Dokumentacja do projektu o sortowaniach:

Tabele
Sortowanie 30 000 elementów:

| | Ι | | I |
|----------------|---------------|----------|------------------|
| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
| SelectionSort | Random | 1.190000 | 30000 |
| SelectionSort | Increasing | 1.147000 | 30000 |
| SelectionSort | Decreasing | 1.089000 | 30000 |
| SelectionSort | V_shape | 1.148000 | 30000 |
| | | | |
| InsertionSort | Random | 0.633000 | 30000 |
| InsertionSort | Increasing | 0.000000 | 30000 |
| InsertionSort | Decreasing | 1.179000 | 30000 |
| InsertionSort | V_shape | 0.574000 | 30000 |
| | | | |
| QuickSort | Random | 0.004000 | 30000 |
| QuickSort | Increasing | 2.562000 | 30000 |
| QuickSort | Decreasing | 1.769000 | 30000 |
| QuickSort | V_shape | 1.278000 | 30000 |
| | | | |
| HeapSort | Random | 0.008000 | 30000 |
| HeapSort | Increasing | 0.005000 | 30000 |
| HeapSort | Decreasing | 0.005000 | 30000 |
| HeapSort | V_shape | 0.006000 | 30000 |

Sortowanie 20 000 elementów:

| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
|----------------|---------------|----------|------------------|
| SelectionSort | Random | 0.506000 | 20000 |
| SelectionSort | Increasing | 0.573000 | 20000 |
| SelectionSort | Decreasing | 0.512000 | 20000 |
| SelectionSort | V_shape | 0.540000 | 20000 |
| | | | |
| InsertionSort | Random | 0.269000 | 20000 |
| InsertionSort | Increasing | 0.000000 | 20000 |
| InsertionSort | Decreasing | 0.705000 | 20000 |
| InsertionSort | V_shape | 0.284000 | 20000 |
| | | | |
| QuickSort | Random | 0.003000 | 20000 |
| QuickSort | Increasing | 1.184000 | 20000 |
| QuickSort | Decreasing | 0.818000 | 20000 |
| QuickSort | V_shape | 0.577000 | 20000 |
| | | | |
| HeapSort | Random | 0.005000 | 20000 |
| HeapSort | Increasing | 0.003000 | 20000 |
| HeapSort | Decreasing | 0.005000 | 20000 |
| HeapSort | V_shape | 0.005000 | 20000 |

Sortowanie 15 000 elementów:

| Rodzaj danych | Czas (s) | Wielkość (ilość) |
|---------------|---|--|
| Random | 0.299000 | 15000 |
| Increasing | 0.298000 | 15000 |
| Decreasing | 0.274000 | 15000 |
| V_shape | 0.295000 | 15000 |
| | | |
| Random | 0.148000 | 15000 |
| Increasing | 0.000000 | 15000 |
| Decreasing | 0.309000 | 15000 |
| V_shape | 0.160000 | 15000 |
| | | |
| Random | 0.002000 | 15000 |
| Increasing | 0.662000 | 15000 |
| Decreasing | 0.461000 | 15000 |
| V_shape | 0.325000 | 15000 |
| | | |
| Random | 0.003000 | 15000 |
| Increasing | 0.003000 | 15000 |
| Decreasing | 0.003000 | 15000 |
| V_shape | 0.002000 | 15000 |
| | Random Increasing Decreasing V_shape Random Increasing V_shape Random Increasing V_shape Random Increasing Decreasing Decreasing Decreasing Decreasing Decreasing Decreasing | Random 0.299000 Increasing 0.298000 Decreasing 0.274000 V_shape 0.295000 Random 0.148000 Increasing 0.000000 Decreasing 0.309000 V_shape 0.160000 Random 0.002000 Increasing 0.461000 V_shape 0.325000 Random 0.003000 Increasing 0.003000 Decreasing 0.003000 Decreasing 0.003000 |

Sortowanie 10 000 elementów:

| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
|----------------|---------------|----------|------------------|
| SelectionSort | Random | 0.127000 | 10000 |
| SelectionSort | Increasing | 0.126000 | 10000 |
| SelectionSort | Decreasing | 0.119000 | 10000 |
| SelectionSort | V_shape | 0.124000 | 10000 |
| | | | |
| InsertionSort | Random | 0.063000 | 10000 |
| InsertionSort | Increasing | 0.000000 | 10000 |
| InsertionSort | Decreasing | 0.129000 | 10000 |
| InsertionSort | V_shape | 0.065000 | 10000 |
| | | | |
| QuickSort | Random | 0.002000 | 10000 |
| QuickSort | Increasing | 0.287000 | 10000 |
| QuickSort | Decreasing | 0.202000 | 10000 |
| QuickSort | V_shape | 0.148000 | 10000 |
| | | | |
| HeapSort | Random | 0.002000 | 10000 |
| HeapSort | Increasing | 0.002000 | 10000 |
| HeapSort | Decreasing | 0.001000 | 10000 |
| HeapSort | V_shape | 0.002000 | 10000 |

Sortowanie 5000 elementów:

| | I | | 1 |
|----------------|---------------|----------|------------------|
| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
| SelectionSort | Random | 0.033000 | 5000 |
| SelectionSort | Increasing | 0.033000 | 5000 |
| SelectionSort | Decreasing | 0.031000 | 5000 |
| SelectionSort | V_shape | 0.032000 | 5000 |
| | | | |
| InsertionSort | Random | 0.017000 | 5000 |
| InsertionSort | Increasing | 0.000000 | 5000 |
| InsertionSort | Decreasing | 0.032000 | 5000 |
| InsertionSort | V_shape | 0.021000 | 5000 |
| | | | |
| QuickSort | Random | 0.001000 | 5000 |
| QuickSort | Increasing | 0.077000 | 5000 |
| QuickSort | Decreasing | 0.050000 | 5000 |
| QuickSort | V_shape | 0.038000 | 5000 |
| | | | |
| HeapSort | Random | 0.001000 | 5000 |
| HeapSort | Increasing | 0.000000 | 5000 |
| HeapSort | Decreasing | 0.000000 | 5000 |
| HeapSort | V_shape | 0.001000 | 5000 |
| | | | |

Sortowanie 2000 elementów:

| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
|----------------|---------------|----------|------------------|
| SelectionSort | Random | 0.005000 | 2000 |
| SelectionSort | Increasing | 0.005000 | 2000 |
| SelectionSort | Decreasing | 0.005000 | 2000 |
| SelectionSort | V_shape | 0.005000 | 2000 |
| | | | |
| InsertionSort | Random | 0.003000 | 2000 |
| InsertionSort | Increasing | 0.000000 | 2000 |
| InsertionSort | Decreasing | 0.005000 | 2000 |
| InsertionSort | V_shape | 0.002000 | 2000 |
| | | | |
| QuickSort | Random | 0.000000 | 2000 |
| QuickSort | Increasing | 0.012000 | 2000 |
| QuickSort | Decreasing | 0.008000 | 2000 |
| QuickSort | V_shape | 0.006000 | 2000 |
| | | | |
| HeapSort | Random | 0.001000 | 2000 |
| HeapSort | Increasing | 0.000000 | 2000 |
| HeapSort | Decreasing | 0.000000 | 2000 |
| HeapSort | V_shape | 0.000000 | 2000 |

Sortowanie 1000 elementów:

| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
|----------------|---------------|----------|------------------|
| SelectionSort | Random | 0.001000 | 1000 |
| SelectionSort | Increasing | 0.001000 | 1000 |
| SelectionSort | Decreasing | 0.003000 | 1000 |
| SelectionSort | V_shape | 0.001000 | 1000 |
| | | | |
| InsertionSort | Random | 0.000000 | 1000 |
| InsertionSort | Increasing | 0.000000 | 1000 |
| InsertionSort | Decreasing | 0.001000 | 1000 |
| InsertionSort | V_shape | 0.001000 | 1000 |
| | | | |
| QuickSort | Random | 0.000000 | 1000 |
| QuickSort | Increasing | 0.004000 | 1000 |
| QuickSort | Decreasing | 0.002000 | 1000 |
| QuickSort | V_shape | 0.003000 | 1000 |
| | | | |
| HeapSort | Random | 0.000000 | 1000 |
| HeapSort | Increasing | 0.000000 | 1000 |
| HeapSort | Decreasing | 0.000000 | 1000 |
| HeapSort | V_shape | 0.001000 | 1000 |

Sortowanie 500 elementów:

| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
|----------------|---------------|----------|------------------|
| SelectionSort | Random | 0.000000 | 500 |
| SelectionSort | Increasing | 0.001000 | 500 |
| SelectionSort | Decreasing | 0.000000 | 500 |
| SelectionSort | V_shape | 0.001000 | 500 |
| | | | |
| InsertionSort | Random | 0.000000 | 500 |
| InsertionSort | Increasing | 0.000000 | 500 |
| InsertionSort | Decreasing | 0.001000 | 500 |
| InsertionSort | V_shape | 0.000000 | 500 |
| | | | |
| QuickSort | Random | 0.000000 | 500 |
| QuickSort | Increasing | 0.001000 | 500 |
| QuickSort | Decreasing | 0.001000 | 500 |
| QuickSort | V_shape | 0.000000 | 500 |
| | | | |
| HeapSort | Random | 0.000000 | 500 |
| HeapSort | Increasing | 0.000000 | 500 |
| HeapSort | Decreasing | 0.000000 | 500 |
| HeapSort | V_shape | 0.000000 | 500 |

Sortowanie 10 elementów:

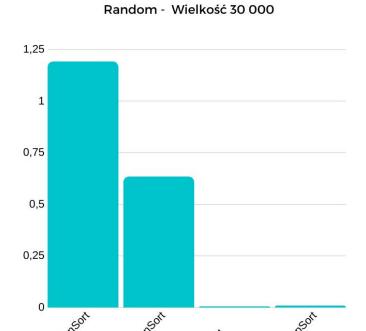
| | 1 | | |
|----------------|---------------|----------|------------------|
| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
| SelectionSort | Random | 0.000000 | 10 |
| SelectionSort | Increasing | 0.000000 | 10 |
| SelectionSort | Decreasing | 0.000000 | 10 |
| SelectionSort | V_shape | 0.000000 | 10 |
| | | | |
| InsertionSort | Random | 0.000000 | 10 |
| InsertionSort | Increasing | 0.000000 | 10 |
| InsertionSort | Decreasing | 0.000000 | 10 |
| InsertionSort | V_shape | 0.000000 | 10 |
| | | | |
| QuickSort | Random | 0.000000 | 10 |
| QuickSort | Increasing | 0.000000 | 10 |
| QuickSort | Decreasing | 0.000000 | 10 |
| QuickSort | V_shape | 0.000000 | 10 |
| | | | |
| HeapSort | Random | 0.000000 | 10 |
| HeapSort | Increasing | 0.000000 | 10 |
| HeapSort | Decreasing | 0.000000 | 10 |
| HeapSort | V_shape | 0.000000 | 10 |
| | | | |

Sortowanie 2 elementów:

| | 1 | | - |
|----------------|---------------|----------|------------------|
| Typ sortowania | Rodzaj danych | Czas (s) | Wielkość (ilość) |
| SelectionSort | Random | 0.000000 | 2 |
| SelectionSort | Increasing | 0.000000 | 2 |
| SelectionSort | Decreasing | 0.000000 | 2 |
| SelectionSort | V_shape | 0.000000 | 2 |
| | | | |
| InsertionSort | Random | 0.000000 | 2 |
| InsertionSort | Increasing | 0.000000 | 2 |
| InsertionSort | Decreasing | 0.000000 | 2 |
| InsertionSort | V_shape | 0.000000 | 2 |
| | | | |
| QuickSort | Random | 0.000000 | 2 |
| QuickSort | Increasing | 0.000000 | 2 |
| QuickSort | Decreasing | 0.000000 | 2 |
| QuickSort | V_shape | 0.000000 | 2 |
| | | | |
| HeapSort | Random | 0.000000 | 2 |
| HeapSort | Increasing | 0.000000 | 2 |
| HeapSort | Decreasing | 0.000000 | 2 |
| HeapSort | V_shape | 0.000000 | 2 |
| | | | |

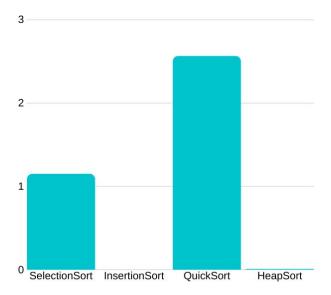
Wykresy:

Wykres pokazujący czas działania algorytmów dla typu Random o wielkości 30 000:



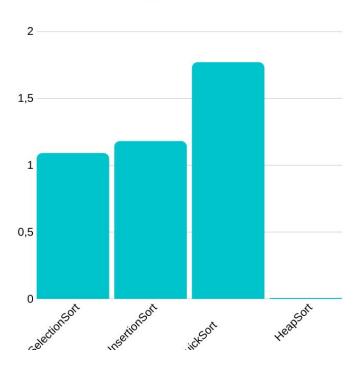
Wykres pokazujący czas działania algorytmów dla typu Increasing o wielkości 30 000:

Increasing - Wielkość 30 000



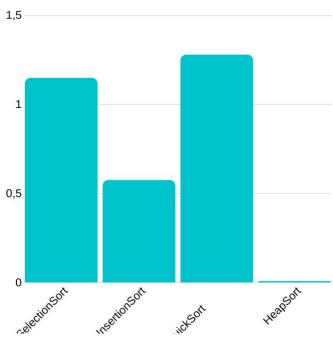
Wykres pokazujący czas działania algorytmów dla typu Decreasing o wielkości 30 000:

Decreasing - Wielkość 30 000



Wykres pokazujący czas działania algorytmów dla typu V_shape o wielkości 30 000:

V_shape - Wielkość 30 000



Wnioski:

Najlepszym z algorytmów okazał się być heap sort, który dla wszystkich typów danych działał bez wątpienia najszybciej, w szczególności dla danych podanych rosnąco lub malejąco. Pewnym zaskoczeniem okazał się być wynik algorytmu quicksort dla danych typu V-kształtnego, malejącego oraz rosnącego w których jego czas wbrew oczekiwaniom był największy. Przy czym dla danych losowych jest bez wątpienia najszybszy. Najlepszym wyborem jest więc heapsort a najgorszym selection sort, którego czasy działań były najgorsze. Można jeszcze nadmienić, iż dla danych algorytmów sposób najlepszy i najgorszy sposób podania danych prezentują się następująco:

| Rodzaj algorytmu | Sposób najlepszy | Sposób najgorszy |
|------------------|------------------|------------------|
| SelectionSort | Decreasing | Random |
| InsertionSort | Increasing | Decreasing |
| QuickSort | Random | Increasing |
| HeapSort | Increasing | Random |

| Algorytm | Złożoność przypadek pozytywny | Złożoność przypadek negatywny |
|-----------|-------------------------------|-------------------------------|
| Algorytin | Ziozoność przypadck pozytywny | Ziozoność przypadck negatywny |

| Quick sort | O(n*log n) | O(n^2) |
|---------------|------------|------------|
| Heap sort | | |
| | O(n) | O(n*log n) |
| SelectionSort | O(n^2) | O(n^2) |
| InsertionSort | O(n^2) | O(n^2) |

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