

Learn = Introduction  
Play = Practice  
Quiz = Mastery  
Challenge = Challenge

Use the **Level One** game menu

Name \_\_\_\_\_

Date \_\_\_\_\_

Assigned: **Review**

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Pitch-V	Grand Staff Guide Notes 1	Identify Treble G, Middle C, Bass F on the staff	1300		1850		2200		-	
	MIDI	MIDI Grand Staff Guide Notes 1	Read and play Treble G, Middle C, Bass F on the MIDI keyboard	1850		2350		2900			
	Scales	Page Turner Keyboard 1	Read and play the notes of the C Major pentascale-Middle CDEFG	20		180		4000		-	
	MIDI	MIDI Page Turner 1	Read and play notes from the Middle C pentascale	2250		2800		3250		3500	
	Scales	Page Turner Keyboard 3	Read and play the notes Middle CBAGF	1850		2300		2700		-	
	MIDI	MIDI Page Turner 3	Read and play the notes Middle C down to F	2250		2800		3250		3500	
	Pitch-V	Page Turner Letters 1	Name the notes of the Middle C Pentascale	20		1800		3000		-	
	Rhythm-V	Meteor Match 2	Name notes and rests - Quarter and half note, quarter rest	1200		1200		1600		-	
	Rhythm-V	Meteor Match 3	Name notes and rests. Quarter, half, dotted half and whole notes	1200		1200		1600		-	
	Rhythm-V	Rhythm Pop 1A	How many beats? Quarter, half, dotted half and whole notes	1400		1800		2000		-	
	Symbols	Falling Symbols 2	Identify music symbols (see the "Learn" level of the game)	1350		1850		2350		-	
	Symbols	Music Darts 1	Identify music symbols (see the "Learn" level of the game)	none		940		1000		-	
	Rhythm-V	Time Signature Blimp 1	See a melody and identify the time signature--3-4 and 4-4	1400		1900		1800		-	
	Intervals-V	Step Right Up 3	Visually identify two notes as a step up, step down or skip up and skip down	1750		2300		2300		-	

**Unit 1 - p.4-11**

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Scales	Page Turner Keyboard 2	Read and play the notes of the C Major pentascale-Bass CDEFG	20		200		3800		4000	
	MIDI	MIDI Page Turner 2	Read and play notes from the Bass C pentascale	2250		2800		3250		3500	
	Rhythm-V	Rhythm Pop 2	How many beats? Quarter, half, dotted half and whole notes, and quarter rests	1400		1800		2000		-	
	Pitch-A	Storm Chasers 3	Aurally identify whether a pitch pattern goes up or down by step or up or down by skip	1000		1200		1500		-	
	Intervals-V	Undersea Intervals 2	Name Intervals - 2nds & 3rds	none		15		15		-	
	Pitch-V	Page Turner Letters 2	Name the notes of the Bass C Pentascale	20		1800		3000		-	
	Pitch-V	Note Balloons 2	Identify Treble & Bass CDEFG	300		400		4000		-	
	Pitch-V	Pattern Reading 1	Read & play Steps and Repeats (treble pitches)	250		300		300		-	
	MIDI	MIDI Pattern Reading 1	Read & play Steps and Repeats (treble pitches)	250		285		295		-	
	Rhythm-A	Rhythm Rally 2	Which one-measure rhythm is played? Quarter, half, dotted half and whole notes.	8		9		1000		-	
	Rhythm-V	Rhythm Writer 1	Place Barlines in the right places in 4-4 time	50		50		50		-	

	Intervals-A	Catch the Coconut 2	Hear and identify 2nds & 3rds	12	1500	1600	-	
	Playback	Song Birds 4	Hear and play back random patterns of DO - RE - MI - FA - SOL -- pre-staff	-	9	8	7	
	Symbols	Music Symbol Match	Popular memory/concentration game format	160	350	400	325	

### Unit 2 - p.12-21

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Scales	Page Turner Keyboard 3	Read and play the notes Middle CBAGF	1850		2300		2700		-	
	MIDI	MIDI Page Turner 3	Read and play the notes Middle C down to F	2250		2800		3250		3500	
	Pitch-V	Pattern Reading 2	Read & play Steps and Repeats (bass pitches)	260		300		300		-	
	MIDI	MIDI Pattern Reading 2	Read & play Steps and Repeats (bass pitches)	250		285		295		-	
	Pitch-A	Melody Pix 2	Hear & identify patterns of Do-Re-Mi--different tonics; staff & noteheads.	100		1200		1200		-	
	Rhythm-V	Rhythm Writer 2	Add the beats in a measure, then drag the one note that completes the measure	50		50		50		-	
	Intervals-V	Will Work for Peanuts 1	Visually identify 2nds, 3rds, 4ths, & 5ths on the keyboard	1100		1150		1200		-	
	Intervals-V	Interval Surprise 1	Name Intervals - 2nds, 3rds, 4ths, and 5ths	1400		2600		3500		-	
	Symbols	Music Darts 2	Identify music symbols (see the "Learn" level of the game)	none		1500		1700		-	
	Rhythm-A	Rhythm Regatta 1	See 2 rhythms, choose which one you hear. Quarter, half, dotted half, whole notes.	800		1200		1200		-	
	Intervals-A	Climbing High	Hear and play back 2nds, 3rds, 4ths, 5ths-same root-Major pentascale	1400		3600		3000		-	
	Playback	Staff Birds 4	Hear and play back random patterns of 4 notes C D E G-- birds on staff	-		10		7		-	

### Unit 3 - p.22-27

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Rhythm-V	Rhythm Pop 3	How many beats? - Adds half and whole rests and ties	1850		2300		2850		-	
	Pitch-V	Grand Staff Pattern Reading 1	Read from 3 Guide Notes: Bass F, Middle C, Treble G	360		360		550		-	
	Rhythm-A	Rhythm Regatta 2	See 2 rhythms, choose which one you hear. Quarter notes and rests, half notes and rests.	800		1200		1200		-	
	Intervals-A	Catch the Coconut 1	Hear and identify intervals 2nds & 5ths	12		16		16		-	
	Scales	FloatANote Pentascales 1	Identify the notes of the C Major pentascale - Middle CDEFG	900		1350		1850		-	
	Scales	FloatANote Pentascales 2	Identify the notes of the C Major pentascale - Bass CDEFG	900		1350		1850		-	
	MIDI	MIDI Interval Rockets 2	Read and play harmonic 2nds through 5ths starting on bass C	1350		1800		2400		-	
	Symbols	Snowball Stems 1	Identify whether the stem direction of a note is correct or incorrect.	1300		2300		3000		-	
	Pitch-V	Page Turner Letters 3	Name the treble staff spaces	20		2000		3000		3000	
	Pitch-V	Page Turner Letters 5	Name the bass staff spaces	20		25		270		3000	
	MIDI	MIDI Pattern Flashes 2	Sightreading patterns in the bass C pentascale with 2nds and 3rds	5750		7200		7350		-	
	Symbols	Music Symbol Match	Popular memory/concentration game format	160		350		400		325	

### Unit 4 - p.28-39

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Rhythm-V	Rhythm Writer 3	Place Barlines and do the math in 4-4 time	70		70		70		-	
	Keyboard	LetterFly 5	Play Black Key Sharps on the onscreen keyboard	250		300		400		-	
	Keyboard	LetterFly 4	Black Key Flats--Identify and play on the onscreen keyboard	250		300		400		-	
	Intervals-A	Catch the Coconut 4	Hear and identify 4ths & 5ths	100		150		185		-	
	Pitch-A	Melody Pix 3	Listen to a melodic pattern and tell whether it is the same as or different than the written pattern.	80		105		120		-	
	Symbols	Music Darts 3	Identify music symbols (see the "Learn" level of the game)	none		1500		1700		-	
	Symbols	Falling Symbols 3	Identify Level 1 & 2 music symbols (see the "Learn" level of the game)	1800		1850		2350		-	
	Rhythm-A	Faster-Slower-Same 3	Identify and demonstrate understanding of terms "ritardando" and "accelerando" in musical examples	85		110		1200		-	
	Playback	Staff Birds 5	Hear and play back random patterns of 4 notes F G A C-- birds on staff	-		10		7		-	
	MIDI	MIDI Pattern Flashes 1	Sightreading patterns in the Middle C pentascale with 2nds and 3rds	5750		7200		7350		-	

### Unit 5 - p.40-47

	Category	Game	Skills / Concepts	Learn	✓	Play	✓	Quiz	✓	Challenge	✓
	Scales	Page Turner Keyboard 4	Read and play the notes of the Treble G Major pentascale-GABCD	1850		1850		2700		-	
	Scales	FloatANote Pentascales 3	Identify the notes of the G Major pentascale - Treble GABCD	900		1350		1850		-	
	Scales	Page Turner Keyboard 6	Read and play the notes of the middle G Major pentascale-GABCD	1850		1850		2700		-	
	Scales	FloatANote Pentascales 5	Identify the notes of the G Major pentascale - Middle GABCD	900		1350		1850		-	
	MIDI	MIDI Beat the Clock - Pentascales 1	Play C, G, D and A Major pentascales on the MIDI keyboard	565		720		980		-	
	Keyboard	LetterFly 6	Play Black Key Sharps & Flats on the onscreen keyboard	250		300		400		-	
	MIDI	MIDI LetterFly 6	Play Black Key Sharps & Flats on the MIDI keyboard	26		28		30		-	
	Intervals-A	Catch the Coconut 3	Hear and identify 2nds, 3rds & 5ths	130		180		200		-	
	Pitch-A	Melody Match 1	Hear a melody and tell which of two melodies matches the one you heard	500		700		900		-	
	Pitch-A	Practice Buddy 1	Error detection--hear a phrase from a folk tune and find the error on the notated page	-		800		800		-	
	Playback	Staff Birds 8	Hear and play back random patterns of 5 notes G A B C D-- birds on staff	-		10		8		-	