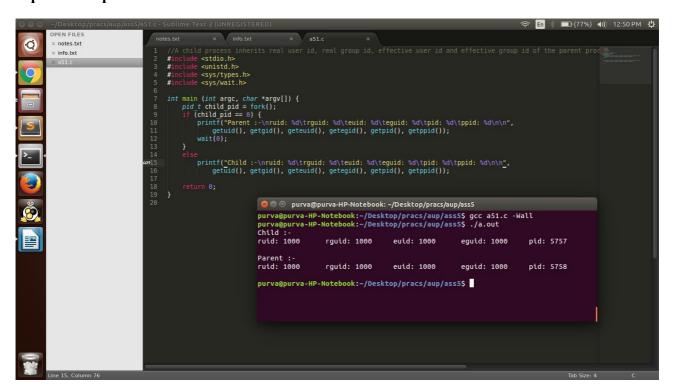
Advanced Unix Programming Lab 5

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Q1. A child process inherits real user id, real group id, effective user id and effective group id of the parent process, while process id and parent process id are not. Demonstrate.

Code:

Input & Output Screenshots:



Q2. Verify whether it is possible for a child process to handle a file opened by its parent Immediately after the fork() call?

```
Code:
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <unistd.h>
#include <string.h>
#include <sys/wait.h>
int main(int argc, char *argv[]){
       char *filename = argv[1], buffer1[] = "parent", buffer2[] = "child";
       int fd, pid = fork();
       if (pid == 0) {
               fd = open(filename, O CREAT | O WRONLY | O TRUNC);
               if(fd == -1) {
                      perror("Error ");
                      exit(1);
               printf("Writing \"%s\" to file \"%s\" in parent process...\n", buffer1, filename);
               write(fd, buffer1, strlen(buffer1));
               wait(0);
       else {
               sleep(2);
               printf("Writing \"%s\" to file \"%s\" in child process...\n", buffer2, filename);
               write(fd, buffer2, strlen(buffer2));
       close(fd);
       return 0;
}
```

Input and Output Screenshots:

```
### Company | The processing passages | The process | The
```

Explanation:

- 1. If you open a file in the parent process after fork() it won't be shared with the child.
- 2. "child" is printed to the terminal (stdout) because the fd in the child assumes value 1 and not the fd in the parent process.
- Q3. The parent starts as many child processes as to the value of its integer command line argument. The child processes simply sleep for the time specified by the argument, then exit. After starting all the children, the parent process must wait until they have all terminated before terminating itself.

```
Code:
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/wait.h>
#include <sys/types.h>
int main(int argc, char *argv[]){
       int pid, sleep time, process, i;
       process = atoi(argv[1]);
       sleep time = atoi(argv[2]);
       printf("Creating %d children.\n", process);
       for (i = 0; i < process; i++)
               pid = fork();
               if (pid == 0) {
                      printf("Sleeping\n");
                       sleep(sleep time);
                       exit(0);
               else if (pid != -1) {
                      printf("pid : %d \n", pid);
                       waitpid(pid - 1, NULL, 0);
               else
                       printf("Error in fork \n");
       wait(0);
       printf("All processes exited. \n");
       return 0;
}
```

Input & Output Screenshots: