- (quantum-computing)

## **8. Measurement Probability**

For the  $|\vec{v}_1\rangle$  in the last question, what is the probability to find  $|+\rangle$  in the  $|+\rangle/|-\rangle$  basis measurement?

## **9. Vector Normalization by Hand and Using Python 2**

Normalize  $|\vec{v}_1\rangle$  in the  $|0\rangle/|1\rangle$  basis. What is the probability to find  $|0\rangle$  in the  $|0\rangle/|1\rangle$  basis measurement? Use Google Colab to verify your answer.

## **10. Basis Change and Measurement**

If I get  $|1\rangle$  in the measurement in Problem 9, what is the probability of getting  $|+\rangle$  if I measure again in the  $|+\rangle/|-\rangle$  basis measurement? (hint: after getting  $|1\rangle$ , how to represent it in the  $|+\rangle/|-\rangle$  basis?)

## 8. Measurement Probability

For the  $|\vec{v}_1\rangle$  in the last question, what is the probability to find  $|+\rangle$  in the  $|+\rangle/|-\rangle$  basis measurement?

$$\text{From } |\vec{v}_1\rangle = \frac{3}{\sqrt{10}} |+\rangle - \frac{1}{\sqrt{10}} |-\rangle$$

$$\therefore P(+)=\left|\frac{3}{\sqrt{10}}\right|^2 \quad \text{Born rule}$$

$$= \frac{9}{10}$$

$$= 90 \% \quad *$$

## 9. Vector Normalization by Hand and Using Python 2

Normalize  $|\vec{v}_1\rangle$  in the  $|0\rangle/|1\rangle$  basis. What is the probability to find  $|0\rangle$  in the  $|0\rangle/|1\rangle$  basis measurement? Use Google Colab to verify your answer.

$$\text{From } |\vec{v}_1\rangle = 1|0\rangle + 2|1\rangle$$

$$|\vec{v}_1'\rangle = \frac{|\vec{v}_1\rangle}{\sqrt{1^2+2^2}}$$

$$= \frac{1}{\sqrt{5}} |0\rangle + \frac{2}{\sqrt{5}} |1\rangle$$

$$\therefore P(0) = \left|\frac{1}{\sqrt{5}}\right|^2 \quad \text{Born rule}$$

$$= \frac{1}{5}$$

$$= 20 \% \quad *$$

```
import numpy as np

# Original vector in |0>,|1> basis
v1 = np.array([[1], [2]])

# Normalize
v1_norm = v1 / np.linalg.norm(v1)

# Probability of measuring |0>
prob_0 = abs(v1_norm[0, 0]) ** 2

print("Normalized vector:\n", v1_norm)
print("Probability of |0>:", prob_0 * 100, "%")
```

- (quantum-computing) (base) pupill developer/repositories/quantum-computing/assignments-02/q9.py

Normalized vector:  
 $\begin{bmatrix} 0.4472136 \\ 0.89442719 \end{bmatrix}$

Probability of  $|0\rangle$ : 20.0 %

- (quantum-computing) (base) pupill

#### 10. Basis Change and Measurement

If I get  $|1\rangle$  in the measurement in Problem 9, what is the probability of getting  $|+\rangle$  if I measure again in the  $|+\rangle/|-\rangle$  basis measurement? (hint: after getting  $|1\rangle$ , how to represent it in the  $|+\rangle/|-\rangle$  basis?)

After  $|1\rangle$ , state collapses to:

$$|\psi\rangle = |1\rangle$$

$$|1\rangle = \frac{1}{\sqrt{2}}|+\rangle - \frac{1}{\sqrt{2}}|-\rangle$$

$$= \left( \frac{1}{\sqrt{2}} \right) |+\rangle - \left( \frac{1}{\sqrt{2}} \right) |-\rangle$$

Born rule:  $P(+)$  =  $\left| \frac{1}{\sqrt{2}} \right|^2$

$$\Rightarrow \frac{1}{2}$$

$$\Rightarrow 50\% \quad *$$