BCSE306L	Artificial Intelligence		L	Т	Р	С
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Pre-requisite	NIL	Syllabus version				
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Course Objectives

- 1. To impart artificial intelligence principles, techniques and its history.
- 2. To assess the applicability, strengths, and weaknesses of the basic knowledge representation, problem solving, and learning methods in solving engineering problems
- 3. To develop intelligent systems by assembling solutions to concrete computational problems

Course Outcomes

On completion of this course, student should be able to:

- 1. Evaluate Artificial Intelligence (AI) methods and describe their foundations.
- 2. Apply basic principles of AI in solutions that require problem-solving, inference, perception, knowledge representation and learning.
- 3. Demonstrate knowledge of reasoning, uncertainty, and knowledge representation for solving real-world problems
- 4. Analyse and illustrate how search algorithms play a vital role in problem-solving

Module:1 | Introduction

6 hours

Introduction- Evolution of AI, State of Art -Different Types of Artificial Intelligence-Applications of AI-Subfields of AI-Intelligent Agents- Structure of Intelligent Agents-Environments

Module:2 | Problem Solving based on Searching

6 hours

Introduction to Problem Solving by searching Methods-State Space search, Uninformed Search Methods – Uniform Cost Search, Breadth First Search- Depth First Search-Depth-limited search, Iterative deepening depth-first, Informed Search Methods- Best First Search, A* Search

Module 3 Local Search and Adversarial Search

5 hours

Local Search algorithms – Hill-climbing search, Simulated annealing, Genetic Algorithm, Adversarial Search: Game Trees and Minimax Evaluation, Elementary two-players games: tic-tac-toe, Minimax with Alpha-Beta Pruning.

Module:4 Logic and Reasoning

8 hours

Introduction to Logic and Reasoning -Propositional Logic-First Order Logic-Inference in First Order Logic- Unification, Forward Chaining, Backward Chaining, Resolution.

Module:5 | Uncertain Knowledge and Reasoning

5 hours

Quantifying Uncertainty- Bayes Rule -Bayesian Belief Network- Approximate Inference in Bayesian networks

Module:6 Planning

7 hours

Classical planning, Planning as State-space search, Forward search, backward search, Planning graphs, Hierarchical Planning, Planning and acting in Nondeterministic domains – Sensor-less Planning, Multiagent planning

Module:7 | Communicating, Perceiving and Acting

6 hours

Communication-Fundamentals of Language -Probabilistic Language Processing -Information Retrieval- Information Extraction-Perception-Image Formation-Object Recognition.

Module:8 | Contemporary Issues

2 hours

Total Lecture hours: 45 hours

Text Book

1. Russell, S. and Norvig, P. 2015. Artificial Intelligence - A Modern Approach, 3rd Edition, Prentice Hall.

Reference Books							
	K. R. Chowdhary, Fundamentals of Artificial Intelligence, Springer, 2020.						
2	2 Alpaydin, E. 2010. Introduction to Machine Learning. 2 nd Edition, MIT Press.						
Mode of Evaluation: CAT, Assignment, Quiz, FAT							
Re	Recommended by Board of Studies 04-03-2022						
Apı	proved by Academic Council	No. 65	Date	17-03-2022			