System Design Day 1: CAP Theorem

1. What is the **CAP Theorem?**

- Consistency (C): Every read receives the most recent write.
- Availability (A): Every request receives a non-error response (even if stale).
- **Partition Tolerance (P)**: The system continues operating despite network failures between nodes.

In any distributed system where network partitions are possible (which is most real-world systems), you **must choose** between C and A. You cannot guarantee all three.

2. Choosing Between C and A

CP: Consistency + Partition Tolerance

- Maintains correctness by rejecting or delaying reads/writes during a partition.
- **Example**: Banking systems—better to delay a transaction than risk inconsistent balances.
 - Finance like share market
 - Ticketing Apps

AP: Availability + Partition Tolerance

- Always responds, even if some data is outdated (eventual consistency).
- **Example**: Social media feeds—users see posts even if some replicas lag.

Practical systems: Cassandra and DynamoDB follow AP, while MongoDB (default) leans CP.

Video Streaming Apps like Netflix

3. Real-World Tuning & Examples

- DynamoDB: Lets you choose durability vs speed you can request strongly consistent or eventual reads. <u>Splunk</u>
- SQL databases (e.g., MySQL, PostgreSQL): often default to strong consistency (CP), especially with master-slave setups—writes may pause during failover. <u>Wikipedia+3Exponent+3DEV Community+3</u>
- Cassandra & Dynamo: Default to AP, but can be tuned per operation for quorum reads/writes
- Own Example: In almost all our projects we have used CP as we need data consistency.

4. Best Practices for Consistency in Spring Boot

- 1. Use <a>©Transactional smartly, even for nested methods.
- 2. Avoid complex distributed transactions prefer SAGA/eventual consistency.
- 3. Use strong types and validation to reduce data issues at boundaries.
- 4. Centralize audit/logging to track cross-service consistency.
- 5. Monitor using observability tools (e.g., Spring Sleuth, Zipkin).

Layer	How Spring Boot Ensures Consistency
Database	@Transactional , JPA flush modes
Microservices	SAGA, orchestration, retries
Caching	@CacheEvict , write-through, TTL
Messaging	Eventual consistency, deduplication
Replication	DB-specific configs (e.g., read quorum)