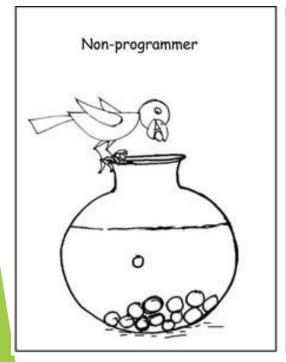
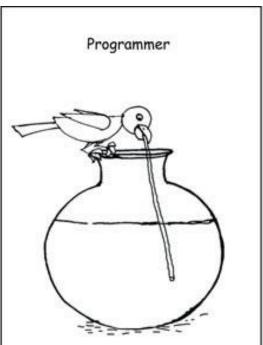
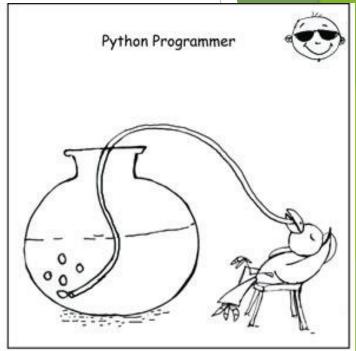
Let's play with Python

Ramesh S

Python is a high level programming language







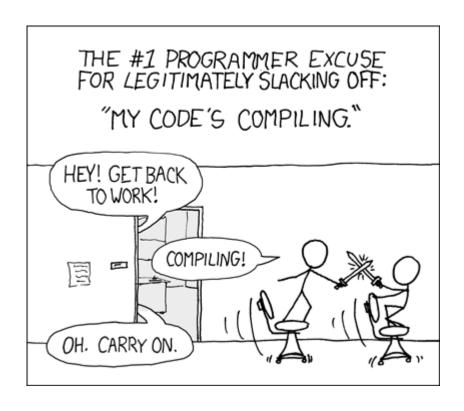
Python is a general purpose programming language

Python is fun powerful fast

Python has a huge standard library

Python is interpreted

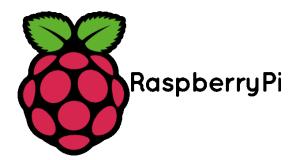
What developers do during compilation?



Python is dynamically typed

Python is object oriented

Python is portable









Python is open source



Who created Python?



Guido van Rossum

Benevolent Dictator for Life (BDFL)
- Python Software Foundation.

When was python released?

Who is using python?

NASA Google Microsoft eBay **PayPal** Dropbox OpenStack

Why is it called python?

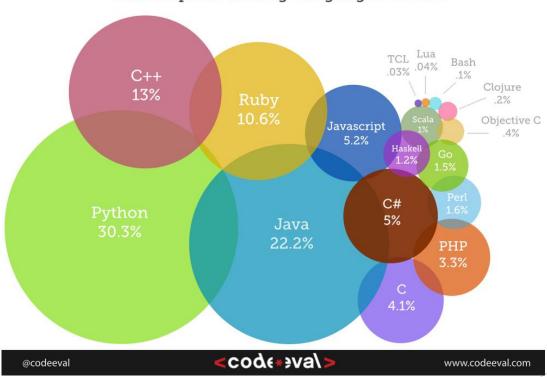


Monty Python Flying Circus

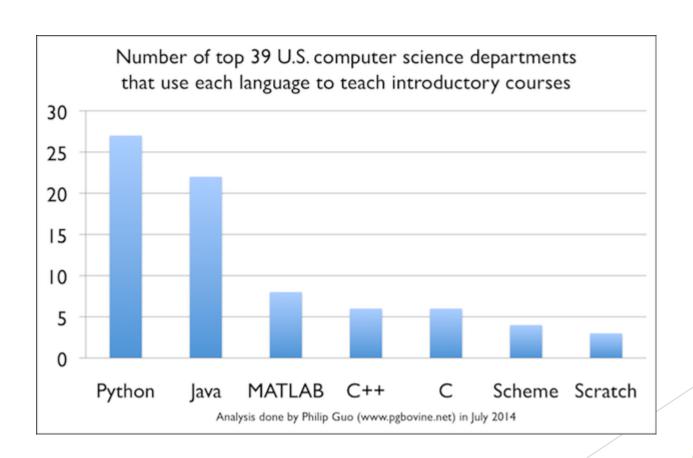


How popular is Python?

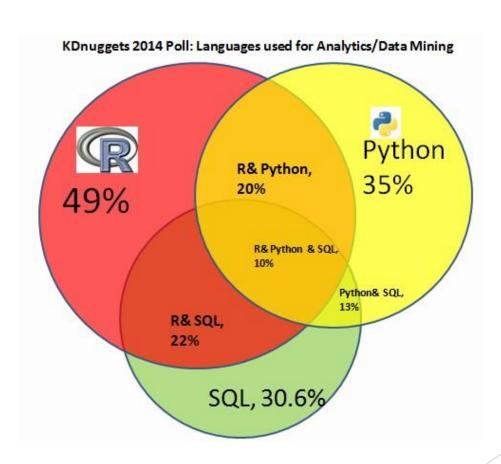




How popular is Python?



How popular is Python?



Where is Python used

- Scripting
- Rapid Prototyping
- Text Processing
- Web applications
- GUI programs
- Game Development
- Database Applications
- System Administration Automation
- Scientific Computing
- Machine Learning
- BigData and Data Analysis

Which version????

2.x vs 3.x



print "Hello World"

```
count=0
while count<11:
    print count
    count+=1</pre>
```

```
kids=['Lahari','Lalitha','Jithu','Vishal','Ujwal','Nitish']
for kid in kids:
    print kid
```

```
kids=['Lahari','Lalitha','Jithu','Vishal','Ujwal','Nitish']
for kid in kids:
   if len(kid)==6:
     print kid
```

```
kids=['Lahari','Lalitha','Jithu','Vishal','Ujwal','Nitish']
for kid in kids:
   if "it" in kid:
     print kid
```

```
marks=[96,87,67,81,81]

print(len(marks))
print(sum(marks))
print(min(marks))
print(max(marks))
```

```
marks={'maths':97,'science':'98','history':78}
for subject,marks in marks.items():
    print subject,marks
```

```
f=open('dictionary.txt','r')
for line in f:
    if line.startswith('s'):
        print line
```

```
for x in range(5):
    print(x)
```

```
for x in range(5,10):
    print(x)
```

```
for x in range(5,100,5): print(x)
```

```
f=open('words.txt','r')
j=open('new-words.txt','w')
j.write(f.read())
f.close()
j.close()
```

```
def factorial(n):
    fact=1
    for x in range(n,1,-1):
    fact*=x
    return fact

print factorial(4)
```

```
squares=[]
for x in range(1,100):
    squares.append(x*x)
```

print squares

```
print( "Hello World")
name=raw_input("Please enter your name:")
print( "Hello", name)
print(len(name))
print(type(name))
print(name[0])
print(name[-1])
print(name[0:3])
print(name[3:])
print(name[:4])
```

```
print name[0:10:2]
print name[::1]
print name[::-1]
print name[:]
print name.lower()
print name.upper()
print name.capitalize()
print name.swapcase()
```

```
var='c'
var1="India"
_var="""This is
a multi line
string."""
print type(var)
print type(var1)
print type(_var)
```

```
a='hello'
print a + a
print a + "hi"

print a * 5
```

Comments

Use # for single line comments

Use """ for multiline comments

#this is a single line comment

"""this is a

multiline

comment

Playing with numbers

```
a,b,c=10,3,3.0
print a/b
print a/c
print a//c
print a%b
print a**b
print abs(b-a)
```

Playing with booleans

```
a,b=True,False
print a
print type(b)
print a and b
print a or b
print not b
print a and not b
print (4>6) and (7<3)
print (3==3.0) and (7<10)
```

Playing with lists

List is like an array in C, but far more flexible.

```
a=[1,5,8,3,5,9,7]
print type(a)
print a[0]
print a[-1]
print len(a)
print sum(a)
print min(a)
print max(a)
print a[2:5]
```

print a[::2]

Playing with lists

```
a=[1,5,8,3,5,9,7]
a.append(9)
print a
a.insert(1,200)
print a
print a.index(5)
print a.count(5)
a.sort()
print a
a.reverse()
print a
```

Playing with lists

```
print a
a.remove(9)
print a
c=a.pop()
print c
print a
a.extend([7,8,9])
print a
```

List Exercises

- create a list of strings
- sort it
- print the last 4 strings
- create a list of numbers(integers and floats)
- remove the smallest one
- find out if 9 is there in the list

Playing with tuples

```
A tuple is a read only list.
```

```
a=(1,5,8,3,5,9,7)
print type(a)
print a[0]
print a[-1]
print len(a)
print sum(a)
print min(a)
print max(a)
print a[2:5]
```

print a[::2]

Playing with tuples

```
b=3,4,5
print type(b)
print b.count(4)
print b.index(3)
print b[2]
b[2]=45
b.append(3)
b.sort()
```

Playing with dictionaries

```
d={'H':'Hydrogen','O':'Oxygen'}
print type(d)
print d.keys()
print d.values()
print d.items()
print d['H']
print d.get('H')
d['C']='Carbon'
print d
del d['H']
print d
```

Printing

- print("Hello World")
- print("Hello", "India")
- print("{} is a {}".format('Water','Liquid'))
- print "Avg height of Indian men is %f" % 1.62
- print "Avg height of Indian men is %d" % 1.62
- print "Avg height of Indian men is %s" % 1.62

Data Types

- a=None
- b=True
- o c=45
- o d=56.3
- o e="hello"
- f=[]
- g=3,4,5
- h={"a"·"annle" "h"·"Bat"}

type casting

```
a=3
print(float(a))
```

type cast a str into list type cast a dict into list type cast a tuple into list

type cast a list into set type cast a list into dict

Advanced assignments

```
>>> a=b=c=2
>>> print a,b,c
>>> a,b,c=2,3,4
>>> print a,b,c
>>> a=[4,5,6]
>>> x,y,z=a
>>> print x,y,z
>>> x,y=a
>>> w,x,y,z=a
```

Swapping

- >>> a=10
- >>> b=5
- >>> a,b=b,a
- >>> print a
- >>> print b

Conditional - if

```
aura = 2
if aura < 2.5:
    print "you are not healthy"</pre>
```

Conditional - if - else

```
aura = 2
if aura <= 1:
    print( "You're dead!" )
else:
    print( "You're alive!" )</pre>
```

Conditional -if-elif-else

```
aura = 2
if aura <= 1:
    print "You're dead!"
elif aura > 3:
    print "You're spiritual!"
else:
    print "You're alive!"
```

Looping-for

```
weapons = ["Arrow", "Mace", "Spear", "Sword"]
for x in weapons:
    print(x)

for weapon in weapons:
    print(weapon)
    print len(weapon)
```

Looping with range

```
for x in range(5):
    print(x)

for x in range(5,15):
    print(x)

for x in range(0,20,3):
    print(x)
```

Looping with while

```
a=0
while a<10:
    print(a)
    a=a+1

# a++ and a-- are not valid
# you may use a+=1 or a-=1</pre>
```

Exercise

Create a list of squares of all odd numbers below 50 and print the list.

Exercise

```
a=[]
for x in range(1,50,2):
   a.append(x*x)
```

print a

Simple function

```
def hello():
    print("I am a simple function")
hello()
```

Function with arguments

```
def add(x,y):
    return x+y
```

```
c=add(4,5)
print(c)
print(add(5,6))
```

Function assignment

Write a function **diff** which takes two parameters and returns their difference.

ex:

diff(5,2) should return 3 diff(2,5) should return 3

Do not use abs() inside your function

def diff(a,b):

if a>b:

return a-b

else:

return b-a

def diff(a,b):

if b > a:

a,b=b,a

return a-b

Function with arguments with default values

```
def add(x,y=10):
  return x+y
c = add(4,5)
d=add(5)
print(c,d)
print(add(5,6),add(8))
```

Keyword-arguments

wish(age=67,name='India')

```
def wish(name,age):
    print("Hello {} you are {} years old".format(name,age))
wish('India',67)
wish(67,'India')
```

#When calling a function using keyword arguments the #order of arguments does not matter.

global

```
age=16
def grow():
    print age
    age=age+1
    print age
grow()
print age
```

global

```
age=16

def grow():
    global age
    print age
    age=age+1
    print age
grow()
print age
```

Function that returns multiple values

```
#python functions can return any number of
#values.

def sumdiff(a,b):
    return a+b,abs(a-b)
print type(sumdiff(4,9))
mysum,mydiff=sumdiff(4,9)
print(mysum,mydiff)
```

Handling variable length arguments

```
def average(*num):
    print(type(num))
    print(num)
    print(float(sum(num))/len(num))
average(3,4)
average(3,4,8)
average(3,4,8,90,4.5,5.3,7.8)

#*args will pack all the arguments into a tuple
#called args
```

Handling variable length arguments

```
def average(a,b,*num):
   print(type(num))
   print(num)
   print((a+b+sum(num))/(2+len(num)))
average(3,4)
average(3,4,8)
average(3,4,8,90,4.5,5.3,7.8)
average()
#*args will pack all the arguments into a tuple
#called args
```

Variable length keyword-arguments

```
def polygon(**kwds):
    print type(kwds)
    print kwds
polygon(width=10,length=20)
polygon(width=10,length=20,height=5)
polygon(width=10,length=20,height=5,units='cm')
#**kwds will pack all the arguments into a dict
```

#called kwds

Handling any type of arguments

```
def polygon(a,b,c,*sides,**options):
   print(type(options))
   print(type(sides))
   print(a,b,c)
polygon(8,7,6,4,2,8,units='cm',compute='area')
#**kwds will pack all the arguments into a dict
#called kwds
```

lambda functions

```
add=lambda x,y:x+y
```

```
print(add(4,5))
```

#these are anonymous functions
#they work are inline functions

Let's revisit functions

```
def parrot(voltage, state='a stiff', action='voom', type='Norwegian Blue'):
    print "-- This parrot wouldn't", action,
    print "if you put", voltage, "volts through it."
    print "-- Lovely plumage, the", type
    print "-- It's", state, "!"
```

Which call is correct?

- parrot(1000)
- o correct
- parrot()
- wrong required argument missing
- parrot(action = 'VOOOOOM', voltage = 1000000)
- o correct
- parrot('a thousand', state = 'pushing up the daisies')
- o correct
- parrot(actor='John Cleese')
- wrong unknown keyword
- parrot('a million', 'bereft of life', 'jump')
- o correct
- parrot(110, voltage=220)
- wrong duplicate value for argument
- parrot(voltage=5.0, 'dead')
- wrong non-keyword argument following keyword

File I/O - common scenarios

```
Read file contents at once
                                  Read all lines into a list
f=open('input.txt','r')
                                  f=open('input.txt','r')
print(f.read())
                                  lines= f.readlines()
f.close()
                                  print(lines)
                                  f.close()
Read file char by char
                                  Write into a new file
f=open('input.txt','r')
                                  f=open('input.txt','w')
print(f.read(1))
                                  f.write("this is line one")
print(f.read(1))
                                  f.close()
f.close()
Read file line by line
                                  Append to an existing file
f=open('input.txt','r')
                                  f=open('input.txt','a')
print(f.readline())
                                  f.write("\nthis is a new line")
print(f.readline())
                                  f.close()
f.close()
```

Modules

- Generic import
- Universal import
- Function import
- Function import with rename
- default name space
- dir
- help

mymodule.py

name='python'

def add(a,b,c):
 return a+b+c

def sub(a,b):
 return a-b

mymodule.py

name='python'

def add(a,b,c):
 return a+b+c

def sub(a,b):
 return a-b

myprogram.py

from mymodule import *

print name

print add(2,3,4)

print sub(7,3)

mymodule.py

name='python'

def add(a,b,c):
 return a+b+c

def sub(a,b):
 return a-b
print ___name___

myprogram.py

from mymodule import *

print name

print add(2,3,4)

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mymodule.py

name='python'

def add(a,b,c):
 return a+b+c

def sub(a,b):
 return a-b
print ___name___

myprogram.py

from mymodule import *

print name

print add(2,3,4)

print sub(7,3)

print __name__

mymodule.py

```
name='python'
def add(a,b,c):
    return a+b+c
def sub(a,b):
    return a-b
```

myprogram.py

```
from mymodule import *
def main():
    print name
    print add(2,3,4)
    print sub(7,3)
if ___name___=='___main___':
   main()
```

Writing an essay

PYTHON



JAVA

