

PUTRA CHRISTIAN

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A dedicated Front-End Web Developer with over 5 years of experience in developing and implementing interactive web app. Expertise in building large-scale web events and gamification features, specifically within the gaming industry. Proficient in using React.js and other modern technologies to create engaging and responsive user experiences.

Work Experiences

PT. Garena Indonesia - Jakarta, Indonesia

Feb 2019 - Present

Associate Front End Web Developer

Garena Indonesia is the Indonesian branch of Garena, a leading online games developer and publisher. As part of Sea Limited, a global consumer internet company, Garena specializes in providing digital entertainment to millions of users across Southeast Asia, Taiwan and Hong Kong, Middle East, Norh America and South America.

- Fully responsible for the development and implementation of web events and gamification for major game titles such as Free Fire, AOV, and others.
- Built user interfaces (UI) and client-side logic using React.js, Redux, and JavaScript (ES6+) to create seamless interactive experiences.
- Collaborated with back-end developers, designers, and product managers to translate wireframes and mockups into functional, efficient code.
- · Optimized the performance and loading speed of web events to ensure fast and stable access for millions of players.
- Implemented web development best practices, including clean code, version control with Git, and responsive design for various devices (desktop, mobile).

PT. Garena Indonesia - Jakarta, Indonesia

Aug 2018 - Jan 2019

Internship Front End Web Developer

- · Supported the development team in testing and debugging existing web events.
- Assisted in the development of UI components and static web pages using HTML and CSS.

Webinar & Workshop

Create Your Own Personal Page with React JS - AMBIZ x Himpunan Mahasiswa Informatika ITB

- Mar 2021

Speaker

Conducted and delivered a certified public webinar titled 'Create Your Own Personal Page with React JS' in collaboration with AMBIZ x Himpunan Mahasiswa Informatika ITB.

Belajar bikin game bareng Garena - Skilvul

- Jun 2021

Speaker

Served as a Subject Matter Expert/Speaker for the 'Belajar bikin game bareng Garena' workshop, organized by Skilvul and Garena. Provided training and insights on front-end web development principles and their application in game creation.

How to Develop a Web Game - Skilvul

- Feb 2024

Speaker

Invited as a Guest Speaker for TERRATALKS Eps. 8 by Skilvul, presenting on the topic 'How to Develop a Web Game'. Shared practical knowledge and industry best practices on leveraging Front End Web Development skills for interactive web game creation.

Tech Stack

JavaScript (ES6+), HTML5, CSS3, React.js, Redux, Node.js, NextJS, Sass, Styled-Components, Git, npm/yarn/bun, RESTful APIs,
Single-Page Applications (SPA), Responsive Web Design, Performance Optimization, Cross-browser compatibility