

# Московский государственный технический университет им. Н.Э. Баумана

Факультет «Информатика и системы управления» Кафедра ИУ5 «Системы обработки информации и управления»

Курс «Базовые компоненты интернет-технологий»

Отчет по лабораторной работе №6 «Разработка бота на основе конечного автомата для "Telegram" с использованием языка Python»

Выполнил:

студент группы ИУ5-32Б Еремихин Владислав

### Описание задания

Разработать бота для Telegram. Бот должен реализовывать конечный автомат из трех состояний.

## Текст программы

#### Файл **bot.py**:

```
from resources.config import TOKEN
from resources.messages import MESSAGES
import logging
from aiogram import Bot, Dispatcher, executor, types
from aiogram.contrib.fsm_storage.memory import MemoryStorage
from handlers.common import register_message_handlers
from handlers.callback_queries import register_callback_query_handlers
logging.basicConfig(level=logging.INFO)
storage = MemoryStorage()
bot = Bot(token=TOKEN)
dp = Dispatcher(bot, storage=storage)
if __name__ == "__main__":
    register message handlers(dp)
    register_callback_query_handlers(dp)
    dp.bot.set_my_commands([
        types.BotCommand("start", "Запустить бота"),
        types.BotCommand("help", "Помощь"),
        types.BotCommand("cancel", "Отменить текущую операцию")
    ])
    executor.start_polling(dp, skip_updates=True)
     Файл markups.py:
from aiogram.types import InlineKeyboardMarkup, InlineKeyboardButton
start_menu =InlineKeyboardMarkup(row_width=1)
btnStart = InlineKeyboardButton(text="☑ Начать", callback_data="btnStart")
start_menu.insert(btnStart)
from_menu = InlineKeyboardMarkup(row_width=2)
btn_BTC = InlineKeyboardButton(text="@Bitcoin", callback_data="btn_BTC")
```

```
btn_XRP = InlineKeyboardButton(text="\vec{a}XRP", callback_data="btn_XRP")
btn_SOL = InlineKeyboardButton(text="@Solana", callback_data="btn_SOL")
from_menu.insert(btn_BTC)
from_menu.insert(btn_ETH)
from_menu.insert(btn_XRP)
from_menu.insert(btn_SOL)
to menu = InlineKeyboardMarkup(row width=2)
btn_USD = InlineKeyboardButton(text="@USD", callback_data="btn_USD")
btn_RUB = InlineKeyboardButton(text="RURUB", callback_data="btn_RUB")
btn_EUR = InlineKeyboardButton(text="@EUR", callback_data="btn_EUR")
btn_UAH = InlineKeyboardButton(text="uAUAH", callback_data="btn_UAH")
btn_back_from = InlineKeyboardButton(text="Haзaд", callback_data="btn_back_from")
to menu.insert(btn USD)
to_menu.insert(btn_RUB)
to_menu.insert(btn_EUR)
to_menu.insert(btn_UAH)
to menu.insert(btn back from)
choice menu = InlineKeyboardMarkup(row width=1)
btn_back_crypto = InlineKeyboardButton(text="Назад к выбору криптовалюты",
callback_data="btn_crypto")
btn_back_curr = InlineKeyboardButton(text="Назад к выбору валюты для конвертации",
callback_data="btn_curr")
btn_result = InlineKeyboardButton(text="Показать результат",
callback_data="btn_result")
choice_menu.insert(btn_result)
choice_menu.insert(btn_back_crypto)
choice menu.insert(btn back curr)
final menu = InlineKeyboardMarkup(row width=1)
btn retry = InlineKeyboardButton(text="Обновить курс", callback data="btn retry")
btn_finish = InlineKeyboardButton(text="Завершить/Начать заново",
callback_data="btn_finish")
final menu.insert(btn retry)
final_menu.insert(btn_finish)
help menu = InlineKeyboardMarkup(row width=1)
btn_accept = InlineKeyboardButton(text="Понятно", callback_data="accept")
help menu.insert(btn accept)
```

```
from requests import Session
from requests.exceptions import ConnectionError, Timeout, TooManyRedirects
from resources.config import CRYPTO_API_TOKEN
import json
def get_exchange_rate(crypto, curr):
    url = "https://min-api.cryptocompare.com/data/price"
    parameters = {"fsym": crypto, "tsyms": curr, "api_key": CRYPTO_API_TOKEN}
    session = Session()
    try:
        response = session.get(url, params=parameters)
        data = json.loads(response.text)
        return data[curr]
    except (ConnectionError, Timeout, TooManyRedirects) as e:
    finally:
        session.close()
     Файл resources/config.py:
from aiogram.dispatcher.filters.state import State, StatesGroup
TOKEN = "***"
CRYPTO API TOKEN = "***"
db_file = "resources/db.vdb"
class States(StatesGroup):
    state start = State()
    state_from_currency = State()
    state_to_currency = State()
    state_choice = State()
    state_result = State()
     Файл resources/messages.py:
start_message = """
*Привет, пользователь!*
Этот бот позволяет узнать текущий курс самых популярных криптовалют
(🏶 Bitcoin , 🖏 Ethereum и др.).
Для получения курса нажмите на кнопку "Начать" ниже:
from currency message = """
```

```
Выберите криптовалюту нажатием кнопки ниже:
err_message = """
*Нет такой команды!*
to_currency_message = """
Выбранная криптовалюта: *{}*
Выберите валюту для конвертации нажатием кнопки ниже:
choice_message = """
Выбранная пара для конвертации: *{}\}* -> *{}\}*
Выберите действие нажатием кнопки ниже:
0.00
result_message = """
_Текущий курс:_
    *1* *{}* -> *{}*
Выберите действие нажатием кнопки ниже:
cancel_message = '''
*Текущая операция отменена*
Введите /help или /start чтобы начать заново:
help_message = '''
Для отмены текущей операции напишите /cancel
Для продолжения нажмите "Понятно" ниже:
MESSAGES = {
    'States:state_start': start_message,
    'States:state_from_currency': from_currency_message,
    'States:state_to_currency': to_currency_message,
    'States:state_choice': choice_message,
    'States:state_result': result_message,
    'err': err_message,
    'cancel':cancel_message,
    'help': help_message
```

}

#### Файл handlers/callback\_queries.py:

```
from aiogram.dispatcher.dispatcher import Dispatcher
from aiogram.dispatcher.storage import FSMContext
from resources.config import States
import dbworker
import markups
from aiogram.dispatcher.filters import Text
from aiogram import types
from resources.messages import MESSAGES
from request import get exchange rate
from number_format import cformat
# Обрабатываем /help
async def handle_help(call: types.CallbackQuery, state: FSMContext):
    await call.answer()
    bot = call.bot
    await bot.delete_message(call.from_user.id, call.message.message_id)
# Начинаем ввод данных (STATE_START -> STATE_FROM_CURRENCY)
async def handle_start(call: types.CallbackQuery, state: FSMContext):
    await call.answer()
    await state.finish()
    bot = call.bot
    await bot.delete_message(call.from_user.id, call.message.message_id)
    await States.state_from_currency.set()
    print(await state.get state())
    await bot.send_message(call.from_user.id, text=MESSAGES[await
state.get state()], reply markup=markups.from menu, parse mode="Markdown")
# Выбираем криптовалюту (STATE_FROM_CURRENCY -> STATE_TO_CURRENCY)
async def handle_crypto(call: types.CallbackQuery, state: FSMContext):
    await call.answer()
    bot = call.bot
    await bot.delete message(call.from user.id, call.message.message id)
    from currency = call.data.split(' ')[1]
    dbworker.set(dbworker.make_key(call.from_user.id, "FROM_CURRENCY"),
from_currency)
    print(await state.get state())
    await States.state to currency.set()
    print(await state.get_state())
    await bot.send message(
        call.from user.id,
        text=MESSAGES[await
state.get_state()].format(dbworker.get(dbworker.make_key(call.from_user.id,
"FROM_CURRENCY"))),
```

```
parse_mode="Markdown",
        reply_markup=markups.to_menu
   )
# Выбираем валюту (STATE_TO_CURRENCY -> STATE_CHOICE)
async def handle_curr(call: types.CallbackQuery, state: FSMContext):
   await call.answer()
   bot = call.bot
    await bot.delete_message(call.from_user.id, call.message.message_id)
   to_currency = call.data.split('_')[1]
    print(await state.get state())
    if to_currency != "back":
        dbworker.set(dbworker.make key(call.from user.id, "TO CURRENCY"),
to currency)
        await States.state choice.set()
        await bot.send message(
            call.from user.id,
            text=MESSAGES[await state.get state()].format(
                dbworker.get(dbworker.make_key(call.from_user.id,
"FROM_CURRENCY")),
                dbworker.get(dbworker.make key(call.from user.id, "TO CURRENCY"))
            ),
            reply markup=markups.choice menu,
            parse mode="Markdown"
        )
   else:
        print(await state.get state())
        await States.state from currency.set()
        await bot.send message(
            call.from user.id,
            text="Выберите криптовалюту: ",
            reply markup=markups.from menu,
            parse mode="Markdown"
        )
# Выбираем действие (STATE CHOICE -> STATE RESULT)
async def handle_choice(call: types.CallbackQuery, state: FSMContext):
   await call.answer()
   bot = call.bot
   await bot.delete message(call.from user.id, call.message.message id)
   choice = call.data.split('_')[1]
    if choice == "result":
        from currency = dbworker.get(dbworker.make key(call.from user.id,
"FROM CURRENCY"))
        to currency = dbworker.get(dbworker.make key(call.from user.id,
"TO_CURRENCY"))
        result = cformat(float(get exchange rate(from currency, to currency)),
to_currency)
        await States.state result.set()
```

```
await bot.send_message(
            call.from_user.id,
            text=MESSAGES[await state.get_state()].format(
                from currency,
                result
            ),
            reply markup=markups.final menu,
            parse_mode="Markdown"
        )
    else:
        if choice == "crypto":
            await States.state_from_currency.set()
            await bot.send message(
                call.from user.id,
                text=MESSAGES[await state.get_state()],
                reply_markup=markups.from_menu,
                parse mode="Markdown"
            )
        else:
            await States.state_to_currency.set()
            await bot.send message(
                call.from user.id,
                text=MESSAGES[await
state.get state()].format(dbworker.get(dbworker.make key(call.from user.id,
"FROM CURRENCY"))),
                reply markup=markups.to menu,
                parse mode="Markdown"
            )
# Финальный выбор
async def handle_result(call: types.CallbackQuery, state: FSMContext):
    await call.answer()
    bot = call.bot
    await bot.delete message(call.from user.id, call.message.message id)
    choice = call.data.split('_')[1]
    if choice == "retry":
        from currency = dbworker.get(dbworker.make key(call.from user.id,
"FROM CURRENCY"))
        to_currency = dbworker.get(dbworker.make_key(call.from_user.id,
"TO CURRENCY"))
        result = cformat(float(get_exchange_rate(from_currency, to_currency)),
to_currency)
        await bot.send message(
            call.from user.id,
            text=MESSAGES[await state.get_state()].format(
                from currency,
                result
            ),
            reply_markup=markups.final_menu,
            parse mode="Markdown"
```

```
)
    else:
        await States.state_start.set()
        await bot.send_message(
            call.from_user.id,
            text=MESSAGES[await state.get_state()],
            reply_markup=markups.start_menu,
            parse_mode="Markdown"
        )
def register_callback_query_handlers(dp: Dispatcher):
    dp.register_callback_query_handler(handle_start, text="btnStart",
state=States.state start)
    dp.register_callback_query_handler(handle_crypto, Text(startswith="btn"),
state=States.state from currency)
    dp.register callback query handler(handle curr, Text(startswith="btn"),
state=States.state to currency)
    dp.register_callback_query_handler(handle_choice, Text(startswith="btn"),
state=States.state choice)
    dp.register_callback_query_handler(handle_result, Text(startswith="btn"),
state=States.state result)
    dp.register_callback_query_handler(handle_help, text="accept", state='*')
     Файл handlers/common.py:
from aiogram import types
from aiogram.dispatcher.dispatcher import Dispatcher
from aiogram.dispatcher.storage import FSMContext
from resources.config import States
import dbworker
import markups
from resources.messages import MESSAGES
from request import get_exchange_rate
import babel.numbers as bab
async def cmd start(message: types.Message, state: FSMContext):
    await States.state start.set()
    await message.answer(MESSAGES[await state.get_state()], parse_mode="Markdown",
reply_markup=markups.start_menu)
async def cmd cancel(message: types.Message, state: FSMContext):
    if await state.get_state() == None:
        return
    else:
        await state.finish()
        await message.answer(MESSAGES['cancel'], parse mode="Markdown")
```

```
async def cmd_help(message: types.Message, state: FSMContext):
    await message.answer(MESSAGES['help'], parse_mode="Markdown",
reply_markup=markups.help_menu)
async def err_handle(message: types.Message, state: FSMContext):
    print()
    print(await state.get_state())
    print()
    if await state.get_state() == None:
    current_state = await state.get_state()
    reply_markup = None
    reply_msg = ''
    if current_state == 'States:state_start':
        reply_msg = MESSAGES['err'] + MESSAGES[current_state]
        reply_markup = markups.start_menu
    elif current state == 'States:state from currency':
        reply_msg = MESSAGES['err'] + MESSAGES[current_state]
        reply_markup = markups.from_menu
    elif current_state == 'States:state_to_currency':
        reply_msg = MESSAGES['err'] +
MESSAGES[current_state].format(dbworker.get(dbworker.make_key(message.from_user.id,
"FROM CURRENCY")))
        reply_markup = markups.to_menu
    elif current_state == 'States:state_choice':
        reply msg = MESSAGES['err'] + MESSAGES[current state].format(
            dbworker.get(dbworker.make key(message.from user.id, "FROM CURRENCY")),
            dbworker.get(dbworker.make_key(message.from_user.id, "TO_CURRENCY"))
        )
        reply markup = markups.choice menu
    elif current_state == 'States:state_result':
        from_currency = dbworker.get(dbworker.make_key(message.from_user.id,
"FROM CURRENCY"))
        to currency = dbworker.get(dbworker.make key(message.from user.id,
"TO_CURRENCY"))
        result = bab.format currency(float(get exchange rate(from currency,
to_currency)), to_currency, locale="ru_RU")
        reply msg = MESSAGES['err'] + MESSAGES[current state].format(
            from currency,
            result
        reply markup = markups.final menu
    await message.answer(reply msg, parse mode="Markdown",
reply markup=reply markup)
def register message handlers(dp: Dispatcher):
```

```
dp.register_message_handler(cmd_start, commands=['start', 'help'])
dp.register_message_handler(cmd_cancel, commands=['cancel'], state="*")
dp.register_message_handler(cmd_help, commands=['help'], state="*")
dp.register_message_handler(err_handle, state="*")
```

#### Файл **handlers/db\_worker.py**:

```
from vedis import Vedis
from resources import config
def get(key):
    with Vedis(config.db_file) as db:
            return db[key].decode()
        except KeyError:
            # в случае ошибки значение по умолчанию - начало диалога
            return config.States.S_START.value
def set(key, value):
    with Vedis(config.db_file) as db:
        try:
            db[key] = value
            return True
        except:
            return False
def make key(chatid, keyid):
    res = str(chatid) + '__' + str(keyid)
    return res
```

# Пример выполнения программы

