

Vyshak Puthusseri

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OBJECTIVE	To obtain a position where I can utilize my skills and abilities and to make a contribution to the society through continued development of my professional, academic, and technological capabilities.		
EDUCATION	Master of Computer Application College of Engineering, Trivandrum APJ Abdul Kalam Technological University Expected :June, 2020		CGPA: 8.58/10.00
	BSc. Computer Science MG College Iritty, Kannur University 2014-2017		Aggregate 84.72%
	Plus 2 Majoring in Computer Science Mattannur HSS Board of Higher Secondary Examination 2014-2017		Aggregate 95.75%
SKILLS	Languages : C, C++, Python Database : MySQL Tools/Framework : Unity3D, Ethereum Familiar : Java, Javascript, HTML, CSS		
PROJECTS	● Predicting BikeSharing patterns		[2019]
	The project was done for the udacity deeplearning nanodegree. The model was trained using by creating the neuralnetwork without using ML libraries.		
	● VR Tour for Kerala Tourism		[2019]
	It was a VR application which helps in promoting the Kerala Tourism. Created for the School of Innovation from Facebook VR Awareness programme 2019		
	● Car Racing		[2019]
	Racing stimulation build using the Unity3D game engine		
	● Maze Game		[2018]
CERTIFICATION	A maze game with various levels build using the Unity3D game engine		
	● InstaPostDnldr		[2018]
	A simple implementation which helps to download all the images of an Instagram profile.Used BeautifulSoup for scrapping		
	● A novel approach for classification using clustering - A case study on heart disease prediction		[2017]
ACHIEVEMENTS	Research level project which focus on improving the accuracy of classification algorithm		
	● Machine Learning on NPTEL		
	● Introduction to parallel Programming in Open MP on NPTEL		
AREA OF INTEREST	● Programming, Data Structures and Algorithms in Python on NPTEL		
	● PC Hardware and Networking, ASAP Govt.of Kerala		
	● Won First prize for CURATHON'19, A 24 Hour Medical Hackathon		
AREA OF INTEREST	● Won Second prize for Grand Hackathon conducted by Rajagiri College Cochin		
	● Participated and won prize in various IT Fest		
	● Selected for the Udacity Deep Learning nanodegree scholarship from Facebook developer circle.		
	● Qualified UGC NET(Computer Science) in June 2019		
	● Finalist for the FACEBOOK VR AWARENESS PROGRAM by SV.CO		
	●Machine Learning		
AREA OF INTEREST	●Game programming in Unity		
	●Puzzle solving		
	●Blockchain		

**ADDITIONAL
ACTIVITIES**

- NCC C-certificate with A grade
- Active member of National Service Scheme for three years (2014-17)
- Department coordinator of IEDC CET