

Vyshak Puthusseri

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OBJECTIVE	To obtain a position where I can utilize my skills and abilities and to make a contribution to the society through continued development of my professional, academic, and technological capabilities.		
EDUCATION	Master of Computer Application College of Engineering, Trivandrum APJ Abdul Kalam Technological University Expected :August, 2020		CGPA: 8.58/10.00
	BSc. Computer Science MG College Iritty, Kannur University 2014-2017		Aggregate 84.72%
	Plus 2 Majoring in Computer Science Mattannur HSS Board of Higher Secondary Examination 2014-2017		Aggregate 95.75%
SKILLS	Languages : C, C++, Python Database : MySQL Tools/Framework : Unity3D, Ethereum, Flask Familiar : Java, Angular		
PROJECTS	• Automatic Multiple Choice Questions Generator		[2020]
	English reading comprehension MCQs are generated using the deeplearning techniques for NLP tasks.		
	• Solution for Customer Loyalty problem using Blockchain		[2020]
	Had used etherum blockchain network to create the smart contract.		
	• Face Generation		[2019]
	The project was done for the udacity deeplearning nanodegree. Used generative adversarial networks to generate new images of faces.		
	• Generate TV Scripts		[2019]
	The project was done for the udacity deeplearning nanodegree. The Neural Network to generate a new, "fake" TV script using the Seinfeld dataset of scripts from 9 seasons.		
	• Dog Breed prediction		[2019]
	The project was done for the udacity deeplearning nanodegree. The model has been trained using CNN created from scratch and also used transfer learning using VGG16 model.		
	• Predicting BikeSharing patterns		[2019]
	The project was done for the udacity deeplearning nanodegree. The model was trained using by creating the neuralnetwork without using ML frameworks. Used mainly numpy packages.		
	• VR Tour for Kerala Tourism		[2019]
	It was a VR application which helps in promoting the Kerala Tourism. Created for the School of Innovation from Facebook VR Awareness programme 2019		
	• Animal Fight		[2018]
	A animated shooting game build using the Unity3D game engine. It contains 5 variety of animals as enemy. The goal of the player is to obtain the finishing point with in the time, without being hurt severely by the enemies.		
	• Car Racing		[2019]
	Racing stimulation build using the Unity3D game engine		
	• Maze Game		[2018]
	A maze game with various levels build using the Unity3D game engine		

- **InstaPostDnldr** [2018]
A simple implementation which helps to download all the images of an Instagram profile.Used BeautifulSoup for scrapping
- **A novel approach for classification using clustering - A case study on heart disease prediction** [2017]
Research level project which focus on improving the accuracy of classification algorithm

CERTIFICATION

- Machine Learning on NPTEL
- Introduction to parallel Programming in Open MP on NPTEL
- Programming, Data Structures and Algorithms in Python on NPTEL
- PC Hardware and Networking, ASAP Govt.of Kerala

ACHIEVEMENTS

- Won First prize for CURATHON'19, A 24 Hour Medical Hackathon
- Won Second prize for Grand Hackathon conducted by Rajagiri College Cochin
- Participated and won prize in various IT Fest
- Selected for the Udacity Deep Learning nanodegree scholarship from Facebook developer circle.
- Qualified UGC NET(Computer Science) in June 2019
- Finalist for the FACEBOOK VR AWARENESS PROGRAM by SV.CO

AREA OF INTEREST

- Deep Learning
- Game programming in Unity
- Puzzle solving
- Blockchain

COURSE

- Deep Learning Nanodegree from Udacity [2020]
- Capstone: Retrieving, Processing, and Visualizing Data with Python by University of Michigan (Coursera) [2020]
- Using Python to Access Web Data by University of Michigan (Coursera) [2020]
- Using Databases with Python by University of Michigan (Coursera) [2020]
- Python Data Structures by University of Michigan (Coursera) [2020]
- Programming for Everybody Getting Started with Python by University of Michigan (Coursera) [2020]
- Intro to Deep Learning with PyTorch from Udacity [2019]
- Version Control with Git from Udacity [2018]

ADDITIONAL ACTIVITIES

- NCC C-certificate with A grade
- Active member of National Service Scheme for three years (2014-17)
- Department coordinator of IEDC CET