Java module 2

Exercises Day 4

1 Queue	Printing queue
Instructions	Implement a queue to manage printing tasks. Each task has a name. Simulate adding tasks to the queue and then processing them in order.
	The program should allow the user to enter a task, to print the next task or to print all tasks
Expected output	Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> a Enter the task name: >>> Document-abc.pdf Task added to the queue. Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> a Enter the task name: >>> my_photo.jpg Task added to the queue Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> b Printing Document-abc.pdf Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> a Enter the task name: >>> another_photo.jpg Task added to the queue Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> c Printing my_photo.jpg Printing my_photo.jpg Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> c Printing my_photo.jpg Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> c Printing my_photo.jpg Would you like to (a) enter a task, (b) print a task (c) print all tasks or (d) exit? >>> d Good bye!
Solution	<pre>import java.util.LinkedList; import java.util.Queue; import java.util.Scanner;</pre>

```
public class Ex1 {
    public static void main (String[] args) {
        Scanner scanner = new Scanner(System.in);
        Queue<String> myPrintingQueue = new LinkedList<>();
        String option = "";
        while (!option.equals("d")) {
            System.out.print("Would you like to (a) enter a
task, (b) print a task, (c) print all tasks or (d) exit?
 );
            option = scanner.nextLine();
            switch (option) {
                case "a":
                    System.out.print("Enter the task name:
');
                    String taskName = scanner.nextLine();
                    myPrintingQueue.add(taskName);
                    System.out.print("The task was
added.");
                    break;
                case "b":
                    if (!myPrintingQueue.isEmpty()) {
                        System.out.println("Printing... " +
myPrintingQueue.remove());
                    } else {
                        System.out.println("The queue was
empty.");
                    break;
                case "c":
                    while(!myPrintingQueue.isEmpty()) {
                        System.out.println("Printing... " +
myPrintingQueue.remove());
                    break:
                default:
                    break;
```

```
scanner.close();
}
```

```
2 Stack
                  Reverse a String
Instructions
                  Use a stack to reverse a string. Push each character of the string onto
                  the stack and then pop them off to get the reversed string.
                  The program should request a String from the user and then print the
                 reversed String.
Expected output
                 Enter a sentence:
                  >>> Hello World!
                  The reversed sentence is: !dlroW olleH
Solution
                  import java.util.Scanner;
                  import java.util.Stack;
                 public class Ex2 {
                      public static void main (String[] args) {
                          //Read the sentence from the input
                          Scanner scanner = new Scanner(System.in);
                          System.out.print("Enter a sentence: ");
                          String sentence = scanner.nextLine();
                          //Create a stack to store the sentence char by char
                          Stack<Character> sentenceStack = new Stack<>();
                          //Push the characters into the stack
                          for (int i = 0; i < sentence.length(); i++) {</pre>
                              sentenceStack.push(sentence.charAt(i));
                          System.out.print("The reversed sentence is: ");
                          //Pop the characters from the stack and print them
                          while (!sentenceStack.isEmpty()){
                              System.out.print(sentenceStack.pop());
```

```
scanner.close();
}
```

3 LinkedList	Playlist
Instructions	Create a playlist using a linked list. Add three songs to the playlist, then remove the first song and display the remaining list.
	The program should allow the user to add songs to the playlist, to remove a song of his choice and to view the full list.
Expected output	Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> a Enter the song name: >>> Viva la vida Song added! Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> a Enter the song name: >>> Adventure of a lifetime Song added! Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> a Enter the song name: >>> A sky full of stars Song added! Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> b Which song would you like to remove? Enter a number from 0 to 2: >>> 1 Song in position 1 removed! Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> c Playlist: Viva la vida A sky full of stars Would you like to (a) add a song, (b) remove a song, (c) see the playlist: Viva la vida A sky full of stars Would you like to (a) add a song, (b) remove a song, (c) see the playlist or (d) exit? >>> d Good bye!
Solution	<pre>import java.util.Scanner; import java.util.List; import java.util.LinkedList;</pre>

```
public class Ex3 {
   public static void main (String[] args) {
       Scanner scanner = new Scanner(System.in);
       //LinkedList to store the playlist
        List<String> playlist = new LinkedList<>();
       String option = "";
       while (!option.equals("d")) {
            System.out.print("Would you like to (a) add a
song, (b) remove a song, (c) see the playlist or (d) exit?
');
            option = scanner.nextLine();
            switch(option) {
               case "a":
                   //Add a song
                    System.out.println("Enter the song
name: ");
                    String songName = scanner.nextLine();
                    playlist.add(songName);
                    System.out.println("Song added!");
                    break;
                case "b":
                   //Remove a song
                    System.out.println("Which song would
you like to remove? Enter a number from 0 to " +
(playlist.size() - 1));
                    int songIndex = scanner.nextInt();
                    scanner.nextLine();
                    playlist.remove(songIndex);
                    System.out.println("Song in position "
 songIndex + " removed.");
                    break;
                case "c":
                    //See the playlist
                    System.out.println("Playlist:");
                    for (String song : playlist) {
                        System.out.println(song);
                    break;
```