

JUMP TO CTRL-/

API OVERVIEW

- Introduction
- API Basics >
- API Lifecycle >
- Troubleshooting >

 AUTHENTICATION

- Authentication overview
- API Scopes

REFERENCE OVERVIEW

- Global API parameters
- Video reference >
- Player reference >
- Playlist reference >
- Subtitle reference >
- User reference >
- Reports reference >

PARTNER ENDPOINTS (SERVER SIDE)

- Authentication
- Client credentials method >
- Request access token 

Get access token details

Ask AI ▾

 <https://partner.api.dailymotion.com/rest/auth>

Recent Requests

TIME	STATUS	USER AGENT
Make a request to see history.		
0 Requests This Month		

Response

 200 > Updated 23 days ago

< Request access token

Upload →

Did this page help you?  Yes  No

LANGUAGE



Shell



Node



Ruby



PHP



Python



CREDENTIALS

Bearer token

BEARER ⓘ



REQUEST

```
$ python -m pip install requests
1 import requests
2
3 url = "https://partner.api.dailymotion.com/rest/auth"
4
5 headers = {"accept": "application/json"}
6
7 response = requests.get(url, headers=headers)
8
9 print(response.text)
```



Try It!

RESPONSE

— 200 - Successful Example ▾

```
1 {
2   "id": "x1fz4ii",
3   "scope": [
4     "manage_comments",
5     "manage_videos",
6     "userinfo"
7   ],
8   "roles": [],
9   "username": "DailymotionAPI",
10  "screenname": "Dailymotion API"
11 }
```



[Get access token details](#)

- Upload >
- Video >
- Player >
- Playlists >

- Subtitles >
- User >

[Cookie Policy](#) [Privacy Policy](#) [Terms of Use](#) [Legal Notices](#) © 2025 Dailymotion

CLIENT SIDE ENDPOINTS

- Authentication >
- Upload >
- Video >
- Player >
- Playlist >
- Subtitles >
- User >

REPORTING API

- Download a report
- Create a report

PLAYER WEB SDK

- Web SDK - Player methods
- Web SDK - Player events
- Web SDK - Player states
- Web SDK - Player runtime parameters

PLAYER ANDROID SDK

- Android SDK - Player methods
- Android SDK - Player events
- Android SDK - Player states

Android SDK - Player runtime parameters

PLAYER IOS SDK

iOS SDK - Player methods

iOS SDK - Player events

iOS SDK - Player states

iOS SDK - Player runtime parameters