## 1. Stability in quick sort - we choose not to swap if equal

First partitioning

```
10 15(x) 5 20 18 15(y)

Curr = 0
10

Curr = 1. No swap if equal to pivot.
10 15(x)

Curr = 1
10 15(x)

10 5 15(x)

Curr = 2
10 5 15(x) 20 18
```

Final:  $10.5 \parallel 15(y) \parallel 18.20.15(x)$  -> Please not that in the class it was swapped incorrectly in the last step. We can see the out-of-order 15 values. This proves the sorting is not stable.

## 2. Worst case scenario - time complexity is O(n^2)

```
Starting array: 10 9 8 7 6 5 4 3 2 1

Partitioning step 1: ____ || 1 || 9 8 7 6 5 4 3 2 10 -> 9 -> n - 1

Partitioning step 2: Left arr -> quicksort( { } ) and Right arr -> quicksort( { 9, 8, 7 6 5 4 3 2 10 } ) -> 8 -> n - 2

Step 3: 7 -> n - 3

Step 4: 6 -> n - 4

Last step: 1
```

```
Total #comparisons = 1 + 2 + .... + (n - 2) + (n - 1)
= n(n-1) / 2 = n^2 / 2 - n / 2 = O(n^2)
```

## **EXERCISES**

- 1. Come up with an example where this algorithm reverses the order of equal numbers
- 2. Implement median of 3 partitioning median ( arr[low], arr[( low + high) / 2 ], arr[high] )
- 3. Implement kth() without recursion