Upendra Upadhyay

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EDUCATION

SKIT, JAIPUR

BTECH IN COMPUTER SCIENCE Expected Graduation May 2019 Cum. Percentage: 73.2

DAV PUBLIC SCHOOL

Grad. May 2015| Hyderabad, India XII Percentage: 88.4% X CGPA: 9.0/10

LINKS

Github:// upendra1997 LinkedIn:// upendra-upadhyay CodePen:// hdggxin Facebook:// upendra.upadhyay.97

COURSEWORK

UNDERGRADUATE

Data Structures & Algorithms
Database
Operating Systems
C/C++
Software Engineering
Computer Architecture

MOOCS

Machine Learning and Deep Learning (Coursera by Andrew Ng)
Deep Learning
(DeepLearning.ai by Andrew Ng)
CS50x (Harvard by David J Malan)

SKILLS

PROGRAMMING

Python • C/C++ • JavaScript • HTML/CSS • Java

FRAMEWORK

Flask • Django • Node.js Express • React.js • Bootstrap Tensorflow • Selenium

EXPERIENCE

JSW CEMENT | INTERNSHIP

may 2018 - July 2018 | Full Time Internship

- Made a webapp for JSW cement limited.
- It will act as a portal for dealers and sub-dealers to create, delete, track their cement orders and help sales & account team batch update information about orders using csv files.
- Github JSW Dealer Portal

PROJECTS

KALYAN YOJANA | DJANGO BASED WEBAPP

July 2017 - October 2017 | Rajasthan Hackathon 2.0

It is a mobile friendly webapp where people from remote areas can connect with the government and file their complaints, suggestions and feedback about the government organizations. • Heroku • Github.

INDRASEYE | ACCIDENT DETECTOR

December 2017 - Present | Rajasthan Hackathon 3.0

Made a Web app to detect Road accident on highways using Recurrent Neural Network and if there is an accident, Report it to nearest hospitals and police station with mail and photos of the accident. Github.

FRIDAY | DISEASE DETECTOR

March 2018 - Present | Rajasthan Hackathon 4.0

A chatbot made with Flask and Machine Learning, which helps you monitor mood, detect your symptoms and tell about your disease and suggest proper medications. Github.

KBC | QUIZ GAME

January 2015 - March 2015 | School Project

Its a Java(swing) based quiz game like 'Kaun Bangega Crorepati' without Amitabh Bachan, where user are given random questions with their options and user is scored based on time taken to answer & its difficulty level. Github.

MARS_X | FINDING LIFE

September 2014 - November 2014 | School Project

It is a graphical project in Alice(Java Based) where you control a rover on mars. It consists of Aliens which will be patrolling and you have to search for existence of water or plants while hiding from alien.

ACHIEVEMENTS

Used to run a club "code squad" in college for teaching C/C++ to lst years.
 Scored 100/100 in Computer in XII CBSE board exam.

HOBBIES

Competitive Programming. Reading about new technologies. Playing Computer Games. Reading Web Novels.