EE 604 Dhruv - 210338

Q1

Code -

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
image = cv2.imread('rain.png')
threshold = 140
max_search_radius = 20
def is_above_threshold(pixel):
    return np.all(pixel > threshold)
processed_image = image.copy()
# Black out pixels above the threshold
for i in range(image.shape[∅]):
   for j in range(image.shape[1]):
        if is_above_threshold(image[i, j]):
            processed_image[i, j] = [0, 0, 0]
black_processed_image = processed_image.copy()
def black_out_neighbors(image, i, j):
   for di in range(-3, 4):
        for dj in range(-3, 4):
            ni, nj = i + di, j + dj
            if 0 <= ni < image.shape[0] and 0 <= nj < image.shape[1]:</pre>
                image[ni, nj] = [0, 0, 0]
for i in range(processed_image.shape[0]):
   for j in range(processed_image.shape[1]):
        if np.array_equal(processed_image[i, j], [0, 0, 0]):
            black_out_neighbors(black_processed_image, i, j)
cv2.imwrite('processed_image_with_black_boundary.png',
black_processed_image)
```

```
def find_nearest_non_threshold_pixel(image, x, y, threshold=140,
max_search_radius=10):
   min distance = float('inf')
   closest pixel = None
   for direction in ["left", "right", "up", "down"]:
        for radius in range(1, max_search_radius + 1):
            nx, ny = (x - radius, y) if direction == "left" else \
                     (x + radius, y) if direction == "right" else \
                     (x, y - radius) if direction == "up" else \
                     (x, y + radius)
            if 0 <= nx < image.shape[1] and 0 <= ny < image.shape[0]:</pre>
                r, g, b = image[ny, nx]
                if r > 0 and g > 0 and b > 0:
                    if radius < min_distance:</pre>
                        min distance = radius
                        closest_pixel = image[ny, nx]
    return closest pixel if closest pixel is not None else image[y, x]
boundary_image = black_processed_image.copy()
for i in range(black_processed_image.shape[0]):
   for j in range(black_processed_image.shape[1]):
        if np.array equal(black processed image[i, j], [0, 0, 0]):
            boundary_image[i, j] =
find_nearest_non_threshold_pixel(black_processed_image, j, i, threshold,
max search radius)
cv2.imwrite('boundary.png', boundary_image)
smoothed image = cv2.GaussianBlur(boundary_image, (7, 7), ∅)
cv2.imwrite('smoothed_boundary_image.png', smoothed_image)
plt.figure(figsize=(10, 10))
plt.subplot(1, 2, 1)
plt.title('Original Image')
plt.imshow(cv2.cvtColor(image, cv2.COLOR_BGR2RGB))
plt.subplot(1, 2, 2)
plt.title('Smoothed Processed Image')
plt.imshow(cv2.cvtColor(smoothed image, cv2.COLOR BGR2RGB))
```

plt.show()

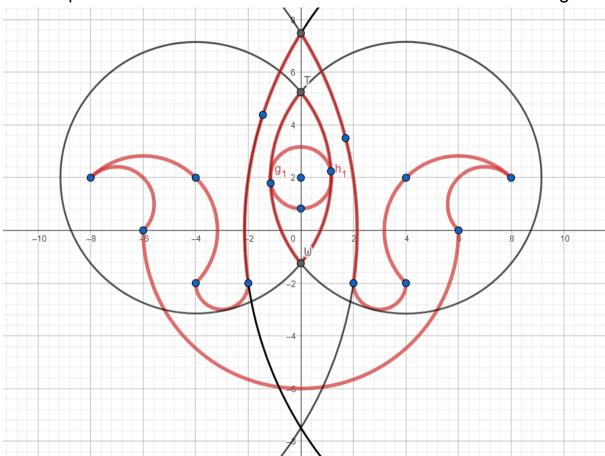
Image -



Used **matplotlib** to create a visual representation of the IIT Kanpur logo. Used multiple semicircles and wedges arranged in a specific pattern to draw inner part of the logo and added text in both English and Hindi around the central design. The resulting image is saved as a PNG file and displayed using matplotlib.

The PNG obtained was later converted to Binary Format.

The shapes dimensions were decided based on the GeoGebra design



```
import matplotlib.pyplot as plt
import matplotlib.patches as patches
import numpy as np
from matplotlib.font manager import FontProperties
fig, ax = plt.subplots(figsize=(4, 4)) # Set figure size to 4x4 inches
# Define canvas size and center
canvas size = 50
center x, center y = canvas size // 2, canvas size // 2
# Define radius values
radii = {
    'r1': 6,
    'r2': np.sqrt(2),
    'r3': 2 * np.sqrt(2),
    'r4': 1,
    'r5': 14.1,
    'r6': 5,
    'r7': 10,
    'r8': 14,
    'r9': 20
}
# Create semicircles
semicircles = [
    patches.Arc((center_x, center_y), 2 * radii['r1'], 2 * radii['r1'],
angle=-180, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x - 7, center_y + 1), 2 * radii['r2'], 2 *
radii['r2'], angle=-45, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x + 7, center_y + 1), 2 * radii['r2'], 2 *
radii['r2'], angle=45, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x + 6, center_y), 2 * radii['r3'], 2 * radii['r3'],
angle=45, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x - 6, center_y), 2 * radii['r3'], 2 * radii['r3'],
angle=-45, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x - 3, center_y - 2), 2 * radii['r4'], 2 *
radii['r4'], angle=180, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x + 3, center_y - 2), 2 * radii['r4'], 2 *
radii['r4'], angle=-180, theta1=0, theta2=180, edgecolor='black'),
    patches.Arc((center_x + 12, center_y), 2 * radii['r5'], 2 * radii['r5'],
angle=0, theta1=148, theta2=-171, edgecolor='black'),
    patches.Arc((center_x - 12, center_y), 2 * radii['r5'], 2 * radii['r5'],
```

```
angle=0, theta1=351, theta2=32, edgecolor='black'),
   patches.Wedge((center_x, center_y + 2), 1, 0, 360, facecolor='black',
edgecolor='black'),
   patches.Arc((center_x - 4, center_y + 2), 2 * radii['r6'], 2 *
radii['r6'], angle=0, theta1=322, theta2=37, edgecolor='black'),
   patches.Arc((center_x + 4, center_y + 2), 2 * radii['r6'], 2 *
radii['r6'], angle=0, theta1=144, theta2=-143, edgecolor='black'),
   patches.Arc((center_x, center_y), 2 * radii['r7'], 2 * radii['r7'],
angle=0, theta1=0, theta2=360, edgecolor='black'),
   patches.Arc((center_x, center_y), 2 * radii['r8'], 2 * radii['r8'],
angle=0, theta1=0, theta2=360, edgecolor='black'),
   patches.Arc((center_x, center_y), 2 * radii['r9'], 2 * radii['r9'],
angle=0, theta1=0, theta2=360, edgecolor='black'),
   patches.Wedge((center_x - 17, center_y + 3), 1, 0, 360,
facecolor='black', edgecolor='black'),
   patches.Wedge((center_x + 17, center_y + 3), 1, 0, 360,
facecolor='black', edgecolor='black'),
    patches.Wedge((center_x + 4.5, center_y + 0.5), 0.5, 0, 360,
facecolor='black', edgecolor='black'),
    patches.Wedge((center_x - 4.5, center_y + 0.5), 0.5, 0, 360,
facecolor='black', edgecolor='black')
for semicircle in semicircles:
   ax.add patch(semicircle)
lines = [
   patches.ConnectionPatch((center_x - 1.5, center_y - 6), (center_x - 1.5,
center_y - 7.5), "data", "data", color="black", linewidth=1),
   patches.ConnectionPatch((center_x + 1.5, center_y - 6), (center_x + 1.5,
center_y - 7.5), "data", "data", color="black", linewidth=1),
   patches.ConnectionPatch((center_x - 1.5, center_y - 7.5), (center_x +
1.5, center_y - 7.5), "data", "data", color="black", linewidth=1)
for line in lines:
   ax.add patch(line)
# Add text around the circle
text = "INDIAN INSTITUTE OF TECHNOLOGY"
n_chars = len(text)
angle_step = 180 / n_chars
text radius = radii['r8'] + 4
for i, char in enumerate(text):
    angle = np.deg2rad(i * angle_step - 180)
```

```
x = center_x + text_radius * np.cos(angle)
   y = center y + text radius * np.sin(angle)
   rotation_angle = np.degrees(angle) + 90
    ax.text(x, y, char, ha='center', va='center', fontsize=10,
rotation=rotation angle, rotation mode='anchor')
text = "भारतीय परदयोगीता संस्थान कानप्र"
words = text.split()
total_chars = sum(len(word) for word in words)
angle_step = 130 / total_chars
text radius = radii['r8'] + 3
font_prop = FontProperties(fname='NotoSansDevanagariUI-Regular.ttf',
size=10)
current_angle = 155
for word in words:
   word angle step = angle step * len(word)
   word_angle = np.deg2rad(current_angle - word_angle_step / 2)
   x = center_x + text_radius * np.cos(word_angle)
   y = center_y + text_radius * np.sin(word_angle)
   rotation_angle = np.degrees(word_angle) - 90
   ax.text(x, y, word, fontproperties=font_prop, ha='center', va='center',
fontsize=10, rotation=rotation angle, rotation mode='anchor')
   current_angle -= word_angle_step
# Set plot limits and aspect ratio
ax.set_xlim(center_x - radii['r9'] - 10, center_x + radii['r9'] + 10)
ax.set_ylim(center_y - radii['r9'] - 10, center_y + radii['r9'] + 10)
ax.set_aspect('equal')
ax.set_xticks(np.arange(0, canvas_size, 10))
ax.set_yticks(np.arange(0, canvas_size, 10))
ax.grid(which='both', linestyle='--', linewidth=0.5)
ax.axis('off')
# Save the figure to a file
file_path = 'IITK_LOGO.png'
fig.savefig(file_path)
plt.show()
```



Took the gear from some other image and added it on to IITK Logo by iterating over the pixel values in binary format

https://images.app.goo.gl/EyyepDmvpNuhUacz5

