

A Critical Incident from an AAL Project: Choosing the services to include

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ABSTRACT

This position paper describes a critical incident from an early AAL project related to the design decisions made about which features to include. In order to give the older users of a sensor-based telecare monitoring system more tangible value, a number of non-sensor-based interactive services were incorporated into the system which was installed in a residential facility. These services were chosen based on recommendations and input from older people. In the end though, many services were not used and actually contributed to the system being removed from residences.

Author Keywords

Telecare; AAL; User-Centered Design; Older People.

ACM Classification Keywords

D.3.1 Requirements Elicitation Methods
H.5.2 User-Centered Design

BACKGROUND INFORMATION

The incident is taken from an early development project in the area of Ambient (Active and) Assisted Living (AAL). The authors studied the project retrospectively, based on documents and artifacts, as well as interviews with people involved in the project. See also [1].

The system in question is a sensor-based system that uses data from movement sensors, as well as sensors on windows, doors and appliances to determine if a person is moving in their living environment and so presumably okay. If no movement is detected for a certain period of time, an alarm is generated. The person being monitored first gets a chance to cancel an alarm. If this is not done within a certain time period, a designated family member, professional carer or emergency service is notified. The primary aim of the system is to provide older people with additional security and to allow them to stay in their own homes longer.

The company developing the system is a small and medium sized enterprise in a European country with nationalized health care. The company had not previously worked in the e-health or AAL area, but saw a good opportunity to diversify into a promising new area. For this they were

willing to invest money. They also received some national funding for later development steps.

The project was developed in an iterative way that could be classified as user-centered. The first step was to develop a prototype quickly, based on needs they identified from literature. This prototype was installed in a show home that was open to the public over a period of 4 months. Discussion groups with older people were held at the show home to get input from potential users about the system and what they would want from it. This led to some changes and additions for the next version, which was for a pilot phase in a new assisted living facility. Also based on feedback from the older people, the system used in the pilot phase used the television screen and remote control for the interaction. The choice of services to include in the final system was planned to be finalized after feedback from the pilot phase.

Based on feedback early in the development, and in order to generate more tangible value for the participants, it was decided to combine the system with services, such as an appointment book or tracking blood pressure, to encourage people to buy and keep the system turned on. The importance of these features became clear from feedback on the show home - it was difficult for most older people to understand what the monitoring part of the system did. Still almost 30% of people visiting the show home said they definitely wanted the system in their home.

THE INCIDENT

The critical incident here is the decision about how to decide which additional functions or services to include during the development following the show home. The first step was talking to people who came to the show home. This was followed by a more formal evaluation through discussions with small groups of older people at the show home, moderated by a researcher experienced with working with older people. Before the pilot phase, focus groups were held by marketing specialists to allow the people who were to be included in the pilot to choose functions. During the design of the functions, meetings with experts, including professional carers, were held, during which the experts also suggested other services.

In the end, few of the services included in the pilot phase were used in practice, even though the final detailed design

of the version for the pilot came about through input of older people and was supported by expert groups. A good case in point was the shopping service that allowed people to order groceries through the system and have these delivered. Although it was one of the highest rated services by older people when asked beforehand, in practice it was never used. In reality, people who were new to the assisted living facility enjoyed going shopping and the opportunity it gave them to meet people. Furthermore they had more reserves – day-to-day living was now less physically and emotionally challenging than when they were in their own home, since they were now in a smaller apartment and had the additional security of a carer in the facility. Still, in the final evaluation, some older people said they still thought this service was a good idea and might use it in the future.

ASSUMPTIONS BEHIND THE INCIDENT

A number of assumptions lay behind the decision-making process, mostly about the patients / older stakeholders:

- It was implicitly assumed that people could articulate what they wanted after seeing a prototype, even though most did not have experience with this type of technology.
- The team assumed people living on their own in their own homes could predict which functions they would need when they moved to an assisted living facility or later in life.
- There was an assumption that people from 65-85 were in principle a homogenous group, and that, by including a large number of people in the age group, the requirements could be reduced to a single set of needs. For example, that the needs of people looking at it for their homes were still relevant, even when the target for installation was changed to assisted living facilities.
- The team assumed it was possible to gain diverse input from a show home and did not think about how people who were motivated and able enough to visit a show home in the first place might differ from 'average' people that age. At the very least, a certain amount of mobility was required to answer the invitation to participate.

There were, however, also assumptions about the problem space:

- There was an assumption that a pilot phase lasting nine months in a new assisted living facility would be sufficient to decide which functions are needed more generally. Although the interim evaluation report of the pilot recognized this would not be sufficient, there was no budget available to extend the project.
- There was an assumption that the concerns about usability and costs, expressed by residents at the start of the pilot phase, were exaggerated and would go away once they had used the system.

CONSEQUENCES

There were a number of consequences. In the end, they contributed to the fact that the system was not successful and is no longer available, even though it works technically.

Having a large number of services, many of which were not considered useful, made the system harder to use. This may have actually discouraged use – in the final evaluation, some people specifically mentioned being overwhelmed by the large number of services available. The chosen services also did not encourage people to engage with the system.

The additional services also added complexity to the development. For almost every service, one or more additional partners were needed. This made the coordination during the project development more complex, and also made the company decide not to give the individual partners direct access to the users. In the end, this may have contributed to a less than optimal design of some services.

Due in part to the usability issues, the older users requested that the systems be uninstalled at the end of the pilot phase. Since the system used the television, having the system meant an additional button press was necessary just to turn on the TV, which didn't make sense if they did not use or did not feel able to use the services. As a result however, the other features were also uninstalled – including those providing security and features that made it easier to inform and sign up residents for activities.

In the end, everybody lost: the older people / residents did not have additional security, the carers had to take more time to check if people were okay and the company lost money. Furthermore, as a result of these experiences, the system was withdrawn from the market. This seems like a shame, especially as the installations sold to a different assisted living facility during the pilot phase are still running now, and are used regularly by residents of that facility.

WHAT COULD BE DONE

There are a number of things that could be done.

Even though there was a large number of people involved at the show home and the discussion groups, it may have been worthwhile to compare the data from these people with statistics about the general population. This was done by the authors in retrospect and indicated that people who were interested in and/or willing to go had more computer experience and fewer disabilities than people in the target age group more generally in that country at that time.

It could be useful to have more project team members visiting the assisted living facility more often during the pilot phase to generate ideas. In fact, based on experiences providing support, a technician suggested the idea of a service to call the lift. This is now one of the most popular services in the final version that is still running. During an interview later,

a developer mentioned that valuable input came from this source in another project, as well.

It would also have been beneficial in the data gathering phase to include more people who were already living in an assisted living environment, who could have given information about longer-term needs. While there was an attempt to do this, the people willing to help were more tech-savvy than the other residents.

Another important aspect to consider is whether to make the system configurable. This would enable people to choose features that are relevant for them, and to remove those they don't use. Furthermore, the system would be able to be changed over time to reflect the changing needs of the individual users, with different services added, taken away. Although this seems obvious with modern tablet technology, it is still important to keep in mind that this could also have effects on reliability [2], which is the end the primary goal. At the very least, it requires additional testing for the different configurations.

Finally, since the needs of people, particularly those who are older, change over time, there has to be a way to inform or remind them of services that may help with their latest needs. Ideally this could be done by someone who has an understanding of their needs, for example a family member or carer. In practice, this did not seem to happen. Professional carers generally do not have the time or technical competence, and many family members in practice made the older people feel less technically capable. Some suggest grandchildren may be better in this regard [3].

One can hope that developers will be more successful in the future, so that people can benefit from what this type of system promises.

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