

A Practical Approach to Learning Python by Building 12 Real World Projects

Let's learn how to build a portfolio of python projects that impress your friends and get you hired. Forget boring theory and annoying quizzes that are made ONLY for academia. By the time you're done with Build Cool Stuff with Python, you'll craft 12 REAL PROJECTS that gets the fundamentals of python tattooed in your brain.

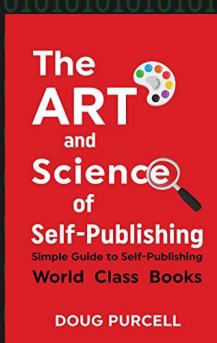
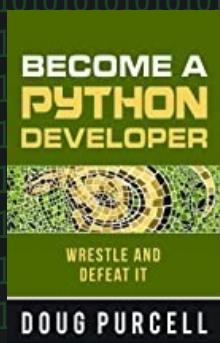
Let's face it. There's no shortage of free info on the web, but quantity doesn't equal quality. This book is written by Doug Purcell who is a software engineer, author, and renowned educator that have delivered tech talks at the LinkedIn headquarters in Silicon Valley and Google LAX BIN1.

Readers will get a concise yet comprehensive introduction to the python core.

They'll then apply their newfound knowledge to build small practical projects such as a temperature converter, auto loan calculator, and a Spanish translator. Readers will keep deepening their knowledge by exploring fascinating fields such as pseudo-random numbers to build a random person generator, and computer graphics to build a fun racing game. Finally, readers will get a taste of UX by designing desktop apps such as a BMI calculator.

Once you've mastered the fundamentals of python you'll unlock a whole new world of possibilities.

The code examples in this book are written for Python 3.X. Detailed solutions are provided for the projects.



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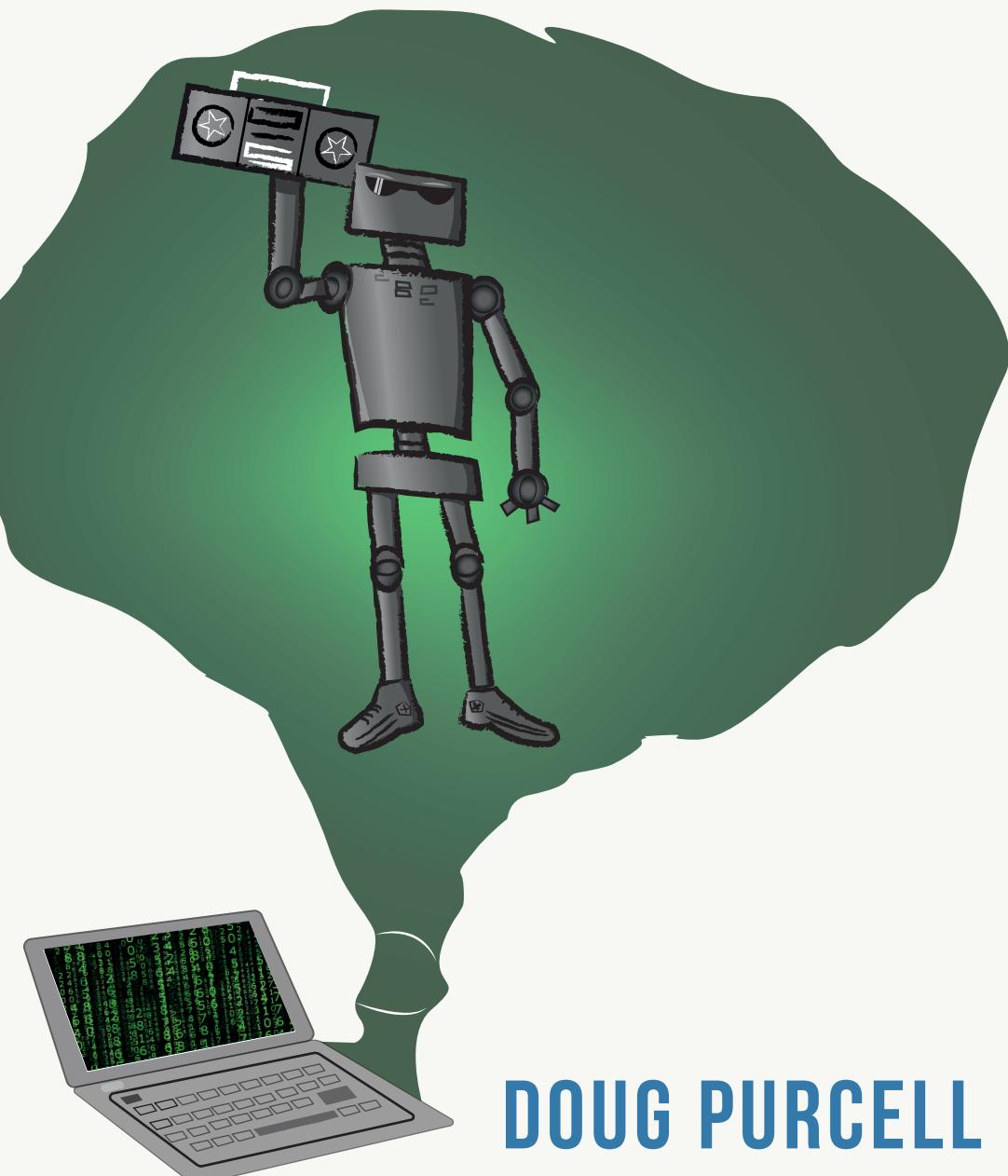
About the author:

Doug Purcell is entrepreneur and educator. He has a BS in computer science and has taught countless individuals how to code in python at various user groups and workshops across California. He also has written several books ranging from Scrum, self publishing, and more.

Connect with him on LinkedIn: <https://www.linkedin.com/in/doug-purcell>

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