

Design Patterns:

Homework Question: 60 pts

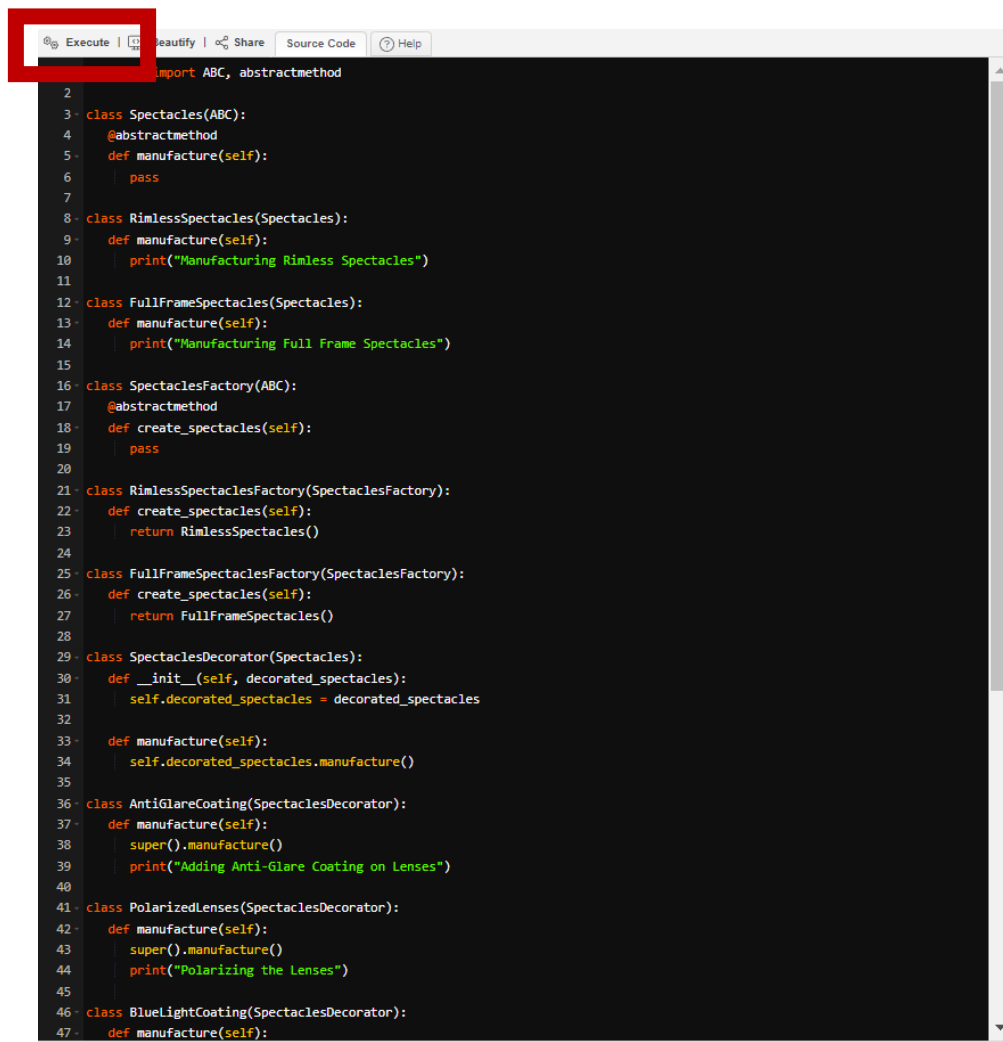
- write code in an **Object-Oriented** programming language, e.g., Java, Python, or C++, for the following:
 - choose one of design patterns from **Creational** catalog and implement the pattern.
 - choose one of design patterns from **Structural** catalog and implement the pattern.
 - implement a function that will use both 2 design patterns from in 1.a) and 1.b).
 - implement a main/test function to run/test the code from 1.c).
- in your instructions, define input argument(s) and the expected result for the function from 1.c) and 1.d).
- include the following 4 items in your HW submission:
 - your source codes (2 design patterns from 1.a), 1.b); the function from 1.c), and the testing function from 1.d) in txt format. please indicate the names of design patterns in your source code.
 - a screenshot of code got compiled, executed, and generated the expected result.
 - instructions showing how your code can be compiled/executed/tested by grader.

Please note that any **built-in design patterns**, such as singleton (object) from Spring (boot) framework, **CANNOT** be used in your answer. You need to write your own code to implement each design pattern.

Please **DO NOT** hard code any input values, output values in your code.

Steps for execution

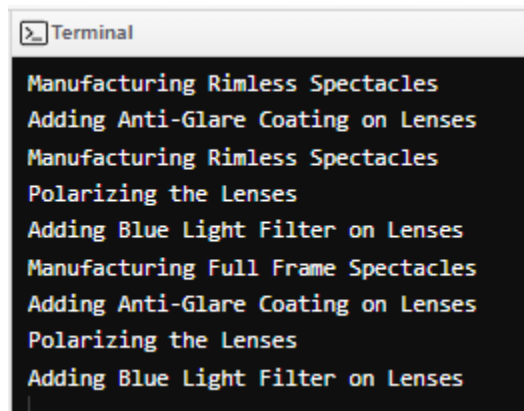
- Copy the code from **"Advanced Software Paradigms_CSCI_6221_10_Sagar_Sheth_HW9.txt"**.
- Open the below link in the web browser.
 - https://www.tutorialspoint.com/online_python_compiler.php
- Paste the Code in and Click on the Execute Button.



```
import ABC, abstractmethod

2
3 class Spectacles(ABC):
4     @abstractmethod
5     def manufacture(self):
6         pass
7
8 class RimlessSpectacles(Spectacles):
9     def manufacture(self):
10         print("Manufacturing Rimless Spectacles")
11
12 class FullFrameSpectacles(Spectacles):
13     def manufacture(self):
14         print("Manufacturing Full Frame Spectacles")
15
16 class SpectaclesFactory(ABC):
17     @abstractmethod
18     def create_spectacles(self):
19         pass
20
21 class RimlessSpectaclesFactory(SpectaclesFactory):
22     def create_spectacles(self):
23         return RimlessSpectacles()
24
25 class FullFrameSpectaclesFactory(SpectaclesFactory):
26     def create_spectacles(self):
27         return FullFrameSpectacles()
28
29 class SpectaclesDecorator(Spectacles):
30     def __init__(self, decorated_spectacles):
31         self.decorated_spectacles = decorated_spectacles
32
33     def manufacture(self):
34         self.decorated_spectacles.manufacture()
35
36 class AntiGlareCoating(SpectaclesDecorator):
37     def manufacture(self):
38         super().manufacture()
39         print("Adding Anti-Glare Coating on Lenses")
40
41 class PolarizedLenses(SpectaclesDecorator):
42     def manufacture(self):
43         super().manufacture()
44         print("Polarizing the Lenses")
45
46 class BlueLightCoating(SpectaclesDecorator):
47     def manufacture(self):
```

4. The below output should be displayed on the terminal.



```
Terminal
Manufacturing Rimless Spectacles
Adding Anti-Glare Coating on Lenses
Manufacturing Rimless Spectacles
Polarizing the Lenses
Adding Blue Light Filter on Lenses
Manufacturing Full Frame Spectacles
Adding Anti-Glare Coating on Lenses
Polarizing the Lenses
Adding Blue Light Filter on Lenses
```