| Name of Student | | | |
|--------------------|--|---------------|--|
| Lab Experiment No. | 3.1 | Roll No. | |
| Date Of Perf.: | | Date Of Sub.: | |
| Expt. Title | To study process management in OS (System calls and Unix commands) | | |
| CO Mapping | LO1,LO2,LO5 | | |

Aim: To study process management in OS using system calls.

Objectives of the Experiment:

To study system calls fork, getpid, getppid, wait, sleep...

Theory:

1. System Call : int fork()

System call **fork()** is used to create processes. It takes no arguments and returns a process ID. The purpose of **fork()** is to create a **new** process, which becomes the **child** process of the caller. After a new child process is created, **both** processes will execute the next instruction following the **fork()** system call.

- If fork() returns a negative value, the creation of a child process was unsuccessful.
- fork() returns a zero to the newly created child process.
- fork() returns a positive value, the *process ID* of the child process, to the parent. The returned process ID is of type pid_t defined in sys/types.h. Normally, the process ID is an integer. Moreover, a process can use function getpid() to retrieve the process ID assigned to this process.

2. System Call: int getpid(), int getppid()

getpid() and getppid() return a process's id and parent process's id numbers, respectively.

3. System Call: int exit(int status)

exit() closes all of a process's file descriptors, deallocates its code, data, and stack, and then terminates the process.

4. System Call: int wait(int* status)

wait() causes a process to suspend until one of its children terminates. A successful call to wait() returns the pid of the child that terminated and places a status code into status

Terminology:

1. Orphan Processes

If a parent dies before its child, the child is automatically adopted by the original "init" process, PID 1.

2. Zombie processes

When a child process terminates, it sends its parent a SIGCHLD signal and waits for its termination code status to be accepted. A process that is waiting for its parent to accept its return code is called a zombie process.

- 1. Command to check status of current processes with examples and output
- 2. A parent process will create a child process.
- 3. The parent process should wait for child to complete executing and then exit the program.
- 4. Create orphan process
- 5. Create Zombie process

Post Lab Assignment:

Explore following commands with examples

- fg ,bg, stop, jobs, at
- batch, nohup,nice, kill

Evaluation:

| Timeline (2) | Understanding(2) | Performance (4) | Postlab (2) | Total(10) |
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Date & Signature of teacher:

Students Signature: