#### Mohammad Ebrahim Adibzadeh

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#### CONTACT INFORMATION

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### RESEARCH INTERESTS

- Software Defined Networking
- Internet of Things

- Operating Systems
- Wireless Sensor Networks

#### **EDUCATION**

Amirkabir University of Technology (Tehran Polytechnic), Tehran, Iran

B.Sc., Computer Engineering Sep. 2018 - Present

GPA:  $17.44/20 \ (\approx 3.70/4)$  — Passed Units: 131/140 credits

### Helli1 High School, Tehran, Iran

Diploma, Mathematics and Physics Discipline Sep. 2014 - Jun. 2018 National Organization for Development of Exceptional Talents (NODET) GPA: 19.54/20

### RELATED COURSES

- Computer Networks (20/20)
- Internet of Things (20/20)
- Web Programming (20/20)
- Information Security (17.5/20)

# TECHNICAL SKILLS

- Programming Languages: Go, Python, Java, C#, C
- Scripting: Bash
- Web Development: Javascript, HTML, CSS
- Operating Systems: Linux, Windows, ROS
- Database:

MongoDB, MySQL, SQLite Familiar: Elasticsearch, Redis

- Data Communications (17.75/20)
- Operating Systems (18.89/20)
- Principals of Cloud Computing (20/20)

### • Game Engines:

Unity, Corona

• **IoT**:

NodeMCU ESP8266, Prometheus, Arduino Mega2560, Arduino IDEA

• Tools/Frameworks:

Docker, Wireshark, Postman, vBoxManage, GitLab CI/CD

Familiar: GNS3, Mininet, Apache Hadoop, Jenkins

• Text-setting: LATEX, MS Word

#### TEACHING EXPERIENCE

#### Teaching Assistant, Amirkabir University of Technology

Computer Networks, Prof. Masoud Sabaei	Spring 2021, Fall 2021
Computer Networks, Dr. Pooya Hejazi	Spring 2021
Data Structures and Algorithms, Prof. Alireza Bagheri	Fall 2020
Data Structures and Algorithms, Dr. Hamid Hoorfar	Fall 2020
Advanced Programming, Dr. Ehsan Edalat	Spring 2020

## WORK EXPERIENCE

#### Digikala, Product Manager

July 2021 - Present

Coordinated various tech and business projects such as designing a logistics as a service system, dynamic shipping cost engines, rewriting legacy code on service oriented architecture, etc. Digikala is the biggest e-commerce platform in the Middle East.

#### Quiz of Kings, Client Side Developer

July 2019 - April 2021

Migrated legacy code from Corona engine to Unity engine with a new system design in a team. In addition, built a CI/CD pipeline on Gitlab for Unity builds.

Quiz of Kings is a game studio both working as a publisher and a producer, having the most popular game in Iran.

#### NOTABLE PROJECTS

#### **Smart Office**

Jan. 2022

An IoT system for managing offices and rooms. For each office, a local sever and multiple NodeMCU boards exist. The boards are connected to local server using MQTT protocol and they authenticate employee's cards for entering rooms, control lights, doors, and etc. Additionally, there is a **public main server** for storing offices' data. Local servers of each office have interactions with the main server using HTTP protocol.

LoadBalancer July 2021

A script for checking the availability of **docker containers** and dividing tasks between containers. In addition, a docker image is created having various functionalities for working with words and numbers like "wordcount", "min/max", "average", and "sort".

#### VirtualBox-Manager

Apr. 2021

An http server and a VirtualBox wrapper for managing vms remotely by http requests. Some of the available actions are "clone", "delete", "on/off", "upload file", "transfer file", etc.

WirePenguin Jan. 2021

A CLI packet sniffer for capturing packets both live or offline from .pcap files(The required layers/protocols can be specified).

Nov. 2020 Gossenger

A TCP client-server chat application for messaging, sending files, creating groups,

#### Arch-Linux ISO Image

Oct. 2018 - Nov. 2018

An Arch-based ISO image built for AUT-ICPC competitions of 2019, having required IDEAs and programming languages inside it. Arch-Linux was used due to **memory limitations** in university PCs. It was configured to only have what was purposely required thus it allocated less memory when booted live.

#### ADDITIONAL ACTIVITIES

- Head of management of Gamecraft event Jan. 2019 - Apr. 2020 Held Gamecraft event for the first time. It was consisted of 8 talks, 4 workshops, and a contest at the end. More than 500 contestants participated in the event.
- Member of technical team of AUT-ICPC event Nov. 2019, Nov. 2020 Prepared an **ISO image** and **PXE boot** for onsite computers. In addition, provided technical support during the contest in case of computer crashes, errors, etc.

#### HONORS AND AWARDS

- Ranked in top 0.002% among all students in university entrance exam (181 between approximately 145000 applicants) in Math. and Physics., Iran, 2018
- Participated in the Global Game Jam 2020 competitions as a member of a 6 persons team developing "Repair Ship" game using Unity and C#.

#### CERTIFICATIONS Amirkabir Artificial Intelligence Summer Summit

Artifical Intelligence in Medicine, Applications and Limitations [certificate] Dive into Deep Learning [certificate] Speak Recognition Systems [certificate]

### LANGUAGES

**Persian:** Native

English: TOEFL Mock Test 102/120