

## 2023 Spring VLSI DSP Homework Assignment #4

Due date: 2023/5/02

**Q1.** For the convolution DG shown in Figure 1, assume each DG node performs a multiply-and-accumulate operation, where  $b_i$ 's stand for parameters, and  $u(\cdot)$ 's indicate input samples.

(a) Which of the following sets of scheduling and projection are permissible?

i.  $\mathbf{s} = [1 \ 0]^T$ ,  $\mathbf{d} = [1 \ 0]^T$

ii.  $\mathbf{s} = [0 \ 1]^T$ ,  $\mathbf{d} = [1 \ 0]^T$

iii.  $\mathbf{s} = [1 \ 1]^T$ ,  $\mathbf{d} = [1 \ 0]^T$

iv.  $\mathbf{s} = [1 \ 1]^T$ ,  $\mathbf{d} = [0 \ 1]^T$

(b) derive the mapping for each permissible set

(c) reverse the direction of data accumulation in the DG, derive a systolic array mapping (all inter-PE data links should have at least one delay element) for it

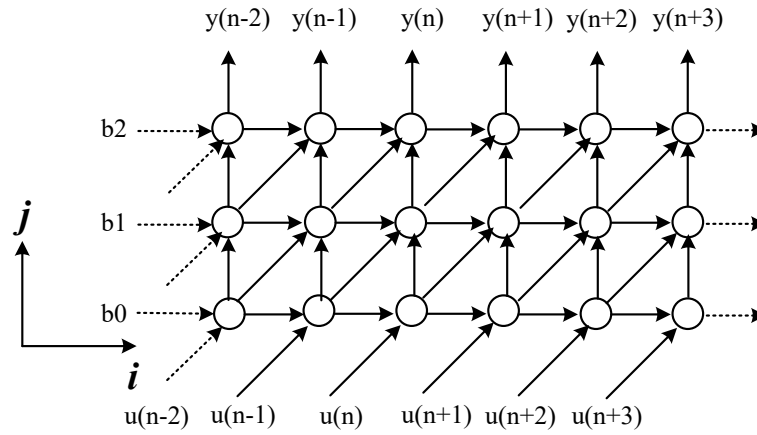


Figure 1

**Q2.** Vector quantization design

Given an input  $k$ -dimensional column vector  $\mathbf{r}_{k \times 1}$ , and a codebook  $\mathcal{B} = \{\mathbf{b}_i \mid i = 1 \sim N\}$  consists of  $N$   $k$ -dimensional column vectors, vector quantization (VQ) is to find a vector in that codebook that has the shortest Euclidean distance from the input vector  $\mathbf{r}_{k \times 1}$ . The Euclidean distance between two vectors is defined as

$$d'(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\| = \sqrt{\sum_{j=0}^{k-1} (x_j - y_j)^2} \quad (1)$$

For simplicity, we may use the square distance instead.

$$d(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\|^2 = \sum_{j=0}^{k-1} (x_j - y_j)^2 \quad (2)$$

Let  $\mathbf{x} = \mathbf{r}$  and  $\mathbf{y} = \mathbf{b}_i$ , Eq(2) can be rewritten as  $d(\mathbf{r}, \mathbf{b}_i) = \|\mathbf{r}\|^2 - 2\mathbf{r}'\mathbf{b}_i + \|\mathbf{b}_i\|^2$ . Since  $\|\mathbf{r}\|^2$  is a constant term in all distance calculations, and  $\|\mathbf{b}_i\|^2$  can be precomputed, VQ calculation can be expressed as

$$\arg\{\min\{c_i - \mathbf{r}'\mathbf{b}_i \mid i = 1, N\}\}, \quad (3)$$

where  $c_i = \|\mathbf{b}_i\|^2 / 2$ . In other words, VQ can be accomplished by calculating  $c_i - \mathbf{r}'\mathbf{b}_i$ , for all  $\mathbf{b}_i$ 's in the codebook, and recording the one with the smallest distance. Note that  $\mathbf{r}'\mathbf{b}_i$  is an inner product operation, and  $c_i$  can be input from a pre-computed table.

- (a) Please draw the DG of the  $y(i) = c_i - \mathbf{r}^t \mathbf{b}_i$  for  $i = 1 \sim N$ . For simplicity, assume the vector dimension  $k$  is 4. In each iteration,  $c_i$  and  $\mathbf{b}_i$  are regarded as input and  $y(i)$  is the output.
- (b) Select a scheduling and projection scheme to obtain its systolic array design (at least one delay element in every inter-processor data link).
- (c) Add a comparator module so that the vector index  $i$  corresponding to the minimum Euclidean distance can be obtained at the end of  $N$  iterations.