Pururva Cloud & Software Engineer

Lakkad

pururval.github.io

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+1 (716) 322 8398 ## H1B Approved

Recent **Experience**

Stark & Wayne + Qarik / Cloud Engineer

October 2021 - January 2023, Remote

Deployed and maintained large scale application platforms as well as developed tools and infrastructure to automate Cloud Foundry and Bosh. Contributed to and released several large-scale open-source projects across multiple Github organizations including Stark & Wayne, Cloud Foundry Community, Genesis Community, and Blacksmith Community.

As a SME on the open-source backup and restoration project, SHIELD, developed new features like job-retry and oAuth2 integrations while handling analysis, design, implementation, testing, release and maintenance.

Contributed to and maintained several deployment kits and bosh-releases including the cf-kit, boshkit, shield-kit and the pipelines with Concourse. Helped build and test operation-scripts supplementing the Open(source) Cloud Foundry Platform reference architecture which simplified deploying and reduced the env manifests by significantly. Volunteered as a mentor for UBHacking, SW Internship program, and as a Judge for UB CSE Demo Days.

SitusAMC / Software Developer Analyst

August 2020 - September 2021, Buffalo, New York

Designed, developed, documented, tested, and debugged new and existing software systems, applications and/or components for market sale or proprietary software for internal use. Used various programming languages and frameworks including .NET, C#, JavaScript, T-SQL, AWS, Azure, etc. Participated in full development life cycle including requirements analysis, design and deployments.

Stark & Wayne / DevOps Engineer Intern

May 2019 - August 2019, Buffalo, New York

Contributed to SHIELD with a plugin for etcd database. Designed a data serialization format in golang for storing key values of etcd archives which allowed the storage of deployment information. Added support for etcd in SHIELD Phalanx - a BOSH release for testing SHIELD's full-stack functionality

University at Buffalo / Undergraduate Teaching Assistant

January 2017 - May 2020, Buffalo, New York

Designed homeworks/projects, performed grading, and instructed students both in group settings and 1-on-1 in Operating Systems, Systems programing, Intro to the Internet, Intro to CS I, and Intro to CS II

Education

SUNY University at Buffalo / Bachelor's of Science in Computer Science

August 2016 - May 2020, Buffalo, New York

Coursework: Algorithms, Data Structures, Operating System, Infrastructure Operations, Distributed Systems, Networking, Computer Organization, Machine Learning, Computer Security.

Skills

Languages: Go, Python, Shell scripting, C/C++, C#, Javascript, .NET, HTML, React Tools: Cloud Foundry, Bosh, AWS, GCP, Linux/Unix, Kubernetes, Docker, Terraform, Concourse, Vault, Office Suite