# Forth Golfscript Interpreter

# Golfscript

#### Code Golf

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- solving problems (holes) in as few keystrokes as possible

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#### Golfscript

- stack oriented, variables exist
- single symbols represent high level operations
- strong typed
- heavy use of operator overloading and type coercion

## Golfscript Types

- ▶ Integer: 1 2
- Arrays: [1 2 3] [3]
- ▶ Strings: "one two three"
- ▶ Blocks: {1+}

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## Golfscript Operator Example

- **▶** 12 3 \* **->** 36
- ▶ [50 51 52]' '\* -> "50 51 52"

# Forth Implementation

#### Typesystem

- typisierter ausdruck ist scalar am stack
- Anonyme functions (words) vs Storage
- werden anonyme funktionen wieder geloescht wenn sie nicht referenziert werden?
- vorteil speicher: es kommen nur benoetigte elemente auf den stack (zb nur den typ fetchen)
- garbage collector vom ertl?

12 anon\_int s" 1 anon\_int golf\_+" anon\_block -> 2 elements on stack

### Arrays

- ▶ Not in syntax, operator
- ► code

#### **Blocks**

- Stored as already translated strings
- ► code

#### Preprocessor

- translates golfscript to forth based intermediate
- based on regular expression of reference implementation
- Responsible for:
  - infer initial type from syntax
  - symbol table for variables

2 anon\_int s" 1 anon\_int golf\_+" anon\_block create golf\_x ,

### Type Coercion and Overloading

- einstellige operation fuer overloading
- zweistellige mit coerce
- hinweis das hier jede menge operationen in forth zu coden sind, evtl nicht vollstaendig

## Conditionals and Loops

▶ functions which take code blocks as arguments

#### Cutbacks

- Error Handling differs
- Probably not all operators implemented

Usage of Idiomatic Forth

- stack paradigma mapped to typed language
- ► Macros?