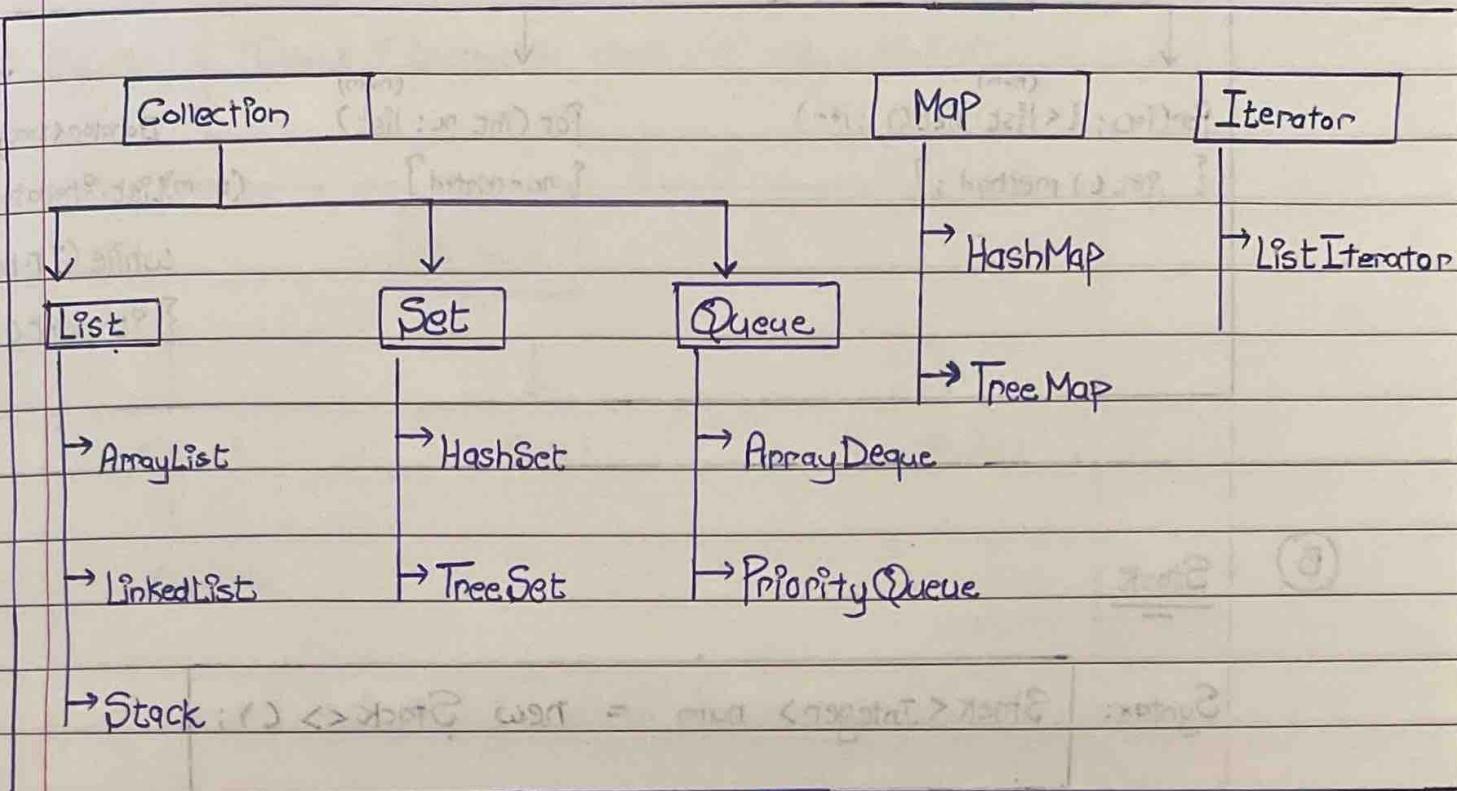
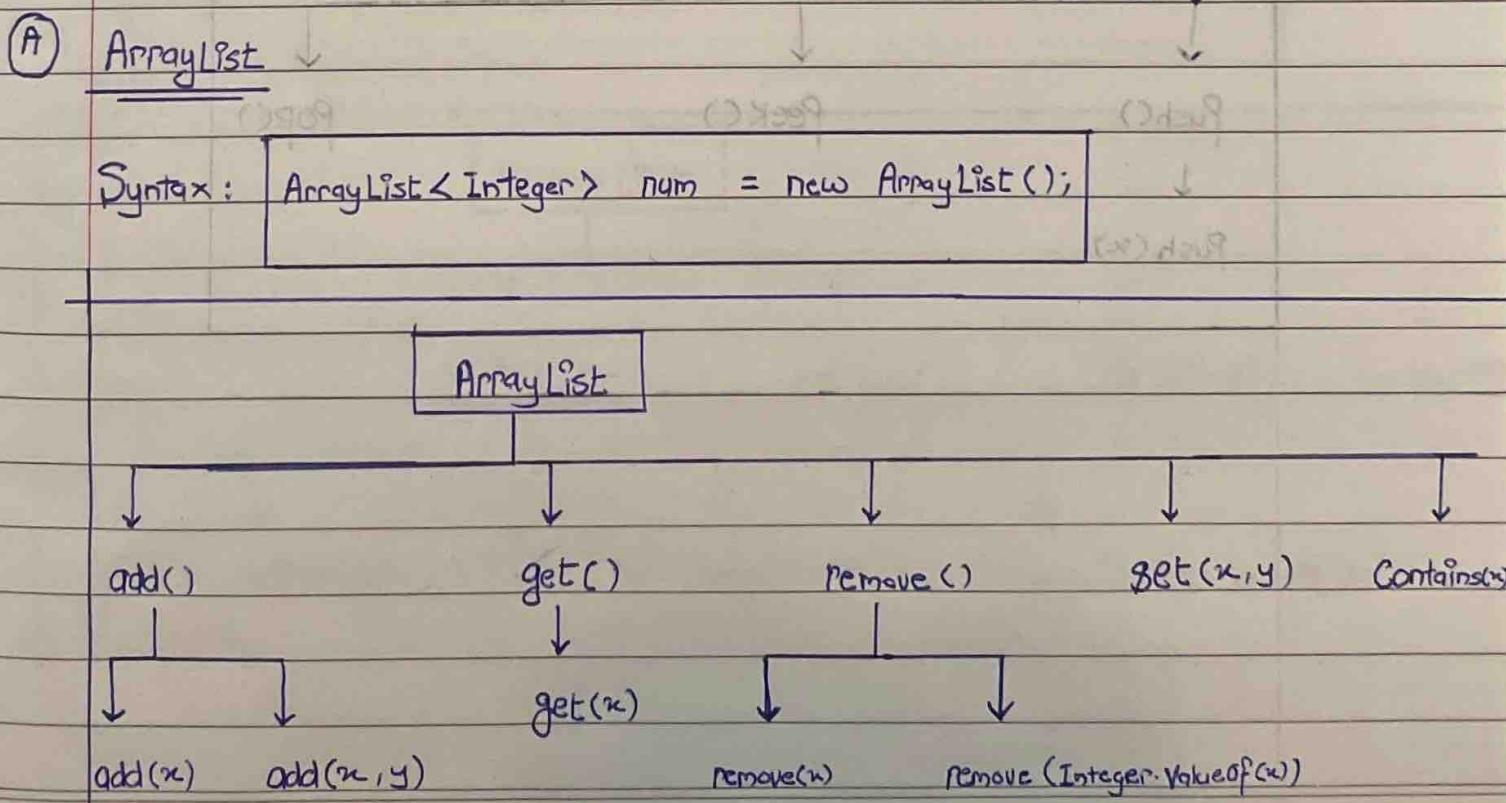


Java Collection Framework: It provides a set of interfaces & classes to implement various data structures and algorithms.



Collection Framework



ArrayList Traverse

`(num)
for(i=0; i < list.size(); i++)
{ get() method; }`

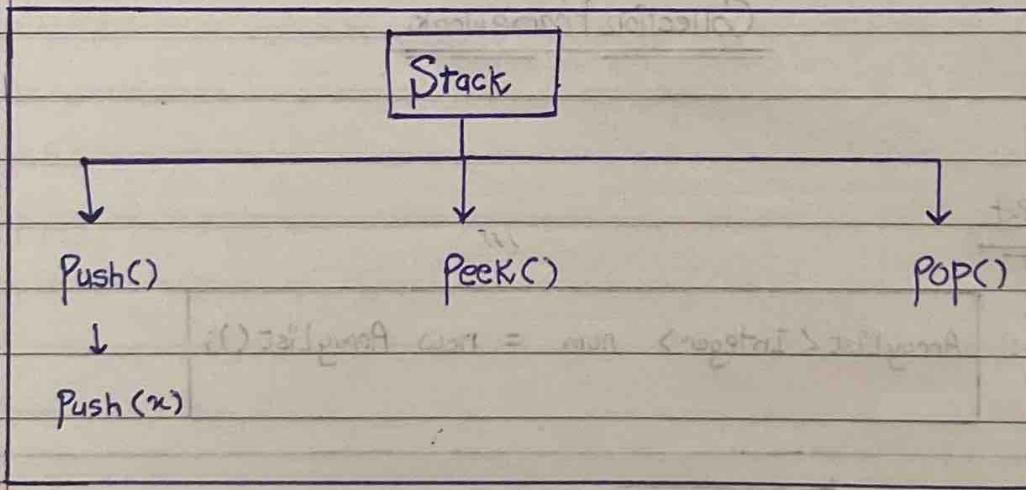
`(num)
for (int x: list)
{ x - related }`

`(num) List.iterator()
while (IT.hasNext())
{ IT.next() - related }`

(B)

Stack

Syntax: `Stack<Integer> num = new Stack<>();`

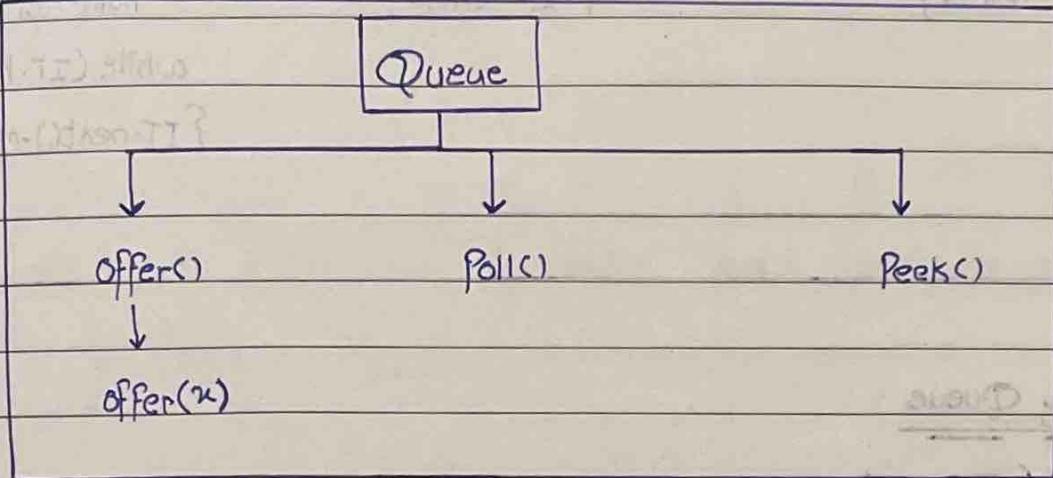


③ Queue

[Implements Linked List]

Syntax:

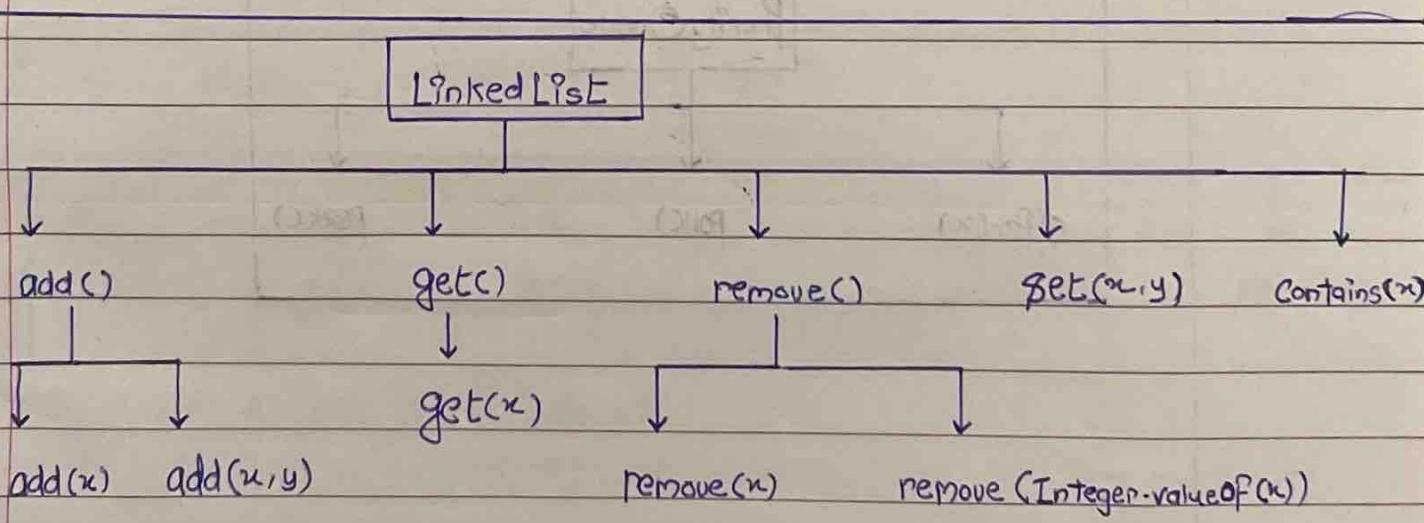
`Queue <Integer> num = new LinkedList<>();`



④ LinkedList

Syntax:

`List <Integer> num = new LinkedList<>();`



Linked List Traverse

`for(int i=0; i<num.size(); i++)
{ get() - related }`

`for (int x: num)
{ nc - related }`

`Iterator<Integer> IT =
num.iterator()
while (IT.hasNext())
{ IT.next() - related }`

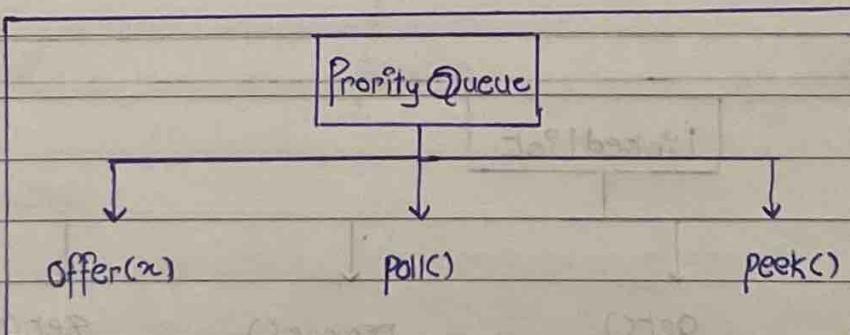
(E)

Priority Queue

Syntax : `Queue<Integer> pq = new Priority Queue<>();` (Min Heap)

OR

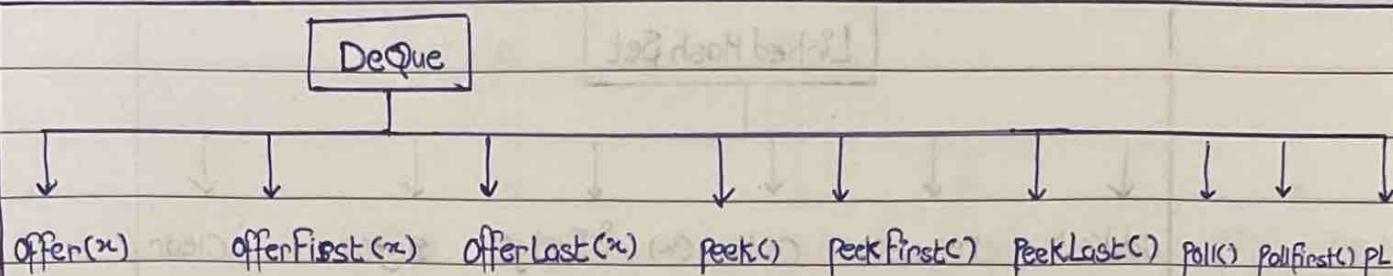
(Max Heap) `Queue<Integer> pq = new Priority Queue<>(Comparator.reverseOrder());`



(F) Deque (Double Ended Queue):

Syntax:

```
ArrayDeque <Integer> adq = new ArrayDeque<>();
```

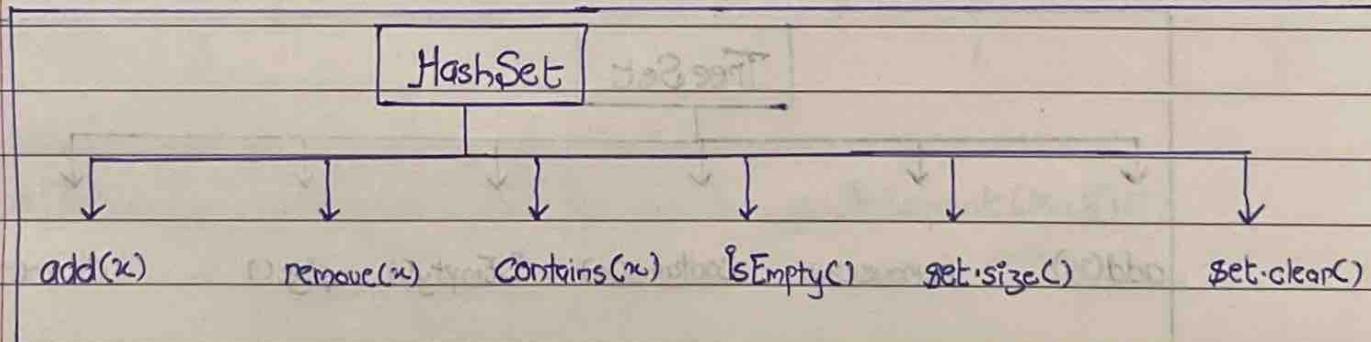


(G) HashSet

Syntax:

```
Set<Integer> set = new HashSet<>();
```

- * No Duplicates allowed.
- * Order of elements inside is random.

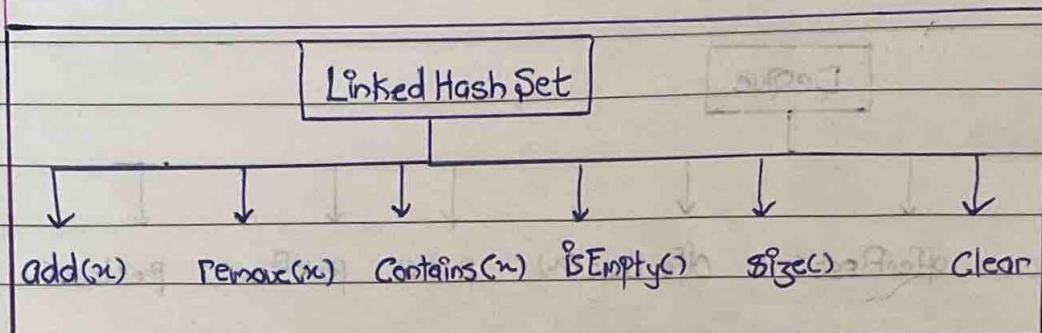


* Built-in functions in O(1)

(H)

LinkedHashSet:

Syntax: `Set<Integer> set = new LinkedHashSet<>();`

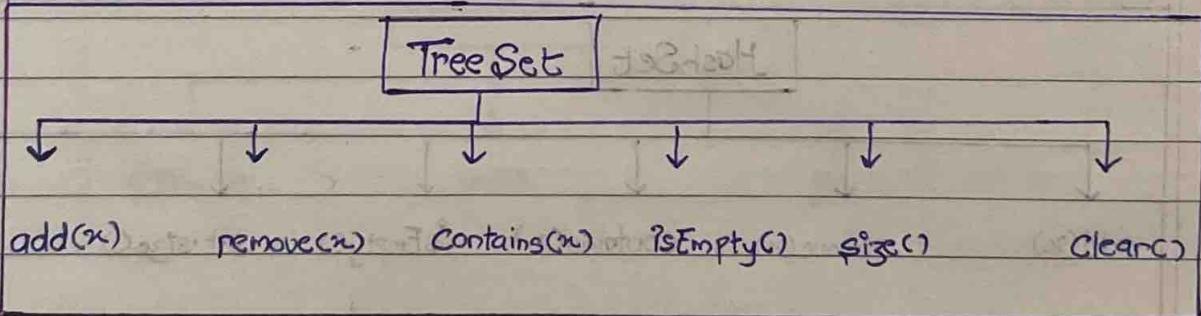


- * No Duplicates
- * Order same as user putting elements.
- * Built-in Functions in O(1)

(I)

TreeSet:

Syntax: `Set<Integer> set = new TreeSet<>();`

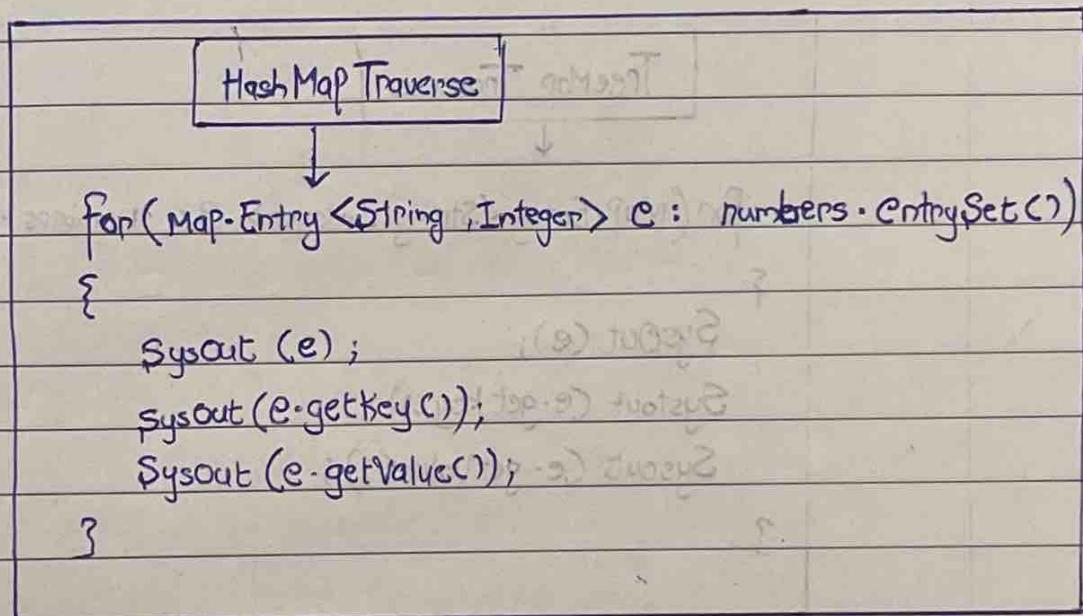
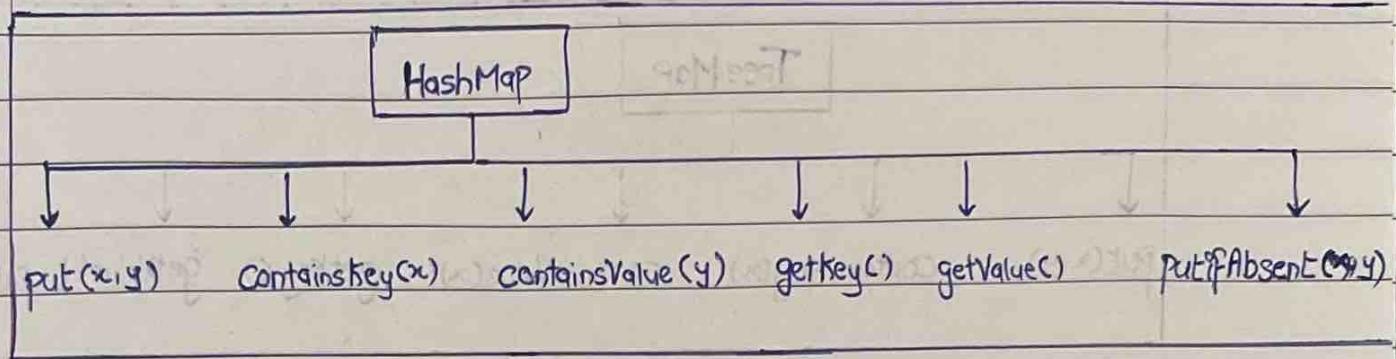


- * No Duplicates .
- * Elements in Sorted Form .
- * Built-in function in $O(\log n)$ due to binary Search.

(J) HashMap:

Syntax :

```
Map <String, Integer> numbers = new HashMap <>();
```



* To Remember additional built-in function \equiv `getOrDefault(x,y)`

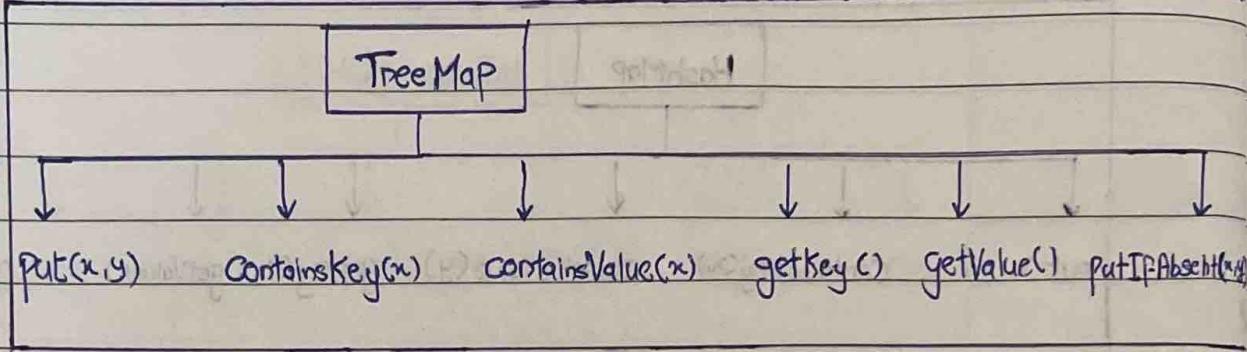
* Order of elements is Random

* Duplicates not allowed, but values can override

(K)

TreeMap :

Syntax : `Map<String, Integer> numbers = new TreeMap<>();`

TreeMap Traverse

```
for (Map.Entry<String, Integer> e : numbers.entrySet())
```

```
{
```

Sysout(e);

Systout (e.getKey());

Sysout (e.getValue());

```
}
```

- * Elements are Sorted.

- * So, built-in functions in $O(\log N)$

(L)

Arrays Class

```
int[] arr = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
```

```
int index = Arrays.binarySearch(arr, 4); // for binarySearch
```

```
int[] arr = {56, 23, 65, 8, 100};
```

```
Arrays.sort(arr); // to sort the array
```

```
Arrays.fill(arr, 0); // To make all elements of array to zero or any other value
```

(M)

Collections Class

```
List<Integer> mylist = new ArrayList<>();
```

```
mylist.add(28);
```

```
mylist.add(36);
```

```
mylist.add(4);
```

```
mylist.add(2);
```

```
mylist.add(44);
```

```
mylist.add(1);
```

`Collections.min(mylist)` → gives Minimum Number in the list

`Collections.max(mylist)` → gives Maximum Number in the list

`Collections.frequency(mylist, 44)` → gives number of times element occurs

`Collections.sort(mylist)` → sorts in ascending order

`Collections.sort(mylist, Comparator.reverseOrder());` → sort in descending order