

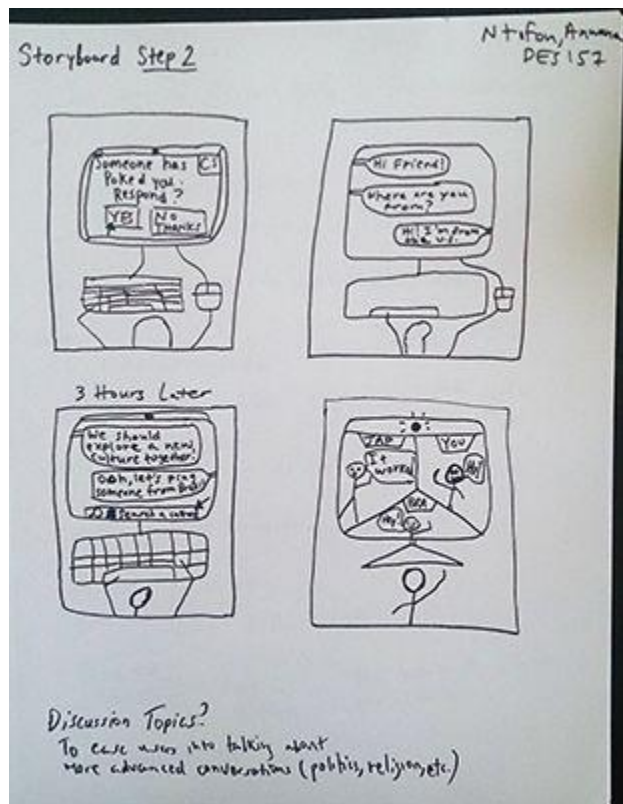
## Storyboards

Learning outcomes are derived ultimately from the user's experience with my web application. However, there are 'Help' and 'About' links to encourage my users about how to use and navigate through my app. I want to clear up questions regarding the app's purpose, how to communicate with other users, and so forth. My first storyboard essentially has a person accessing the main page, which includes an 'Explore', 'Help' and 'About' section. This individual is interested in raising their own cultural awareness, which is their motivation to use my app. The second storyboard was influenced by feedback from a classmate regarding a message capability, so that a community may be created and individuals can teach each other about their respective cultures/traditions. As of now, it may be most practical to simulate a local experience within the city of Davis before moving forward with my ambitious vision.

### Storyboard 1



## Storyboard 2



## Storyboard Step 2

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DES 157



3 Hours Later



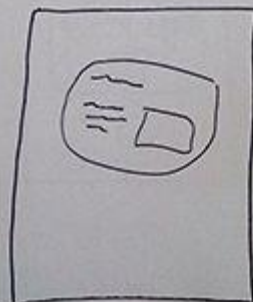
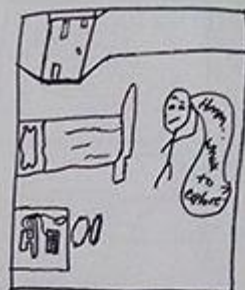
Discussion Topics?

To ease users into talking about more advanced conversations (politics, religion, etc.)

## Storyboarding

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Walking Home



messageBoard? Btw different main.