

# C-Programming

## Practical: 1

Aim: Programs to understand the basic datatypes  
I/O.

Source Code:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int roll;
    char name[30];
    long int mob;
    float per;
    char grade;
    char add[50];
    clrscr();
    printf("***** Demonstration of Datatypes*****")
    printf("\n Enter the Roll no. : ");
    scanf("%d", &roll);
    printf("Enter the name of student:");
    scanf("%s", name);
    printf("Enter the grade:");
    scanf("%c", &grade);
    printf("Enter the mobile number");
    scanf("%s", mob);
    printf("Your roll number is: %d", roll);
    printf("\n Name of the student is: %s", name);
    getch();
}
```

Output: <sup>as</sup>

\* \* \* \* Demonstration of Datatypes \* \* \* \*

Enter the Roll No: 1774

Enter the name: Pushpraj Singh

Enter your mobile no: 9833440010.

Your Roll no is: 1774

Name of student is: Pushpraj

Aim:-

(b) WAP to find the area of circle.

Source code:-

```
#include <stdio.h>
#include <stdio.h>
void main()
{
    float radius, area;
    clrscr();
    printf("Enter radius: \n");
    scanf("%f", &radius);
    area = 3.14 * radius * radius;
    printf("area of circle is %.2f \n", area);
    getch();
}
```

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Output:

Enter radius: 4

Area of circle is: 50.24

01 : Readnum > Rstr?

2 : Readnum > Rstr?

3 : Readnum out to noitibba

4 : Readnum out to noitibba

5 : Readnum out to noitibba

6 : Readnum out to noitibba

7 : Readnum out to noitibba

8 : Readnum out to noitibba

9 : Readnum out to noitibba

10 : Readnum out to noitibba

11 : Readnum out to noitibba

12 : Readnum out to noitibba

13 : Readnum out to noitibba

14 : Readnum out to noitibba

15 : Readnum out to noitibba

16 : Readnum out to noitibba

17 : Readnum out to noitibba

18 : Readnum out to noitibba

19 : Readnum out to noitibba

20 : Readnum out to noitibba

21 : Readnum out to noitibba

22 : Readnum out to noitibba

23 : Readnum out to noitibba

24 : Readnum out to noitibba

25 : Readnum out to noitibba

26 : Readnum out to noitibba

27 : Readnum out to noitibba

28 : Readnum out to noitibba

29 : Readnum out to noitibba

## Practical: 2

A.)

Aim: Write a C program which will show the use of various different types of operators.

### #Arithmetic Operators

Source Code:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int num1, num2, add, sub, mul, div;
    clrscr();
    printf("Enter 1st number: ");
    scanf("%d", &num1);
    printf("Enter 2nd number: ");
    scanf("%d", &num2);
    add = num1 + num2;
    printf("Addition of 2 numbers: %.d\n", add);
    sub = num1 - num2;
    printf("Subtraction of 2 numbers: %.d\n", sub);
    mul = num1 * num2;
    printf("Multiplication of 2 numbers: %.d\n", mul);
    div = num1 / num2;
    printf("Division of 2 numbers: %.d", div);
    getch();
}
```

OUTPUT:

Enter 1<sup>st</sup> number: 10

Enter 2<sup>nd</sup> number: 5

Addition of two numbers: 15

Subtraction of two numbers: 5

Multiplication of two numbers: 50

Division of two numbers: 2

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## # Logical Operators

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
Void main()
```

```
{ int x, y, z, value1, value2, value3, value4;
```

```
clrscr();
```

```
printf("Enter 1st value: ");
```

```
scanf("%d", &x);
```

```
printf("Enter 2nd value: ");
```

```
scanf("%d", &y);
```

```
printf("Enter 3rd value: ");
```

```
scanf("%d", &z);
```

```
value1 = (x > y) & & (z > y);
```

```
printf("Value1 is: %d \n", value1);
```

```
value2 = (x == y) & & (z < y);
```

```
printf("Value2 is: %d \n", value2);
```

```
value3 = (x < y) || (z == y);
```

```
printf("Value3 is: %d \n", value3);
```

```
value4 = !(x == y);
```

```
printf("Value4 is: %d \n", value4);
```

```
value5 = (x == y);
```

```
printf("Value5 is: %d ", value5);
```

```
getch();
```

```
}
```

OUTPUT:

30

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Enter 1<sup>st</sup> value: 9

Enter 2<sup>nd</sup> value: 8

Enter 3<sup>rd</sup> value: 2

Value 1 is: 0

Value 2 is: 1

Value 3 is: 1

Value 4 is: 0

Value 5 is: 1

## E:\location\

## # Ternary Operators

```
#include <conio.h>
```

```
#include <stdio.h>
```

```
Void main()
```

```
{
```

```
int a = 100, b = 20, c = 50, big;
```

```
clrscr();
```

```
big = a > b ? a : c ? a : b;
```

```
printf("The biggest number is : %d", big);
```

```
getch();
```

```
}
```

08

109

### OUTPUT:

The biggest number is: 100.

P: euler +2, H  
S: euler brg 100  
S: euler big 100

O: 2i Eule  
E: 2i S euler  
T: 2i S euler  
O: 2i N euler  
E: 2i Z euler

## Practical: 3

Aim: Decision Statements

Q) WAP to find out odd and even number.

Algorithm:

Step-1: Start

Step-2: Take input; Read a number from the user

Step-3: Check if number  $\% 2 == 0$  then  
print Even number or print odd number.

Step-4: EXIT.

Source Code:

```
#include <Stdio.h>
#include <Conio.h>
Void main()
{
    int n;
    clrscr();
    printf("Enter a number: ");
    scanf("%d", &n);
    if(n%2 == 0)
    {
        printf("Even number: ");
    }
    else;
    {
        printf("Odd number: ");
    }
}
```

## OUTPUT:

32

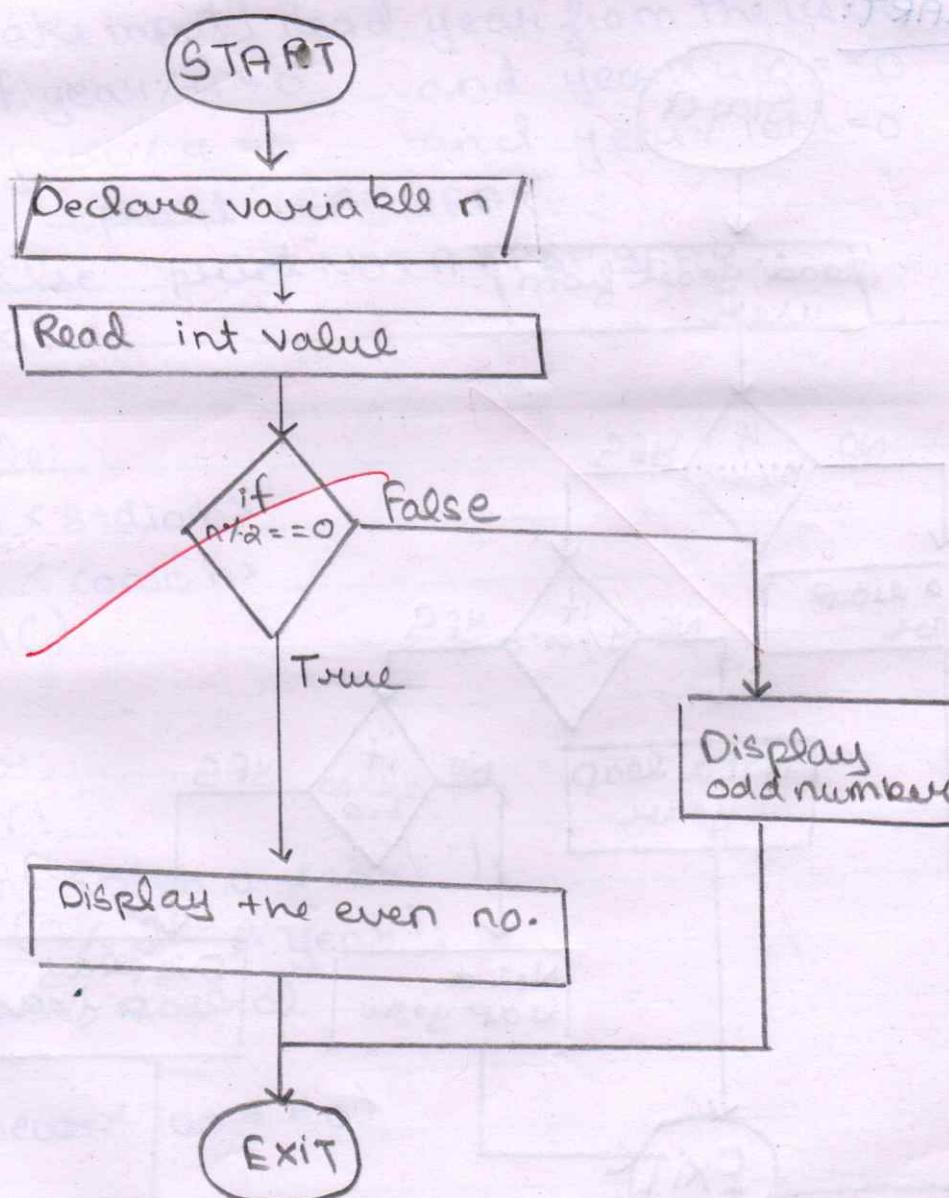
Enter a number: 20

Even number.

Enter a number: 17

Odd number.

## FLOWCHART:



Q.) WAP to find the entered year is a leap year or not.

### Algorithm:

Step.1: Start

Step.2: [Take input] Read year from the user.

Step.3: if  $\text{year} \% 4 = 0$  and  $\text{year} \% 400 == 0$   
 $\text{year} \% 4 = 0$  and  $\text{year} \% 100 != 0$   
 print "LEAP YEAR".

Else print "NOT A LEAP YEAR".

Step.4: EXIT

### Source Code:

```
#include <stdio.h>
#include <conio.h>
Void main()
{
    int year;
    clrscr();
    printf("Enter a year: ");
    Scanf("%d" & year);
    if (year \% 4 == 0)
    {
        if (year \% 100 == 0)
        {
            if (year \% 400 == 0)
            {
                printf("LEAP YEAR")
            }
        }
    }
}
```

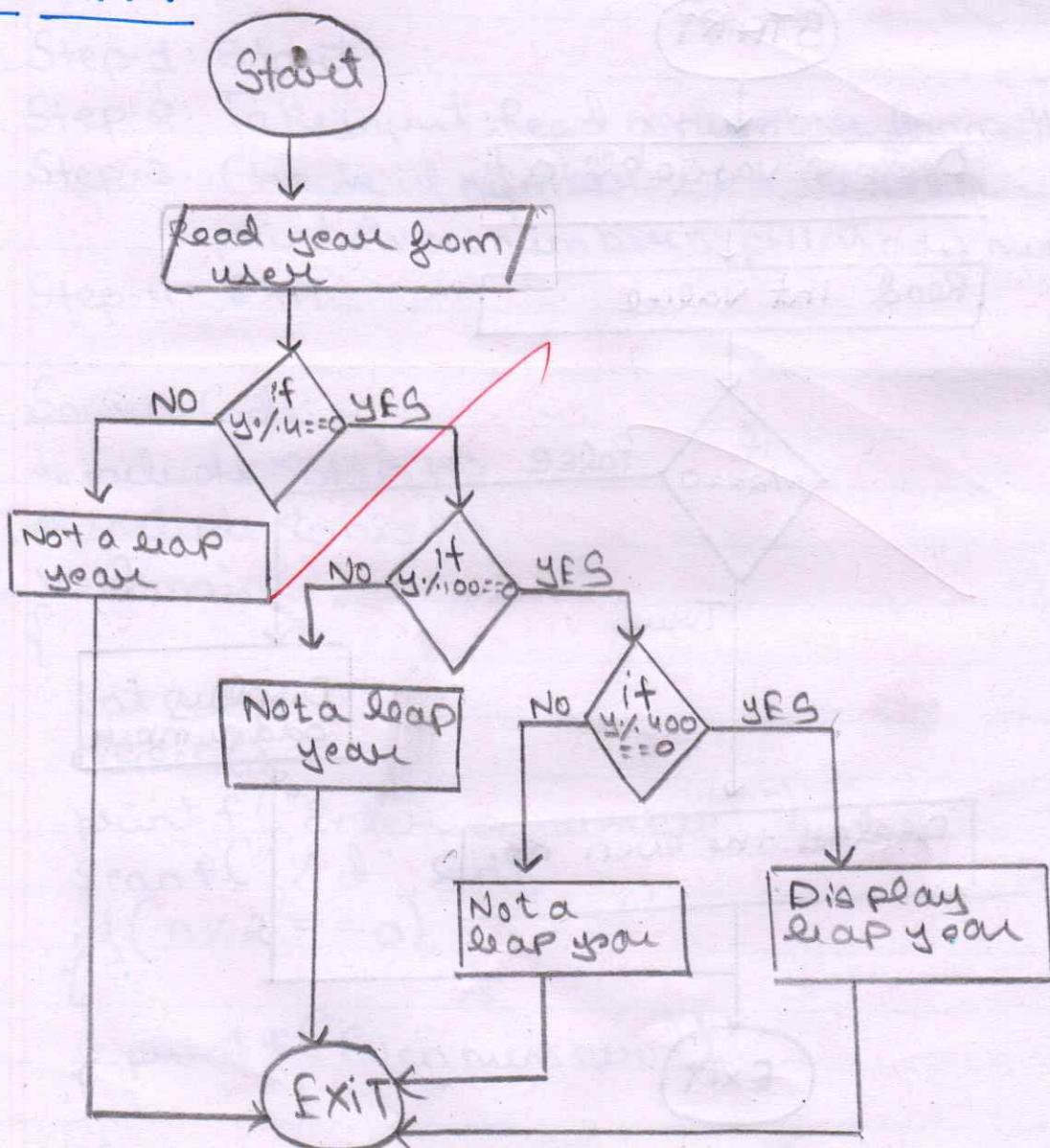
OUTPUT:

SS

Enter a year: 2017  
NOT A LEAP YEAR

Enter a year: 2020  
leap year.

FLOWCHART:



```

else
{
    printf("NOT a Leap year")
}

else
{
    printf(" NOT A LEAP Year")
}

else
{
    printf("NOT A LEAP YEAR")
}

getch();
}

```

Q.) WAP to find whether the character is vowel or consonant.

Algorithm:

Step-1: Start

Step-2: [Take Input] Read character's values from user

Step-3: [Check] if value == 'a' || value == 'e' ||

value == 'i' || value == 'o' || value == 'u' ||

$\text{value} = "A" \text{ || value} = "E" \text{ || value} = "I" \text{ || value} = "O" \text{ || value} = "U"$

Step 4: EXIT

### Source Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    char a;
    clrscr();
    printf("Enter the alphabet:");
    scanf("%c", &a);
    if (a == 'a' || a == 'e' || a == 'i' || a == 'o' || a == 'u' || a == 'A' || a == 'E' || a == 'I' || a == 'O' || a == 'U')
    {
        printf("VOWEL");
    }
    else
    {
        printf("consonant");
    }
    getch();
}
```

## OUTPUT:

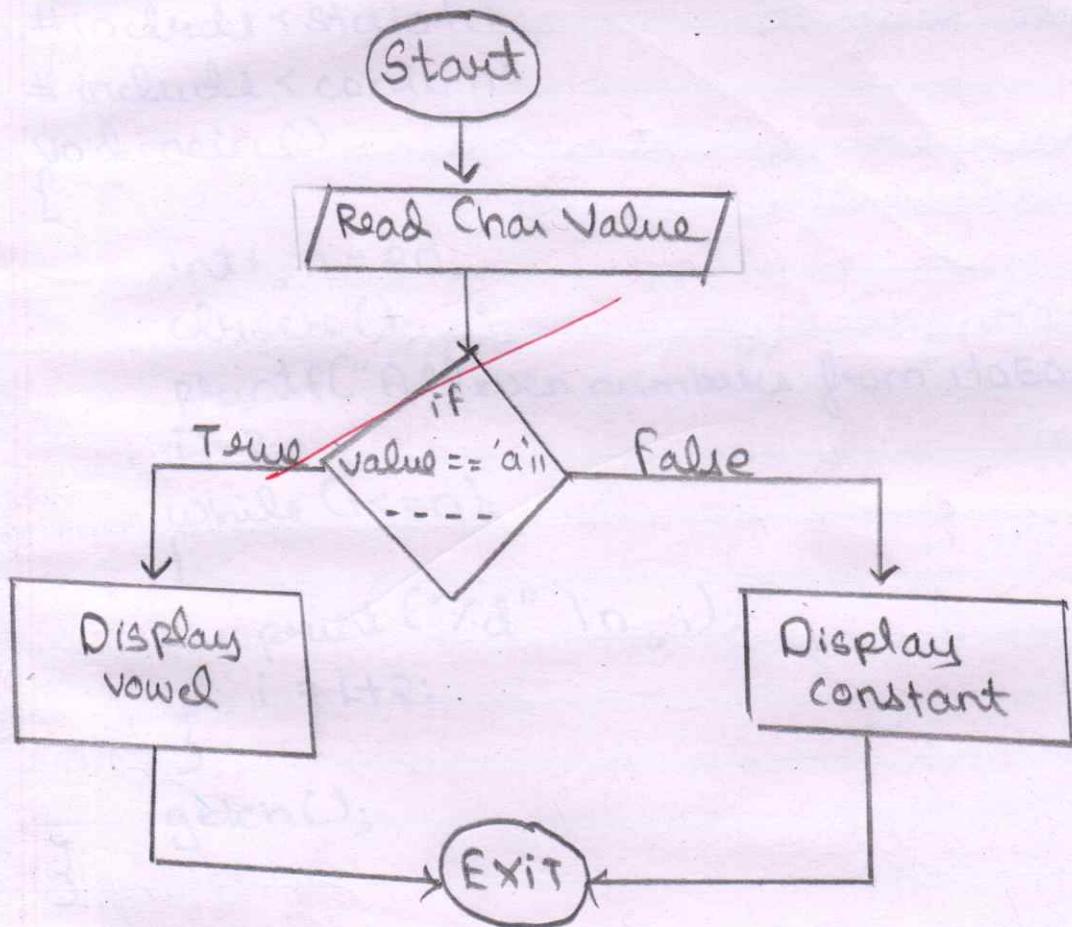
36

TUTORIAL

Enter a alphabet: A  
Vowel

Enter a alphabet: x  
Consonant

## FLOWCHART:



Practical : 4

continues

Aim: Write a program to print even numbers between 1-50 using while loop.

Source Code:

```
#include <stdio.h>
#include <conio.h>
Void main()
{
    int i, n = 20;
    clrscr();
    printf("All even numbers from 1 to 50 are: \n");
    i = 2;
    while (i <= n);
    {
        printf("%d \n", i);
        i = i + 2;
    }
    getch();
}
```

OUTPUT:

38

All even numbers from 1 to 50 are:

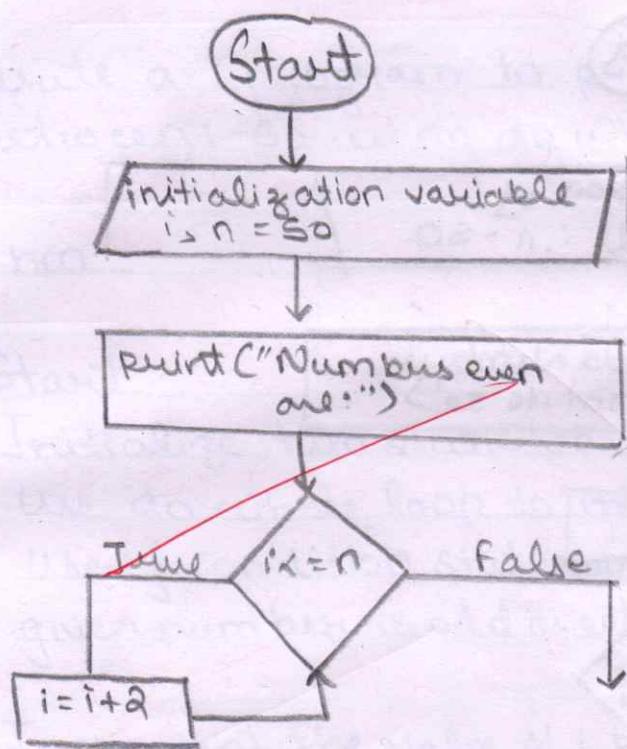
2  
4  
6  
8  
10  
12  
14  
16  
18  
20  
22  
24  
26  
28  
30  
32  
34  
36  
38  
40  
42  
44  
46  
48  
50.

Algorithm:

P: [Algorithm]

- Step.1: Start trying of making a program
- Step.2: Initialize two variable with static variable where  $n=50$  &  $i=2$ .
- Step.3: Use while loop for printing the even numbers upto range 50.
- Step.4: Adding 2 to current even numbers will give next even number.
- Step.5: Display the appropriate output.
- Step.6: Exit.

FLOWCHART:



b) Aim: Write a C program to print odd numbers between 1-50 using do while loop.

Algorithm:

Step 1: Start

Step 2: Initialize two static variable  $n=50, i=1$

Step 3: Use do while loop to iterate from 1 to 50.

Step 4: Use if condition statement to check whether given number is odd or even.

Step 5: Increment the value of  $i$  by 1.

Step 6: Display the appropriate output.

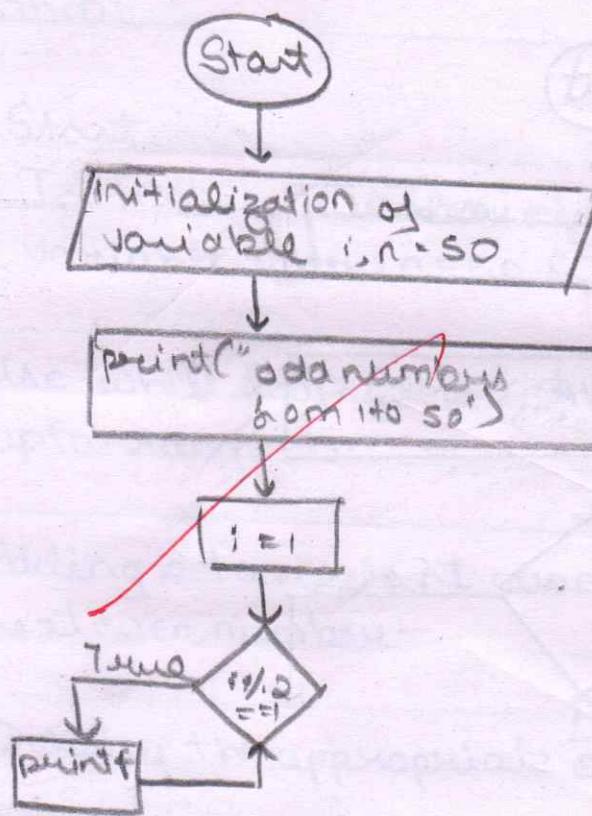
Step 7: Stop.

Source Code:

```
#include <stdio.h>
#include <conio.h>
Void main()
{
    int i, n = 50;
    clrscr();
    printf("Odd numbers from 1 to 50 are:\n", n);
    i = 1;
    do
    {
        if (i % 2 == 1)
```

FLOWCHART: 38

: 19A



vedi nel book printf (char & \n); seg o storia  
 } goal elice ob piani 02-1 recuted  
 i++;  
 while (i <= n);  
 getch();  
 }  
 i = i, 02 = n. Adesso si torna a scrivere il resto  
 -02 at i e n. I valori di goal si trovano abitualmente  
 venti di simboli di transizione non utilizzati; i 02 sono  
 now in bold e quindi non uscirà più

-02 i 02 solo sull'ultimo carattere  
 -02 i 02 stringa legge entro la riga  
 -02 i 02

02 i 02  
 02 i 02  
 02 i 02  
 02 i 02

02 = n, i 02  
 (02 i 02)  
 02 i 02

02 i 02

(i == s) 21  
 } 21

OUTPUT:

40

FUNCFIRST

Odd numbers from 1 to 50 are:

1  
3  
5  
7  
9  
11  
13  
15  
17  
19  
21  
23  
25  
27  
29  
31  
33  
35  
37  
39  
41  
43  
45  
47  
49

c) Aim: Write a C program to print sum of all even number between 1 to n using for loop.

Algorithm:

Step-1: Start

Step-2: Initialize three variable from these two is static one is dynamic

~~i = 2; sum = 0; r;~~ more edit ret 37 trying

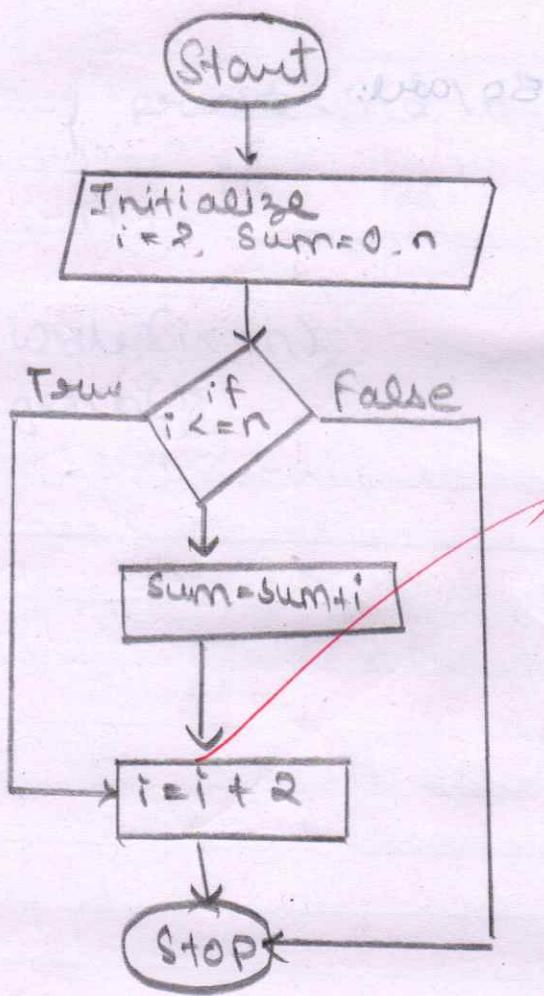
Step-3: Use for loop for check the even numbers and print upto the given range.

Step-4: Add current even number to sum.

Step-5: Display the appropriate output.

Step-6: Stop.

FLOWCHART:



Source Code: taking ot morpgong I o etwew  
good sol. boiu noti nreutid red mru

```
#include <stdio.h>
#include <conio.h>
```

```
Void main()
{
```

```
    Int i, n, sum=0;
```

```
    clrscr();
```

```
    printf("Enter the range:");
```

```
    Scanf("%d %d", &n);
```

```
    for (i=2; i<=n, i=i+2)
```

```
        sum = sum + i;
```

```
}
```

```
    printf("Sum of all even numbers upto the range is %d", sum);
```

```
    getch();
```

## OUTPUT:

42

:stu9t00

Enter the range: 10

Sum of all even numbers up to the range are: 30.

Ans:  
for i=1 to 20 do

## Practical: 5

A) Aim:- Write a C program to print the input array elements.

Source Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20];
    int size, i;
    clrscr();
    printf("Enter number less than 20:");
    scanf("%d", &size);
    for(i=0; i<size; i++)
    {
        printf("Enter number less than 20:");
        scanf("%d", &size);
    }
    printf("\n the displayed array \n:");
    for(i=0; i<size, i++)
    {
        printf("Enter a[%d]: %d", i);
    }
    getch();
}
```

Output: 5

Enter the number less than 20: 5

Enter the ~~a[0]~~ no. of element 3

Enter the ~~a[1]~~ no. of element 2

Enter the ~~a[2]~~ no. of element 4

Enter the ~~a[3]~~ no. of element 1

Enter the ~~a[4]~~ no. of element 8.

The displayed array:

Enter a[0] 5

Enter a[1] 22

Enter a[2] 4

Enter a[3] 1

Enter a[4] 8

## B: Insertion

Algorithm:

- Step 1 Start
- Step 2 Declare an array of user specified size.
- Step 3 Initialize two variables of integer type i.e size and i
- Step 4: Take range from the user that to be printed which should be less than the specified size of an array.
- Step 5: Use Nested for conditional loop for printing the elements in array.
- Step 6: STOP.

B.) Aim: To find the sum of elements of the arrays.

Source Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20], sum = 0, size, i;
    clrscr();
    printf("Enter no. less than 20:");
    scanf("%d", &size);
    for (i = 0, i < size, i++)
    {
        printf("Enter a[%d] no. of element: ", i);
        scanf("%d", &a[i]);
    }
    printf("In the displayed array\n");
    for (i = 0, i < size, i++)
    {
        sum = sum + a[i];
    }
    printf("Sum of the arrays : [%d]", sum);
    getch();
}
```

OUTPUT: 14

Enter the number less than 20: 5

Enter the  $a[0]$  no. element 2

Enter the  $a[1]$  no. element 3

Enter the  $a[2]$  no. element 1

Enter the  $a[3]$  no. element 2

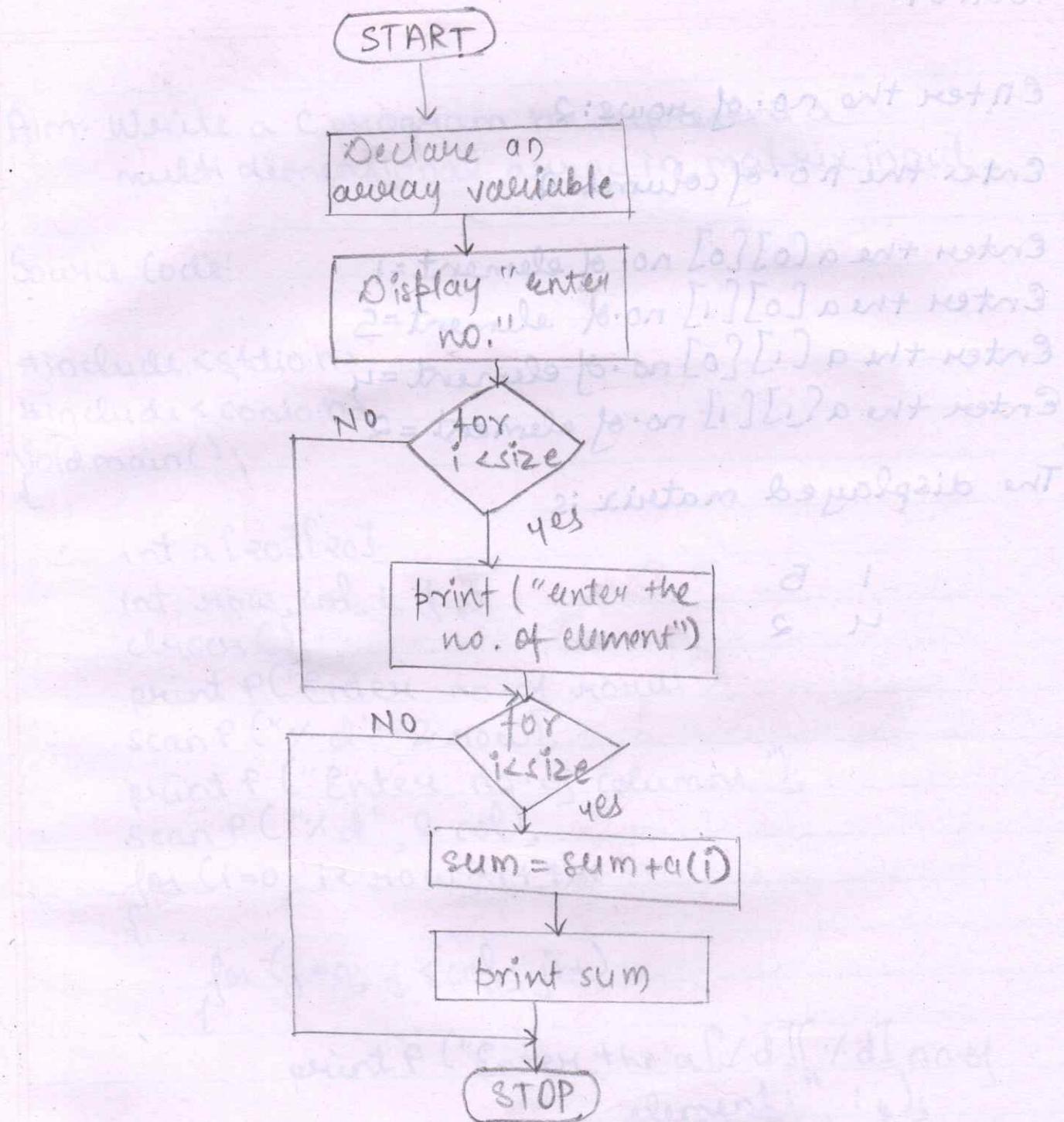
Enter the  $a[4]$  no. element 3

The displayed array:

Sum of the array [ii]

## Algorithm:

- 1) Start.
- 2) Declare an array of integer type of user specified size.
- 3) Initialize three variable one of the static type and two of dynamic type i.e sum=0, i, size.
- 4) Take range from the user, that to be printed and add, which should be less than the specified size of an array.
- 5) Use Nested for conditional loop.
- 6) Adding the elements of the array.
- 7) Print
- 8) STOP.



(c) Aim: Write a C program to represent a multi dimensional array in matrix input.

Source Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20][20];
    int row, col, i, j;
    clrscr();
    printf("Enter no. of rows:");
    scanf("%d", &row);
    printf("Enter no. of columns:");
    scanf("%d", &col);
    for (i=0; i<row; i++)
    {
        for (j=0; j<col; j++)
        {
            printf("Enter the a[%d][%d] no. of element:", i, j);
            scanf("%d", &a[i][j]);
        }
    }
    printf("The displayed matrix is\n");
    for (i=0; i<row; i++)
    {
        for (j=0; j<col; j++)
            printf("%d ", a[i][j]);
        printf("\n");
    }
}
```

OUTPUT: 34

Enter the no. of rows: 2

Enter the no. of columns: 2

Enter the  $a[0][0]$  no. of element = 1

Enter the  $a[0][1]$  no. of element = 5

Enter the  $a[1][0]$  no. of element = 4

Enter the  $a[1][1]$  no. of element = 2

The displayed matrix is

$$\begin{matrix} 1 & 5 \\ 4 & 2 \end{matrix}$$

```

for(j=0; j<col; j++)
{
    cout << a[i][j];
}
cout << endl;
getch();

```

Algorithm:

- START
- Declare multidimensional array and no. of rows, columns i and j
- Display the no. of rows.
- Scan the same.
- Similarly for columns.
- Use the for conditional for accessing the array elements
- Use another for loop for displaying the array values
- STOP

## Practical: 6

### functions

Aim: To accept a number from user and find factorial

Algorithm:

Step.1: Declare a function which will accept one argument as number.

Step.2: Accept a number from user to factorial of it.

Step.3: Call the declared function or defined function and pass the input entered by user using function name.

Step.4: Define the declared function and use for loop to calculate factorial of entered number and return the result to the function call statement using return function.

Q.) WAP to find factorial of a number using recursion function.

```
#include <stdio.h>
#include <conio.h>
int factorial (int n);
Void main ()
{
    clrscr();
    int x, fact;
    printf ("\n Enter value of x:");
    scanf ("%d", &x);
    fact = factorial (x);
    printf ("\n Factorial of %d = %d", x, fact);
    getch();
}

int factorial (int n)
{
    int f;
    if (n == 1)
        return (1);
    else
        f = n * factorial (n - 1);
    return (f);
}
```

**OUTPUT:**

Enter the value of x: 4  
factorial of 4 = 24.

and merge both  
digits & print

let step no 10 mark

P1

Algorithm:  
Step 1: Define a function which will calculate the sum of digits.

Step 2: Take a number from user which contains at least two digits.

Step 3: Call the function defined above and function is calculate sum of digits.

Step 4: Define the body of function definition and accept type two integer variables.

Step 5: Use for while loop and perform calculation accordingly.

Step 6: Print the value of sum to calculate.

Solution Code:

```
#include <stdio.h>
#include <conio.h>
void sum (int n)
{
    main()
}
```

2) Program to find sum of digits of entered numbers:

Algorithm: Step.1: Start

Step.2: Define a function which will calculate the sum of digits.

Step.3: Take a number from user which contains at least two digits.

Step.4: Call the function defined above main function to calculate sum of digits.

Step.5: Define the body of function defined above and accept define two integer variables.

Step.6: Use the while loop and perform calculation accordingly.

Step.7: Print the value of sum so calculated.

Step.8: STOP.

Source Code:-

```
#include <stdio.h>
#include <conio.h>
Void sum (int n)
Void main ()
{
```

## OUTPUT:

Enter a number:

1774.

Sum of digits is:

19.

```

int num;
class sum {
    public void sum() {
        int num;
        System.out.println("Enter a number : ");
        Scanner sc = new Scanner(System.in);
        num = sc.nextInt();
        System.out.println("Sum of digits of " + num + " is " + sum);
    }
}

```

```

class sum {
    public void sum(int n) {
        int s = 0;
        while (n > 0) {
            int r = n % 10;
            s = s + r;
            n = n / 10;
        }
        System.out.println("Sum of digits of " + n + " is " + s);
    }
}

```