# **BlockChain**

# **Installation procedures:**

Installing pipx

```
python3 -m pip install --user pipx
python3 -m pipx ensurepath
```

#### Installing brownie

```
pipx install eth-brownie
```

Issue wtih above: Unable to install other pacages

**Updated version** for installing brownie(05-032022):

```
pip install eth-brownie
```

#### **Accounts**

Checking all accounts

```
brownie accounts list
```

#### Adding accounts

```
brownie accounts new myAccount
```

### Interacting with accounts programatically

Loading accounts

```
from brownie import accounts
account = accounts.load("testAccount")
```

Adding accounts via private key

```
from brownie import accounts account = accounts.add(<private_key that you want to add.Can be found in Ganache>)
```

Loading smart contracts

Lets say that CrudOp.sol file has following code

```
pragma solidity ^0.4.22;
contract UserCrud {
   struct UserStruct {
   .....
```

While importing we give UserCrud instead of CrudOp

```
from brownie import UserCrud
```

### **Opening Brownie console**

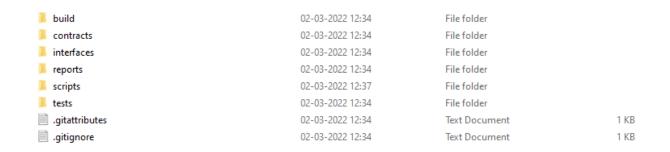
```
brownie console
```

### Creating a new brownie project

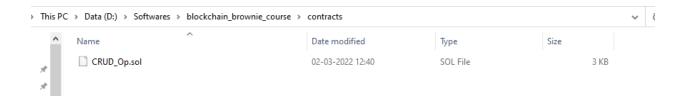
1)Initiate a new project

```
brownie init
```

2)Once the above command is executed you should see a file structure similar to follow



3) Within contract files , insert the smart contract file(.sol) that you want deployed



4) Within scripts create a new file named deploy with the following code . For testing

```
def main():
   print("Hello")
```

## **Fetching Smart contracts from servers**

 $Link: \underline{https://eth-brownie.readthedocs.io/en/stable/deploy.html\#interacting-with-\underline{deployed-contracts}\\$ 

To restore a deleted ProjectContract instance, or generate one for a deployment that was handled outside of Brownie, use the ContractContainer.at method.

#### Verifying Deployment Source Code %

Brownie features automatic source code verification for solidity contracts on all networks supported by etherscan. To verify a contract while deploying it, add the <code>publish\_source=True</code> argument:

```
acct = accounts.load('deployment_account')
Token.deploy("My Real Token", "RLT", 18, 1e28, {'from': acct}, publish_source=True)
```

Verifying already deployed contracts is also possible as long as you set the identical compiler settings:

```
token = Token.at("0x114A107C1931de1d5023594B14fc19d077FC4dfD")
Token.publish_source(token)
```

#### Warning

Make sure all your source files use the same compiler version, otherwise the verification will fail.

```
from brownie import accounts, UserCrud, Contract
orgName = "GrayLogic"
regNo = 223
name = "Amos"
course = "Hindi"
certificate = "passed"
userAddressList = []
def fetchContract(address):
 contractData = UserCrud.at(address)
  print("Contract fetched : ",contractData)
def deploy_simple_storage():
 account = accounts[0]
  simpleStorage = UserCrud.deploy({"from":account})
  # simpleStorage.insertUser(account,orgName,regNo,name,course,certificate)
  print(type(simpleStorage))
  print(type(UserCrud))
  print(simpleStorage)
def addUser():
 # print(ac)
  accounts.add()
  account = accounts[-1]
```

```
simpleStorage = UserCrud[-1]
  simpleStorage.insertUser(account,orgName,regNo,name,course,certificate)
 userAddressList.append(account)
def retrieveAllUsers():
 for i in userAddressList:
    retrieveUserDetails(i)
def retrieveUserDetails(address):
 # print("helo?")
  # account = accounts[0]
  print("Users got : ",UserCrud[-1].getUser(address))
def updateUserName():
 simpleStorage = UserCrud[-1]
# simpleStorage.updateUserName(account,orgName,regNo,name,course,certificate)
def main():
 # deploy_simple_storage()
 # addUser()
 # addUser()
 # print("User Addresses : ",userAddressList)
 # retrieveAllUsers()
  fetchContract("0xBa6Cd7a25D4bD876c42Ca8fdBfA3582A56789F2C")
```

Remember to set contract address not fetching address

CREATED CONTRACT ADDRESS

0×Ba6Cd7a25D4bD876c42Ca8fdBfA3582A56789F2C