

Snapshotting in HDFS for HOPS

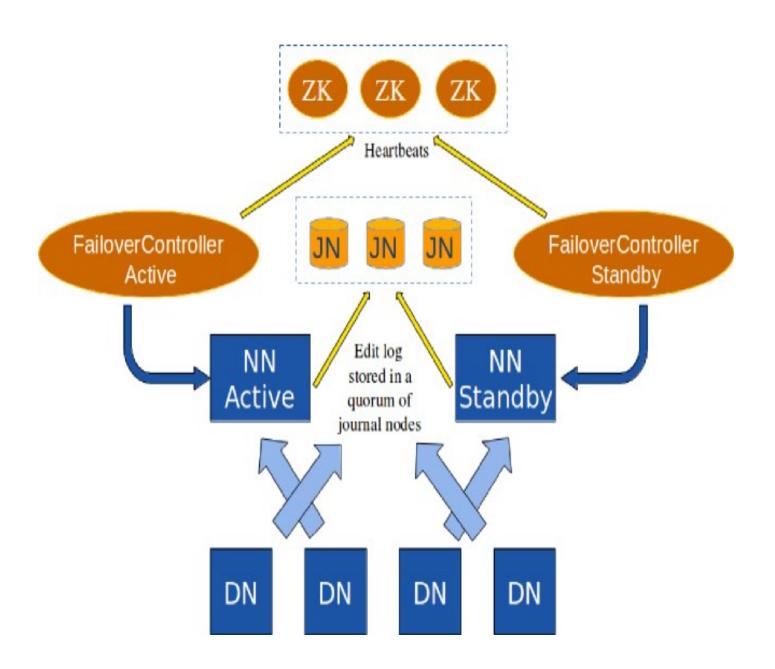
MSc Thesis - Pushparaj

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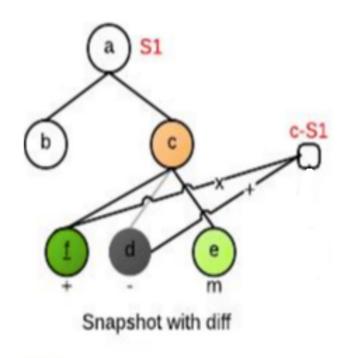
Motivation

- Software Upgrades
- Rollback from Errors

HDFS Architecture



Snapshots in HDFS



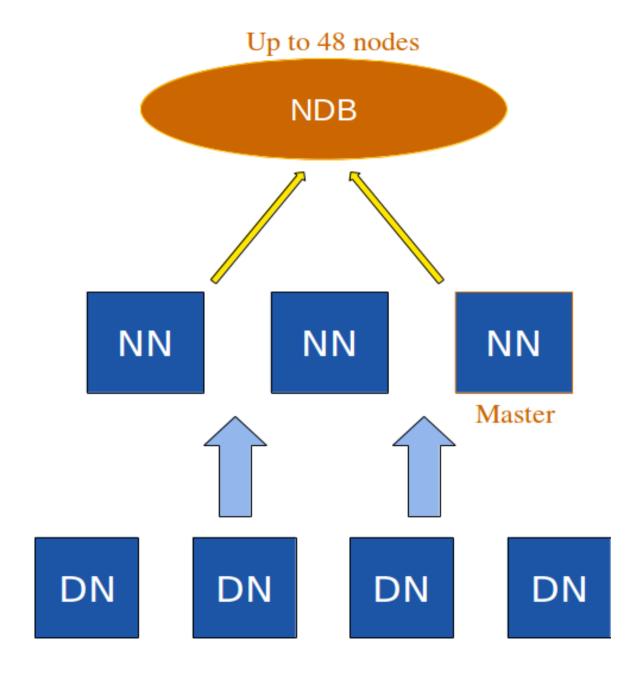








HOP-HDFS



HOP-HDFS



Design Goals

- Time to take Snapshot—O(1)
- Scale for Tera-bytes of metadata
- Efficient Rollback
- Low Space Overhead on Snapshot metadata

Solutions

- Read-Only(RO) Snapshots
- RO Root Level Single Snapshot
 - Specific for Rollback on Software Upgrades
- RO Nested Snapshots
 - General Purpose file/directory level multiple/nested Snapshots.

Read-Only Root Level Single Snapshot(ROSS)

isDeleted

0 ==> inode is not deleted.

1 ==> inode deleted after Root Level snapshot was taken.

status

0 ==> inode was created before taking Snapshot.

2 ==> inode created before taking snapshot but modified after that.

3 ==> inode was created after taking snapshot.

Deletion of Directories

- atomic{Set isDeleted=1 for this directory
- Process the children in depth-first manner.
- If file status=3,
 - atomic{permanently delete blocks.delete the inode row.
- Atomic construct to guarantee consistency of metadata in case of NameNode failure.

RollBack

For INodes:

- Delete from inodes where status=2 or status=3
- Update inodes set isDeleted=0 where id>0 and isDeleted=1
- Update inodes set id = -id, parent id = -parent id where id<0

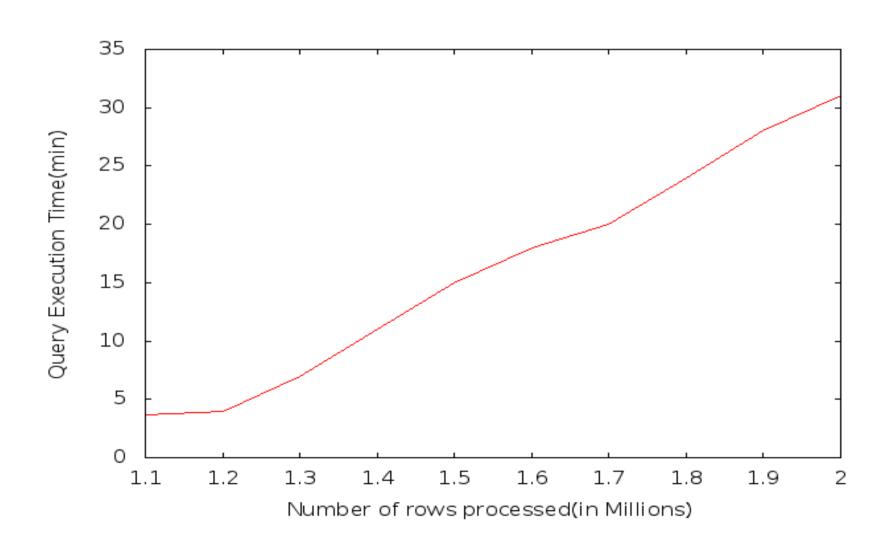
For Blocks:

- Delete from Block Info where status=2 or status=3
- Update Block Info set block id = -block id, inode id = -inode id where id<0
- Delete from Block Info where block id<0

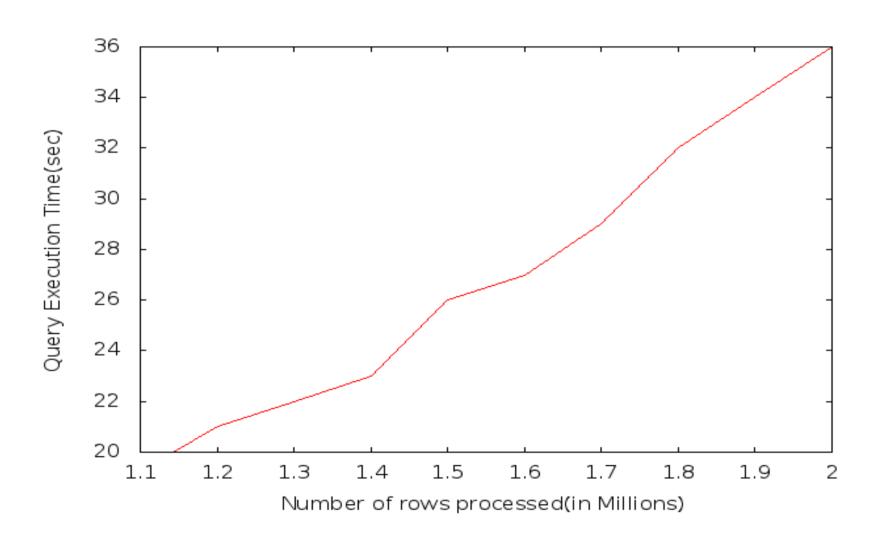
Rollback -Implementation

- Take subTreeOpLock on root
- Take read-lock on all rows
- Task1
 - Delete inodes with status=2 or Status=3
- Task2
 - Set isDeleted=0 for inodes isDeleted=1 and id>0
- Task3
 - Update inodes set id=-id, parent_id=-parent_id
 where id<0;
 - Deleted inodes where id<0;

Rollback on MySql Server



Rollback With ClusterJ



Read-Only Nested Snapshots

SNAPS

```
_ inode_Id Snapshot_Id User Time
```

C-List

```
inode_IdTimeCreated_Inode_Id
```

D-List

```
inode_IdTimeDeleted_Inode_Id
```

M-List

```
inode_IdTimeModified_Inode_IdOriginal_Row
```

MV-List

MV-In-List

```
inode_IdTimeMoved_In_Inode Id
```

RO-Nested Snapshots(RONS)

Block-Info C-List

```
inode_Id Block_Id Time
```

Block-Info M-List

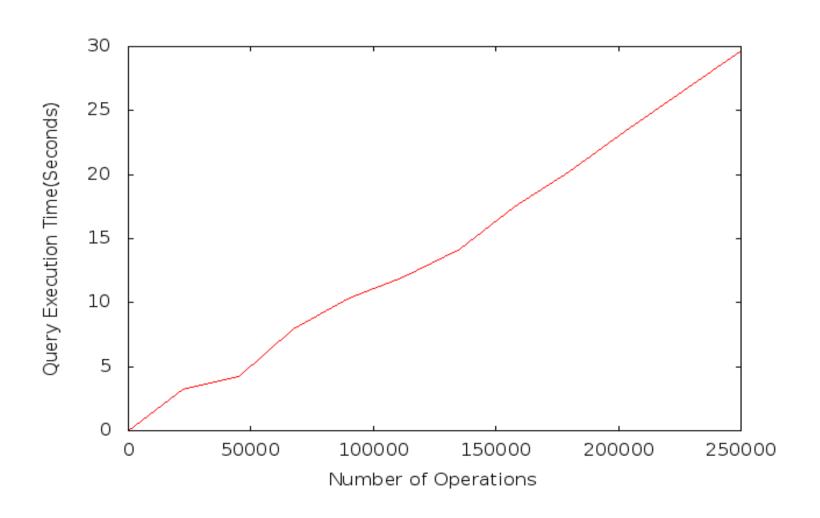
```
─ inode_ld Block_ld Time Original_Row
```

Listing files in a directory

Void Is(int stime, int id){

- children={Get children whose parentld=id};
- children = children { children deleted before stime} { children created after stime} { children moved_in after stime};
- children = children + {children moved-out after stime};
- modified-children = { children modified after stime};
- For-each children if it is modified first then moved then print former.
- }

Evaluation-Nested Snapshots



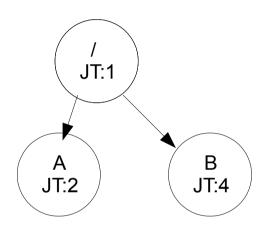
RO-Nested Snapshots

 How to determine whether an inode is in any snapshot? Ex: /A/B/C/ Is C in any Snapshot?

RONS-Join Time

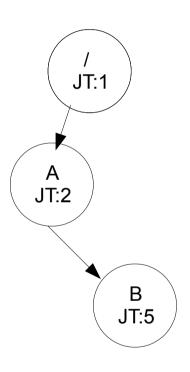
 JoinTime(JT): The time this inode joined its present path from root.

RONS-Join Time



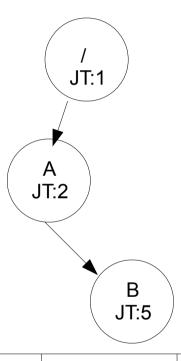
ld	Snap_ld	Time
Α	SA1	3

RONS-Join Time



Id	Snap_ld	Time
Α	SA1	3
Α	SA2	6
В	SB1	7

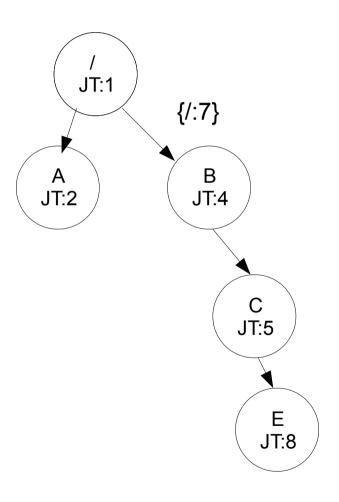
RO-Nested Snapshots



- Snapshots in which B is present
 - Snapshots taken on B ={SB1}
 - Snapshots taken on /[Root] after JT(B) &JT(A)={}
 - And Snapshots taken on A after JT(B)={SA2}

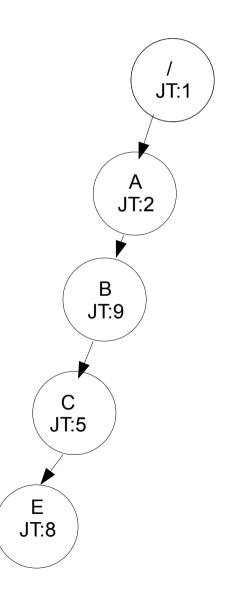
Id	Snap_ld	Time
Α	SA1	3
Α	SA2	6
В	SB1	7

Move B to A



ld	Snap_ld	Time
Α	SA1	3
В	SB1	6
/	S/1	7

Move B to A



ld	Snap_ld	Time
Α	SA1	3
В	SB1	6
/	S/1	7

InodeSnapshotMap Table

Inode_Id	Belongs_to_ Inode_Id	StartTime	EndTime
В	1	7	7
С	1	7	7

Conclusion

- Efficient Root Level Snapshot.
- Efficient Nested Snapshot design.

Future Work

- Implementing Nested Snapshots
- Integrating RO Root Level Single Snapshot and RO Nested Snapshot solutions

Thank You