
CS 192 AY 2014-2015 Lessons Learned Report

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Project Name: TimePies

Client: Pink PlastiCS

Sprint Number: 1.0

1. What were the main lessons your team learned in this sprint?

- a. Time management is very important. We had to make use of our free time productively, especially since we also have other class requirements to think about.
- b. We can get things done if we work together.
- c. Friendship is magic.

2. Describe one example of what went right in this sprint.

For this sprint we were able to divide the work load between us three well (I worked on the UI, MJ worked on the backend, and Kenneth converted the backend to android). Even though we didn't finish coding on the first week, we still finished the implementation with enough time to accomplish the other documents.

3. Describe one example of what went wrong in this sprint.

We encountered a lot of problems when importing source code into our Eclipse workspaces (conflict in APIs used, etc.).

This first sprint went well enough (even if we didn't manage to follow the proposed schedule to a tee).

4. What will you do differently on the next sprint based on your experience working on this current sprint?

We still haven't been able to use Git so I had to wait for MJ and Kenneth to finish their part to start working on mine. Maybe for the next sprint we can have Git set up so we can work more efficiently.