

# Purnima Sharma

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## EDUCATION

- **Nitte Meenakshi Institute of Technology** Bangalore, India  
*Bachelor of Engineering - Information Science and Engineering; GPA: 8.86/10* July 2018 - June 2022
- **Kendriya Vidyalaya No.1 Jalahalli(West)** Bangalore, India  
*12th class; Percentage: 87.4/100* April 2017 - March 2018
- **Kendriya Vidyalaya No.1 Jalahalli(West)** Bangalore, India  
*10th class; GPA: 10/10* April 2015 - March 2016

## SKILLS SUMMARY

- **Programming Languages:** C++, Java(Familiar)
- **Web Development:** HTML, CSS, Bootstrap, Javascript, MySQL, JSON, REST API
- **Tools and platforms:** Adobe XD, Figma, Git, Github, Postman, Unity
- **Others:** Operating System, Networking fundamentals, OOPS

## EXPERIENCES

- **Accolite Digital (Juspay)** Software Company  
*Software Engineer Intern* Apr 2022 – Nov 2022
  - **Objectives:** Working on Android SDK and UPI solutions for power merchants like **Amazon, Swiggy, CRED** etc.
  - **Tech stack:** Rescript, Kotlin, Android Studio
- **Karkhana App** Startup  
*UI/ UX Designer Intern* Mar 2021 – Jun 2021
  - **Objectives:** Designed web and mobile user interface design from scratch. Created both functional and appealing features addressing the client's need which also helped us grow our customer base.
  - **Impact:** Generated **5 paid clients** and **50+ waitlist clients**.
- **Girlsript Foundation** Non-profit Organisation  
*Web Designer Intern* Dec 2020 – May 2021
  - **Objectives:** Worked on re-designing "Girlsript" and "Yay" websites. Developed wireframes, visual mockup graphics, user workflows, and high-fidelity prototypes based on user-centered design principles and practices.
  - **Impact:** Yay secured **500+ users** post new design implementation.

## PROJECTS

- **AR Casca (Augmented Reality):** AR Casca is an augmented reality mobile application that recreates live experience of examining a real-size luxury vehicle in any location, providing users a unique chance to check out the desired car without visiting the showroom.  
**Tech used:** Unity, Vuforia, C#, Wit AI.
- **AR Learn (Augmented Reality):** AR Learn is a mobile application enhancing education experience using augmented reality. It provides a visualised learning experience making it easier to understand as well as explain concepts.  
**Tech used:** Unity, Vuforia
- **Desgem - Design Portal (Web Development):** A web app connecting authenticated users, allowing them to post designs and give feedback on other designs. Worked on Front end development of the project.  
**Tech used:** ReactJS, MongoDB, Nodejs, ExpressJS, CSS3, Materializer
- **Incognito Community Website(Frontend Web Development):** Incognito Community is the college tech community, where members organize tech talks and webinars online, provide resources for every particular domain.  
**Tech used:** CSS, ReactJS, Github(deployment)

## ACCOMPLISHMENTS

- Secured **1st position in open source contribution** of Girlsript Bangalore's event.
- Created face filter for facebook and instagram using **SparkAR** having **2k+ users**.
- Kurakoo project got selected in **Girlsript Summer of code 21** and secured **16th position out of 50 projects**.
- Passed **Hacktoberfest challenge 2020** with **7+ PRs merged in a month**.
- Secured **5 stars in C++ and SQL** on **Hackerrank**.