

Phillip A. Vanderlaat

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Objective: I am a motivated computer science student seeking an internship that will permit me to add value to your organization while developing my technical and leadership skills

Education:

University of Florida: Bachelor of Science, Computer Science (GPA: 3.7) (Spring 2020-Fall 2024)

Skills:

Languages:

-Java	-JavaScript	-English
-C++	-HTML	-Spanish
-C#	- MongoDB	-Swedish
-CSS	- Git	

Software:

-Unity	- On Shape 3D CAD
-Photoshop	-JetBrains IDEs
-GitHub	-GitLab

Projects:

Sentinel (Swamp Hacks, January 2021)

- Learned HTML, CSS, and JavaScript to create a sleek and functional website without a framework
- Winner of the Infotech, most innovative use of a public dataset for the public good, award

Clubfinity (2020-present)

- Learning about and contributing to the front and back end of a large-scale app
- Learning JavaScript, Node.js, React Native, and MongoDB

Rona-Rampage (2020-present)

- Learning C# to program a 2D video game using Unity's game engine
- Designing character sprites and maps with Photoshop

Weather Finder, (Shell Hacks, September 2020)

- Learned React.js framework to create a basic website
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Experience:

UF Software Engineering Club Member (2020-present)

- Contributing to the development of the club-wide app, Clubfinity
- Participating in events, meetings and workshops for software engineering

UF Game Development Association Member (2020-present)

- Creating a 2D game from scratch with one other member
- Contributing to the development of a large scale, club-wide game

UF Intramural Referee (2021-present)

- UF Rec-sports, Gainesville

Semi-Professional Ice Hockey Player (2018-2020)

- Northern Cyclones, Nashua, NH (National Collegiate Developmental Conference)

Delivery and customer service representative at Domino's Pizza (2017-2020)