System Design Day9: Search Engine System Design

Search Engine Design Summary (with Spring Data + Caching Insight)

📌 Goal

Design a scalable web search engine (like Google) capable of:

- Accepting user search queries.
- Returning relevant site results with titles, descriptions, and URLs.

1. Core Components Overview

- Client: User interface to enter queries.
- API Layer: Accepts queries, handles pagination, fetches relevant data.
- Load Balancer: Distributes traffic to API servers for horizontal scaling.
- Database: Stores metadata about web pages.
- Blob Store: Stores raw page content (e.g., S3).
- Crawlers: Fetch and process internet pages.
- URL Frontier: Manages crawling order and politeness.
- Indexes:
 - Text Index: Word → URLs with frequency.
 - Global Hash Index: Detects duplicate pages.
 - Shard Key Index: Fast URL lookups.

2. API Design

Accepts search queries and returns:

- Title
- Description
- URL
- Supports pagination (page number).
- Scalable via load balancer and stateless API servers.
- Spring Data can be used at the API layer for efficient querying of the index/database.
 - Facilitates flexible repository-based querying.
 - Could integrate caching (e.g., Redis) to store frequently searched terms or results to reduce DB load and latency.

3. Database & Blob Store

- Metadata DB stores:
 - URL
 - Title & Description
 - Content hash (for deduplication)
 - Last updated timestamp
 - Scrape priority
- Blob Store:
 - Stores full HTML/content of pages.
 - Reduces load on DB.
 - Referenced by metadata.

4. Scalability via Sharding

- Metadata DB is sharded by URL (high-cardinality key).
- Enables fast lookups and distributed writes.
- Global Hash Index:
 - Hash → URL mappings

Helps detect duplicates across shards.

Text Index:

- Word → URLs (with frequency)
- Sharded by word
- Used to retrieve top-matching documents for gueries.

5. Indexing & Ranking

- Indexing builds fast lookup capability by creating mappings from words to documents (URLs).
- Ranking algorithms (e.g., TF-IDF, PageRank, machine-learned rankers) ensure **relevance** in returned results.
- Lookup (index) + Ranking (score) = Effective Search Experience

6. Crawler Infrastructure

- Crawlers fetch content from the internet.
- Extract new URLs from fetched pages (recursive discovery).
- Must respect robots.txt files:
 - Use a **robots.txt cache** to avoid repeated fetches.
- · Scale demands:
 - 100B pages, updated every 10 days → ~231K concurrent crawls.
 - Requires 10K+ crawler nodes.
 - Distributed geographically to optimize bandwidth and latency.

7. URL Frontier: Managing Crawling Order

Handles:

- Priority:
 - High-priority sites (e.g., news) crawled more often.
 - Implemented via multiple priority queues.

Politeness:

- Only one crawler per host at a time to prevent overload.
- Achieved via host-specific queues and timestamped heap.

URL Frontier Design:

Priority Queues:

- Categorized by freshness needs.
- Router chooses queues based on weighted probabilities.

• Host Queues + Heap:

- Each host assigned a queue.
- Heap tracks next eligible crawl time per host.
- Prevents multiple crawlers from hitting same host simultaneously.

Router:

Moves URLs from priority queues to host queues as needed.

8. System Flow

Ingestion (Crawling):

- 1. Crawler fetches URL from URL Frontier.
- 2. Checks robots.txt (from cache).
- 3. Downloads page, hashes content.
- 4. If unique:
 - · Store content in blob store.
 - Store metadata in DB.
 - Update global hash/text indexes.
- 5. Extract new URLs → URL Frontier.

Query Flow:

- 1. User sends query to API.
- 2. API queries **text index** → retrieves matching URLs.

- 3. Fetch metadata from DB.
- 4. Optionally fetch content from blob store.
- 5. Ranking applied to sort most relevant results.
- 6. **Spring Data** + **Caching** (e.g., Redis) can reduce response time for repeated queries.

9. Scalability & Efficiency

- Metadata DB (~30TB) → Sharded.
- Raw content (~200PB) → Offloaded to blob store.
- Crawler bandwidth: ~2 Tbps → Requires geo-distribution.
- URL Frontier:
 - ~5TB of URLs → Mostly on disk, partial in RAM.
 - Heap in memory is lightweight and recoverable.

10. Possible Extensions

- Fault Tolerance: Recovery if any node (selector, queue, API) fails.
- Close Duplicate Detection: Use shingles (rather than just hashes).
- Advanced Indexing Techniques: TF-IDF, inverted index optimization.
- Security & Abuse Prevention: Rate limiting, spam URL filtering.
- Freshness & TTL Handling: Ensure search results stay relevant.

Final Design Summary Diagram (High-level Flow)

