

CS 6890: Linear and Integer Programming

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Learning Objectives

1. Linear Systems
2. Row Echelon Form
3. Matrix Invertibility
4. Spans and Bases
5. Determinants

Introduction

This assignment is a workout for you to better understand the linear algebra concepts that we will use many times in this course. This is a pencil and paper assignment. Try to solve these problems by hand without writing any code or using calculators to improve your intuition about these concepts.

Problem 1 (1 point)

Solve the linear system with the Gauss method

1. $x_1 - 2x_2 + x_3 - x_4 = 4$
2. $2x_1 - 3x_2 + 2x_3 - 3x_4 = -1$
3. $3x_1 - 5x_2 + 3x_3 - 4x_4 = 3$
4. $-x_1 + x_2 - x_3 + 2x_4 = 5.$

Problem 2 (1 point)

Find the inverse of the matrix if it exists.

$$\begin{bmatrix} 1 & 0 & 1 & -1 \\ 0 & -1 & -3 & 4 \\ 1 & 0 & -1 & 2 \\ -3 & 0 & 0 & -1 \end{bmatrix}$$

Problem 3 (1 point)

Let $A^{-1} = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 3 & 1 \\ 4 & 1 & 2 \end{bmatrix}$

If possible find a matrix \mathbf{C} such that

$$ACA = \begin{bmatrix} 2 & 1 & 3 \\ -1 & 2 & 2 \\ 2 & 1 & 4 \end{bmatrix}.$$

Problem 4 (1 point)

Determine if the set of all invertible 4×4 matrices is closed under addition and scalar multiplication.

Problem 5 (1 point)

Determine if $\mathbf{b} = (7, 6, 1)$ lies in $sp(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3)$, where $\mathbf{v}_1 = (1, 2, 3)$, $\mathbf{v}_2 = (-2, -5, 2)$, and $\mathbf{v}_3 = (1, 2, -1)$.

Problem 6 (1 point)

Let $\mathbf{v}_1 = (1, 3, 4)$, $\mathbf{v}_2 = (2, 7, 2)$, and $\mathbf{v}_3 = (-1, 2, 1)$. Determine if $sp(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3) = \mathcal{R}^3$.

Problem 7 (1 point)

Determine if $\{(1, 4, -1, 3), (-1, 5, 6, 2), (1, 13, 4, 7)\}$ is dependent or independent in \mathcal{R}^4 .

Problem 8 (1 point)

Find a basis for the nullspace of A , where

$$A = \begin{bmatrix} 3 & 1 & 9 \\ 1 & 2 & -2 \\ 2 & 1 & 5 \end{bmatrix}.$$

Problem 9 (1 point)

Find a basis for the column space of A , where

$$A = \begin{bmatrix} 1 & -2 & 2 & -1 \\ -3 & 6 & 1 & 10 \\ 1 & -2 & -4 & -7 \end{bmatrix}.$$

Problem 10 (1 point)

Compute $\det(A)$, where

$$A = \begin{bmatrix} 3 & 2 & 4 \\ 0 & 1 & 2 \\ 1 & 4 & 1 \end{bmatrix}.$$

What To Submit

Type your answers in your favorite math-friendly editor and submit your answers in a pdf document through Canvas.