

## Intro to Drone Programming

CDA 4625 - U01 Introduction to Mobile Robotics

Paulo Padrao, Research Assistant School of Computing and Information Sciences ppadraol@fiu.edu

## Some applications







Film recording



Surveillance



Delivery

## Types of Drones

#### Quadcopter



Hexacopter



Octocopter



## Main Components

- Frame
- Motors
- Propellers (Blades)
- Electric Motor Controller
- Battery
- Power Distribution Board
- Flight Controller
- Camera
- Receiver
- Sensors (IMU, pressure sensor, etc)

## How it flies

4 DOF

3 Translations

1 Rotation

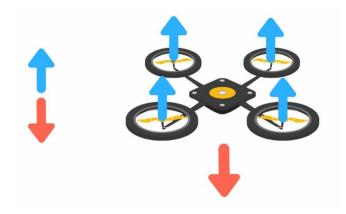
#### How it flies



- 2 propellers rotate CW and 2 propellers rotate CCW
- Generate 0 angular momentum
- Keep it stationary instead of rotating in one direction

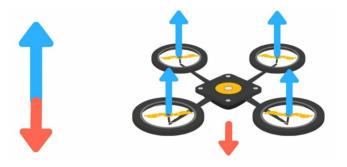
# How it flies (Hovering)

Hovering: Lift = Weight

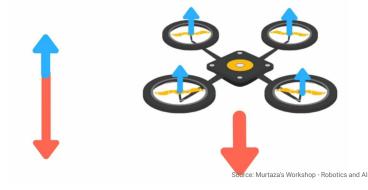


## How it flies (Translational movements)

Moving up: Lift > Weight

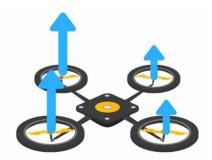


Moving down: Lift < Weight



# How it flies (Translational movements)

#### **Moving Right**

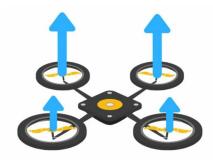


Moving Left



## How it flies (Translational movements)

#### Moving Forward



Moving Backwards



# How it flies (Rotational movements)

Moving CW



Moving CCW



#### Tello Drone



13<sub>Min</sub> Flight Time

100<sub>M</sub> 720<sub>P</sub> Flight Distance

HD Transmission Smart Switching



Auto Takeoff/Landing

Lift off or land with a single



Low Battery Protection

Alerts go off when your battery gets low.



Failsafe Protection

Land safely, even if you lose connection.



**Vision Positioning** System

Smart tech that facilitates precise hovering.

#### App Setup and Test Run

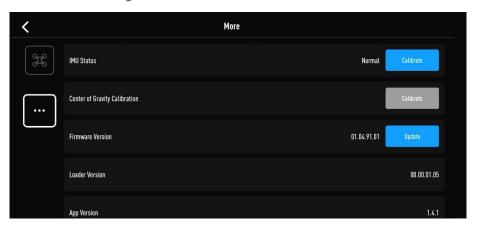
Step 0: Download the Tello app.



**Step 1:** Turn on the drone. When the light starts blinking with a single color, the drone is ready.

#### App Setup and Test Run

**Step 2:** In Tello App, go to Settings > More > Firmware Update.



Note: We need to disconnect the drone first and then connect our phone to WiFi to download the firmware updates

## Python Installation and Setup

#### Download Python 3.7.6.

#### https://www.python.org/downloads/release/python-376/

Version	Operating System	Description	MD5 Sum	File Size	GPG
Gzipped source tarball	Source release		3ef90f064506dd85b4b4ab87a7a83d44	23148187	SIG
XZ compressed source tarball	Source release		c08fbee72ad5c2c95b0f4e44bf6fd72c	17246360	SIG
macOS 64-bit/32-bit installer	macOS	for Mac OS X 10.6 and later	0dfc4cdd9404cf0f5274d063eca4ea71	35057307	SIG
macOS 64-bit installer	macOS	for OS X 10.9 and later	57915a926caa15f03ddd638ce714dd3b	28235421	SIG
Windows help file	Windows		8b915434050b29f9124eb93e3e97605b	8158109	SIG
Windows x86-64 embeddable zip file	Windows	for AMD64/EM64T/x64	5f84f4f62a28d3003679dc693328f8fd	7503251	SIG
Windows x86-64 executable installer	Windows	for AMD64/EM64T/x64	cc31a9a497a4ec8a5190edecc5cdd303	26802312	SIG
Windows x86-64 web-based installer	Windows	for AMD64/EM64T/x64	f9c11893329743d77801a7f49612ed87	1363000	SIG
Windows x86 embeddable zip file	Windows		accb8a137871ec632f581943c39cb566	6747070	SIG
Windows x86 executable installer	Windows		9e73a1b27bb894f87fdce430ef88b3d5	25792544	SIG
Windows x86 web-based installer	Windows		c7f474381b7a8b90b6f07116d4d725f0	1324840	SIG

### Python Installation and Setup

Note 1: Make sure to add Python 3.7 to the Path

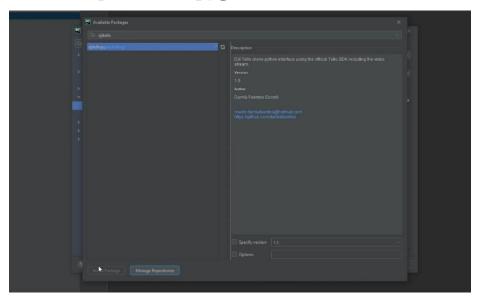


Note 2: When creating a new project in PyCharm, make sure to check if the interpreter is set to Python 3.7

### Python Installation and Setup

Note 3: To install Tello Library, go to File > Settings > Project > Project Interpreter > Add > Type djitello > Install

Note 4: We also need to install opency and pygame libraries



#### **Basic Movements**

```
1 from djitellopy import tello
 2 from time import sleep
 4 # create the drone object
 5 drone = tello.Tello()
 6 # connecting the drone through WiFi
 7 drone.connect()
 8 print(drone.get battery())
10 # taking off
11 drone.takeoff()
14 Send RC control via four channels
15 send rc control(left right velocity, forward backward velocity, up down velocity, yaw velocity)
16 data type: int
17 range: -100 ~ 100
19 drone.send rc control(0, 50, 0, 0)
21 # wait for 5 seconds
22 sleep(5)
23 # For safety reasons
24 drone.send rc control(0, 0, 0, 0)
25 # landing
26 drone.land()
```

### Image Capturing

```
1 from djitellopy import tello
2 import cv2
4 drone = tello.Tello()
5 drone.connect()
6 print(drone.get battery())
8 # Turn on video streaming
9 drone.streamon()
10
11 while True:
12
      # get the actual frame received by the drone
13
      img = drone.get frame read().frame
14
      # keep the size of the frame small so it could process it faster
15
      img = cv2.resize(img, (360, 240)) # if not resized, the size of the frame is 1280 x 780
16
      # create a window to display the results
17
      cv2.imshow("Name of Window", img)
18
      # write a wait key to keep the window visible
19
      cv2.waitKey(1)
```

#### Key Press Module

```
1 import pygame
 3 def init():
      pygame.init()
      window = pygame.display.set mode((400, 400))
7 # function to get the key pressed
8 def getKey(keyName):
      answer = False
      for eve in pygame.event.get():
      keyInput = pygame.key.get pressed()
      myKey = getattr(pygame, 'K {}'.format(keyName))
      if keyInput[myKey]:
          ans = True
      pygame.display.update()
      return answer
20 def main():
      if getKey("LEFT"):
          print("Left key pressed!")
      if getKey("RIGHT"):
          print("Right key pressed!")
26 # if running this file as the main file, do the following:
27 if name == ' main ':
      init()
      while True:
          main()
```

### **Keyboard Control**

```
1 from djitellopy import tello
2 import keyPressModule as kp
3 from time import sleep
5 kp.init()
6 drone = tello.Tello()
7 drone.connect()
8 print(drone.get battery())
10 def getKeyboardInput():
  # left/right, forward/backward, up/down, yaw velocity
    lr, fb, ud, yv = 0, 0, 0, 0
    speed = 50
    if kp.getKey("LEFT"):
         lr = -speed
     elif kp.getKey("RIGHT"):
         lr = speed
     if kp.getKey("UP"):
         fb = speed
     elif kp.getKey("DOWN"):
         fb = -speed
     if kp.getKey("w"):
         ud = speed
     elif kp.getKey("s"):
         ud = -speed
     if kp.qetKey("a"):
         yv = -speed
     elif kp.getKey("d"):
         yv = speed
     if kp.getKey("q"):
         drone.land()
         sleep(3)
     if kp.getKey("e"):
         drone.takeoff()
     return [lr, fb, ud, yv]
     commandValues = getKeyboardInput()
     drone.send rc control(commandValues[0], commandValues[1], commandValues[2], commandValues[3])
     sleep(0.05)
```

#### Surveillance

```
1 from djitellopy import tello
2 import keyPressModule as kp
3 import time
4 import cv2
6 global img
8 kp.init()
9 drone = tello.Tello()
10 drone.connect()
11 print(drone.get battery())
13 # Turn on video streaming
14 drone.streamon()
16 def getKeyboardInput():
      # left/right, forward/backward, up/down, yaw velocity
      lr, fb, ud, yv = 0, 0, 0, 0
      speed = 30
      if kp.getKey("LEFT"):
          lr = -speed
      elif kp.getKey("RIGHT"):
          lr = speed
      if kp.getKev("UP"):
          fb = speed
      elif kp.getKey("DOWN"):
          fb = -speed
```

```
if kp.getKev("w"):
          ud = speed
       elif kp.getKey("s"):
          ud = -speed
      if kp.getKey("a"):
          yv = -speed
       elif kp.getKey("d"):
          yy = speed
       if kp.getKev("g"):
          drone.land()
          time.sleep(3)
      if kp.getKey("e"):
          drone.takeoff()
      if kp.getKey("z"):
          cv2.imwrite(f'Resources/Images/{time.time()}.jpg', img)
          time.sleep(0.3)
       return [lr, fb, ud, yv]
54 while True:
      commandValues = getKeyboardInput()
      drone.send rc control(commandValues[0], commandValues[1], commandValues[2], commandValues[3])
      img = drone.get frame read().frame
      # keep the size of the frame small so it could process it faster
      img = cv2.resize(img, (360, 240)) # if not resized, the size of the frame is 1280 x 780
      # create a window to display the results
      cv2.imshow("Name of the Window", img)
      # write a waitkey to keep the window visible
      cv2.waitKey(1)
```

#### Task

Move your drone with a square trajectory and take 1 picture at each corner of the square.

At each side of the square, you must go forward 4 seconds.

You must rotate your drone at each corner

#### Solution

```
Assingment Solution
▶ 1 from djitellopy import tello
     2 from time import sleep
     3 import time
     4 import cv2
     7 drone = tello.Tello()
     8 # connecting the drone through WiFi
     9 drone.connect()
    10 print(drone.get battery())
    11 drone.streamon()
    15 drone.takeoff()
    18 Send RC control via four channels
    19 send rc control(left right velocity, forward backward velocity, up down velocity
    20 data type: int
    23 \text{ speed} = 40
    24 drone.send rc control(0, speed, 0, 0)
    25 # wait for 5 seconds
    26 sleep time = 3
    27 sleep(sleep time)
    28 drone.rotate clockwise(90)
    29 # wait for 5 seconds
    30 sleep(sleep time)
    31 img = drone.get frame read().frame
    32 \text{ img} = \text{cv2.resize(img, (360, 240))}
    33 cv2.imwrite(f'Images/{time.time()}.jpg', img)
    34 sleep(0.3)
    36 drone.send rc control(0, speed, 0, 0)
    37 # wait for 5 seconds
    38 sleep(sleep time)
    39 drone.rotate clockwise(90)
    40 # wait for 5 seconds
```

```
41 sleep(sleep time)
42 img = drone.get frame read().frame
43 img = cv2.resize(img, (360, 240))
44 cv2.imwrite(f'Images/{time.time()}.jpg', img)
45 sleep(0.3)
48 drone.send rc control(0, speed, 0, 0)
49 # wait for 5 seconds
50 sleep(sleep time)
51 drone.rotate clockwise(90)
52 # wait for 5 seconds
53 sleep(sleep time)
54 img = drone.get frame read().frame
55 \text{ img} = \text{cv2.resize(img, (360, 240))}
56 cv2.imwrite(f'Images/{time.time()}.jpg', img)
57 sleep(0.3)
59 drone.send rc control(0, speed, 0, 0)
60 # wait for 5 seconds
61 sleep(sleep time )
62 drone.rotate clockwise(90)
63 # wait for 5 seconds
64 sleep(sleep time)
65 img = drone.get frame read().frame
66 \text{ img} = \text{cv2.resize(img, (360, 240))}
67 cv2.imwrite(f'Images/{time.time()}.jpg', img)
68 sleep(0.3)
71 # For safety reasons
72 drone.send rc control(0, 0, 0, 0)
73 # landing
74 drone.land()
```