

School of Computer Science and Engineering

Winter Semester 2023-24 Continuous Assessment Test – I1

Programme Name &Branch: BTech (CSE)

SLOT:A2+TA2 Embedded Systems – BCSE305L

Course Name & Code: Faculty Name (s): All

Marimum Marks 50

The best example of an extremely complicated real-time embedded system is a smart anti-missile launching system. It may comprises of multiple sub-system and require interconnection among these subsystem. In order to have machine-to-machine or device-to-device interaction, latency must be reduced to a level that is acceptable. Hence, from idea to implementation, the aforementioned requirements are

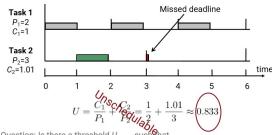
Exa	m Duration: 90 Min.	Maximum Marks: 50			
Q.	Note: The evaluation must be based on the individual	answers. The keys are provided just for the reference			
No.	Questions	Keys			
		Keys Tracking End at Radar Predicting Interceting Point Type of events: (Position, Motion & Thermal sensors will be used) Detection Launching Tracking Navigation Interception Dynamic-path estimation (misguided enemy missile) Functional Correctness: Estimation of parameters such as Speed Trajectory Angular velocity Altitude Point of interception Timeliness: Events detection and estimation of parameters should be performed in real time with time stamping Relevant offset will be adjusted with received parameters to compensate any latency			
		destroy the incoming enemy missile			

crucial.

- Using two sample data sets of your choice, prove that how do the rate monotonic scheduling technique:-
 - Will fail to schedule a given set of tasks and
 - Will be successful in scheduling a given set of

Find out the causes for the scheduling success and failure. Provide a remedy for the scheduling failure and enough justifications.

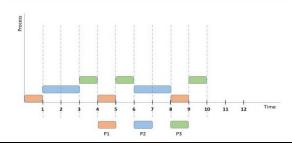
RMS-will fail to schedule a given set of tasks



- Question: Is there a threshold Upound sucl
- When $U < U_{bound}$ deadlines are met
 - When U > U_{bound} deadlines are missed?

RMS- will be successful in scheduling a given set of tasks

Process	Execution time(E)	Period (P)	
P1	1	4	
P2	2	6	
Р3	3	12	



- Evaluate how do the following parameters affect the schedulability of real time tasks:-
 - Arrival Time
 - Current Time / Scheduling point
 - **Execution Time**
 - Rate or Period
 - Deadline

Suggest an optimal scheduling scheme using any three relevant parameters as mentioned above and apply it for the following dataset:-

Task	Arrival Time	Execution Time	Period	Deadline	
T1	0	5	20	9	
T2	0	4	15	6	
Т3	0	4	20	12	

Note: Consider current time as per the scheduling points. Illustrate the task time-line graph for at least three cycles.

Arrival time – determines the task priority and the overall schedulability of any given set of real-time tasks.

Current Time & Execution Time-acts as a driving factor in implementing hybrid real time scheduler.

It also affects the balancing of task loads.

Rate or period – faster the rate makes higher the task priority. Any system having more tasks with faster rate may lead to deadline misses, task starvation and decreased processor utilization

Deadline-based on time, context, content, parametric minimization and maximization. It drives the classification of real time embedded systems into hard, fair and soft. It serves as a deciding factor when choosing an appropriate real-time scheduler.

Case-1: (execution time, Current time & deadline)

T3 will miss the deadline.

Case-2: (execution time, current time & period)

Every task will be successfully scheduled.

Note: Illustration must be done for 3 cycles.

- 4. Construct FSM model for the given scenario: -
 - "Pick and Place Robot"

Specification:

- Ambience: Factory floor with racks on the walls and two robots per floor.
- Rack compartments are of different size.
- Different type of objects will be supplied via conveyor belt.
- 4. Mobile robot with 360° scanning capability.

Requirements:

- Optimal rack space utilization 1.
- Collision avoidance to be incorporated
- Relevant states, events and actions to be considered

Entity

- Factory floor
- Types of objects
- Size of rack and compartments
- Mobile robots

Objects

- Number of objects
- Types
- Size-Space

Racks and compartments

- Empty
- Full
- **Partial**
- Large
- Medium

Illustrate the CDFG for the above scenario.	• Small				
	Robot				
	• Idle / home				
	move-forwardmove-backward				
	• turn-left				
	• turn-rigl				
		$ate(360^{0})$			
	• scan / se				
	pick / select				
	• sort				
	• place				
	• halt				
	From State	Event/Action	To State		
	Idle/Home	Pick-	Move-forward/		
		object/Search-	Move-		
		rack/Select-	backward/		
		compartment/	Turn-left/		
		Place-object/	Turn-		
		Rack-empty-	right/Evade/Sc		
		partial/ Rack-	an		
		full/Compartm ent-empty-			
		partial/Compar			
		tment-			
		full/obstacle-			
		true/obstacle-			
		false/Evade or			
		any other			
	Move-forward/	Rack-empty-	Halt		
	Move-	partial/ Rack-			
	backward/	full/Compartm			
	Turn-left/	ent-empty-			
	Turn-	partial/Compar			
	right/Evade/Sc	tment-			
	an	full/obstacle-			
		true/obstacle-			
		false/Evade or			
		any other			
	Partial-CDFG				
	Start				
	D	splay "Welcome ulator to perform Pick			
		nd Place Task"			
	Is th	e Manipulator in No	Move Manipulator arm to home position		
			to nome promon		
	D	splay "Ready"			
		•			
	Check if	object is at position1?			
			Check for object Maintain the		
			position 2 position		
			*		
	Display "Caution! Object Display "No Yes" "No Y				
	1 present" Is the object object in detected				
	Move th	e manipulator arm to position1	position 2?		
		N/-	ve manipulator		
		t	o position 2?		
		Rati	im back to home		
		, and	position		
	l				

5. **Investigate** the challenges and issues faced by embedded system programmer.

Using the findings from your investigation optimize the code snippet as given below and provide appropriate justifications.

```
int x;

for (int i=0; i<x+300; i++)

{

for (int i=0; i<300; i++)

    Temperature[i] = i ^ 5;

    Moisture[i] = i ^ 3;

    x=1;

    If (x == 0)

    for(k=0; k<20;k++)

        printf("I am always a Star");

}
```

Challenges and Issues:

- Unique requirements
- Meeting deadlines
- Logic optimization
- Functional customization
- Time to market
- Hardware-Software integration
- Selection of programming tools
- Minimization of space & time complexities
- Code portability issues
- Data criticality
- Task dependency
- Task & Thread-level parallelism

Optimization Techniques

- Code motion
- Strength reduction
- Dead code elimination
- Loop unrolling
- Array access using pointer
- Loop fusion