

Fast Fourier Transform

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Overview

- I. Polynomials
- II. The DFT and FFT
- III. Efficient implementations
- IV. Some problems

Representation of polynomials

A polynomial in the variable x over an algebraic field F is representation of a function $A(x)$ as a formal sum

$$A(x) = \sum_{j=0}^{n-1} a_j x^j$$

- Coefficient representation

$$a = (a_0, a_1, \dots, a_{n-1})$$

- Point-value representation

$$\{(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1})\}$$

	Coefficient representation	Point-value representation
Adding	$\Theta(n)$	$\Theta(n)$
Multiplication	$\Theta(n^2)$	$\Theta(n)$

Interpolation

Interpolation—the inverse of evaluation —determining the coefficient form from a point-value representation

Lagrange's formula

$$A(x) = \sum_{k=0}^{n-1} y_k \frac{\prod_{j \neq k} (x - x_j)}{\prod_{j \neq k} (x_k - x_j)}$$

The coefficients can be computed in time $\Theta(n^2)$

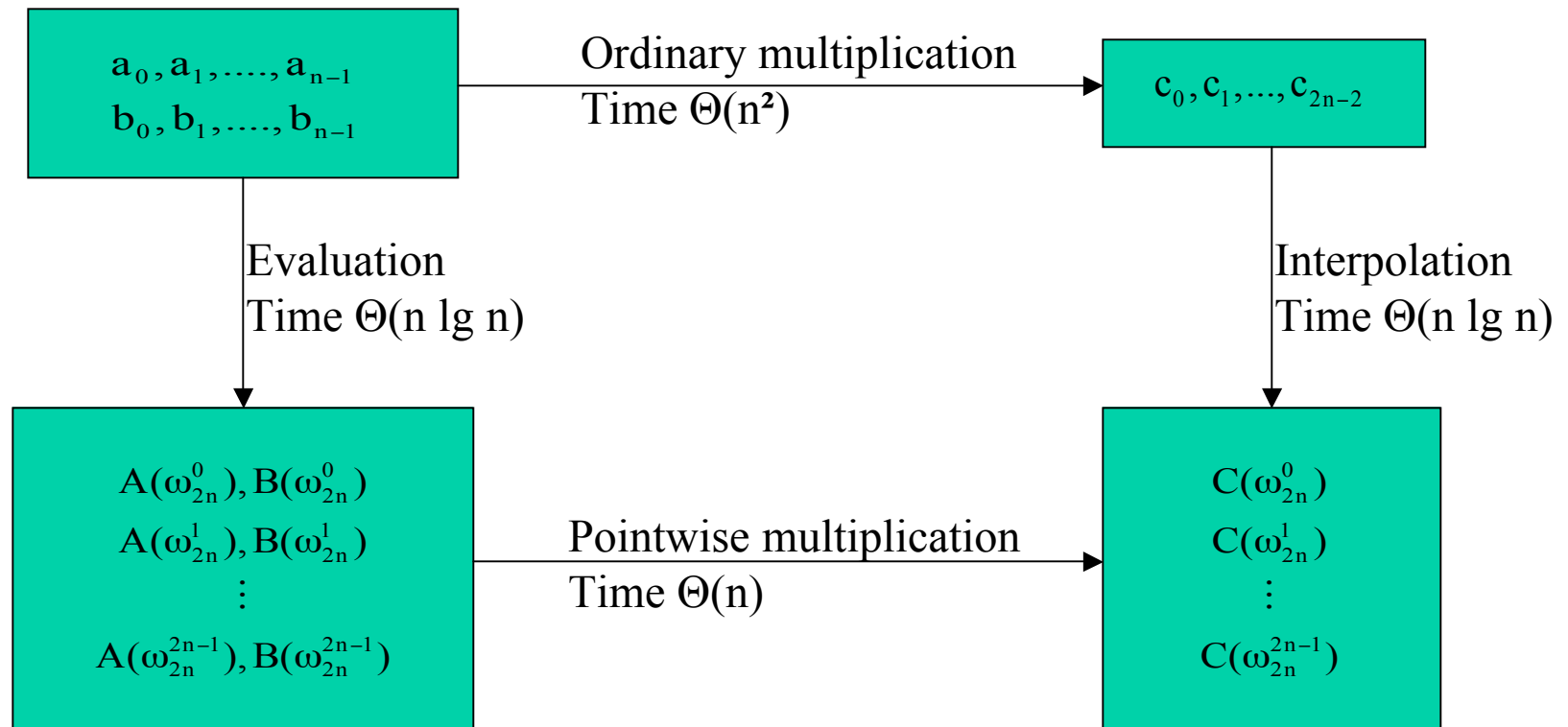
Exercise. Prove it.

Thus, n-point evaluation and interpolation are well-defined inverse operations between two representations. The algorithms described above for these problems take time $\Theta(n^2)$.

Fast multiplication

Question. Can we use the linear-time multiplication method for polynomials in point-value form to expedite polynomial multiplication in coefficient form?

Answer. Yes, but we are to be able to convert quickly from one form to another.



Complex roots of unity

$$Z^n - 1 = 0$$

There are exactly n complex roots of unity. They form a cyclic multiplication group:

$$\omega_k = e^{2\pi i k / n}$$

The value $\omega_1 = e^{2\pi i / n}$ is called **the primitive root of unity**; all of the other complex roots are powers of it.

Discrete Fourier Transform

Let $F(x)$ be the polynomial $F(x) = a_{n-1}x^{n-1} + a_{n-2}x^{n-2} + \dots + a_0$ with degree-bound n , which is a power of 2. ω is a primitive n -th root of unity.

Let $y_k = F(\omega^k)$. Then

$$\begin{pmatrix} y_0 \\ y_1 \\ y_2 \\ \vdots \\ y_{n-1} \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{2(n-1)} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)^2} \end{pmatrix} * \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_{n-1} \end{pmatrix}$$

The vector $y = (y_0, y_1, \dots, y_{n-1})$ is called the *Discrete Fourier Transform* of vector a . The matrix is denoted by $F_n(\omega)$.

How to find F_n^{-1} ?

Proposition. Let ω be a primitive l -th root of unity over a field L . Then

$$\sum_{k=0}^{l-1} \omega^k = \begin{cases} 0 & \text{if } l > 1 \\ 1 & \text{otherwise} \end{cases}$$

Proof. The $l=1$ case is immediate since $\omega=1$.

Since ω is a primitive l -th root, each ω^k , $k \neq 0$ is a distinct l -th root of unity.

$$\begin{aligned} Z^l - 1 &= (Z - \omega_l^0)(Z - \omega_l)(Z - \omega_l^2) \dots (Z - \omega_l^{l-1}) = \\ &= Z^l - \left(\sum_{k=0}^{l-1} \omega_l^k \right) Z^{l-1} + \dots + (-1)^l \prod_{k=0}^{l-1} \omega_l^k \end{aligned}$$

Comparing the coefficients of Z^{l-1} on the left and right hand sides of this equation proves the proposition.

Inverse matrix to F_n

Proposition. Let ω be an n -th root of unity. Then,

$$F_n(\omega) \cdot F_n(\omega^{-1}) = nE_n$$

Proof. The ij^{th} element of $F_n(\omega)F_n(\omega^{-1})$ is

$$\sum_{k=0}^{n-1} \omega^{ik} \omega^{-ik} = \sum_{k=0}^{n-1} \omega^{k(i-j)} = \begin{cases} 0, & \text{if } i \neq j \\ n, & \text{otherwise} \end{cases}$$

The $i=j$ case is obvious. If $i \neq j$ then ω^{i-j} will be a primitive root of unity of order l , where $l|n$. Applying the previous proposition completes the proof.

$$\text{So, } F_n^{-1}(\omega) = \frac{1}{n} F_n(\omega^{-1})$$

Evaluating	$\mathbf{y} = F_n(\omega) \mathbf{a}$
Interpolation	$\mathbf{a} = \frac{1}{n} F_n(\omega^{-1}) \mathbf{y}$

Fast Fourier Transform

$$A^{[0]}(x) = a_0 + a_2x + a_4x^2 + \dots + a_{n-2}x^{n/2-1}$$

$$A^{[1]}(x) = a_1 + a_3x + a_5x^2 + \dots + a_{n-1}x^{n/2-1}$$

$$A(x) = A^{[0]}(x^2) + xA^{[1]}(x^2)$$

So, the problem of evaluating $A(x)$ reduces to:

1. Evaluating the degree-bound $n/2$ polynomials

$$A^{[0]}(x) \text{ and } A^{[1]}(x)$$

2. Combining the results

Recursive FFT

```
1  n ← length[a]
2  if n=1
3    then return a
4   $\omega_n \leftarrow e^{2\pi i/n}$ 
5   $\omega \leftarrow 1$ 
6   $a^{[0]} \leftarrow (a_0, a_2, \dots, a_{n-2})$ 
7   $a^{[1]} \leftarrow (a_1, a_3, \dots, a_{n-1})$ 
8   $y^{[0]} \leftarrow \text{Recursive-FFT}(a^{[0]})$ 
9   $y^{[1]} \leftarrow \text{Recursive-FFT}(a^{[1]})$ 
10 for k ← 0 to n/2-1
11   do  $y_k \leftarrow y_k^{[0]} + \omega y_k^{[1]}$ 
12      $y_{k+(n/2)} \leftarrow y_k^{[0]} - \omega y_k^{[1]}$ 
13      $\omega \leftarrow \omega \omega_n$ 
14 return y
```

Time of the Recursive-FFT

To determine the running time of procedure Recursive-FFT, we note, that exclusive of the recursive calls, each invocation takes time $\Theta(n)$, where n is the length of the input vector. The recurrence for the running time is therefore

$$T(n) = 2T(n/2) + \Theta(n) = \Theta(n \log n)$$

More effective implementations

The **for** loop involves computing the value $\omega_n^k y_k^{[1]}$ twice. We can change the loop (the butterfly operation):

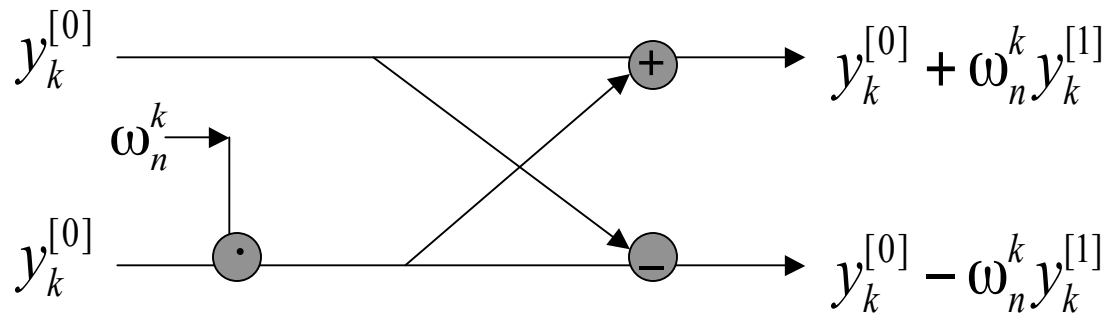
for $k \leftarrow 0$ to $n/2-1$

do $t \leftarrow \omega y_k^{[1]}$

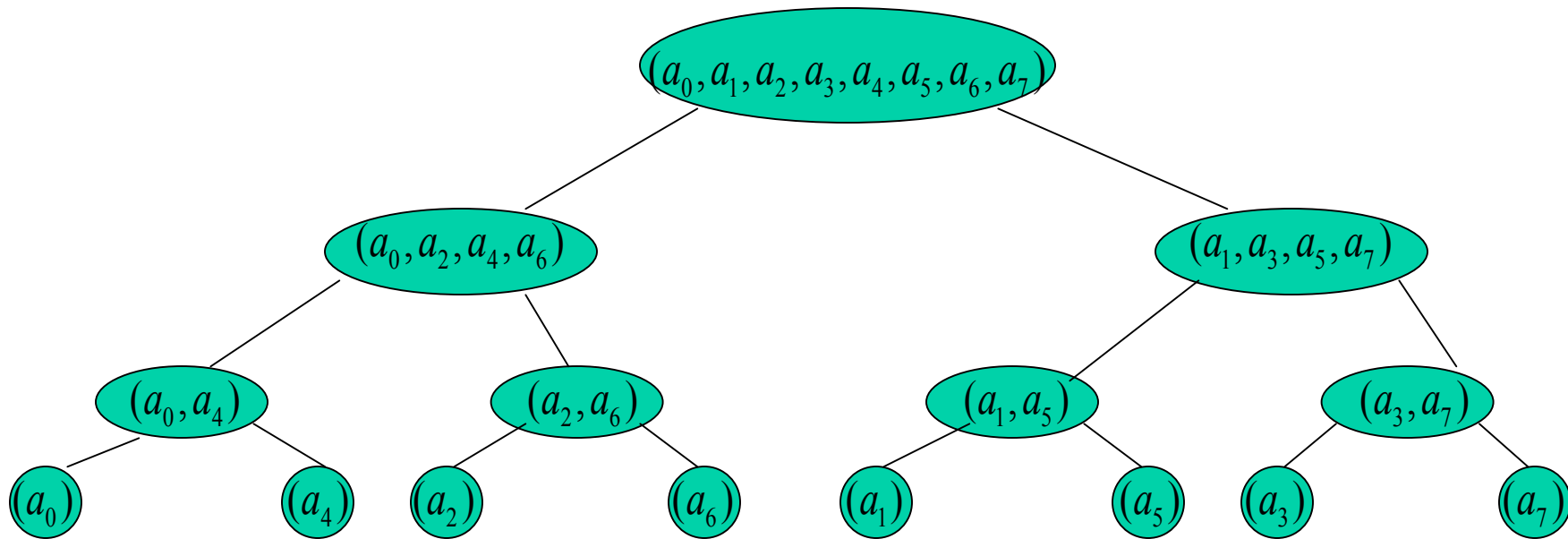
$y_k \leftarrow y_k^{[0]} + t$

$y_{k+(n/2)} \leftarrow y_k^{[0]} - t$

$\omega \leftarrow \omega \omega_n$



Iterative FFT



- 1) We take the elements in pairs, compute the DFT of each pair, using one butterfly operation, and replace the pair with its DFT
- 2) We take these $n/2$ DFT's in pairs and compute the DFT of the four vector elements
-
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- $\log_2 n$) We take 2 $(n/2)$ -element DFT's and combine them using $n/2$ butterfly operations into the final n -element DFT

Iterative-FFT.Code.

0,4,2,6,1,5,3,7 \rightarrow 000,100,010,110,001,101,011,111 \rightarrow 000,001,010,011,100,101,110,111

BIT-REVERSE-COPY(a,A)

$n \leftarrow \text{length}[a]$

for $k \leftarrow 0$ **to** $n-1$

do $A[\text{rev}(k)] \leftarrow a_k$

ITERATIVE-FFT

1. BIT-REVERSE-COPY(a,A)

2. $n \leftarrow \text{length}[a]$

3. **for** $s \leftarrow 1$ **to** $\log n$

4. **do** $m \leftarrow 2^s$

5. $\omega_m \leftarrow e^{2\pi i/m}$

6. **for** $j \leftarrow 0$ **to** $n-1$ **by** $m \leftarrow 1$

7. **for** $j \leftarrow 0$ **to** $m/2-1$

8. **do for** $k \leftarrow j$ **to** $n-1$ **by** m

9. **do** $t \leftarrow \omega A[k+m/2]$

10. $u \leftarrow A[k]$

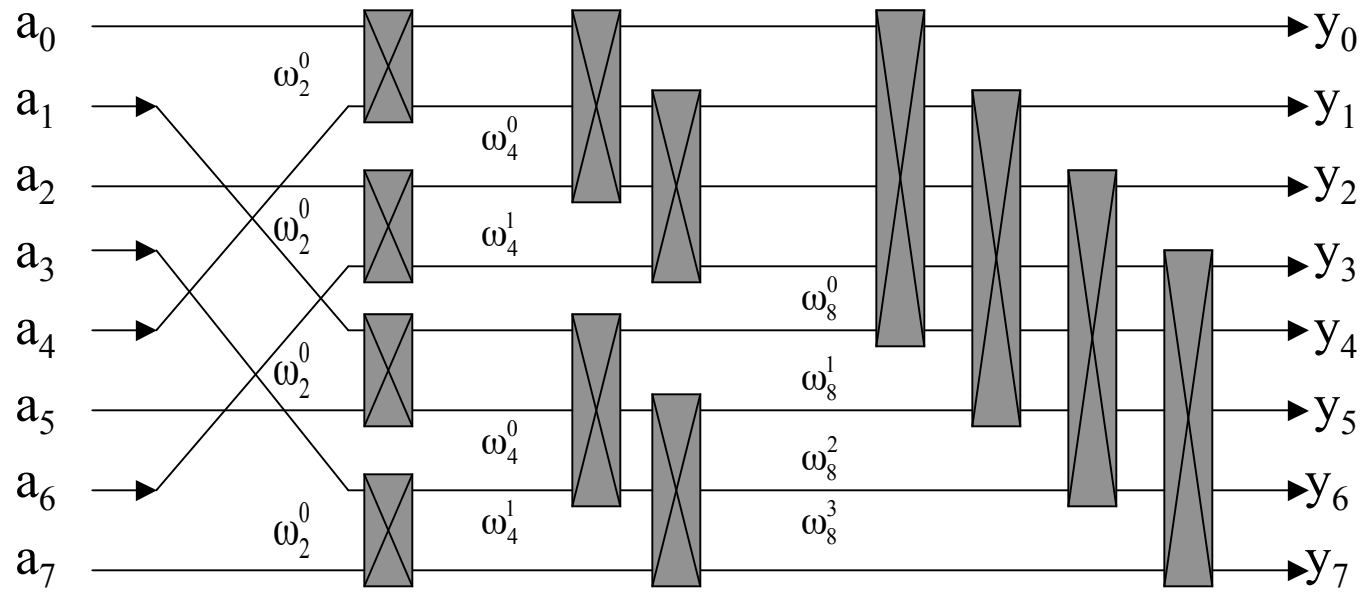
11. $A[k] \leftarrow u+t$

12. $A[k+m/2] \leftarrow u-t$

13. $\omega \leftarrow \omega \omega_m$

14. **return** A

A parallel FFT circuit



Problem: evaluating all derivatives of a polynomial at a point

- a. Given coefficients b_0, b_1, \dots, b_{n-1} such that

$$A(x) = \sum_{j=0}^{n-1} b_j (x - x_0)^j$$

Show how to compute $A^{(t)}(x_0)$, for $t=0,1,2,\dots,n-1$, in $O(n)$ time.

- b. Explain how to find b_0, b_1, \dots, b_{n-1} in $O(n \lg n)$ time, given $A(x_0 + \omega_n^k)$ for $k=0,1,2,\dots,n-1$.

Problem: Toeplitz matrices

A **Toeplitz matrix** is an $n \times n$ matrix $A = (a_{ij})$, such that $a_{ij} = a_{i-1,j-1}$ for $i=2,3,\dots,n$ and $j=2,3,\dots,n$.

- a. Is the sum of two Toeplitz matrices necessarily Toeplitz? What about the product?
- b. Describe how to represent a Toeplitz matrix so that two $n \times n$ Toeplitz matrices can be added in $O(n)$ time.
- c. Give an $O(n \lg n)$ -time algorithm for multiplying an $n \times n$ Toeplitz matrix by a vector of length n . Use your representation from part (b).
- d. Give an efficient algorithm for multiplying two $n \times n$ Toeplitz matrices. Analyze its running time.