

# Java module 3

## Exercises Day 1 (B)

1 - Classes and Objects	Create the classes
Instructions	<p>We will create a program to manage a library.</p> <p>Step 1: Create the Book class with its properties. Add at least properties to store:</p> <ul style="list-style-type: none"><li>• The title of the book.</li><li>• The author of the book.</li><li>• The ISBN number of the book.</li><li>• The last customer that took the book.</li></ul> <p>Step 2: Create the Customer class with its properties. Add at least properties to store:</p> <ul style="list-style-type: none"><li>• The customer's name.</li><li>• The customer's birthdate. (Use <code>java.util.LocalDate</code>)</li></ul> <p>Step 3: Modify the Book class to store a reference to a Customer (for the last customer that took the book).</p>

2 - Classes and Objects	Adding methods
Instructions	<p>Let's continue creating the program to manage a library.</p> <p>Step 1: Create the constructor method for the Book and Customer classes created in the previous exercise.</p> <p>Step 2: Create a main library class from where the Bookkeeper is able to add a book to the system. Note that a new book won't have been taken by any customer yet.</p> <p>Step 3: Run the program and take a look at the object that was created using the debugger.</p>
Expected output	<pre>Book name: &gt;&gt;&gt; Harry Potter Book author: &gt;&gt;&gt; J. K. Rowling Book ISBN: &gt;&gt;&gt; 978-0590353427 The book was added.</pre>

3 - Classes and Objects	Adding methods
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Instructions	<p>Let's continue creating the program to manage a library.</p> <p>Step 1: Modify all properties of the Book and Customer classes to be private. Create getter and setter methods for each property.</p> <p>Step 2: Create a method called "print" for the Book class that will print the book information with the following format:  <b>Book title by Book author. ISBN: isbn-number.</b></p> <p>Step 3: Update the main library program such that it will print the book information after adding it.</p> <p>Step 4: Update the main library program such that it will allow the Bookkeeper to enter the information of the customer that will take the book.</p> <p>Step 3: Run the program and take a look at the objects that were created using the debugger.</p>
Expected output	<p>Book name:  &gt;&gt;&gt; Harry Potter  Book author:  &gt;&gt;&gt; J. K. Rowling  Book ISBN:  &gt;&gt;&gt; 978-0590353427  The book was added. Book information: Harry Potter by J. K. Rowling.  ISBN: 978-0590353427.  Enter the customer name:  &gt;&gt;&gt; John Green  Enter the customer birth day:  &gt;&gt;&gt; 20  Enter the customer birth month:  &gt;&gt;&gt; 5  Enter the customer birth year:  &gt;&gt;&gt; 1990  Book updated with customer information.</p>