



# PAVEL SUSHKO

Android Developer

Android developer, with commercial experience from Feb, 2024. Student at Belarussian State University



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Minsk, Belarus

## Language

- English (Intermediate)
- Russian (Native)

## Expertise

- Kotlin, Java
- MVI, MVVM, MVP, MVP
- SOLID, Clean Architecture, OOP.
- Android SDK, View, Jetpack Compose.
- Multithreading, Coroutines
- Room, SQLite, DataStore
- Dagger, Koin, Hilt, Anvil
- Gradle, Maven
- Junit, Mockk
- Git, Jira, Bitrise, Github, Confluence, Android Studio, IntelliJ IDEA.
- MacOS, Linux

## Summary

I am an Android Developer with commercial experience since February 2024. I am currently pursuing a degree in Computer Security at Belarusian State University. I've had the opportunity to contribute to a large-scale international mobile project with a user base exceeding 100 million people, where I worked on production-ready Android features, fixed critical bugs, participated in migration of internal systems, and supported the integration of new features. In addition, I've built AI-enhanced Android applications — including a smart keyboard — and developed a cross-platform puzzle game using Flutter. I'm proficient in Kotlin, Java, Android SDK, Git, and have hands-on experience with Kotlin Multiplatform Mobile (KMM). I'm passionate about clean architecture, user-centric development, and collaborative team environments. My goal is to continue growing as an engineer by taking on greater ownership of technically challenging and impactful products.

## Experience

### Talero May-Aug 2025 Native Android Developer

Android Developer — Outsource project for top-tier mobile app (100M+ installs on Google Play)

- Participated in the development of a large-scale Android application with 100+ million downloads, used globally.
- Led the migration of the internal event tracking system, improving analytics accuracy and maintainability.
- Resolved critical production issues, including deep links, authentication flows, and crash-related bugs.
- Regularly conducted code reviews, ensuring code quality and alignment with best practices.
- Closely collaborated with cross-functional teams to deliver stable, scalable, and user-focused features under tight deadlines.

## Soft Skills

- Leadership
- Creativity
- Critical Thinking
- Team Work
- Problem-Solving Skills
- Adaptability
- Time Management
- Dependability

## **Research Resolution, Minsk** **2024, May - 2024, Aug** **Kotlin Mutliplatform Developer**

Development of Desktop Remote Printing Application  
Description: Single-handedly architected, designed, and developed remote printing application for car parts sellers, including label printing support.

Achievements:

- Implemented a robust HTTP-based server polling mechanism to gather and print information efficiently.
- Ensured seamless integration with various printers, enhancing operational efficiency for users.
- Demonstrated exceptional problem-solving skills by independently resolving all technical challenges and ensuring the application's reliability and performance.
- Delivered a user-friendly interface and a highly scalable architecture, significantly improving the printing process for car parts sellers

## **Taqtile, Minsk** **2024, Feb - 2024, May** **Junior Android Developer**

1. Development of AI-Enhanced Android Keyboard  
Description: Development of an advanced Android keyboard based on the AOSP keyboard, incorporating AI features tailored for internal company services.

Achievements:

- Engineered a speech recognition algorithm that outperforms Google's standard Android speech recognition in speed and accuracy.
- Successfully integrated AI functionalities to enhance user experience and productivity.

2. Development of "Tiles" Game on Flutter

Description: Spearheaded the development of an engaging puzzle game using Flutter, focusing on improving and supporting legacy code.

Achievements:

- Integrated a robust payment system to facilitate in-app purchases.
- Enhanced the game's performance and user interface, ensuring a seamless user experience.
- Despite the project remaining unfinished, demonstrated strong problem-solving skills and adaptability in a dynamic development environment.

## Education

**Belarusian State University**  
**Faculty of Radiophysics and Computer Tecnologies**  
**Department of Informatics and Computer Systems**  
**Bachelor at Computer Security**  
**2022-2026. GPA - 8.3**