## OS-Assign

-P.Pushpanth

CB.EN.U4CYS21057

```
1. #include < stdio.h >
int main()
{
  int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
  float avg_wt, avg_tat;
  printf("Enter number of process:");
  scanf("%d", gn);
  printf("\nEnter Burst Time:n");
  for(i=0;i< n;i++)
    printf("p%d:\n",i+1);
     scanf("%d", gbt[í]);
    p[i] = i + 1;
  }
 //sorting of burst times
  for(i=0;i< n;i++)
```

```
{
  pos=ί;
  for(j=i+1;j< n;j++)
    if(bt[j]<bt[pos])
      pos=j;
  }
  temp=bt[i];
  bt[i]=bt[pos];
  bt[pos] = temp;
  temp=p[i];
  p[i]=p[pos];
  p[pos]=temp;
}
wt[o] = 0;
for(i=1;i< n;i++)
{
```

```
wt[i] = 0;
  for(j=0;j<i;j++)
    wt[i] + = bt[j];
  total + = wt[i]:
}
ava_wt=(float)total/n;
total = 0;
printf("\nProcess\tBurst Time\tWaitTime\tTurnaround Time");
for(i=0;i< n;i++)
  tat[i] = bt[i] + wt[i];
  total + = tat[i];
  printf("\np%d\t\t %d\t\t %d\t\t%d",p[i],bt[i],wt[i],tat[i]);
}
avg_tat=(float)total/n;
printf("\n\nAverage Waiting Time=%f",avg_wt);
printf("\nAverage Turnaround Time=%f\n",avg_tat);
```

}

```
File Actions Edit View Help
 __(kali⊕ kali)-[~]

$ nano P.c
(kali@kali)-[~]
s gcc P.c
Enter number of process:7
Enter Burst Time:np1:
p2:
р3:
0
4
p5:
5
p7:
WaitTime
                                                       0
2
5
9
14
22
31
                                         0
2
5
9
14
22
                     8
9
Average Waiting Time=7.428571
Average Turnaround Time=11.857142
```

```
2. #include < stdio.h >

int main()

{

int pid[15];

int bt[15];

int n;

printf("Enter the number of processes: ");

scanf("%d", Sn);
```

```
printf("Enter process id of all the processes: ");
for (int i=0; i < n; i++)
  scanf("%d", spid[i]);
}
printf("Enter burst time of all the processes: ");
for(int i=0;i< n;i++)
  scanf("%d", gbt[í]);
}
int i, wt[n];
wt[o] = 0;
//for calculating waiting time of each process
for(i=1; i < n; i++)
  wt[i] = bt[i-1] + wt[i-1];
}
```

```
float twt=0.0;
float tat = 0.0;
for(i=0; i< n; i++)
  printf("Process:%d\n", pid[i]);
  printf("burst time:%d\n", bt[i]);
  printf("waiting time:%d\n", wt[i]);
  //calculating and printing turnaround time of each process
  printf("turnaround time:%d\n", bt[i]+wt[i]);
  printf("\n");
  //for calculating total waiting time
  twt += wt[i];
  //for calculating total turnaround time
  tat += (wt[i]+bt[i]);
}
float att, awt;
//for calculating average waiting time
```

```
awt = twt/n;

//for calculating average turnaround time

att = tat/n;

printf("Avg. waiting time= %f\n",awt);

printf("Avg. turnaround time= %f",att);
```

}

```
int main()
{
int A[100][4]; // Matrix for storing Process Id, Burst
// Time, Average Waiting Time & Average
// Turn Around Time.
int i, j, n, total = o, index, temp;
float avg_wt, avg_tat;
printf("Enter number of process: ");
scanf("%d", gn);
printf("Enter Burst Time:\n");
// User Input Burst Time and alloting Process Id.
for (i = 0; i < n; i++) {
printf("P%d:", i + 1);
scanf("%d", &A[[1][1]);
A[i][0] = i + 1;
// Sorting process according to their Burst Time.
for (i = 0; i < n; i++) {
index = i;
for (j = i + 1; j < n; j++)
if (A[[][1] < A[[ndex][1])
index = j;
```

```
temp = A[i][1];
A[i][1] = A[index][1];
A[index][1] = temp;
temp = A[i][0];
A[i][0] = A[index][0];
A[index][0] = temp;
A[0][2] = 0;
// Calculation of Waiting Times
for (i = 1; i < n; i++) {
A[i][2] = 0;
for (j = 0; j < i; j++)
A[i][2] += A[i][1];
total +=A[i][2];
avg_wt = (float)total / n;
total = 0;
printf("P BT WT TAT\n");
// Calculation of Turn Around Time and printing the
// data.
for (i = 0; i < n; i++) {
```

```
A[í][3] = A[í][1] + A[í][2];

total += A[í][3];

príntf("P%d %d %d\n", A[í][0],

A[í][1], A[í][2], A[í][3]);

}

avg_tat = (float)total / n;

príntf("Average Waíting Tíme= %f", avg_wt);

príntf("\nAverage Turnaround Tíme= %f", avg_tat);

}
```

```
[*] (kali⊕ kali)-[~]
$ nano S.c
[* gcc S.c (kali)-[~]
Enter number of process: 3
Enter Burst Time:
P1: 6
P2: 8
P3: 0
          BT
                  WT
                           TAT
P3
          0
                  0
                           0
                           6
P1
Average Waiting Time= 2.000000
Average Turnaround Time= 6.666667
```