



# PONTUS ANDERSSON

GAME DEVELOPER

## PERSONAL INFO

Newly graduated Game Developer from Malmö University, with a solid foundation in game design, programming, and creative problem-solving.

Backed by 9 years of experience in deliveries and customer service, I bring reliability, strong communication skills, and a hands-on, solution-driven mindset. I thrive under pressure, am highly stress-resistant, and accustomed to long shifts and unconventional work hours — always delivering with loyalty, dedication, and a positive attitude.

## DETAILS

### Phone

+46 70 242 6901

### Email

pontus.andersson93@hotmail.com

### Website

<https://puuske.github.io>

### Located

Stångby

## SKILLS

- C#
- C++
- Unity
- Unreal Engine
- Object Oriented Programming
- AI
- PCG
- 3D-Modeling
- HTML

## EMPLOYMENT HISTORY

### Service Technician / Deliveries

at HGM Dryckservice AB | Apr. 2018 - present

- Head of the department of installations and repairs of vending machines.

### Shop Assistant

at ICA KVantum | Sep. 2013 - Oct. 2017

- Head of the Online department. Prepared & delivered customer orders.

## EDUCATION

### Malmö University

Game Development | Sep 2022 - June 2025

C#, C++, Object Oriented Programming, 3D-Modeling, Unreal Engine, Game Design, Webb-Development, HTML, CSS, Algorithms, AI, PCG

### Polhemskolan Lund

Economy | Aug 2009 - June 2012

Heavy focus on company economics

## REFERENCES

### Mattias Widenstjerna

HGM Dryckservice AB

+46 70 943 08 10