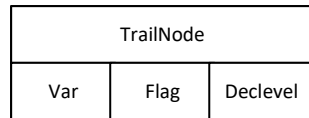
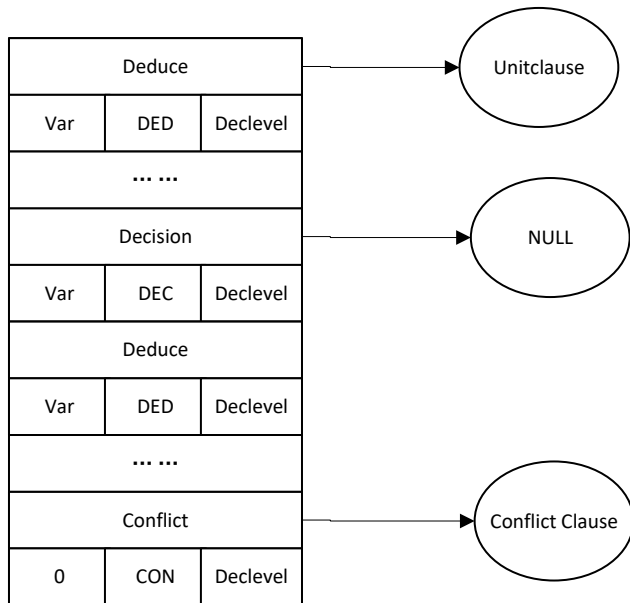


# Trail



→  
reason