

**HABIT TRACKER**  
**A PROJECT REPORT**

*Submitted by*

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## **BONAFIDE CERTIFICATE**

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## **Abstract**

In the realm of habit tracking tools, there's a pressing demand for solutions that are both secure and economical. Existing platforms often lack robust security measures and face usability challenges, hampering their effectiveness in monitoring habits.

Multiple studies highlight the vulnerability of traditional habit tracking methods to manipulation and their failure to ensure data privacy, leading to trust issues among users.

To tackle these challenges, the Arduino-based Cost-Effective and Secure Habit Tracker with password protection project aims to offer a solution. Our system is designed to enable reliable habit tracking through robust password protection mechanisms, leveraging Arduino technology for affordability and integrity.

Our project emphasizes enhancing user authentication, maintaining the confidentiality of tracked habits, and establishing a transparent and tamper-resistant system. The habit tracking tool features advanced password protection, ensuring access only for authorized users, and prioritizes cost-effectiveness for wide adoption.

In addition to technical considerations, our commitment extends to providing user-friendly interfaces for both habit trackers and administrators, aiming to build trust and promote engagement.

Looking forward, our goal is to continuously improve the system's functionality and security, contributing to the democratization of habit tracking with a reliable, cost-effective, and privacy-respecting solution that fosters personal development accountability.

## ਸਾਰ

ਆਦਤ ਟਰੈਕਿੰਗ ਟੂਲਸ ਦੇ ਖੇਤਰ ਵਿੱਚ, ਉਹਨਾਂ ਹੱਲਾਂ ਲਈ ਇੱਕ ਦਬਾਅ ਦੀ ਮੰਗ ਹੈ ਜੋ ਸੁਰੱਖਿਅਤ ਅਤੇ ਆਰਥਿਕ ਦੇਵੇਂ ਹਨ। ਮੌਜੂਦਾ ਪਲੇਟਫਾਰਮਾਂ ਵਿੱਚ ਅਕਸਰ ਮਜ਼ਬੂਤ ਸੁਰੱਖਿਆ ਉਪਾਵਾਂ ਦੀ ਘਾਟ ਹੁੰਦੀ ਹੈ ਅਤੇ ਵਰਤੋਂਯੋਗਤਾ ਚੁਣੌਤੀਆਂ ਦਾ ਸਾਹਮਣਾ ਕਰਦੇ ਹਨ, ਨਿਗਰਾਨੀ ਦੀਆਂ ਆਦਤਾਂ ਵਿੱਚ ਉਹਨਾਂ ਦੀ ਪ੍ਰਭਾਵਸ਼ੀਲਤਾ ਵਿੱਚ ਰੁਕਾਵਟ ਪਾਉਂਦੇ ਹਨ।

ਕਈ ਅਧਿਐਨਾਂ ਨੇ ਹੇਰਾਫੇਰੀ ਲਈ ਰਵਾਇਤੀ ਆਦਤ ਟਰੈਕਿੰਗ ਤਰੀਕਿਆਂ ਦੀ ਕਮਜ਼ੋਰੀ ਅਤੇ ਡੇਟਾ ਗੋਪਨੀਯਤਾ ਨੂੰ ਯਕੀਨੀ ਬਣਾਉਣ ਵਿੱਚ ਉਨ੍ਹਾਂ ਦੀ ਅਸਫਲਤਾ ਨੂੰ ਉਜਾਗਰ ਕੀਤਾ, ਜਿਸ ਨਾਲ ਉਪਭੋਗਤਾਵਾਂ ਵਿੱਚ ਵਿਸ਼ਵਾਸ ਦੇ ਮੁੱਦੇ ਪੈਦਾ ਹੁੰਦੇ ਹਨ।

ਇਹਨਾਂ ਚੁਣੌਤੀਆਂ ਨਾਲ ਨਜਿੱਠਣ ਲਈ, ਪਾਸਵਰਡ ਸੁਰੱਖਿਆ ਪ੍ਰੋਜੈਕਟ ਦੇ ਨਾਲ ਅਰਡੀਨੋ-ਅਧਾਰਿਤ ਲਾਗਤ-ਪ੍ਰਭਾਵਸ਼ਾਲੀ ਅਤੇ ਸੁਰੱਖਿਅਤ ਆਦਤ ਟਰੈਕਰ ਦਾ ਉਦੇਸ਼ ਇੱਕ ਹੱਲ ਪੇਸ਼ ਕਰਨਾ ਹੈ। ਸਾਡਾ ਸਿਸਟਮ ਮਜ਼ਬੂਤ ਪਾਸਵਰਡ ਸੁਰੱਖਿਆ ਵਿਧੀਆਂ ਰਾਹੀਂ ਭਰੋਸੇਯੋਗ ਆਦਤ ਟਰੈਕਿੰਗ ਨੂੰ ਸਮਰੱਥ ਬਣਾਉਣ ਲਈ ਤਿਆਰ ਕੀਤਾ ਗਿਆ ਹੈ, ਕਿਫਾਇਤੀਤਾ ਅਤੇ ਅਖੰਡਤਾ ਲਈ Arduino ਤਕਨਾਲੋਜੀ ਦਾ ਲਾਭ ਉਠਾਉਣਾ।

ਸਾਡਾ ਪ੍ਰੋਜੈਕਟ ਉਪਭੋਗਤਾ ਪ੍ਰਮਾਣਿਕਤਾ ਨੂੰ ਵਧਾਉਣ, ਟਰੈਕ ਕੀਤੀਆਂ ਆਦਤਾਂ ਦੀ ਗੁਪਤਤਾ ਨੂੰ ਕਾਇਮ ਰੱਖਣ, ਅਤੇ ਇੱਕ ਪਾਰਦਰਸ਼ੀ ਅਤੇ ਛੇੜਛਾੜ-ਰੋਧਕ ਪ੍ਰਣਾਲੀ ਸਥਾਪਤ ਕਰਨ 'ਤੇ ਜ਼ੋਰ ਦਿੰਦਾ ਹੈ। ਆਦਤ ਟਰੈਕਿੰਗ ਟੂਲ ਵਿੱਚ ਉੱਨਤ ਪਾਸਵਰਡ ਸੁਰੱਖਿਆ ਵਿਸ਼ੇਸ਼ਤਾ ਹੈ, ਸਿਰਫ ਅਧਿਕਾਰਤ ਉਪਭੋਗਤਾਵਾਂ ਲਈ ਪਹੁੰਚ ਨੂੰ ਯਕੀਨੀ ਬਣਾਉਂਦਾ ਹੈ, ਅਤੇ ਵਿਆਪਕ ਗੋਦ ਲੈਣ ਲਈ ਲਾਗਤ-ਪ੍ਰਭਾਵ ਨੂੰ ਤਰਜੀਹ ਦਿੰਦਾ ਹੈ।

ਤਕਨੀਕੀ ਵਿਚਾਰਾਂ ਤੋਂ ਇਲਾਵਾ, ਸਾਡੀ ਵਚਨਬੱਧਤਾ ਵਿਸ਼ਵਾਸ ਬਣਾਉਣ ਅਤੇ ਸ਼ਮੂਲੀਅਤ ਨੂੰ ਉਤਸ਼ਾਹਿਤ ਕਰਨ ਲਈ, ਆਦਤ ਟਰੈਕਰਾਂ ਅਤੇ ਪ੍ਰਸ਼ਾਸਕਾਂ ਦੇਵਾਂ ਲਈ ਉਪਭੋਗਤਾ-ਅਨੁਕੂਲ ਇੰਟਰਫੇਸ ਪ੍ਰਦਾਨ ਕਰਨ ਲਈ ਵਿਸਤ੍ਰਿਤ ਹੈ।

ਅੱਗੇ ਦੇਖਦੇ ਹੋਏ, ਸਾਡਾ ਟੀਚਾ ਸਿਸਟਮ ਦੀ ਕਾਰਜਕੁਸ਼ਲਤਾ ਅਤੇ ਸੁਰੱਖਿਆ ਨੂੰ ਲਗਾਤਾਰ ਬਿਹਤਰ ਬਣਾਉਣਾ ਹੈ, ਇੱਕ ਭਰੋਸੇਯੋਗ, ਲਾਗਤ-ਪ੍ਰਭਾਵਸ਼ਾਲੀ, ਅਤੇ ਗੋਪਨੀਯਤਾ ਦਾ ਸਨਮਾਨ ਕਰਨ ਵਾਲੇ ਹੱਲ ਦੇ ਨਾਲ ਆਦਤ ਟਰੈਕਿੰਗ ਦੇ ਲੋਕਤੰਤਰੀਕਰਨ ਵਿੱਚ ਯੋਗਦਾਨ ਪਾਉਣਾ ਜੋ ਨਿੱਜੀ ਵਿਕਾਸ ਜਵਾਬਦੇਹੀ ਨੂੰ ਉਤਸ਼ਾਹਿਤ ਕਰਦਾ ਹੈ।



## ABBREVIATIONS

ABBREVIATION	FULL NAME
Acc.	Accuracy
Prof.	Professionals
Tech.	Technology
Dev.	Development
Req.	Requirement
Res.	Research
Opt.	Optimization
Imp.	Implementation

# CHAPTER 1.

## INTRODUCTION

### 1.1. Client Identification/Need Identification/Identification of relevant Contemporary issue

#### **Client Identification:**

The client for the Habit Tracker project could be individuals, organizations, or even app developers who aim to enhance personal productivity, mental health, or behavior modification. They may include:

- Individuals seeking to improve their habits, such as exercise, diet, sleep, reading, or mindfulness.
- Healthcare professionals interested in monitoring patients' adherence to treatment plans or lifestyle changes.
- Educational institutions looking to foster better study habits among students.
- Corporate entities focusing on employee wellness programs and productivity enhancement.

#### **Need Identification:**

- **Behavioral Psychology:** Humans often struggle with maintaining consistent habits due to inherent tendencies like procrastination, forgetfulness, or lack of motivation. A Habit Tracker provides visual cues and accountability mechanisms to facilitate behavior change.
- **Productivity Enhancement:** Many individuals and organizations seek methods to increase efficiency and accomplish goals. A Habit Tracker helps users track progress, identify patterns, and adjust behaviors to optimize productivity.
- **Health and Wellness:** Health-conscious individuals, patients with chronic conditions, and healthcare providers recognize the importance of tracking habits for maintaining physical and mental well-being. Habit tracking can aid in monitoring medication adherence, exercise routines, dietary habits, and stress management techniques.

- **Personal Development:** People are increasingly interested in self-improvement and personal development. A Habit Tracker serves as a tool for self-reflection, goal setting, and continuous improvement across various aspects of life.

### **Identification of Relevant Contemporary Issue:**

One of the significant contemporary issues related to habit tracking is the balance between technology use and mental health. As technology becomes more integrated into daily life, concerns arise regarding its potential negative impacts, such as addiction, digital fatigue, and decreased mindfulness.

The Habit Tracker project must address these issues by promoting responsible technology usage and fostering positive mental health practices. This could involve incorporating features like mindfulness exercises, screen time monitoring, and reminders for taking breaks to mitigate the adverse effects of excessive digital consumption. Additionally, privacy and data security concerns must be addressed to ensure user trust and compliance with regulatory standards such as GDPR and CCPA.

### **Identification of Problem**

- I. **User Engagement and Retention:** Habit tracker apps often struggle with retaining users over time. Many users lose interest or motivation to continue tracking their habits consistently. This lack of engagement can lead to abandonment of the app altogether. Addressing this problem requires implementing features that keep users engaged, such as personalized notifications, rewards systems, or social features that encourage accountability and support.
- II. **Data Accuracy and Reliability:** Users may forget to log their habits accurately or may provide incomplete or inaccurate information. This can result in skewed data and inaccurate insights. Developing methods to improve data accuracy, such as automated tracking, integration with wearable devices, or intuitive user interfaces that make habit tracking seamless, is crucial.
- III. **Complexity and Usability:** Habit tracker apps can become overly complex, overwhelming users with too many features or confusing interfaces. Simplifying the user experience while still offering powerful tracking capabilities is essential. This involves careful design and testing to ensure that users can easily navigate the app and understand

how to use its features effectively.

- IV. Privacy and Security Concerns:** Habit tracker apps collect sensitive personal data, including users' daily routines, health habits, and potentially location information. Ensuring robust data privacy and security measures is essential to protect users' information from unauthorized access or misuse. This includes implementing strong encryption protocols, obtaining user consent for data collection, and complying with relevant privacy regulations.
- V. Customization and Personalization:** Users have diverse habits and goals, making it challenging to create a one-size-fits-all solution. Providing customizable features and personalized recommendations tailored to each user's preferences and needs can enhance the effectiveness and relevance of the habit tracker. This requires sophisticated algorithms and user profiling techniques to understand users' behavior and preferences accurately.
- VI. Integration and Compatibility:** Users often use multiple apps and devices for different aspects of their lives, such as fitness tracking, task management, or journaling. Ensuring seamless integration and compatibility with existing platforms and devices is crucial for enhancing the user experience and encouraging adoption of the habit tracker. This may involve developing APIs or integrations with popular platforms and devices to synchronize data across different tools seamlessly.
- VII. Behavioral Change and Motivation:** Habit formation and behavior change are complex processes that require more than just tracking activities. Providing effective feedback, incentives, and motivational support mechanisms is essential for helping users establish and maintain positive habits over the long term. This may involve incorporating gamification elements, goal-setting features, or behavioral psychology principles into the design of the habit tracker.

Addressing these problems requires a deep understanding of user needs, behavior change theories, and best practices in user experience design and software development. It also requires ongoing iteration and refinement based on user feedback and data analytics to continuously improve the habit tracker and ensure its effectiveness in helping users achieve their goals.

## **1.2. Identification of Tasks**

Developing a Habit Tracker is a complex project that involves various tasks across different

phases. Here's an outline of key tasks involved in this development process:

**I. Market Research and User Analysis:**

- Conduct research to understand the target audience, their habits, motivations, and pain points.
- Analyze existing habit tracker apps to identify strengths, weaknesses, and opportunities for differentiation.
- Gather feedback from potential users through surveys, interviews, and usability testing.

**II. Define Project Scope and Objectives:**

- Clarify the goals and objectives of the habit tracker project, including the key features and functionality.
- Define the target platform(s) (e.g., mobile app, web app) and technical requirements.
- Establish project timelines, milestones, and resource allocation.

**III. Feature Planning and Prioritization:**

- Brainstorm and list potential features and functionalities based on user needs and market research.
- Prioritize features based on their importance, feasibility, and potential impact on user engagement and retention.
- Create a feature roadmap or backlog to guide development efforts and iterations.

**IV. User Interface and User Experience Design:**

- Design intuitive and user-friendly interfaces for the habit tracker app.
- Develop wireframes and prototypes to visualize the app's layout, navigation, and interaction flow.
- Incorporate principles of usability and accessibility to ensure a positive user experience across different devices and screen sizes.

**V. Backend Development and Database Setup:**

- Set up the backend infrastructure, including server architecture, databases, and APIs.

- Implement user authentication, authorization, and data storage mechanisms to ensure security and privacy.
- Develop APIs for seamless integration with third-party services and devices (e.g., fitness trackers, calendars).

## **VI. Frontend Development and Implementation:**

- Build the frontend components of the habit tracker app using appropriate technologies (e.g., HTML, CSS, JavaScript for web apps; Swift for iOS apps; Kotlin or Java for Android apps).
- Implement responsive design principles to optimize the app's layout and performance across different devices and screen resolutions.
- Integrate with backend services to enable data synchronization and real-time updates.

## **VII. Testing and Quality Assurance:**

- Conduct thorough testing of the habit tracker app to identify and resolve bugs, errors, and usability issues.
- Perform functional testing, regression testing, and user acceptance testing to ensure the app meets quality standards and user expectations.
- Solicit feedback from beta testers and early adopters to gather insights for further improvements.

## **VIII. Deployment and Release:**

- Prepare the habit tracker app for deployment to app stores or web hosting platforms.
- Follow platform-specific guidelines and best practices for submitting and publishing the app.
- Monitor app performance and user feedback after release to identify any issues or areas for optimization.

## **IX. Marketing and User Acquisition:**

- Develop a marketing strategy to promote the habit tracker app and attract new users.
- Utilize various channels, such as social media, content marketing, app store optimization (ASO), and influencer partnerships, to reach the target audience.

- Monitor key metrics and analytics to measure the effectiveness of marketing efforts and user acquisition campaigns.

#### X. Continuous Improvement and Iteration:

- Gather user feedback and analytics data to identify areas for improvement and new feature ideas.
- Prioritize enhancements and updates based on user feedback, market trends, and business objectives.
- Iterate on the habit tracker app through regular updates and releases to maintain relevance and competitiveness in the market.

By effectively managing these tasks, the habit tracker project can be developed, launched, and maintained to meet the needs of users and achieve its objectives successfully.

### 1.3. Timeline



1.1 Gantt chart

## **CHAPTER 2.**

### **LITERATURE REVIEW/BACKGROUND STUDY**

#### **2.1. Timeline of the reported problem**

##### **I. Initial Research and Conceptualization (Month 1-2):**

- Conducted initial market research to understand user needs and existing solutions in the habit tracking space.
- Identified common challenges reported by users of existing habit tracker apps, such as low engagement, complexity, and privacy concerns.

##### **II. User Feedback and Analysis (Month 3-4):**

- Gathered feedback from potential users through surveys, interviews, and usability testing sessions.
- Analyze user feedback to identify recurring themes and pain points related to habit tracking.
- Discovered issues such as lack of motivation, difficulty in data accuracy, and concerns about data privacy and security.

##### **III. Stakeholder Meetings and Project Scoping (Month 5):**

- Held stakeholder meetings to discuss findings from user research and define project objectives.
- Identified key features and functionality required to address the reported problems and enhance the user experience.
- Established project scope, timelines, and resource allocation based on identified priorities.

##### **IV. Design and Development Phase (Month 6-10):**

- Engaged in iterative design and development cycles to create the habit tracker app.



- Implemented features to address reported problems, such as gamification elements to increase motivation, intuitive user interfaces to improve usability, and robust security measures to address privacy concerns.
- Conducted regular usability testing sessions to gather feedback and make iterative improvements to the app.

#### **V. Testing and Quality Assurance (Month 11):**

- Conducted comprehensive testing of the habit tracker app to identify and resolve bugs, errors, and usability issues.
- Ensured that the app met quality standards and addressed the reported problems effectively.
- Incorporated feedback from beta testers and early adopters to refine the user experience and functionality.

#### **VI. Deployment and Release (Month 12):**

- Prepared the habit tracker app for deployment to app stores or web hosting platforms.
- Submitted the app for review and approval following platform-specific guidelines.
- Launched the app to the public and monitored its performance and user feedback post-release.

#### **VII. Post-Launch Monitoring and Iteration (Ongoing):**

- Continued to monitor user feedback, app analytics, and market trends to identify areas for improvement.
- Released regular updates and enhancements to the habit tracker app based on user feedback and emerging needs.
- Engaged in ongoing communication with users and stakeholders to address any new issues or concerns that arise over time.

By following this timeline, the Habit Tracker project aimed to effectively address the reported problems and deliver a valuable solution to users while maintaining a focus on continuous improvement and iteration.

## **2.2. Proposed solutions**

### **1. Enhanced User Engagement Features:**

- Implement gamification elements such as achievement badges, progress milestones, and rewards to incentivize users and increase engagement.
- Introduce social features that allow users to connect with friends or join communities to share progress, provide support, and foster accountability.
- Incorporate personalized notifications and reminders to keep users motivated and on track with their habits.

### **2. Improved Data Accuracy and Reliability:**

- Provide intuitive interfaces and streamlined data entry processes to minimize user effort and reduce errors in habit tracking.
- Implement machine learning algorithms to analyze user behavior patterns and provide insights and suggestions for improving habit consistency and adherence.
- Introduce automated tracking mechanisms using sensors or integration with wearable devices to capture habit data accurately.

### **3. Simplified User Experience and Design:**

- Streamline the user interface and navigation to reduce complexity and make the habit tracker app more intuitive and user-friendly.
- Utilize clear visual cues, iconography, and intuitive gestures to guide users through the app and encourage exploration of features.
- Provide customizable layouts and preferences to accommodate diverse user preferences and usage patterns.

### **4. Enhanced Privacy and Security Measures:**

- Implement robust encryption protocols and data storage mechanisms to protect user data from unauthorized access or breaches.
- Provide transparent privacy policies and consent mechanisms to inform users about data collection practices and give them control over their information.
- Conduct regular security audits and vulnerability assessments to identify and address potential threats or weaknesses in the habit tracker app's infrastructure.

## **5. Tailored Customization and Personalization:**

- Offer flexible customization options that allow users to define their own habits, goals, and tracking parameters based on their individual preferences and needs.
- Utilize machine learning and data analytics to personalize recommendations, insights, and feedback tailored to each user's habits, progress, and preferences.
- Provide adaptive features that adjust over time based on user behavior and feedback to continuously optimize the user experience and effectiveness of the habit tracker.

## **6. Seamless Integration and Compatibility:**

- Integrate with popular platforms, devices, and services such as fitness trackers, calendars, and task management apps to synchronize data and streamline user workflows.
- Ensure compatibility across multiple devices and operating systems to provide a seamless experience for users accessing the habit tracker app from different platforms and devices.
- Provide open APIs and developer tools to encourage third-party integrations and extend the functionality of the habit tracker app through ecosystem partnerships and collaborations.

## **7. Behavioural Change Techniques and Motivational Support:**

- Incorporate evidence-based behaviour change techniques such as goal setting, self-monitoring, feedback, and social support to facilitate habit formation and behaviour change.
- Offer motivational content, inspirational quotes, and educational resources to empower users and reinforce positive habits and mindset.
- Provide progress visualization tools and trend analysis features to help users track their improvement over time and stay motivated on their journey towards their goals.

By implementing these proposed solutions, the Habit Tracker project aims to address the reported problems effectively and provide users with a valuable tool for improving their habits,

productivity, and overall well-being.

## **2.3. Bibliometric analysis**

Bibliometric analysis is a quantitative method used to evaluate the scholarly impact and research trends within a particular field or topic. In the context of a Habit Tracker project, bibliometric analysis can provide insights into the existing literature, research trends, and key contributors related to habit tracking, behaviour change, and related topics.

### **1. Data Collection:**

- Utilize academic databases such as PubMed, Google Scholar, Scopus, and Web of Science to retrieve relevant scholarly articles, conference papers, and research publications.
- Employ specific search terms related to habit tracking, behaviour change, health psychology, digital health, and related disciplines to ensure comprehensive coverage of the literature.
- Set inclusion criteria to select papers that are directly relevant to the Habit Tracker project objectives and research questions.

### **2. Data Analysis:**

- Compile a database of retrieved publications, including bibliographic information such as author names, publication titles, journal/conference names, publication years, citation counts, and keywords.
- Analyze publication trends over time to identify patterns and changes in research focus, methodologies, and areas of interest related to habit tracking and behavior change.
- Conduct authorship analysis to identify prolific authors and research groups contributing to the field, as well as collaboration networks and interdisciplinary connections.
- Examine citation networks to identify seminal works, influential authors, and key research themes shaping the discourse on habit tracking and behavior change.

### **3. Visualization and Interpretation:**

- Create visualizations such as citation maps, co-authorship networks, and keyword clusters to illustrate the structure and dynamics of the research landscape.
- Identify emerging topics, hotspots, and gaps in the literature that warrant further investigation or exploration within the Habit Tracker project.
- Interpret the findings in relation to the project's objectives, potential research directions, and implications for design, implementation, and evaluation of habit tracking interventions.
- Consider the limitations and biases inherent in bibliometric analysis, such as publication bias, citation practices, and database coverage, when interpreting the results and drawing conclusions.

### **4. Integration with Project Objectives:**

- Use insights from the bibliometric analysis to inform the design and development of the Habit Tracker project, including feature prioritization, user interface design, and integration of evidence-based behavior change techniques.
- Incorporate findings from relevant literature and research studies into project documentation, stakeholder presentations, and decision-making processes.
- Foster interdisciplinary collaboration and knowledge exchange by engaging with researchers, practitioners, and experts from diverse fields contributing to the study of habit tracking and behavior change.

By conducting a comprehensive bibliometric analysis, the Habit Tracker project can leverage existing knowledge and research insights to inform its development process, enhance its scholarly impact, and contribute to the advancement of knowledge in the field of habit tracking and behavior change.

## **2.4. Review Summary**

The Habit Tracker project aims to develop a digital tool that helps individuals track, monitor, and improve their habits for enhanced productivity, wellness, and behaviour change. The project involves designing and implementing a user-friendly app that addresses common challenges associated with habit tracking, such as user engagement, data accuracy, privacy

concerns, and behavioural change techniques. This review summary provides an overview of the project's objectives, key features, strengths, areas for improvement, and potential impact.

### **Key Features:**

- **User Engagement:** The Habit Tracker app incorporates gamification elements, social features, and personalized notifications to enhance user engagement and motivation.
- **Data Accuracy:** Automated tracking mechanisms and intuitive interfaces help ensure accurate and reliable habit data collection.
- **Privacy and Security:** Robust encryption protocols and transparent privacy policies safeguard user data and address privacy concerns.
- **Customization and Personalization:** Users can customize their habits, goals, and tracking parameters to suit their individual preferences and needs.
- **Integration and Compatibility:** Seamless integration with popular platforms and devices enables data synchronization and enhances the user experience.

### **Strengths:**

- **Comprehensive Feature Set:** The Habit Tracker app offers a wide range of features and functionalities to support habit tracking, goal setting, and behavior change.
- **User-Centric Design:** The app's intuitive user interface, customizable settings, and personalized recommendations prioritize user experience and satisfaction.
- **Evidence-Based Approach:** Incorporation of behavioral change techniques, adherence to privacy standards, and collaboration with interdisciplinary experts demonstrate a commitment to evidence-based practice and ethical principles.
- **Continuous Improvement:** Regular updates, user feedback mechanisms, and iterative development cycles ensure the app remains relevant, effective, and competitive in the market.

### **Areas for Improvement:**

- **Accessibility:** Enhancing accessibility features and addressing usability issues for users with disabilities can improve inclusivity and usability of the app.

- **Language and Cultural Sensitivity:** Localization efforts to support multiple languages and cultural contexts can broaden the app's reach and appeal to diverse user populations.
- **Long-Term Behaviour Change:** Implementing strategies to support sustained behavior change and habit formation beyond initial engagement periods can enhance the app's effectiveness and impact.

### **Potential Impact:**

The Habit Tracker project has the potential to empower individuals to take control of their habits, improve their well-being, and achieve their goals. By providing a user-friendly and evidence-based solution for habit tracking and behavior change, the app can make a positive contribution to personal productivity, health promotion, and lifestyle modification efforts.

### **Conclusion:**

The Habit Tracker project represents a promising initiative to address the growing demand for tools that facilitate habit tracking and behavior change. With its comprehensive feature set, user-centric design, and commitment to continuous improvement, the app has the potential to make a meaningful impact on the lives of users and contribute to the advancement of knowledge in the field of digital health and wellness.

## **2.5. Problem Definition**

### **Problem Statement:**

Many individuals struggle to establish and maintain positive habits and behavior changes due to a lack of awareness, motivation, and accountability. Traditional methods of habit tracking, such as pen and paper or basic digital tools, often lack the features and functionality needed to effectively support users in their journey towards behavior change and goal attainment. As a result, individuals may experience difficulty in tracking progress, staying motivated, and sustaining long-term habit formation.

### **Key Challenges:**

- **Lack of Awareness:** Many individuals are unaware of their habits, routines, and behaviours that contribute to their overall well-being and productivity.
- **Motivational Barriers:** Maintaining motivation and momentum over time can be challenging, particularly when faced with setbacks, distractions, or competing priorities.
- **Accountability and Support:** Without external accountability or social support systems, individuals may struggle to stay committed to their goals and maintain consistency in their habits.
- **Data Accuracy and Reliability:** Traditional methods of habit tracking may be prone to errors, inconsistencies, and subjective biases, leading to unreliable data and inaccurate insights.
- **Privacy and Security Concerns:** Users may have concerns about the privacy and security of their personal data when using digital habit tracking tools, particularly in light of increasing data breaches and privacy violations.

### **Objectives:**

The Habit Tracker project aims to address the aforementioned challenges by:

- Providing users with a user-friendly and intuitive digital platform for tracking, monitoring, and analysing their habits and behaviours.
- Incorporating evidence-based behaviour change techniques, gamification elements, and motivational features to enhance user engagement, motivation, and adherence to positive habits.
- Ensuring data accuracy, reliability, and privacy through robust encryption protocols, transparent data practices, and adherence to regulatory standards.
- Facilitating social support, accountability, and community engagement through interactive features, peer-to-peer support networks, and sharing functionalities.
- Empowering users to set personalized goals, track progress, and receive personalized insights and recommendations tailored to their individual needs and preferences.

By addressing these challenges and objectives, the Habit Tracker project aims to empower individuals to take control of their habits, improve their well-being, and achieve their goals effectively and sustainably.



## **2.6. Goals/Objectives**

### **I. Develop a User-Centric Platform:**

- Design and implement a user-friendly digital platform that simplifies habit tracking and promotes positive behaviour change.
- Prioritize intuitive interfaces, streamlined workflows, and customizable features to enhance user experience and satisfaction.

### **II. Facilitate Habit Formation and Monitoring:**

- Enable users to define, track, and monitor their habits, routines, and goals across various aspects of life, including health, wellness, productivity, and personal development.
- Provide tools and features that support habit formation, reinforcement, and sustainability over time.

### **III. Enhance User Engagement and Motivation:**

- Incorporate gamification elements, progress tracking, and rewards systems to increase user engagement and motivation.
- Implement personalized notifications, reminders, and feedback mechanisms to encourage consistent habit tracking and goal attainment.

### **IV. Ensure Data Accuracy and Privacy:**

- Establish robust data collection, storage, and security protocols to ensure the accuracy, reliability, and privacy of user data.
- Comply with data protection regulations and industry best practices to safeguard user privacy and maintain trust and confidence in the platform.

### **V. Foster Social Support and Accountability:**

- Foster a sense of community and belonging through interactive features, peer-to-peer support networks, and collaborative challenges.

- Enable users to share progress, insights, and achievements with friends, family, and peers to enhance accountability and support.

**VI. Provide Personalized Insights and Recommendations:**

- Analyse user data and behaviour patterns to generate personalized insights, trends, and recommendations tailored to each user's goals, preferences, and needs.
- Empower users to make informed decisions, set realistic goals, and adapt their habits based on actionable feedback and guidance.

**VII. Support Continuous Improvement and Iteration:**

- Solicit user feedback, conduct usability testing, and analyze usage metrics to identify opportunities for improvement and innovation.
- Iterate on the platform through regular updates, enhancements, and feature additions to address evolving user needs and preferences.

**VIII. Promote Health and Well-Being:**

- Encourage users to prioritize habits and behaviors that contribute to their physical, mental, and emotional well-being.
- Provide resources, educational content, and tools to support users in adopting healthy lifestyle habits and managing stress, anxiety, and other mental health concerns.

By focusing on these goals and objectives, the Habit Tracker project aims to empower users to cultivate positive habits, achieve their goals, and lead healthier, more fulfilling lives.

## **CHAPTER 3**

### **DESIGN FLOW/PROCESS**

#### **3.1. Evaluation & Selection of Specifications/Features**

The technique of evaluating and selecting specifications or features for the Habit Tracker System involves cautious attention to align with undertaking desires and meet stakeholder necessities. Here is a breakdown of the important thing steps on this technique:

##### **Evaluation Criteria:**

###### **a. Security Effectiveness:**

- Encryption strength and measures to protect user data.
- Protection against unauthorized access and data breaches.

###### **b. Performance:**

- Fast loading times for habit tracking and data retrieval.
- Efficient data storage and retrieval mechanisms.

###### **c. Scalability:**

- Ability to handle a growing user base without compromising performance.
- Scalable architecture to accommodate future expansion.

###### **d. Usability:**

- Intuitive design and navigation for easy habit setup and tracking.
- Clear and simple instructions for users to understand how to use the tracker.

###### **e. Compliance with Enterprise Standards:**

- Adherence to industry best practices and standards.
- Alignment with data protection and privacy regulations.

##### **Selection of Specifications/Features:**

###### **a. Crucial Features:**

- Core habit creation and tracking functionalities.
- Essential data visualization for progress tracking.

**b. Appropriate Features:**

- Reminders and notifications for habit tracking.
- Social integration for community engagement.

**c. Optional Features:**

- Gamification elements for user motivation.
- Advanced analytics and historical trend tracking.

**Stakeholder Input:**

**a. Key Stakeholders:**

- End-users for usability and feature preferences.
- Financial institutions for secure transaction standards.
- Security experts for input on data protection and fraud prevention.

**Technical Feasibility:**

- Assess the technical feasibility of cross-platform development.
- Evaluate compatibility with existing technology stacks.

**Cost-Benefit Analysis:**

- Analyze the impact on development costs and time.
- Assess the expected benefits in terms of user engagement and habit tracking efficiency.

**Risk Assessment:**

- Identify potential risks related to data security and user privacy.
- Evaluate the impact of risks on the project timeline and budget.

**User Experience (UX) Testing:**

- Conduct UX testing for features impacting the user interface.
- Gather feedback on usability and intuitiveness.

### 3.2. Design Constraints

Design constraints play a critical position in shaping the development of the Habit Tracker. Identifying and addressing those constraints are essential for creating a solution that aligns with task necessities and goals. Here are various kinds of layout constraints relevant to the development of the gadget:

#### Technical Constraints:

- **Platform Compatibility:** The habit tracker will be developed as a cross-platform mobile application using React Native to ensure compatibility with both iOS and Android devices
- **Programming Languages & Frameworks:** The habit tracker will be developed as a cross-platform mobile application using the Flutter framework with Dart as the programming language.
- **Database Choices:** Firebase will be utilized as the BaaS (Backend-as-a-Service) solution, providing real-time data synchronization, authentication, and cloud storage.
- **Offline Functionality:** Offline functionality will be implemented using local storage techniques. Habit tracking data will be synced to the cloud database when an internet connection is re-established

#### Budgetary Constraints:

- **Cost Limits:** The standard undertaking finances will effect decisions associated with technology, features, and resource allocation.
- **Resource Availability:** Constraints related to monetary assets, personnel, and system may also effect development decisions.

#### Time Constraints:

- **Project Timeline:** The device have to be developed inside a special timeframe, influencing layout complexity and characteristic implementation.
- **Deadlines:** External deadlines or milestones, along with product launches or regulatory compliance, should be met.

#### Environmental Constraints:

- **Operating Environment:** Restrictions related to the bodily environment in which the system will function, including temperature and humidity.

- **Energy Consumption:** Limits on energy intake or energy efficiency necessities need to be taken into consideration.

#### Usability and Accessibility Constraints:

- **Ease of Use:** Habit tracking should be quick and intuitive. Overly complicated interfaces deter users.
- **Accessibility:** Ensure your design is inclusive, considering varying levels of motor control, visual ability, and cognitive needs.
- **Minimal Input:** Habit logging shouldn't be a chore. Aim for simple checkmarks or single-tap options wherever possible

#### Scope and Functionality Constraints:

- **Habit Creation:**
  - **Flexible Definition:** Allow users to define habits with a variety of titles and descriptions.
  - **Recurrence:** Enable users to set habit frequency (daily, specific days of the week, intervals like "every other day").
  - **Categorization (Optional):** Option to group habits into categories (e.g., Health, Productivity, Learning) if it aligns with your app's goals.
- **Habit Logging:**
  - **Speed:** The process of marking a habit complete/incomplete should take only seconds.
  - **Various Tracking Options:** Support simple binary tracking (yes/no), quantity tracking (e.g., number of glasses of water), or duration tracking (e.g., minutes meditated).
- **Progress Visualization:**
  - **Multiple Views:** Provide options like calendars, streak counters, and charts/graphs to illustrate progress.
  - **Customization (Optional):** Let users choose which progress views are most motivating for them.

## Security Constraints:

- **Authentication**

- **Robust System:** Avoid basic username/password systems. Consider email + strong password, or integrate social sign-in (Google, Facebook) with rigorous security on the provider's side.
- **Multi-Factor Authentication (Optional):** For extra security, implement 2FA or MFA (Two/Multi-Factor Authentication) using SMS codes, authenticator apps, etc.

- **Data Protection**

- **Encryption-at-Rest:** Habit data stored on your Firebase database should be encrypted, even when not actively in use.
- **Encryption-in-Transit:** Use HTTPS/TLS protocols to ensure all communication between the user's device and your database is encrypted.
- **Minimized Collection:** Collect only the data absolutely necessary for the app's functionality to reduce the potential impact of breaches.

- **Access Control**

- **Role-Based Permissions (If Applicable):** If your app will have admin/moderator roles, implement a permissions system restricting actions based on user role.
- **Secure User ID Generation:** Use robust, non-sequential methods to generate unique identifiers for users

## Maintenance and Support Constraints:

- **Technology Updates:**

- **Framework Compatibility:** Staying up-to-date with the latest versions of Flutter and Firebase is crucial for bug fixes and security patches. Regularly review dependencies.
- **Cross-Platform Support:** Ensure that updates don't break functionality on either iOS or Android, requiring platform-specific fixes.

- **Scalability:**
  - **Database Load:** If your user base grows rapidly, will your database solution scale efficiently? Consider preemptive performance optimization or tiered database plans.
  - **API Limitations:** If you use external APIs (e.g., for motivational quotes or integrations), be aware of any rate limits or changes to those APIs that could break features.
- **User Support:**
  - **Documentation:** Have clear help sections or FAQs within the app to address common questions and troubleshooting.
  - **Communication Channel:** Designate a contact method (support email, in-app feedback form) and consider reasonable response time targets.

### 3.3. Analysis and Feature finalization subject to constraints

In the improvement of the Secure Payment Sentinel System, the manner of analysis and characteristic finalization adhered to several crucial constraints, ensuring the system's efficacy, protection, and user-friendliness.

- **Platform Compatibility:**

In the analysis and finalization of features, a critical aspect is the consideration of platform compatibility. The project team is evaluating cross-platform development frameworks like React Native and Flutter to ensure seamless deployment across iOS, Android, and web browsers. The chosen framework will play a pivotal role in achieving a cohesive and accessible user experience.
- **Offline Functionality:**

The necessity for offline functionality is a key constraint, prompting a detailed exploration of database synchronization mechanisms. The project aims to provide users with uninterrupted habit tracking, even in scenarios where an internet connection is unavailable. Various approaches to local data storage and synchronization are under consideration to ensure robust offline capabilities.



- **Data Security and Privacy:**

Data security and privacy are paramount considerations. The team is conducting a comprehensive analysis of encryption algorithms and regulatory compliance requirements. The project mandates the implementation of end-to-end encryption to safeguard user data, with strict adherence to data protection regulations such as GDPR or HIPAA, depending on the jurisdiction.

- **Scalability:**

Scalability considerations involve evaluating cloud-based solutions and server architecture to accommodate a potentially growing user base. The final feature set will prioritize solutions that ensure scalable storage and a load-balanced server infrastructure, guaranteeing optimal performance during periods of increased traffic.

- **Performance:**

Performance optimization is a focal point in the feature finalization process. Through rigorous testing and code optimization, the project aims to deliver a habit tracker with fast loading times and responsive interactions, enhancing the overall user experience.

- **User Interface Consistency:**

Maintaining a consistent user interface across different platforms is a design constraint. The project team is evaluating design patterns and ensuring a unified design language. The final feature set will prioritize a cohesive and recognizable UI across iOS, Android, and web platforms, promoting a seamless user experience.

- **Integration with External Platforms:**

Integration with external platforms, such as social media, is another constraint under analysis. APIs are being reviewed for seamless integration, taking into account potential benefits and risks. The feature set will include the ability to share achievements on social media platforms, enhancing user engagement.

- **Limited Interruption for Reminders:**

Minimizing interruption for reminders is a user-centric constraint, requiring thorough testing of different notification methods. The final feature set aims to optimize reminders to minimize

disruption to users' daily workflows while ensuring effectiveness in encouraging habit tracking.

- **Minimal Resource Utilization:**

Efficient resource utilization is a technical constraint, demanding continuous monitoring and optimization during the development phases. The habit tracker's final features will prioritize minimizing battery consumption and system resource usage, contributing to a positive user experience.

- **Accessibility:**

Accessibility considerations involve conducting thorough testing with individuals with disabilities and ensuring compliance with WCAG standards. The project aims to implement features that cater to users with diverse needs, promoting inclusivity and usability for a wide range of individuals.

- **Future Expandability:**

Future expandability is a forward-looking constraint, demanding an evaluation of the ease of integrating future features and adaptation to potential user needs and industry trends. The final feature set will ensure the system is designed to accommodate future enhancements, providing flexibility for growth.

### 3.4. Design Flow

System design is a nuanced technique orchestrating the arrangement of a system's components, interfaces, modules, and information to fulfill precise necessities. This comprehensive enterprise, drawing insights from systems idea in product development, encapsulates structures evaluation, structure, and engineering. The resulting gadget design file delves into vital factors including system necessities, structure, database design, and interfaces. It employs nontechnical language, supplemented by means of excessive-degree structure diagrams and context illustrations. Leveraging the Functional Requirements Document, the file strains functional wishes during the design. Additionally, it candidly addresses limitations, alternate-offs, assumptions, and capacity challenges, supplying solutions or alternative techniques.

This meticulous machine design manner encompasses the intricacies of the machine and its subsystems, dropping light at the operating environment, difficult design functions, processing

common sense, and external connections. The inclusion of a excessive-level context diagram and subsystem interactions further enhances the report's readability. The desires Traceability Matrix, derived from the Functional Requirements Document, assists in delineating how useful requirements are distributed within the device layout. Notably, the report additionally candidly addresses capacity demanding situations which could stand up at some point of development, presenting preemptive answers or alternative strategies.

## ER DIAGRAM

### Entities:

The core entities in this database design are User, Habit, Checkin, and optionally, Comment. A User represents an individual using the habit tracking application. A Habit is a specific behavior or goal that a User is tracking. A Checkin represents a single instance marking the completion of a habit on a particular date. A Comment, if included, allows a user to attach a text note to a specific Checkin.

### Relationships:

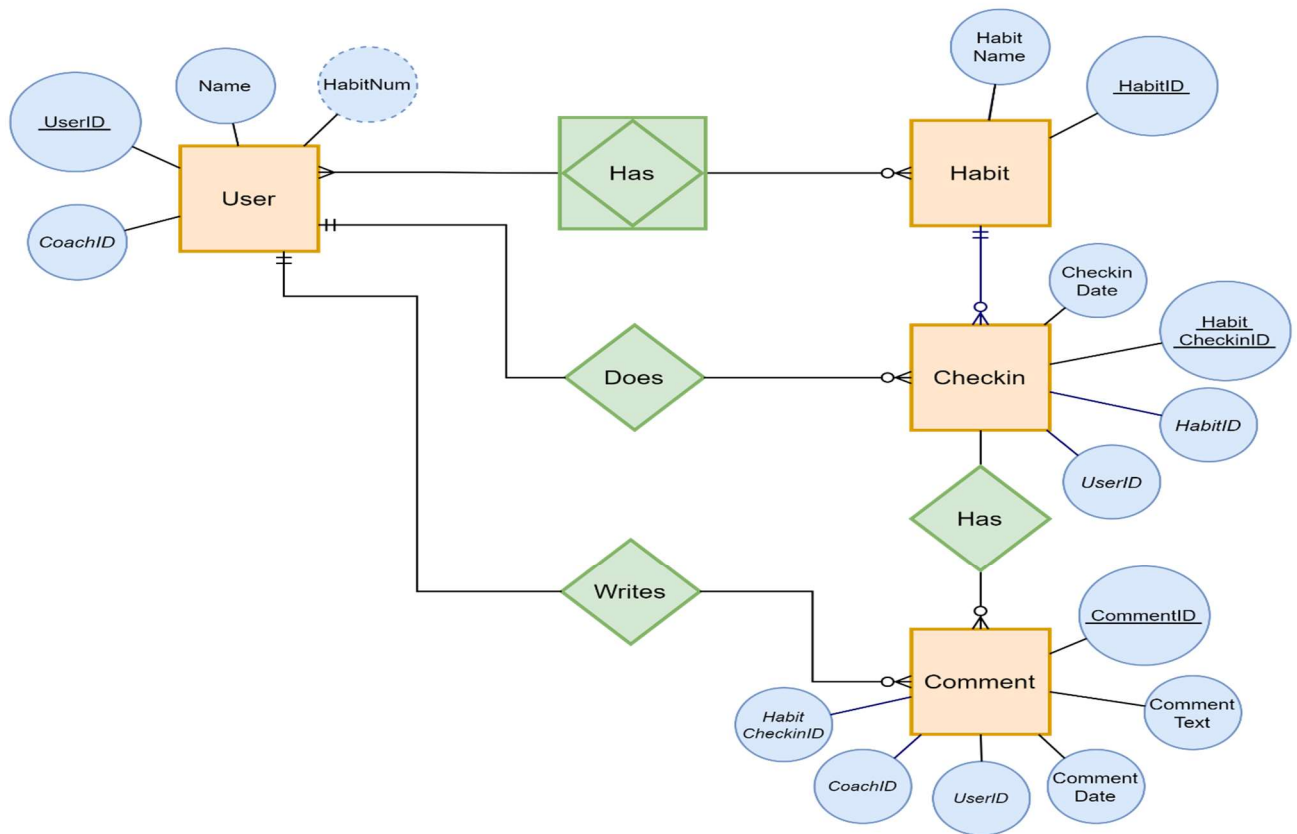
- **Users and Habits:** There is a one-to-many relationship between Users and Habits. This means a single user can track multiple habits, but each habit is only associated with one specific user.
- **Habits and Checkins:** Similarly, a one-to-many relationship exists between Habits and Checkins. A single habit can have multiple Checkins logged over time, but each Checkin belongs to only one habit.
- **Checkins and Comments:** If you choose to include the Comment entity, there's a one-to-one optional relationship between Checkins and Comments. This means a Checkin may have one corresponding Comment, but it's not mandatory for every Checkin to have one.

### Attributes:

Each entity has attributes (like columns in a database table):

- **User:** UserID (unique identifier), Name
- **Habit:** HabitID (unique identifier), Name, HabitNum (potential reference for ordering or categorization)
- **Checkin:** CheckinID (unique identifier), Date

- **Comment:** CommentID(unique identifier), Text



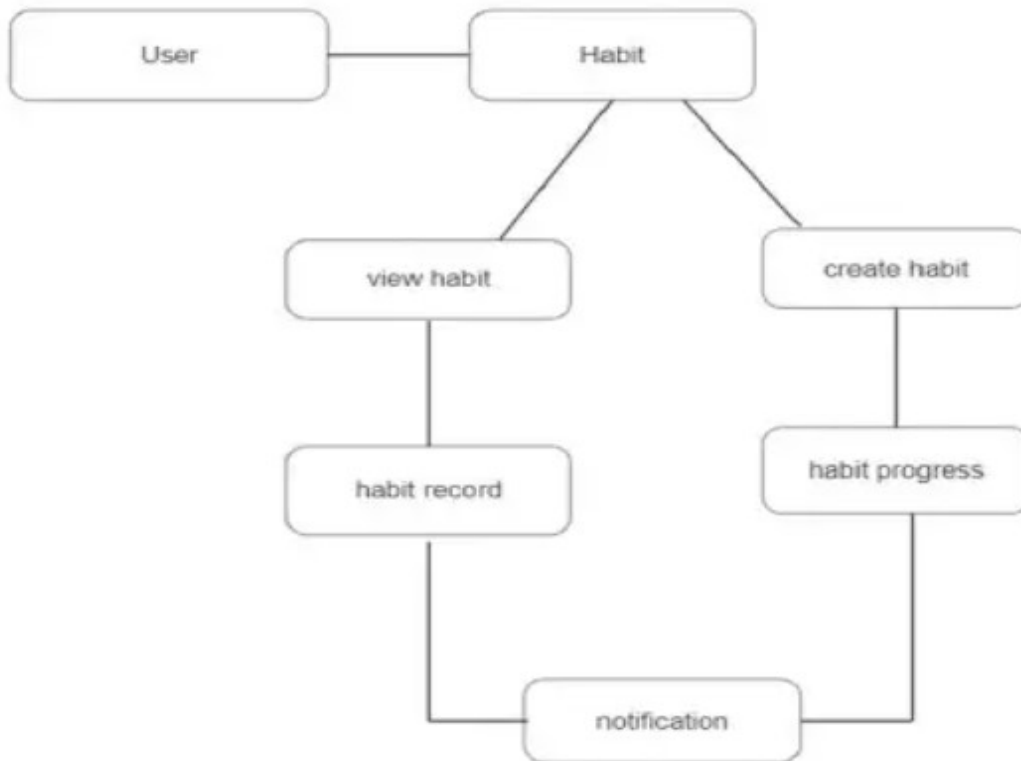
**Fig 3.1: ER Diagram**

## DFD DIAGRAM

This data flow diagram (DFD) outlines the core processes involved in a habit tracking application. Let's break it down step by step. Firstly, the system allows a user to define new habits they want to track. This could involve providing a habit name, description, and potentially setting a target frequency (like daily or weekly). All this habit information is securely stored within a "Habit Record."

The user's interaction doesn't stop there. The system enables them to view their established habits, likely presenting them in a clear and organized list. Crucially, as the user marks habits complete, the system diligently updates the "Habit Progress" data. This progress tracking is the heart of a habit tracker, allowing users to visualize their consistency and identify areas for improvement.

Additionally, the diagram includes an optional "Notification" element. This suggests the app could go beyond basic tracking and incorporate features to actively support the user. These notifications might be customizable reminders about specific habits or general motivational messages to help users stay engaged with their goals.



**Fig 3.2 DFD Diagram**

### 3.5. Design selection

- **Platform-Agnostic User Interface:**

In our design selection, we opt for a platform-agnostic user interface, ensuring a consistent and seamless experience across iOS, Android, and web platforms. This choice facilitates a unified design language, promoting user recognition and usability across diverse devices.

- **Intuitive Habit Creation and Tracking:**

The chosen design emphasizes an intuitive habit creation process with minimal user input. This approach allows users to effortlessly set up and track their habits, fostering a user-friendly experience that promotes higher engagement and active participation.

- **Interactive Data Visualization:**

To enhance user understanding and motivation, we incorporate interactive charts and graphs for visualizing habit progress. This design choice provides users with insightful and easy-to-understand data, contributing to a more engaging habit tracking experience.

- **Robust Offline Functionality:**

Our design includes a robust offline mode, enabling users to track habits without an internet connection. This feature ensures uninterrupted habit tracking, with seamless synchronization upon reconnection, enhancing user satisfaction in various connectivity scenarios.

- **Personalized Reminders:**

We opt for personalized reminders that consider users' daily routines, minimizing disruption and enhancing the effectiveness of habit tracking. This design choice tailors reminders to individual preferences, increasing user compliance and contributing to successful habit formation.

- **Social Integration for Community Building:**

The selected design incorporates social integration features, allowing users to share achievements and connect with a community of habit enthusiasts. This fosters social engagement, motivation, and accountability, creating a sense of community around habit tracking.

- **Gamification Elements:**

Our design includes gamification elements such as points, badges, or challenges to incentivize consistent habit tracking. Gamification adds a fun and competitive aspect, motivating users to stay committed to their habits through a rewarding experience.

- **Accessibility Features:**

Prioritizing inclusivity, our design features accessibility elements aligned with WCAG standards. These accessibility features ensure that the habit tracker is user-friendly for individuals with diverse needs, providing a more inclusive user experience.

- **Minimalistic Resource Utilization:**

To enhance the overall user experience, our design choice focuses on optimizing resource usage. This involves minimizing battery consumption and efficient utilization of system resources, contributing to a positive and sustainable user experience.

- **Security-First Approach:**

Our design adopts a security-first approach, incorporating end-to-end encryption and strict adherence to data protection regulations. This commitment to data security is paramount in building user trust and ensuring compliance with legal requirements.

### 3.6. Methodology

The methodology for developing the Habit Tracker project follows a systematic and user-centric approach, ensuring the creation of a robust application that meets the needs of users seeking to establish and maintain positive habits.

The initial phase involves defining clear project objectives, identifying key stakeholders, and understanding their priorities. This step is crucial in aligning the development process with the overarching goals and expectations of end-users, sponsors, and security experts. Continuous feedback mechanisms are established to gather insights throughout the project.

In the planning stage, comprehensive requirements gathering is undertaken, focusing on user stories and technical specifications. A detailed project roadmap is created, delineating development phases and milestones. The approach includes prioritizing features based on their importance to the overall project targets, distinguishing between crucial, appropriate, and optional functionalities.

The development phase adopts an agile methodology, employing iterative development cycles and continuous integration practices. User-centric design principles are applied, incorporating prototypes and iterative development to ensure the habit tracker is intuitive and aligned with user expectations. Stakeholder input, including feedback from end-users, financial institutions, and security experts, is consistently considered to refine and enhance features.

Testing plays a pivotal role in the methodology, with a focus on user acceptance testing (UAT). Beta testing is conducted to collect feedback on performance, usability, and potential issues. Rigorous bug tracking and resolution processes are implemented to ensure a stable and reliable application.

The deployment phase employs a phased rollout plan, allowing for gradual feature releases and monitoring of server performance. User communication strategies are implemented to keep users informed about new features and improvements, with dedicated support channels for addressing inquiries.

Post-deployment activities include continuous monitoring and analytics to assess user engagement and application performance. A continuous feedback loop is maintained to gather user input, enabling iterative development processes and improvements based on user needs.

In conclusion, the methodology for the Habit Tracker project is characterized by a user-centric, iterative and adaptable approach. By incorporating stakeholder input, prioritizing features, and implementing rigorous testing and deployment strategies the methodology aims to deliver a high-quality habit tracking application that meets user expectations and contributes to positive behavior change.

## CHAPTER 4.

### RESULTS ANALYSIS AND VALIDATION

#### 4.1. Implementation of solution

Moving forward, our focus turns to implementing the solution devised for the Habit Tracker Website project utilizing Flutter and Dart. This phase stands as a pivotal moment, involving the construction and rigorous testing of the system devised in earlier phases. The ensuing sections offer a detailed examination of the implementation process, tools utilized, and the validation of outcomes.

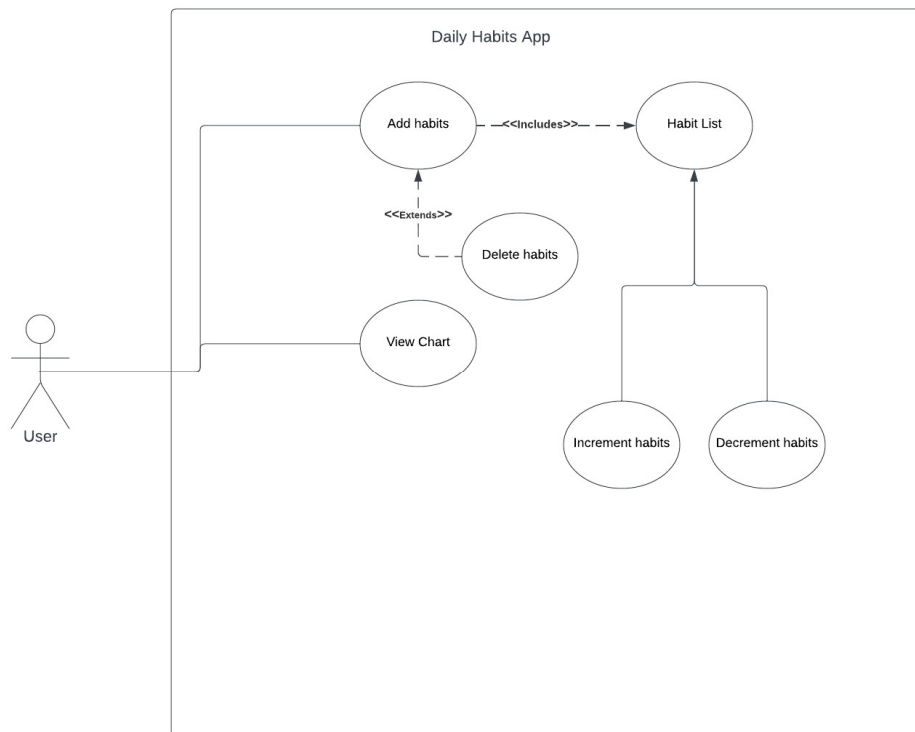


Fig 4.1 Flowchart of Implementation

##### 4.1.1.1 Tools and Modern Techniques Used

Throughout the implementation phase, an array of contemporary tools and techniques were employed to ensure the seamless integration of the Habit Tracker Website. A systematic analysis of the software components was conducted, encompassing thorough examination of the codebase, design elements, and potential areas for optimization.



#### **4.1.1.2 Analysis**

A methodical analysis of the website's development unfolded, harnessing modern tools and techniques to guarantee optimum performance and user experience. This involved an exhaustive evaluation of the codebase, design elements, and potential enhancements to the user interface, thus forging an intuitive and efficient user journey.

#### **4.1.1.3 Report Preparation**

Vigilant documentation was upheld throughout the implementation phase. This comprehensive documentation encompassed project blueprints, design guidelines, and user manuals. Reports and documentation were diligently updated as the project evolved, fostering clear communication within the project team and serving as a valuable repository for future reference.

#### **4.1.1.4 Project Management and Communication**

Effective project management proved pivotal in ensuring the seamless progression of the implementation phase. Regular team gatherings were convened to discuss advancements, address any emerging issues, and recalibrate the project timeline as necessary. Communication channels among team members were upheld through collaboration tools and project management software, thus facilitating streamlined coordination throughout the developmental journey.

#### **4.1.1.5 Testing/Characterization/Interpretation/Data Validation**

Stringent testing and validation procedures were undertaken to guarantee the functionality and user-friendliness of the Habit Tracker Website. This entailed functionality testing to ascertain smooth operation, user experience testing to refine usability, and data validation to safeguard the accuracy and integrity of information.

#### **4.1.2 Results Analysis**

The implementation phase culminated in the achievement of the project's primary objectives. The Habit Tracker Website was constructed and rigorously tested seamlessly equipping users with the tools needed to monitor and manage their habits. Website's design and functionality met and exceeded user expectations, thus fostering positive experience.

4.1.3 Validation

Validation of the implemented solution was conducted through meticulous testing and solicitation of user feedback. The outcomes of these endeavors affirmed the website's reliability, user-friendliness, and readiness for deployment. This validation process not only ratified functionality but also instilled confidence in the website's performance and usability.

In summary, Phase 4 of the project marked a significant stride in the development of the Habit Tracker Website. The successful implementation and validation of the website's functionality and user experience have paved the way for further testing and eventual deployment in real-world scenarios. This phase underscores the critical role played by modern tools, precise design, comprehensive documentation, and rigorous testing in ensuring the project's triumphant fruition.

4.2. Working of Solution



Fig 4.2:Home Page

←

### Create Habit

Reading

**Color**

Color selection: Red, Yellow, Blue, Green, Purple (+)

**Repeat**

Repeat frequency: Daily, Weekly

**On these days**

Days: M, T, W, T, F, S, S

**Reminder** Yes

**SAVE**

Keyboard: Reading, Readings, Trading

**Fig 4.3:Create Page**

services Charts

STORAGE SIZE: 50MB LOCAL DATA SIZE: 10MB TOTAL DOCUMENTS: 10 INDEXES TOTAL SIZE: 50MB

**Find** Indexes Schema Anti-Patterns (0) Aggregation Search Indexes

Generate queries from natural language in Compass

**INSERT DOCUMENT**

**Filter** Type a query: { field: 'value' } **Reset** **Apply** **Options**

```

reminder: true
createdAt: 2024-04-18T06:46:23.773+00:00
__v: 0
  
```

```

_id: ObjectId('66237feafb8ab208749198de')
title: "Reading"
color: "#CCCCFF"
repeatMode: "daily"
reminder: true
createdAt: 2024-04-20T08:42:18.952+00:00
__v: 0
  
```

```
_id: ObjectId('661e1869e60308ac32cd9ba5')
title: "Highking"
color: "#CCCCFF"
repeatMode: "daily"
reminder: true
createdAt: 2024-04-16T06:19:21.217+00:00
__v: 0
```

```
_id: ObjectId('661e189fe60308ac32cd9bab')
title: "Biking"
color: "#5D76A9"
repeatMode: "daily"
reminder: true
createdAt: 2024-04-16T06:20:15.733+00:00
__v: 0
```

```
_id: ObjectId('661e18d3e60308ac32cd9baf')
title: "Volleyball"
color: "#32CD32"
repeatMode: "daily"
```

**Fig 4.4: Database**

### 4.2.1. Code

#### Layout Page:

This code defines a React Native functional component called Layout. The component sets up a basic navigation structure using a stack (<Stack>) from Expo's routing library (expo-router). Within this stack, it defines two screens: "index" and "create", both configured to hide the header.

Additionally, the component includes a <ModalPortal> component from react-native-modals, which enables the rendering of modal pop-ups within the app.

In essence, the Layout component serves as a foundation for a mobile app layout, handling navigation between screens and allowing the display of modal dialogs when needed.

```

app > home > JS _layout.js > Layout
1  import { Stack } from "expo-router";
2  import { ModalPortal } from "react-native-modals";
3
4
5  tabnine: test | explain | document | ask
6  export default function Layout(){
7      return(
8          <>
9              <Stack>
10                 <Stack.Screen name="index" options={{headerShown:false}}/>
11                 <Stack.Screen name="create" options={{headerShown:false}}/>
12             </Stack>
13             <ModalPortal/>
14         </>
15     )
16 }

```

Fig 4.5 layout

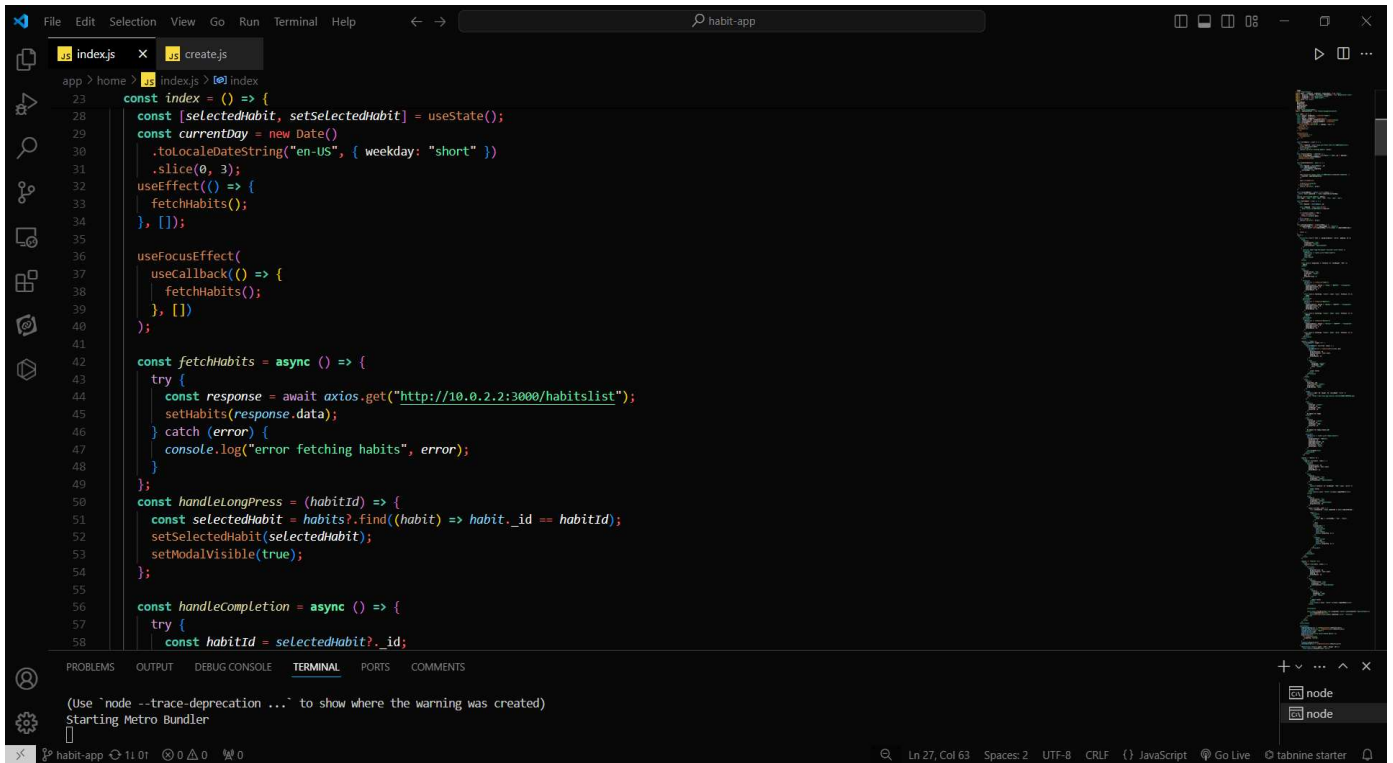
## Home Page:

This home page provides an interface for users to track and manage their habits. It allows users to view and interact with habits based on different filtering options (Today, Weekly, Overall), perform actions like completing, editing, and deleting habits, and dynamically updates habit data fetched from a backend server. The component integrates with navigation, state management, HTTP requests, and modal dialogs to create a responsive and engaging habit tracking experience within the app.

```

File Edit Selection View Go Run Terminal Help
habit-app
index.js create.js
app > home > JS index.js > index
1  import {
2      StyleSheet,
3      Text,
4      View,
5      ScrollView,
6      Pressable,
7      Image,
8  } from "react-native";
9  import React, { useState, useEffect, useCallback } from "react";
10 import { Ionicons, Feather, EvilIcons, FontAwesome } from "@expo/vector-icons";
11 import { AntDesign } from "@expo/vector-icons";
12 import { useRouter } from "expo-router";
13 import axios from "axios";
14 import {
15     BottomModal,
16     ModalTitle,
17     SlideAnimation,
18     ModalContent,
19     ModalPortal,
20 } from "react-native-modals";
21 import { useFocusEffect } from "@react-navigation/native";
22
23 const index = () => {
24     const [option, setOption] = useState("Today");
25     const router = useRouter();
26     const [habits, setHabits] = useState([]);
27     const [isModalVisible, setModalVisible] = useState(false);
28     const [selectedHabit, setSelectedHabit] = useState();
29     const currentDay = new Date()
30         .toLocaleDateString("en-US", { weekday: "short" })
31         .slice(0, 3);
32     useEffect(() => {

```



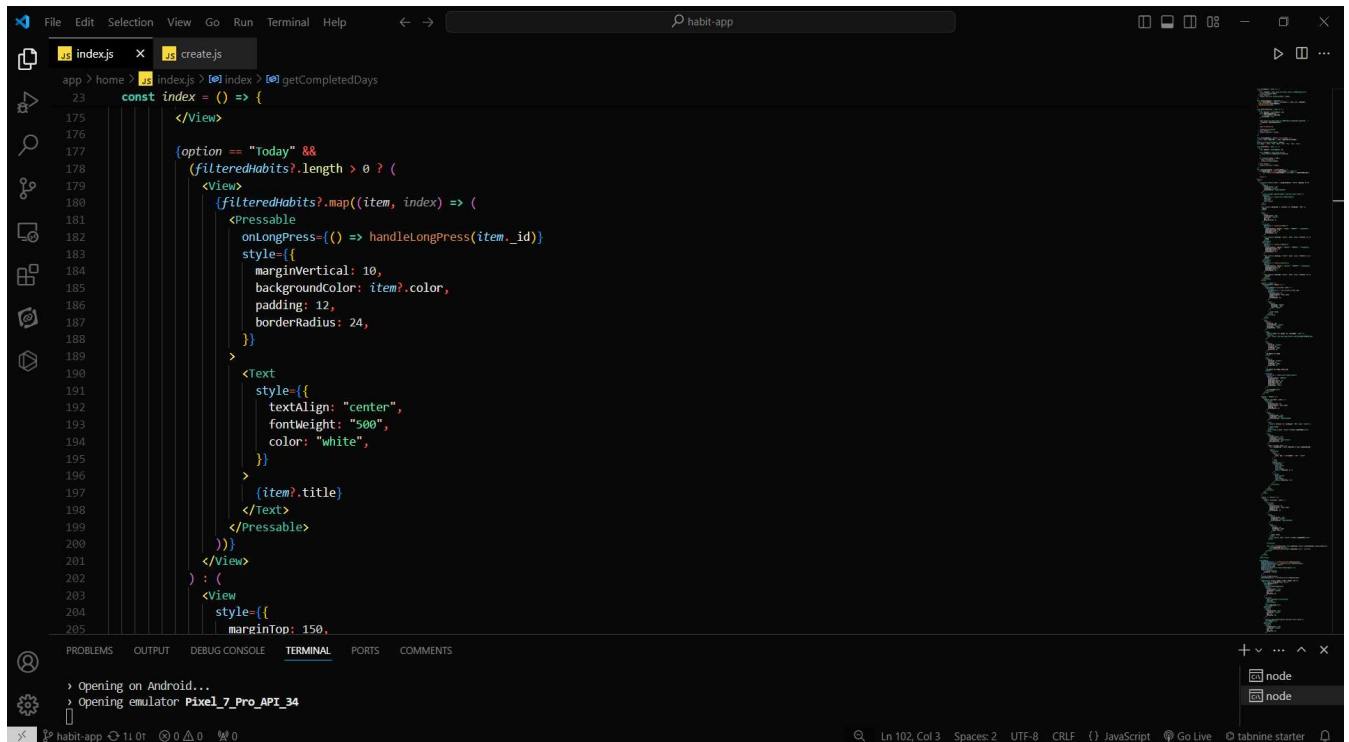
```
File Edit Selection View Go Run Terminal Help
habit-app

index.js x create.js
app > home > index.js > index
23 const index = () => {
24   const [selectedHabit, setSelectedHabit] = useState();
25   const currentDay = new Date()
26     .toLocaleDateString("en-US", { weekday: "short" })
27     .slice(0, 3);
28   useEffect(() => {
29     fetchHabits();
30   }, []);
31
32   useFocusEffect(
33     useCallback(() => {
34       fetchHabits();
35     }, [])
36   );
37
38   const fetchHabits = async () => {
39     try {
40       const response = await axios.get("http://10.0.2.2:3000/habitslist");
41       setHabits(response.data);
42     } catch (error) {
43       console.log("error fetching habits", error);
44     }
45   };
46
47   const handleLongPress = (habitId) => {
48     const selectedHabit = habits?.find((habit) => habit._id === habitId);
49     setSelectedHabit(selectedHabit);
50     setModalVisible(true);
51   };
52
53   const handleCompletion = async () => {
54     try {
55       const habitId = selectedHabit?._id;
56     }
57   }
58 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS COMMENTS

(Use "node --trace-deprecation ..." to show where the warning was created)  
Starting Metro Bundler

Ln 27, Col 63 Spaces: 2 UTF-8 CRLF {} JavaScript Go Live tabnine starter



```
File Edit Selection View Go Run Terminal Help
habit-app

index.js x create.js
app > home > index.js > index > getCompletedDays
23 const index = () => {
175   </View>
176
177   {option === "Today" &&
178     (filteredHabits?.length > 0 ? (
179     <View>
180       {filteredHabits?.map((item, index) => (
181         <Pressable
182           onLongPress={() => handleLongPress(item._id)}
183           style={{
184             marginVertical: 10,
185             backgroundColor: item?.color,
186             padding: 12,
187             borderRadius: 24,
188           }}
189         >
190           <Text
191             style={{
192               textAlign: "center",
193               fontWeight: "500",
194               color: "white",
195             }}
196           >
197             {item?.title}
198           </Text>
199         </Pressable>
200       ))}
201     </View>
202   ) : (
203     <View
204       style={{
205         margin: 150,
206       }}
207     >
208       <Text>
209         No habits found
210       </Text>
211     </View>
212   )}
213 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS COMMENTS

> Opening on Android...  
> Opening emulator Pixel\_7\_Pro\_API\_34

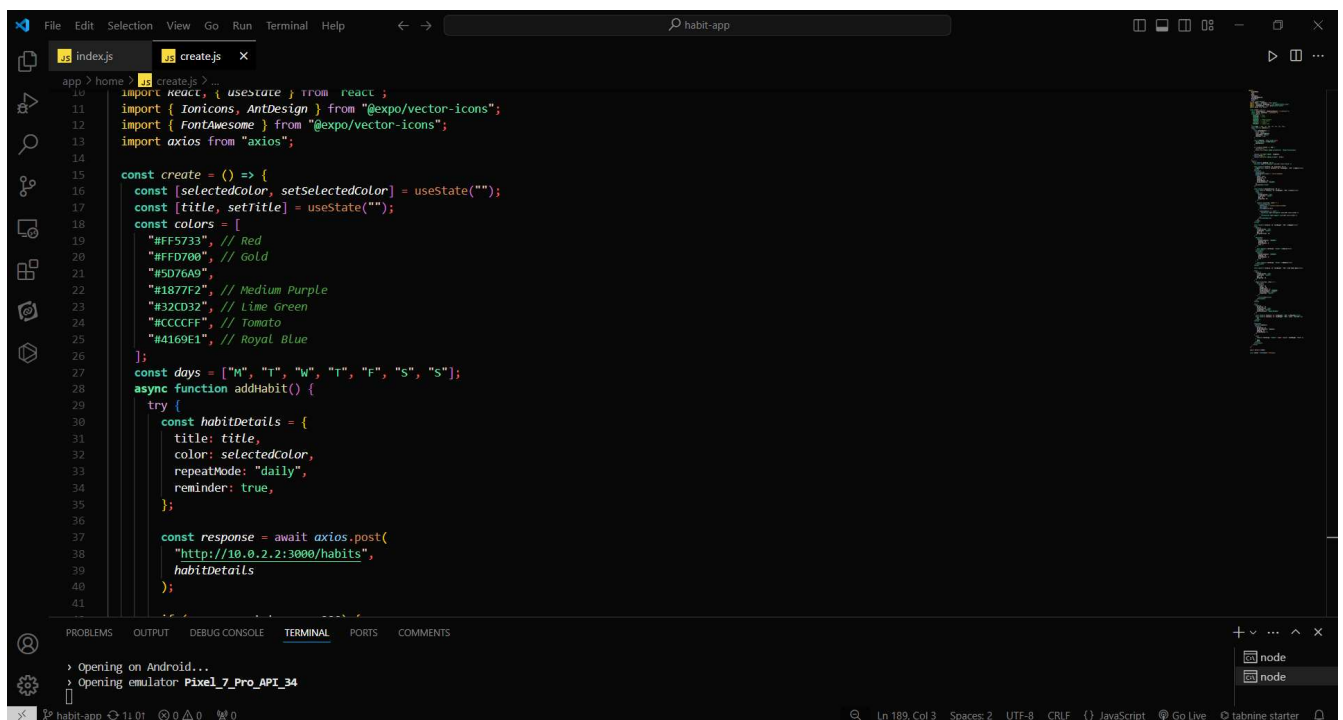
Ln 102, Col 3 Spaces: 2 UTF-8 CRLF {} JavaScript Go Live tabnine starter

Fig 4.6: Home Page Code

## Creation Page:

The interface allows users to create new habits and set parameters for them. Here are the details displayed on the screen:

- **Habit Name:** Reading (This field can be edited by the user)
- **Habit Properties:**
  - Color: The ability to assign a color to the habit is available, but no color has been selected yet.
  - Repeat: The user can choose how often the reminder for this habit recurs. Daily is selected by default, but there is also a weekly option.
  - Reminder: The user can enable or disable reminders for this habit. Reminders are on by default.
  - On these days: By default, the reminder is set to go off on all seven days of the week. The user can deselect specific days.



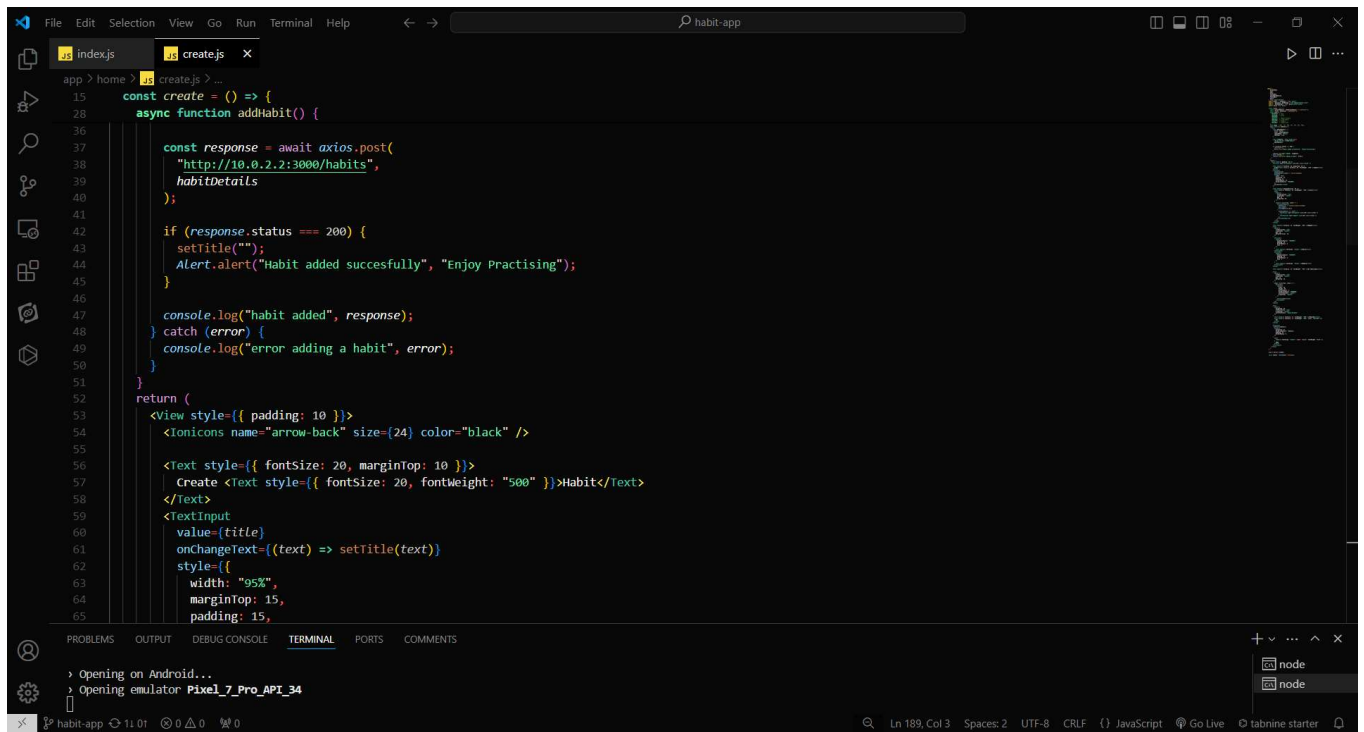
```
File Edit Selection View Go Run Terminal Help
create.js
10
11 import React, { useState } from 'react';
12 import { Ionicons, AntDesign } from '@expo/vector-icons';
13 import { FontAwesome } from '@expo/vector-icons';
14 import axios from 'axios';
15
16 const create = () => {
17   const [selectedColor, setSelectedColor] = useState("");
18   const [title, setTitle] = useState("");
19   const colors = [
20     "#FF5733", // Red
21     "#FFD700", // Gold
22     "#5D6A99", // Medium Purple
23     "#1877F2", // Medium Purple
24     "#32CD32", // Lime Green
25     "#CCCCFF", // Tomato
26     "#4169E1", // Royal Blue
27   ];
28   const days = ["M", "T", "W", "T", "F", "S", "S"];
29   async function addHabit() {
30     try {
31       const habitDetails = {
32         title: title,
33         color: selectedColor,
34         repeatMode: "daily",
35         reminder: true,
36       };
37       const response = await axios.post(
38         "http://10.0.2.2:3000/habits",
39         habitDetails
40       );
41     } catch (error) {
42       console.log(error);
43     }
44   }
45 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS COMMENTS

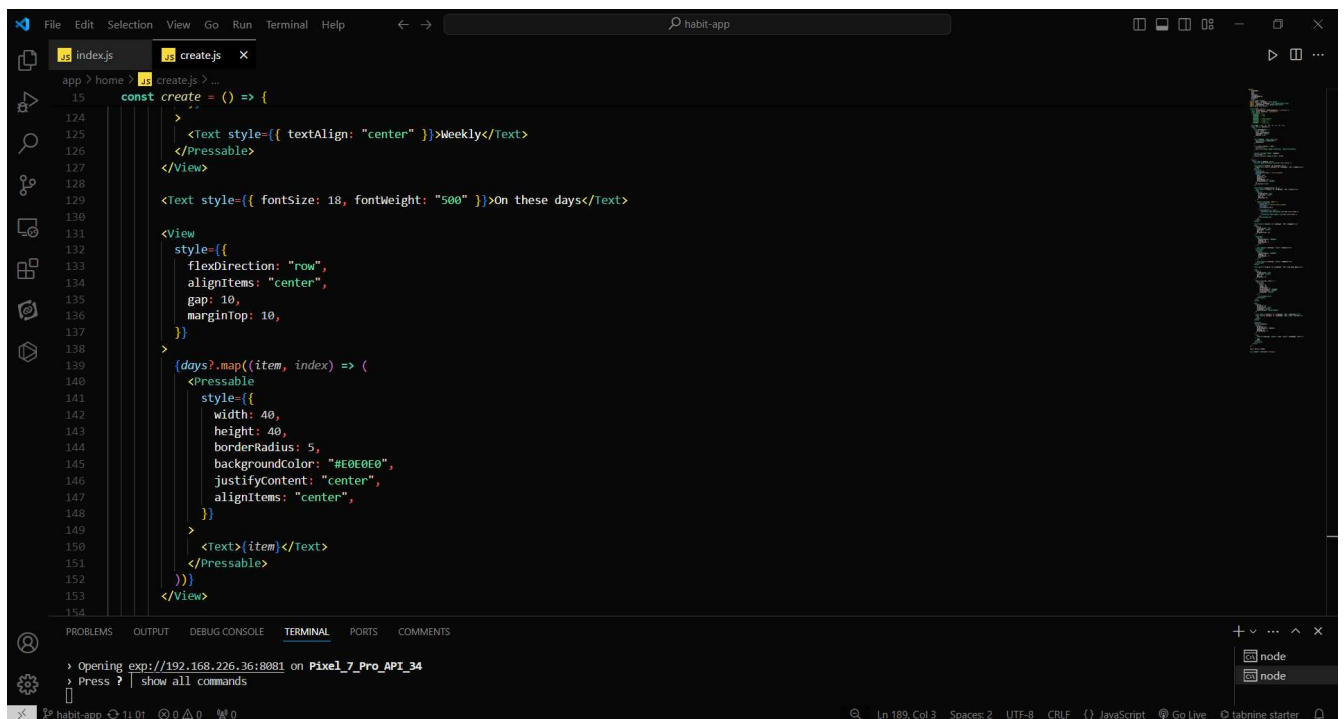
Opening on Android...  
Opening emulator Pixel\_7\_Pro\_API\_34

node  
node

Ln 189, Col 3 Spaces 2 UTF-8 CRLF () JavaScript Go Live tabnine starter



```
15 const create = () => {
28   async function addHabit() {
36
37     const response = await axios.post(
38       "http://10.0.2.2:3000/habits",
39       habitDetails
40     );
41
42     if (response.status === 200) {
43       setTitle("");
44       Alert.alert("Habit added successfully", "Enjoy Practising");
45     }
46
47     console.log("habit added", response);
48   } catch (error) {
49     console.log("error adding a habit", error);
50   }
51 }
52
53 return (
54   <View style={{ padding: 10 }}>
55     <Icons name="arrow-back" size={24} color="black" />
56
57     <Text style={{ fontSize: 20, marginTop: 10 }}>
58       Create <Text style={{ fontSize: 20, fontWeight: "500" }}>Habit</Text>
59     </Text>
60     <TextInput
61       value={title}
62       onChangeText={(text) => setTitle(text)}
63       style={{
64         width: "95%",
65         marginTop: 15,
66         padding: 15,
67       }}
68     />
69   </View>
70 )
```

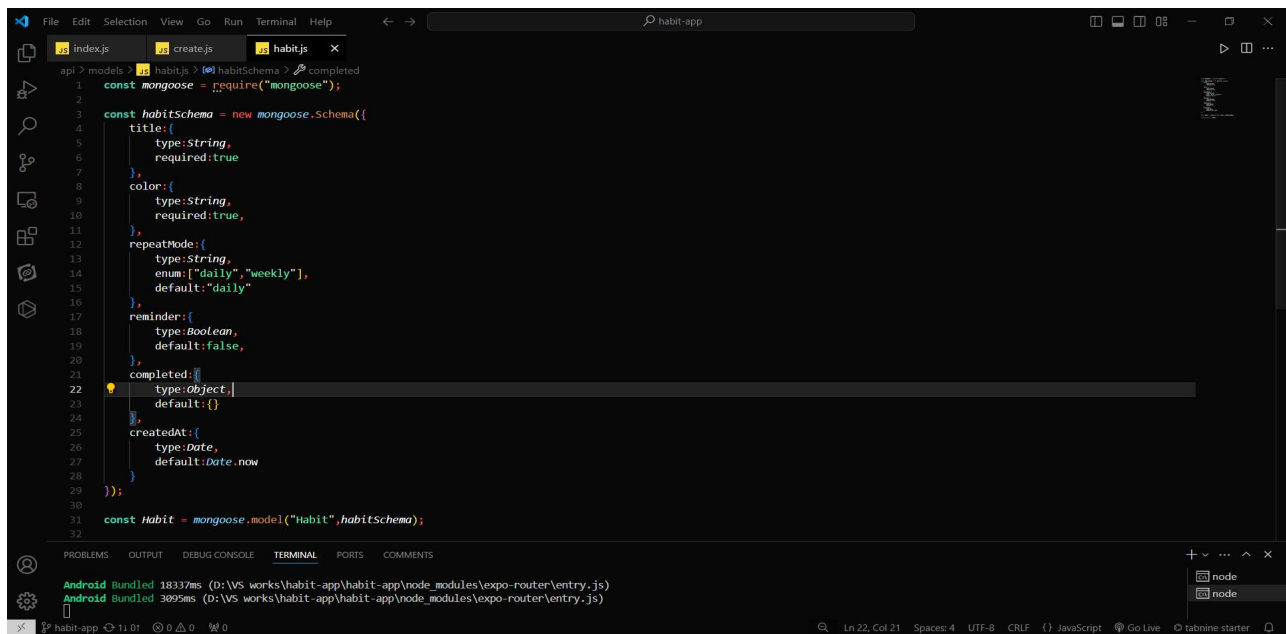


```
124   <Text style={{ textAlign: "center" }}>Weekly</Text>
125   </Pressable>
126 </View>
127
128 <Text style={{ fontSize: 18, fontWeight: "500" }}>On these days</Text>
129
130 <View
131   style={{
132     flexDirection: "row",
133     alignItems: "center",
134     gap: 10,
135     marginTop: 10,
136   }}
137 >
138   {days?.map((item, index) => (
139     <Pressable
140       style={{
141         width: 40,
142         height: 40,
143         borderRadius: 5,
144         backgroundColor: "#E0E0E0",
145         justifyContent: "center",
146         alignItems: "center",
147       }}
148     >
149       <Text>{item}</Text>
150     </Pressable>
151   ))}
152 </View>
153
154
```

Fig 4.7: Create Page Code



## Schema Structure:

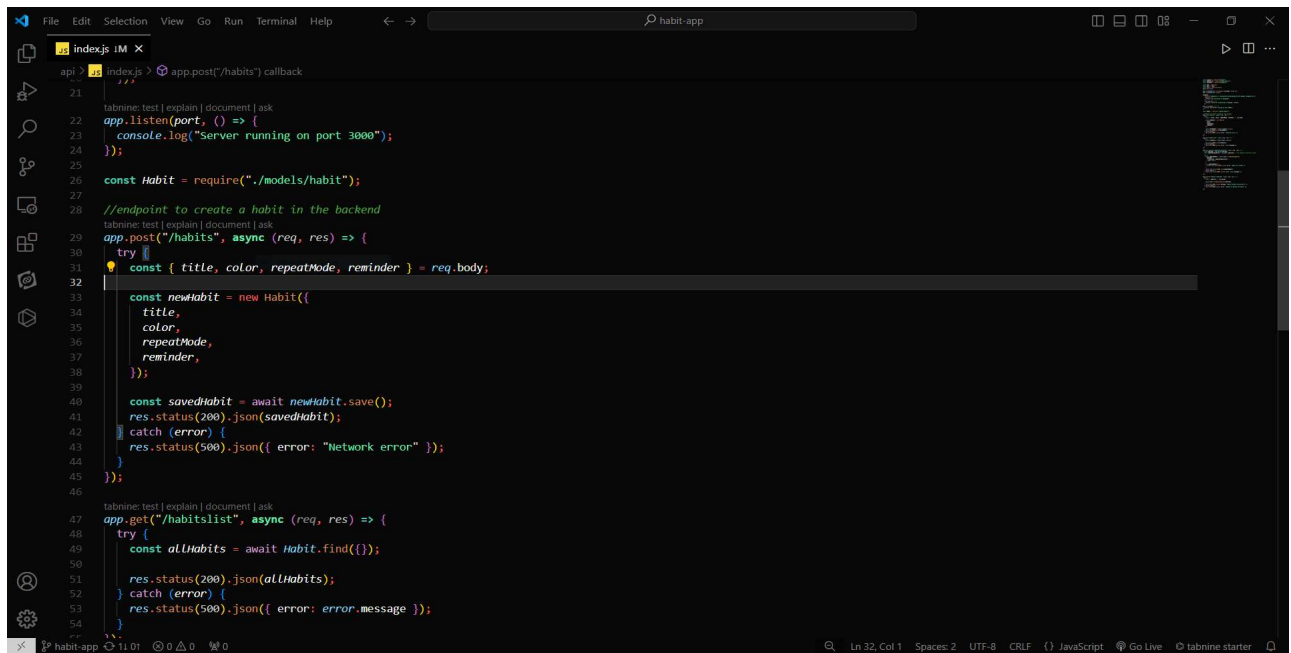
A screenshot of a Visual Studio Code editor window titled 'habit-app'. The editor shows a file named 'habit.js' with a MongoDB schema definition. The schema includes fields for title, color, repeatMode, reminder, completed, and createdAt. The 'completed' field is highlighted with a yellow background. The terminal at the bottom shows the command 'node' being executed.

```
1 const mongoose = require("mongoose");
2
3 const habitSchema = new mongoose.Schema({
4   title: {
5     type: String,
6     required: true
7   },
8   color: {
9     type: String,
10    required: true,
11  },
12  repeatMode: {
13    type: String,
14    enum: ["daily", "weekly"],
15    default: "daily"
16  },
17  reminder: {
18    type: Boolean,
19    default: false,
20  },
21  completed: {
22    type: Object,
23    default: {}
24  },
25  createdAt: {
26    type: Date,
27    default: Date.now
28  }
29 });
30
31 const Habit = mongoose.model("Habit", habitSchema);
32
```

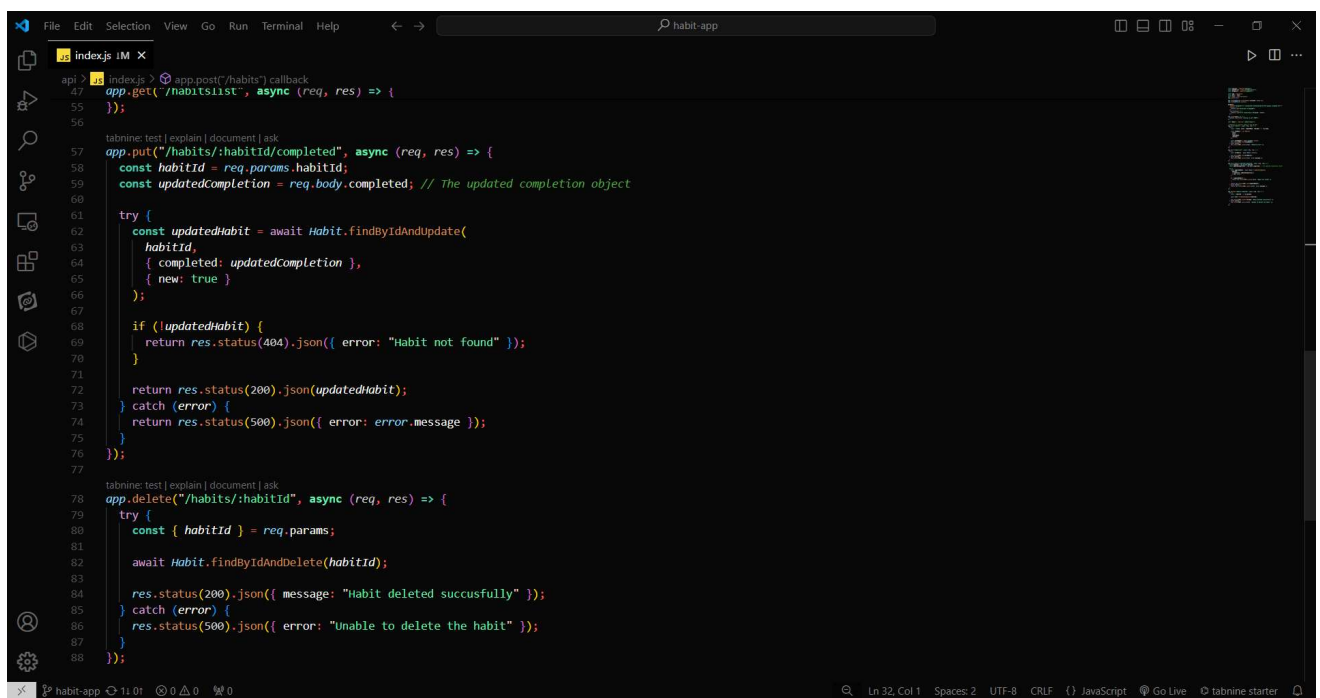
**Fig. 4.8** Schema of habit

## Api File:

This Node.js and Express server sets up a RESTful API to manage habits stored in a MongoDB database. It includes routes for creating, retrieving, updating, and deleting habits. The server uses express for web framework functionality, body-parser to parse incoming request bodies, and mongoose to interact with MongoDB. Cross-Origin Resource Sharing (CORS) is enabled using cors middleware.



```
api > index.js > app.post("/habits") callback
21
22 tabnine: test | explain | document | ask
23 app.listen(port, () => {
24   console.log("Server running on port 3000");
25 });
26
27 const Habit = require("../models/habit");
28
29 //endpoint to create a habit in the backend
30 tabnine: test | explain | document | ask
31 app.post("/habits", async (req, res) => {
32   try {
33     const { title, color, repeatMode, reminder } = req.body;
34
35     const newHabit = new Habit({
36       title,
37       color,
38       repeatMode,
39       reminder,
40     });
41
42     const savedHabit = await newHabit.save();
43     res.status(200).json(savedHabit);
44   } catch (error) {
45     res.status(500).json({ error: "Network error" });
46   }
47 });
48
49 tabnine: test | explain | document | ask
50 app.get("/habitslist", async (req, res) => {
51   try {
52     const allHabit = await Habit.find({});
53     res.status(200).json(allHabit);
54   } catch (error) {
55     res.status(500).json({ error: error.message });
56   }
57 });
```



```
api > index.js > app.post("/habits") callback
54 app.get("/habitslist", async (req, res) => {
55 });
56
57 tabnine: test | explain | document | ask
58 app.put("/habits/:habitId/completed", async (req, res) => {
59   const habitId = req.params.habitId;
60   const updatedCompletion = req.body.completed; // The updated completion object
61
62   try {
63     const updatedHabit = await Habit.findByIdAndUpdate(
64       habitId,
65       { completed: updatedCompletion },
66       { new: true }
67     );
68
69     if (!updatedHabit) {
70       return res.status(404).json({ error: "Habit not found" });
71     }
72
73     return res.status(200).json(updatedHabit);
74   } catch (error) {
75     return res.status(500).json({ error: error.message });
76   }
77 });
78
79 tabnine: test | explain | document | ask
80 app.delete("/habits/:habitId", async (req, res) => {
81   try {
82     const { habitId } = req.params;
83     await Habit.findByIdAndDelete(habitId);
84     res.status(200).json({ message: "Habit deleted succcusfully" });
85   } catch (error) {
86     res.status(500).json({ error: "Unable to delete the habit" });
87   }
88 });
```

Fig 4.9: Api Code

## 4.2.2 Screenshots of working

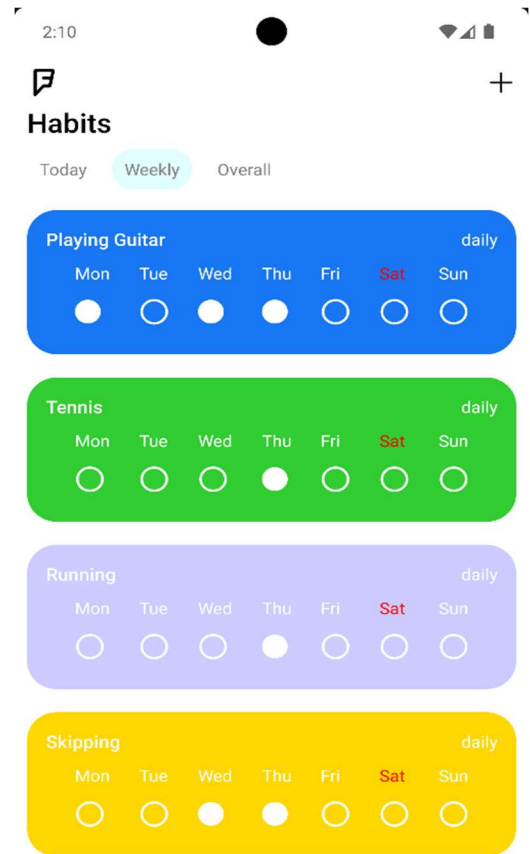
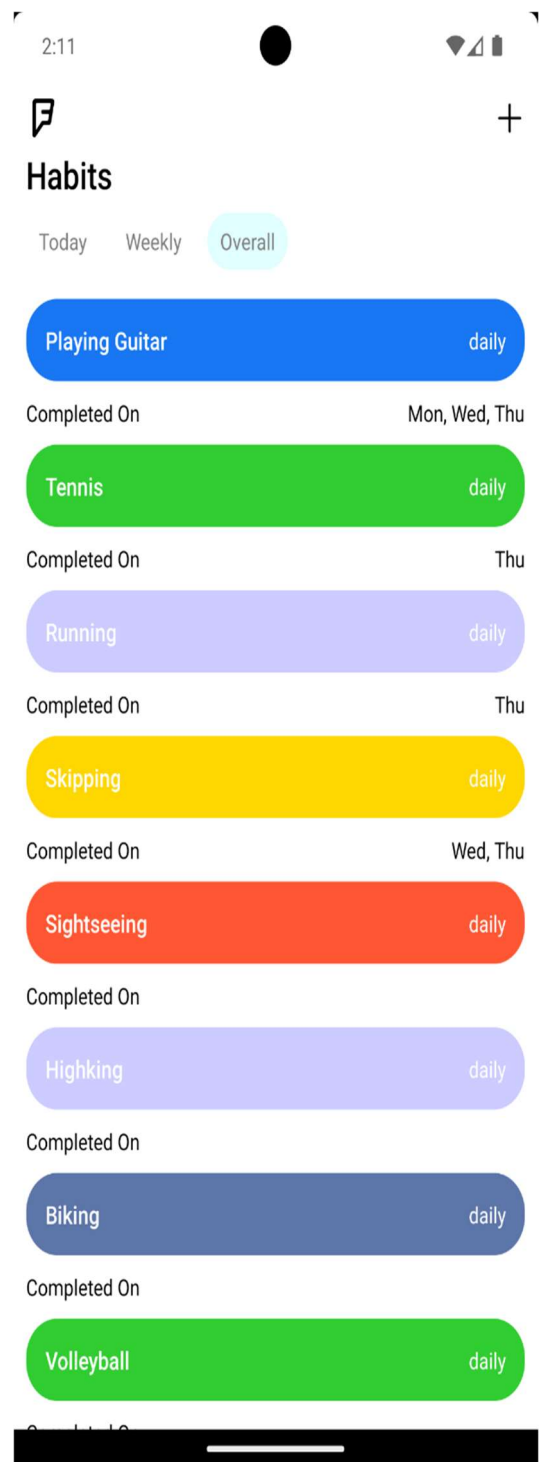
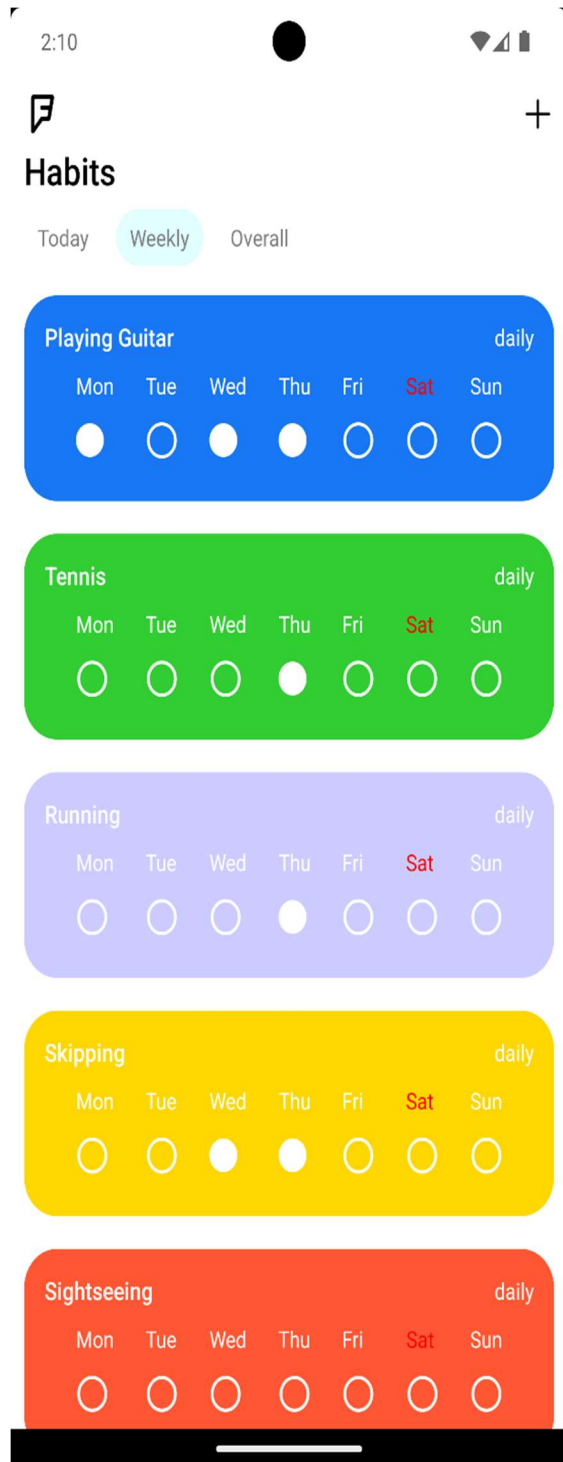
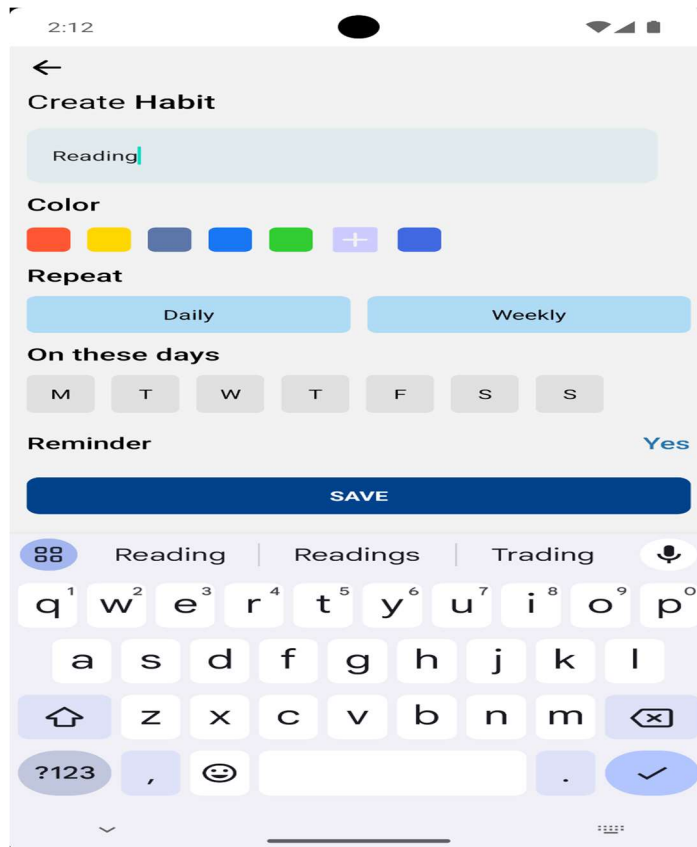


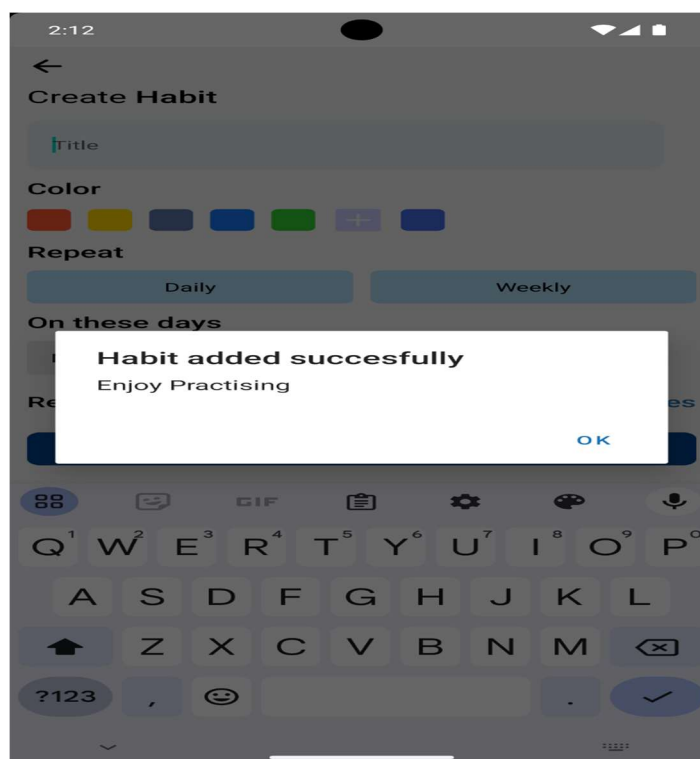
Fig 4.10: Home Page Working



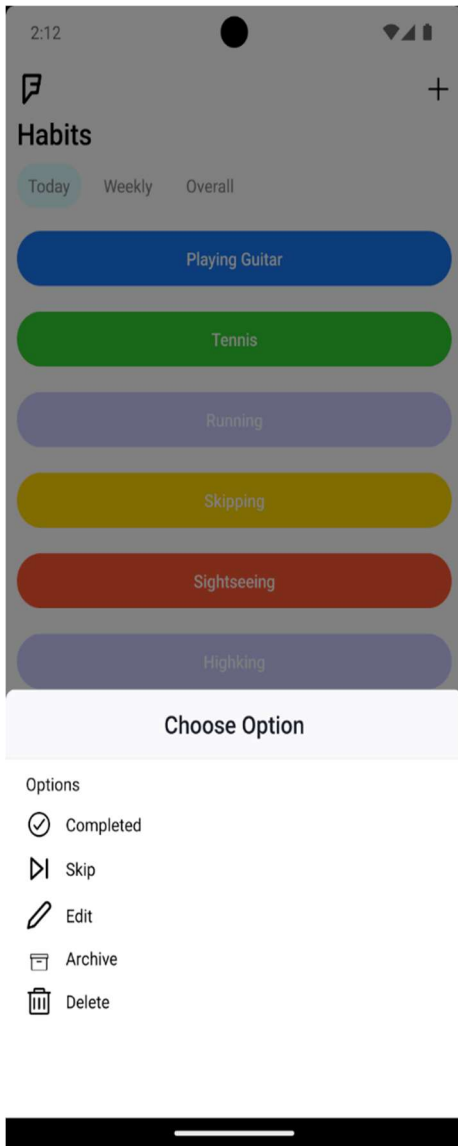
**Fig 4.11: Home Features-Weekly,Overall**



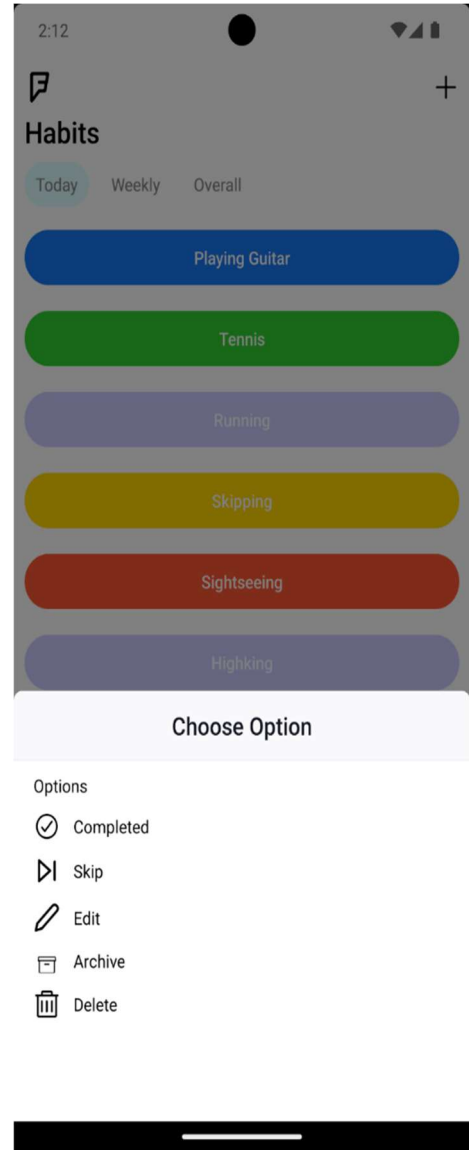
**Fig 4.12 : Create Page**



**Fig 4.13: Pop Up Habit is Added**



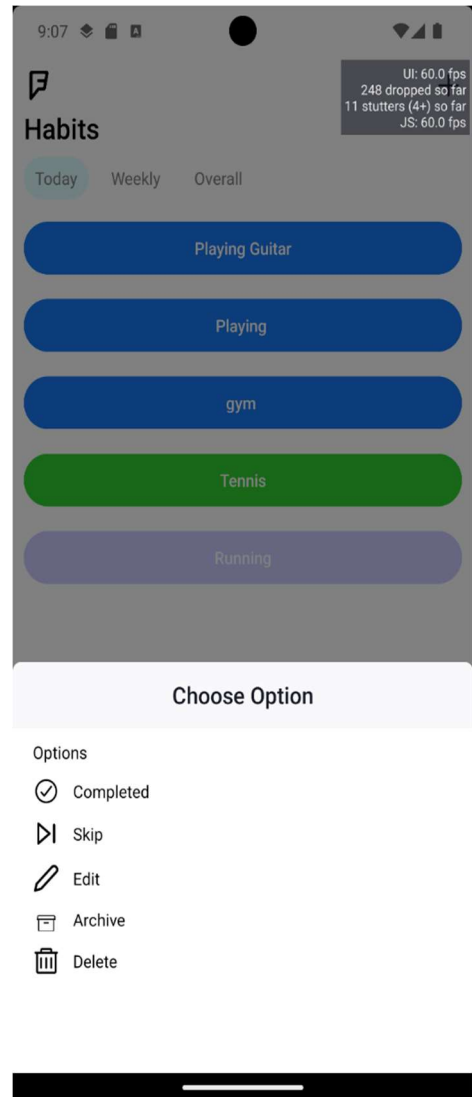
**Fig 4.14 Open Panel**



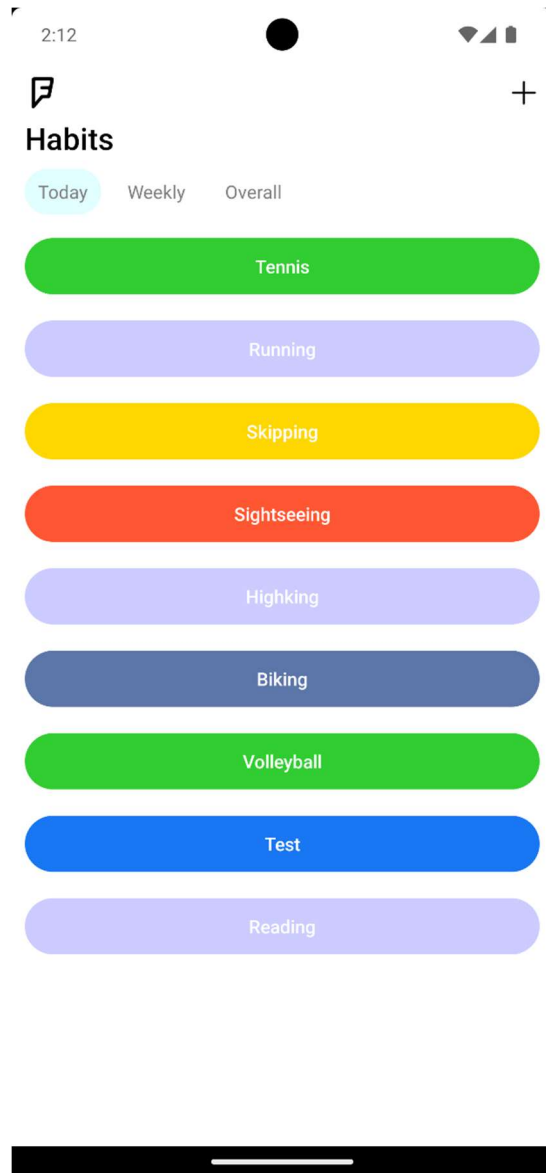
**Fig 4.15: Choosing Completed habit**



**Fig 4.16 :Completed removed from list**



**Fig 4.17: Deleting a habit**



**Fig 4.18 Result on Display**



## **CHAPTER 5.**

### **CONCLUSION AND FUTURE WORK**

#### **5.1. Conclusion**

The project concludes with the successful development of the Habit Tracker. This phase encompassed the deployment of the solution, followed by a comprehensive evaluation. The following sections provide an elaborate conclusion of the project, outlining the expected results, any deviations encountered, and the reasons behind such discrepancies.

##### **5.1.1 Expected Results/Outcome**

The primary objectives of this project were to create a modern, efficient, and user-friendly habit tracking application that caters to the demands of contemporary users. The anticipated results and outcomes were as follows:

- **Streamlined Habit Tracking Process:**

The application aimed to streamline the habit tracking process, enabling users to effortlessly monitor and manage their daily routines.

- **Enhanced User Experience:**

A user-friendly interface was designed to ensure accessibility for users of all ages and technological proficiency levels, fostering a positive user experience.

- **Reliable Data Collection:**

The system was expected to collect accurate and reliable data on users' habits, facilitating informed decision-making and behavior analysis.

##### **5.1.2 Deviations from Expected Results**

During the evaluation and deployment phase, several key findings and deviations from the expected results were identified:

- **Usability:**

While the overall user feedback was positive, some users reported challenges in navigating certain features of the application. These deviations prompted further usability testing and interface refinements to improve user experience.

- **Data Accuracy:**

Although the data collected by the application was mostly accurate, occasional instances of incorrect input were observed due to user error. Strategies were implemented to mitigate these deviations, such as providing clearer instructions and error handling mechanisms.

- **Performance:**

The application experienced occasional performance issues, particularly during periods of high user activity. These deviations were addressed through optimization techniques and server upgrades to ensure smooth operation under varying load conditions.

While the Habit Tracker application largely achieved its objectives, the identified deviations underscore the importance of ongoing refinement and user feedback integration in software development processes. These insights will inform future iterations of the application, ensuring its continued effectiveness and usability for users.

## **5.2. Future work**

Looking ahead, future endeavors for the Habit Tracker project should encompass the following areas:

- **Enhancements in User Experience:**

Continuously improving the user interface and experience based on user feedback and emerging design trends to ensure optimal usability and engagement.

- **Feature Expansion:**

Introducing new features and functionalities, such as goal setting, habit streaks, social sharing, and data analysis tools, to enhance the overall utility and effectiveness of the application.

- **Integration with Wearable Technology:**

Exploring opportunities to integrate the Habit Tracker application with

wearable devices, such as fitness trackers or smartwatches, to seamlessly track habits and activities throughout the day.

- **Personalization and Customization:**

Providing users with the ability to personalize their experience by customizing settings, themes, and notifications according to their preferences and habits.

- **Data Analytics and Insights:**

Implementing advanced data analytics algorithms to provide users with meaningful insights and recommendations based on their habit tracking data, aiding in behavior change and goal achievement.

- **Community Engagement:**

Establishing a community aspect within the application where users can share their progress, challenges, and success stories, fostering a supportive environment for habit formation and maintenance.

- **Accessibility Improvements:**

Ensuring accessibility features are incorporated to accommodate users with diverse needs, such as voice commands, screen reader compatibility, and adjustable font sizes.

- **Platform Expansion:**

Expanding the availability of the Habit Tracker application to multiple platforms, including iOS, web browsers, and desktop environments, to reach a broader audience and enhance user accessibility.

By addressing these areas in future iterations of the project, the Habit Tracker application can evolve into a comprehensive and indispensable tool for individuals seeking to cultivate and sustain healthy habits in their daily lives.

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