Fall 2022 - CS 673: Scalable Databases End Semester Project

by

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Project Title: FIFA World cup stats using Neo4j

PROBLEM STATEMENT:

- The Data is related to FIFA World cup and its Statistics of top 15 players.
- The Problem statement is based on performing Graphical Representation and its co-relation with various entities.
- Created database of Players, Coaches, Country and defined unique relationships between them.

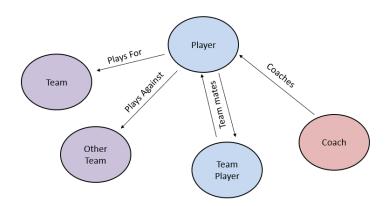
INTRODUCTION:

- We have created a graphical data of FIFA World Cup and its relationship of a player with other teammates, relationship of coaches with players and players with their respective country.
- We have taken a data of 6 countries which have been qualified through playoffs and their top 15 players with 6 coaches and created individual nodes.

WHY GRAPH DATABASE?

- The ability to add new nodes and relationships between nodes to a graph database makes it reliable for our dataset.
- Graph databases respond to complex queries more quickly than relational databases do.
- We have multiple relationship in our database so in order to display it without any constraint we have used neo4j.
- As per future aspects in our database we can create multiple relationship with ease and visualization is better.

DATABASE MODEL:



CREATE DATABASE:

- Created dataset of 15 players of FIFA World Cup and added their properties as age, number, height, weight to its nodes.
- Created 6 nodes of coaches with respect to their players.

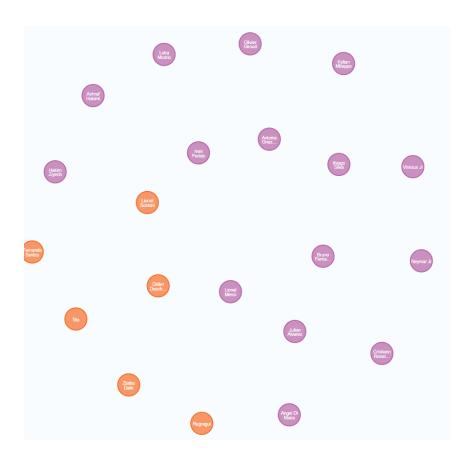
```
1 CREATE
2 (messi:PLAYER{name: "Lionel Messi", age: 35, number: 10, height: 1.7, weight: 68}),
3 (maria:PLAYER{name: "Angel Di Maria", age: 34, number: 11, height: 1.8, weight: 70}),
4 (alvarez:PLAYER{name: "Julian Alvarez", age: 22, number: 9, height: 1.7, weight: 71}),
5 (ronaldo:PLAYER{name: "Cristiano Ronaldo", age: 37, number: 7, height: 1.87, weight: 83}),
6 (bruno:PLAYER{name: "Bruno Fernandes", age: 28, number: 8, height: 1.79, weight: 69}),
7 (neymar:PLAYER{name: "Neymar Jr", age: 30, number: 10, height: 1.75, weight: 68}),
8 (vini:PLAYER{name: "Vinicius Jr", age: 22, number: 20, height: 1.76, weight: 73}),
9 (silva:PLAYER{name: "thiago Silva", age: 38, number: 3, height: 1.83, weight: 76}),
10 (mbappe:PLAYER{name: "Kylian Mbappe", age: 23, number: 10, height: 1.78, weight: 75}),
11 (griezmann:PLAYER{name: "Antoine Griezmann", age: 31, number: 7, height: 1.76, weight: 73}),
12 (giroud:PLAYER{name: "Olivier Giroud", age: 36, number: 9, height: 1.93, weight: 91}),

Added 15 labels, created 15 nodes, set 75 properties, completed after 52 ms.
```

• Coach's nodes have been shown below:

```
1 CREATE
2 (lio:COACH{name: "Lionel Scaloni"}),
3 (santos:COACH{name: "Fernando Santos"}),
4 (tite:COACH{name: "Tite"}),
5 (didier:COACH{name: "Didier Deschamps"}),
6 (dalic:COACH{name: "Zlatko Dalic"}),
7 (regra:COACH{name: "Regragui"})
8
Added 6 labels, created 6 nodes, set 6 properties, completed after 11 ms.
```

- Following is the graphical node representation of players and coaches.
- Node Properties of an individual player node is shown below.





- Created 6 nodes of different teams participated in FIFA World Cup.
- Created dual relationship of team mates between players node.

```
1 CREATE
2 (arg:TEAM{name:"Argentina"}),
3 (por:TEAM{name:"Protugal"}),
4 (fra:TEAM{name:"France"}),
5 (bra:TEAM{name:"Brazil"}),
6 (cro:TEAM{name:"Croatia"}),
7 (mor:TEAM{name:"Morocco"})
Added 6 labels, created 6 nodes, set 6 properties, completed after 10 ms.
```

```
1 CREATE
2 (messi)-[:TEAMMATES]→ (maria),
3 (messi)←[:TEAMMATES]- (maria),
4 (maria)-[:TEAMMATES]→ (alvarez),
5 (maria)←[:TEAMMATES]- (alvarez),
6 (alvarez)-[:TEAMMATES]→ (messi),
7 (alvarez)←[:TEAMMATES]- (messi),
8 (ronaldo)-[:TEAMMATES]→ (bruno),
9 (ronaldo)←[:TEAMMATES]→ (bruno),
10 (neymar)-[:TEAMMATES]→ (vini),
11 (neymar)←[:TEAMMATES]→ (vini),
12 (vini)-[:TEAMMATES]→ (silva),
Created 15 nodes, created 24 relationships, completed after 34 ms.
```

- Created Relationship between players, teams (node) and gave properties.
- We have created property named 'appearance'; it shows players appearance for the respected team.

```
1 CREATE
 2 (messi)-[:PLAYS {appreances: 172}]\rightarrow (arg),
 3 (maria)-[:PLAYS {appreances: 120}]\rightarrow (arg),
 4 (alvarez)-[:PLAYS {appreances: 19}]→ (arg),
 5 (ronaldo)-[:PLAYS {appreances: 196}]→ (por),
 6 (bruno)-[:PLAYS {appreances: 53}]\rightarrow (por),
 7 (neymar)-[:PLAYS {appreances: 124}]\rightarrow (bra),
 8 (vini)-[:PLAYS {appreances: 20}]\rightarrow (bra),
 9 (silva)-[:PLAYS {appreances: 113}]> (bra),
10 (mbappe)-[:PLAYS {appreances: 66}]\rightarrow (fra),
11 (griezmann)-[:PLAYS {appreances: 117}] \rightarrow (fra),
12 (giroud)-[:PLAYS {appreances: 120}] → (fra),
13 (modric)-[:PLAYS {appreances: 162}] → (cro),
14 (ivan)-[:PLAYS {appreances: 123}] \rightarrow (cro),
15 (hakimi)-[:PLAYS {appreances: 61}]→ (mor),
16 (ziyech)-[:PLAYS {appreances: 50}] \rightarrow (mor)
```

• Created Relationship between players, teams (node) and gave properties of goals scored, total assists, attempts and tackle during their game.

```
1 CREATE
 2 messi)-[:PLAYED_AGAINST {goal: 3, assists: 2, attempt: 6, tackle: 8}]\rightarrow (fra),
 3 (messi)-[:PLAYED_AGAINST {goal: 1, assists: 1, attempt: 3, tackle: 4}]\rightarrow (cro),
 4 (alvarez)-[:PLAYED_AGAINST {goal: 2, assists: 0, attempt: 2, tackle: 3}]\rightarrow (cro),
 5 (maria)-[:PLAYED_AGAINST {goal: 1, assists: 2, attempt: 1, tackle: 5}]→ (fra),
 6 (hakimi)-[:PLAYED_AGAINST {goal: 0, assists: 1, attempt: 2, tackle: 7}] \rightarrow (cro),
   (ivan)-[:PLAYED_AGAINST {goal: 0, assists: 2, attempt: 3, tackle: 4}]\rightarrow (bra),
 8 (mbappe)-[:PLAYED_AGAINST {goal: 1, assists: 2, attempt: 3, tackle: 4}] \rightarrow (mor),
9 (mbappe)-[:PLAYED_AGAINST {goal: 3, assists: 0, attempt: 4, tackle: 3}]\rightarrow (arg),
10 (griezmann)-[:PLAYED_AGAINST {goal: 0, assists: 0, attempt: 2, tackle: 2}]\rightarrow (arg),
11 (maria)-[:PLAYED_AGAINST {goal: 1, assists: 0, attempt: 2, tackle: 6}]\rightarrow (cro),
12 (ronaldo)-[:PLAYED_AGAINST {goal: 1, assists: 0, attempt: 2, tackle: 3}]\rightarrow (mor),
13 (bruno)-[:PLAYED_AGAINST {goal: 1, assists: 1, attempt: 0, tackle: 1}]\rightarrow (mor),
14 (neymar)-[:PLAYED_AGAINST {goal: 2, assists: 0, attempt: 4, tackle: 3}] \rightarrow (cro),
15 (vini)-[:PLAYED_AGAINST {goal: 0, assists: 1, attempt: 1, tackle: 1}] → (cro),
16 (silva)-[:PLAYED_AGAINST {goal: 1, assists: 0, attempt: 4, tackle: 3}] \rightarrow (arg),
17 (giroud)-[:PLAYED_AGAINST {goal: 2, assists: 1, attempt: 3, tackle: 2}] \rightarrow (por),
18 (ziyech)-[:PLAYED_AGAINST {goal: 0, assists: 0, attempt: 1, tackle: 2}] \rightarrow (por),
19 (modric)-[:PLAYED_AGAINST {goal: 3, assists: 0, attempt: 5, tackle: 7}] \rightarrow (bra),
20 (ivan)-[:PLAYED_AGAINST {goal: 1, assists: 2, attempt: 2, tackle: 2}]→ (bra),
21 (hakimi)-[:PLAYED_AGAINST {goal: 1, assists: 0, attempt: 2, tackle: 3}] \rightarrow (fra),
22 (neymar)-[:PLAYED_AGAINST {goal: 2, assists: 3, attempt: 4, tackle: 5}]\rightarrow (por),
23 (vini)-[:PLAYED_AGAINST {goal: 1, assists: 0, attempt: 2, tackle: 1}]\rightarrow (mor),
24 (ziyech)-[:PLAYED_AGAINST {goal: 0, assists: 1, attempt: 1, tackle: 3}] \rightarrow (fra);
```

TRANSFORM DATABASE

- Final Graphical Representation of created data and its relationships.
- There are 15 nodes of Players, 6 nodes and Team and Coach respectively, total relationships created are 77.

Overview

Node labels

* (27) PLAYER (15) COACH (6)

TEAM (6)

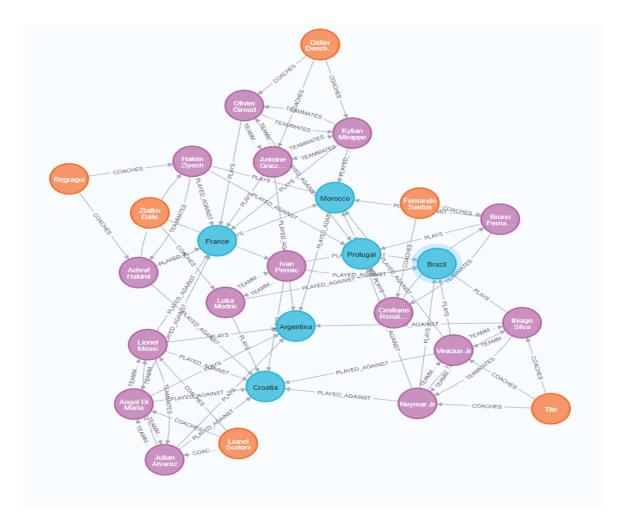
Relationship types

* (77) PLAYS (15)

PLAYED_AGAINST (23)

TEAMMATES (24) COACHES (15)

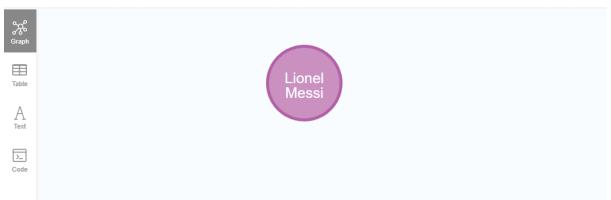
Displaying 27 nodes, 0 relationships.



Performing Different Queries

- In order to find the specification of a single node we can use this query.
- Here we have used a particular players name to find its node properties.

neo4j\$ MATCH (player:PLAYER) WHERE player.name = "Lionel Messi" RETURN player



LIMIT:

- Limit is used to put constraint to the number of outputs to be viewed.
- To determine how many players might not be able to play future world cup whose age is greater than 35 and set limit as 5.

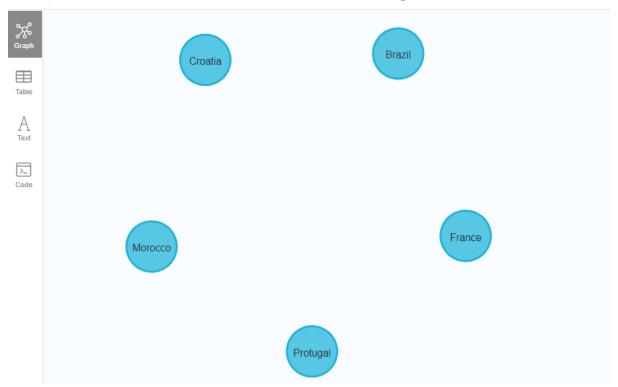
neo4j\$ MATCH (player:PLAYER) WHERE player.age≥35 RETURN player LIMIT 5



WHERE Clause:

- Where clause is used to specify any criteria to meet the users desired output.
- Here we have to find how many teams are in the dataset except Argentina.

neo4j\$ MATCH (team:TEAM) WHERE team.name ◇ "Argentina" RETURN team



AND Operator:

- AND operator is used to give multiple specific conditions in which all the conditions must be true to get the desired output.
- Here we have to determine players within constrained range of weight and height.

neo4j\$ MATCH (player:PLAYER) WHERE player.weight ≥ 70 AND player.height ≤ 1.8 RETURN player



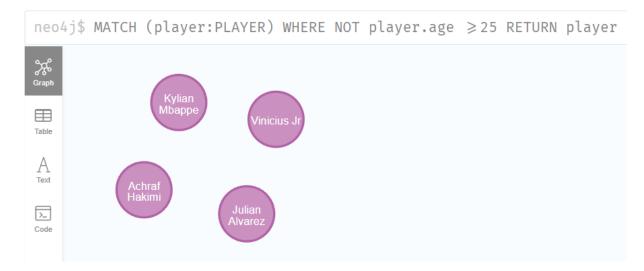
OR Operator:

- OR operator is used to give multiple specific conditions in which any of the conditions must be true to get the desired output.
- Here we have to determine players having weight more than 75 kg OR height less than 1.8m.



NOT Operator:

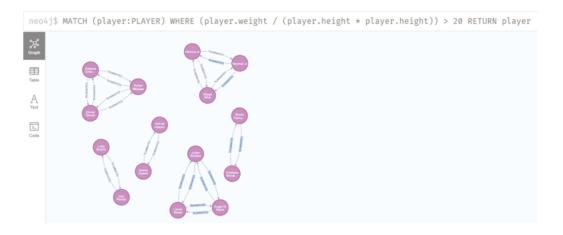
- NOT operator is used when we have to deny any specific condition.
- We have to determine young players from dataset which are NOT in the specified range.



BMI Calculations

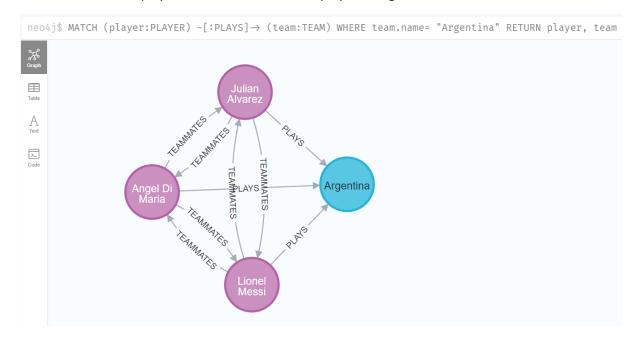
To find the fit player.

BMI: Calculated healthy players from our dataset on <u>bmi</u> parameter



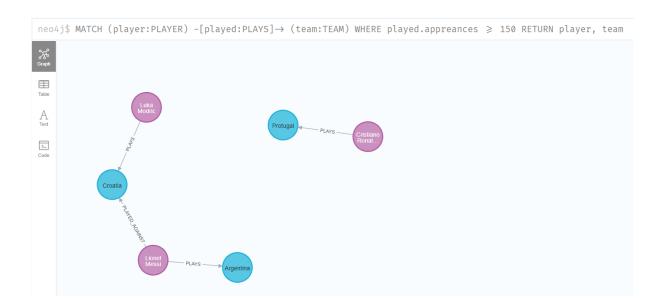
Query between relationship:

- Created query to find out the players which are playing for team 'Argentina'.
- There are three players from out dataset who plays for Argentina team.



Query between relationship properties:

- To determine how many players have represented their country more than 150 times.
- Luka Modric, Lionel Messi and Cristiano Ronaldo have played more then 150 matches for their country.



Multiple Match Operator:

- Query is created with the help of multiple match in order to compare team mates on the basis of appearance as a property.
- We have determined which player played more than 100 times for their country which is team mate with Lionel Messi.

```
1 MATCH (player:PLAYER {name: "Lionel Messi"}) - [:TEAMMATES]→(teammate:PLAYER)
2 MATCH (teammate) - [played:PLAYS] → (team:TEAM)
3 WHERE played.appreances ≥ 100
4 RETURN teammate
Angel Di
Maria

Arext

Code
```

Aggregate Functions (MIN):

• To determine minimum tackle committed by an individual player in single match.



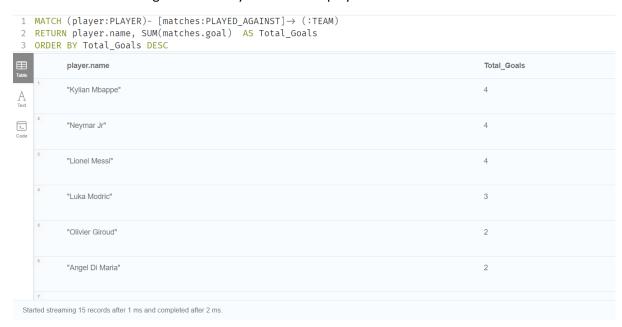
Aggregate Functions (MAX):

• To determine maximum goals scored by an individual player in single match.



Aggregate Functions (SUM):

To determine total goals scored by an individual player in all matches from dataset.



Aggregate Functions (AVG):

• To determine average of total attempts made by an individual player per match.



Aggregate Functions (COUNT):

• To determine total matches played by an individual player from the dataset.

```
1 MATCH (player:PLAYER)- [matches:PLAYED_AGAINST]→ (:TEAM)
2 RETURN player.name, count(matches) As Total_Matches
3 ORDER BY Total_Matches DESC
```

	player.name	Total_Matches
1	"Kylian Mbappe"	2
2	"Hakim Ziyech"	2
3	"Neymar Jr"	2
4	"Achraf Hakimi"	2
5	"Lionel Messi"	2
6	"Angel Di Maria"	2
7		