

.NET Framework 4.6 and C# 7.0

Lesson 06 : Evaluating
Regular Expressions



Evaluating Regular Expressions



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Introduction



- Regular expressions are a pattern matching standard for string parsing and replacement and is a way for a computer user to express how a computer program should look for a specified pattern in text and then what the program is to do when each pattern match is found.
- The regular expression engine in .NET is a powerful, full-featured tool that processes text based on pattern matches rather than on comparing and matching literal text.
- In most cases, it performs pattern matching rapidly and efficiently. However, in some cases, the regular expression engine can appear to be very slow.

Regular expressions are a pattern matching standard for string parsing and replacement and is a way for a computer user to express how a computer program should look for a specified pattern in text and then what the program is to do when each pattern match is found.

The regular expression engine in .NET is a powerful, full-featured tool that processes text based on pattern matches rather than on comparing and matching literal text. In most cases, it performs pattern matching rapidly and efficiently. However, in some cases, the regular expression engine can appear to be very slow. In extreme cases, it can even appear to stop responding as it processes a relatively small input over the course of hours or even days.

The Regex Class



- C# supports regular expressions through the classes in the **System.Text.RegularExpressions** namespace in the standard .NET framework.

Forming Regular Expressions



- There are three important parts to a regular expression.
 - Anchors are used to specify the position of the pattern in relation to a line of text.
 - Character Sets match one or more characters in a single position.
 - Modifiers specify how many times the previous character set is repeated.

- Example:

- `^#*`
 - `^` - Indicates beginning of line
 - `#` - Character set that matches single character
 - `*` - Modifier that specifies the how many time the previous character set will repeat

Forming Regular Expressions



➤ Anchor Characters (^ and \$):

Pattern	Matches
^A	"A" at the beginning of a line
A\$	"A" at the end of a line
A^	"A^" anywhere on a line
\$A	"\$A" anywhere on a line
^^	"^" at the beginning of a line
\$\$	"\$" at the end of a line

Forming Regular Expressions



➤ Character Sets:

Regular Expression	Matches
[]	The characters "[]"
[0]	The character "0"
[0-9]	Any number
[^0-9]	Any character other than a number
[-0-9]	Any number or a "-"
[0-9-]	Any number or a "-"
[^0-9]	Any character except a number or a "-"
[0-9]	Any number or a "]"
[0-9]	Any number followed by a "]"
[0-9-z]	Any number, or any character between "9" and "z"
[0-9\-\a\]]	Any number, or a "-", a "a", or a "]"

Some Samples



Quantifier	Description	Regex	Matches
*	Matches the preceding character zero or more times.	a*b	b, ab,aab,aaab...etc
+	Matches the preceding character 1 or more times	a+b	Ab,aab,aaab... etc
?	Matches the preceding character zero or one time	a?b	b, ab
^	It is used to match the beginning of a string.	^ Capgemini	Capgemini holds the strength of more than 1 lakh employees in India.
\$	It is used to match the end of a string.	\$ Capgemini	I work with Capgemini
.	Matches any character only once.	C.P	CAP, CEP, COP

Some Samples



Quantifier	Description
\s*	Match zero or more white-space characters.
\s?	Match zero or one white-space character.
\d?	Match zero or more decimal digits.

Examples



➤ Literals and Special Characters:

REGEX: TX

INPUT: TX **MATCH:** true

INPUT: AZ **MATCH:** false

➤ Character Range:

REGEX: [013][FXB]

INPUT: 1X **MATCH:** true

INPUT: 1Z **MATCH:** false

Examples



Character Range: (Contd)

REGEX: [A-Za-z0-9][0-9]

INPUT: i5 **MATCH:** true

INPUT: 1X **MATCH:** false

REGEX: [^AEIOU]

INPUT: X **MATCH:** true

INPUT: E **MATCH:** false

Examples



➤ Quantifiers:

REGEX: [A-Z][A-Z][A-Z]

INPUT: YCA **MATCH:** true

REGEX: [A-Z]{3}

INPUT: YCA **MATCH:** true

REGEX: [0-9]{3}-[0-9]{3}-[0-9]{4}

INPUT: 470-127-7501 **MATCH:** true

INPUT: 75663-2372 **MATCH:** false

Examples



REGEX: [A-Za-z0-9]{2,}

INPUT: YZ1 **MATCH:** true

INPUT: YZSDjhfhSBH2342SDFSDfsw123412 **MATCH:** true

REGEX: [0-3]+[XYZ]*

INPUT: 34 **MATCH:** true

INPUT: 34YYXZZ **MATCH:** true

Examples



➤ Alternation:

REGEX: `[0-9]{3}(35|75)`

INPUT: 75035 **MATCH:** true

INPUT: 75062 **MATCH:** false

IsMatch



- `public bool IsMatch(string input):`
 - Indicates whether the regular expression specified in the `Regex` constructor finds a match in a specified input string.
- `public bool IsMatch(string input, int startat)`
 - Indicates whether the regular expression specified in the `Regex` constructor finds a match in the specified input string, beginning at the specified starting position in the string.
- `public static bool IsMatch(string input, string pattern)`
 - Indicates whether the specified regular expression finds a match in the specified input string

```
class IsMatchDemo
{
    public static bool IsValid(string value)
    {
        return Regex.IsMatch(value, @"^[a-zA-Z0-9]*$");
    }

    static void Main()
    {
        Console.WriteLine(IsValid("DotNetLearningAndDevelopment2019"));
        Console.WriteLine(IsValid("DotNet Learning And Development
2019"));
    }
}
```

Match



- `public MatchCollection Matches(string input)`
 - Searches the specified input string for all occurrences of a regular expression.

```
class MatchCollectionDemo
{
    private static void showMatch(string text, string expression)
    {
        Console.WriteLine("The Expression: " + expression);
        MatchCollection matchCollection = Regex.Matches(text,
expression);
        foreach (Match match in matchCollection)
        {
            Console.WriteLine(match);
        }
    }

    static void Main(string[] args)
    {
        string input = "The Sun Sets in South-west during winter";

        Console.WriteLine("Matching words that start with 'S': ");
        showMatch(input, @"\"bS\S*");
    }
}
```



```
        Console.ReadKey();  
    }  
}
```

Matches



- `public MatchCollection Matches(string input)`
 - Searches the specified input string for all occurrences of a regular expression.

```
class MatchCollectionDemo
{
    private static void showMatch(string text, string expression)
    {
        Console.WriteLine("The Expression: " + expression);
        MatchCollection matchCollection = Regex.Matches(text,
expression);
        foreach (Match match in matchCollection)
        {
            Console.WriteLine(match);
        }
    }

    static void Main(string[] args)
    {
        string input = "The Sun Sets in South-west during winter";

        Console.WriteLine("Matching words that start with 'S': ");
        showMatch(input, @"\"bS\S*");
    }
}
```

```
        Console.ReadKey();  
    }  
}
```

Replace



➤ `public string Replace(string input, string replacement)`

- In a specified input string, replaces all strings that match a regular expression pattern with a specified replacement string.

```
class RegexReplace
{
    static void Main(string[] args)
    {
        string input = "Welcome to Capgemini";
        string pattern = "\\s+";
        string replacement = "_";
        Regex regex = new Regex(pattern);
        string result = regex.Replace(input, replacement);

        Console.WriteLine("Original String: {0}", input);
        Console.WriteLine("Replacement String: {0}", result);
        Console.ReadKey();
    }
}
```

Split



- `public string[] Split(string input)`
 - Splits an input string into an array of substrings at the positions defined by a regular expression pattern specified in the `Regex` constructor.

```
class RegexSplit
{
    static void Main()
    {
        string operation = "3 * 5 = 15";
        string[] operands = Regex.Split(operation, @"\s+");
        foreach (string operand in operands)
        {
            Console.WriteLine(operand);
        }
    }
}
```