BETA TESTING RESULTS TIME PIES PURPLE MCSHORTSHORTS

I. Inventory of Checklist

| Tester Name | Total Score | | Total Percentage |
|--------------------|-------------|----|------------------|
| Sagun, Gian | 35 | 36 | 97.22% |
| Mase, James | 31 | 33 | 93.94% |
| Mercado, Emir | 34 | 34 | 100.00% |
| Benedicto, Michael | 34 | 34 | 100.00% |
| Baldo, Karmela | 36 | 36 | 100.00% |
| Nebrija, Gayle | 39 | 39 | 100.00% |
| Nidea, Joshua | 28 | 35 | 80.00% |
| Asiddao, Mark | 37 | 37 | 100.00% |
| Mendoza, Ephraim | 30 | 32 | 93.75% |
| Ting, Louvette | 30 | 33 | 90.91% |
| Argarin, Paul John | 32 | 33 | 96.97% |
| Julao, Jeylord | 38 | 38 | 100.00% |
| Jardeleza, Agnes | 35 | 36 | 97.22% |
| Batula, Bryce | 32 | 32 | 100.00% |
| Iturralde, Elaine | 36 | 36 | 100.00% |
| Cortez, Jed | 30 | 32 | 93.75% |
| Trinidad, Jonathan | 27 | 34 | 79.41% |
| Yee, Chrsitiane | 34 | 37 | 91.89% |
| De Leon, Ricardo | 35 | 36 | 97.22% |
| Ceblano, Dario | 35 | 37 | 94.59% |

II. Over-all Assessment

| Average Score | Average Percentage |
|---------------|--------------------|
| 33.4 | 95.34% |

III. Consolidation of Comments/Remarks

| FUNCTIONAL GOALS | | |
|------------------|--------------------|--|
| Questions | Comments | |
| 1 | =) | |
| 2 | No comments. | |
| 3 | No comments. | |
| 4 | No comments. | |
| 5 | No comments. | |
| 6 | No comments. | |
| 7 | No comments. | |
| 8 | No comments. | |
| 9 | No comments. | |
| 10 | No comments. | |
| 11 | No comments. | |
| 12 | But no drag n drop | |
| 13 | =) | |
| 14 | No comments. | |

| Tester's Comments (Functional Goals) | |
|--------------------------------------|--|
| User | Would be helpful to add notification for each slice finished. |
| User | Functionalities are simple enough for users. It delivers what is needed by the user. It would be good to add an alarm. |
| User | All listed functionalities are working. |
| User | Easily usable, easy to pick-up the basic functions. |

| | USABILITY GOALS |
|-----------|--|
| Questions | Comments |
| 1 | Minimalist UI =) |
| 2 | No comments. |
| 3 | Under the "Help" part, it's unclear if it's a long hold or just a tap. |
| 4 | There was an error when the timer was started and then the app is closed |
| 5 | Sobrang ganda! |
| 6 | No comments. |
| 7 | No comments. |
| 8 | No comments. |
| 9 | No comments. |
| 10 | No comments. |
| 11 | Pie slices color not really a good combo. Medyo off/out of theme |
| 12 | No comments. |
| 13 | Under the "Help" part, it's unclear if it's a long hold or just a tap. |
| 14 | No comments. |
| 15 | Auto-save |
| | Auto-save feature is available |
| | Auto-saved |
| 16 | No comments. |
| 17 | No comments. |
| 18 | No comments. |
| 19 | No comments. |
| 20 | No comments. |
| 21 | No error messages |
| | Reason for error is not specified |
| | Did not find any errors |
| | No errors |
| 22 | Did not find any errors |
| | No errors |
| 23 | Did not find any errors |
| | No errors |
| 24 | Help pictures are not that clear |
| | Under the "Help" part, it's unclear if it's a long hold or just a tap. |
| 25 | Under the "Help" part, it's unclear if it's a long hold or just a tap. Has to go back to menu to see help?:/ |

| Tester's Comments (Usability Goals) | | |
|-------------------------------------|--|--|
| User | Medyo unclear nga yung instructions. Gumagana naman yung timer, easy to make it function, but di pa naaayos ang pag- | |
| | run while the app is closed/in background. | |
| User | Awesome! | |
| User | Easy and simple to use but could be extended and other features could still be improved. | |
| User | Palitan yung spoon and knife Pls. HAHA! | |
| User | I love their GUI! | |

IV. Reflection of the Group

As the developers of the program, we've realized that testing is very important and you have to be very careful because at the end of the day, most of the end users really don't care how much effort you put into making that project. All they can see is if it works, it looks good, and is easy to use. As young developers, we realized that working in the field of IT has very limited freedom, particularly on the client side. Mainly, it's all about doing what the clients want and need.

As the developers of the program, we want to improve mainly on our testing and debugging skills. Also, we also wanted to familiarize ourselves more on the technology we use, compilers and such, as they greatly affect your work pace and overall output.

As the developers of the program, we want to continue doing things that can help the IT community. In all honesty, learning android is very challenging. What makes it even harder is the lack of complete API on how to use certain functions and implementations. We heavily relied on other fellow developers for data, snippets, and sample codes. We hope that by releasing our project, other people will someday find it helpful.