

# *Automated program analysis*

- 1) Whoami
- 2) What is program analysis?
- 3) Why does it matter?
- 4) Static and dynamic analysis
- 5) Problems and limitations
- 6) Creating your own tooling
- 7) Automated vulnerability discovery

# WHOAMI

**Captain @  
Equivalent XCHG**

**VR/RE Tooling  
Automation**



**Vulnerability  
researcher and  
reverse engineer**

**Pwnpope on:**

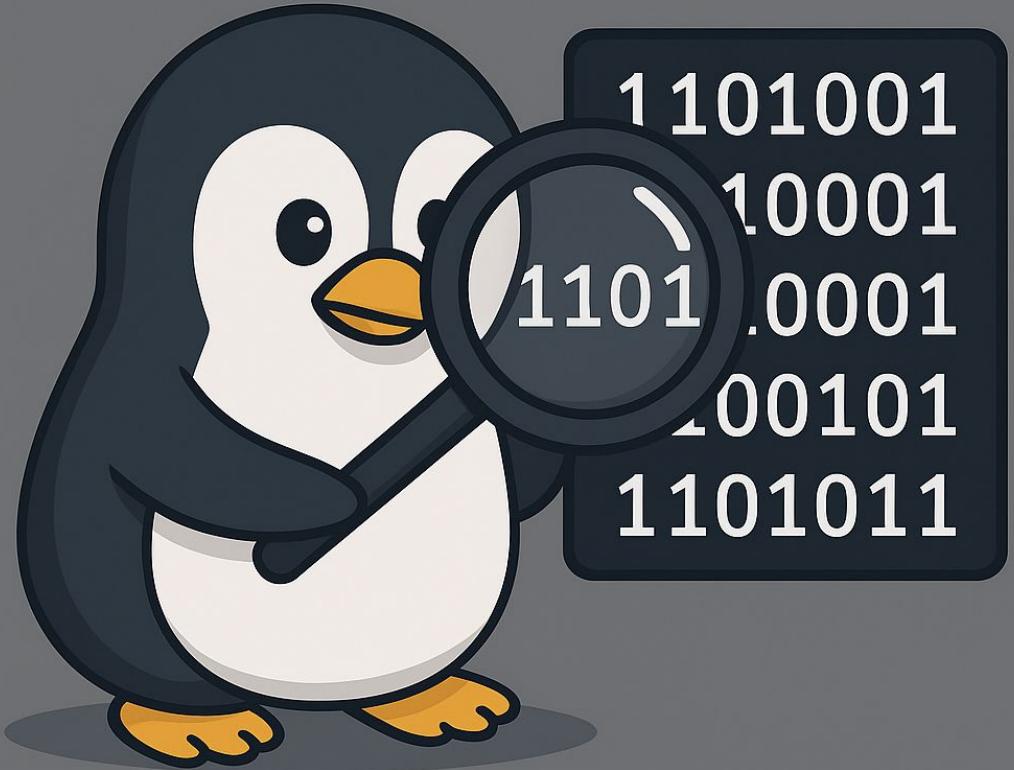


# Automated program analysis trophy case

- [AFL trophy case](#)
  - Thousands of bugs and vulnerabilities have been found with the AFL suite of fuzzers since its creation in 2013.
- [Zoncolan \(Meta/Facebook\)](#)
  - Found 1,500+ security issues in 2018 alone across Facebook's 100M+ line codebase using custom static analysis.
- [Mayhem \(DARPA Cyber Grand Challenge winner\)](#)
  - Performed autonomous vulnerability detection and patching in real-time, winning a \$2M prize.
- [Google OSS-Fuzz](#)
  - Continuously fuzzes 1,000+ open-source projects.
  - Reported over 50,000 bugs and 10,000 CVEs since 2016.
- Semmle/QI (now GitHub [CodeQL](#))
  - Used to detect thousands of bugs via static analysis in open-source projects.
  - Played a role in detecting CVE-2020-0601 (Windows CryptoAPI vuln).



# What is program analysis?



## Understanding how code behaves

- Analyzing binaries or source code for bugs, optimizations, vulnerabilities, etc
- Can be static (e.g., slicing, CFGs, IR inspection) or dynamic (e.g., sys call tracing)
- Used in compilers, reverse engineering, security auditing, etc.
- Built on structured code representations like control flow graphs and data flow analysis

# Binary Ninja

- Great decompiler used for reverse engineering compiled binaries.
- Great community support and documentation
- Amazing UI
- Feature rich, powerful and well documented API
- Amazing plugin store and super easy to make plugins
- Fairly priced



# Why does it matter?

- Faster Bug Hunting
- Automated reverse engineering
- Specialized analysis
- High speed auditing
- Continuous and repeatable analysis
- Empowers custom tooling and workflows

And much much more...



# Static and dynamic analysis

## Static

Analysis WITHOUT having to run the program, for example, variable use-def chains.



 **Semgrep**

The Semgrep logo consists of three green circles of increasing size followed by the word "Semgrep" in a bold, black, sans-serif font.

## Dynamic

Analysis while the program is running, for example, debugging, fuzzing, sys-call tracing, function hooking, etc.



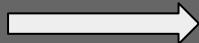
# Problems and limitations

- Path explosion
- Loops and recursion
- Environment modeling (e.g., handling library or system calls)
- Implementation limitations (e.g., solver constraints or timeouts)
- Heap modeling
- Indirect control flow
- Obfuscated or packed code
- Encrypted or runtime decrypted code

Wait but I thought that automated program analysis was the end all be all?

# Creating your own tooling

Ez pz, right?



Wrong...

# Problems when creating your own tools

- **Creating program analysis tooling is extremely difficult**
  - Takes many intermediate and advanced topics from graph theory to compiler design and more to wrap everything together and make a “good” tool
  - Also depending on your tooling you need to understand IRs, control/data flow, lifetimes, taint models, and edge cases across architectures, etc.
- **Tooling is often extremely specialized with a low threshold for leeway (e.g., symbolic execution engines)**
  - Symbolic engines work well in constrained domains, but blow up with recursion, dynamic memory, or real-world libraries.
- **Cross-platform challenges and cross-architecture challenges**
  - Tooling must account for calling conventions, ABI quirks, packed binaries, and kernel-level behavior.
- **Debugging your analysis is hell**
  - Analysis bugs aren’t obvious – they’re silent failures.
  - You’ll trace IR, logs, and slices for hours just to find one missing condition.



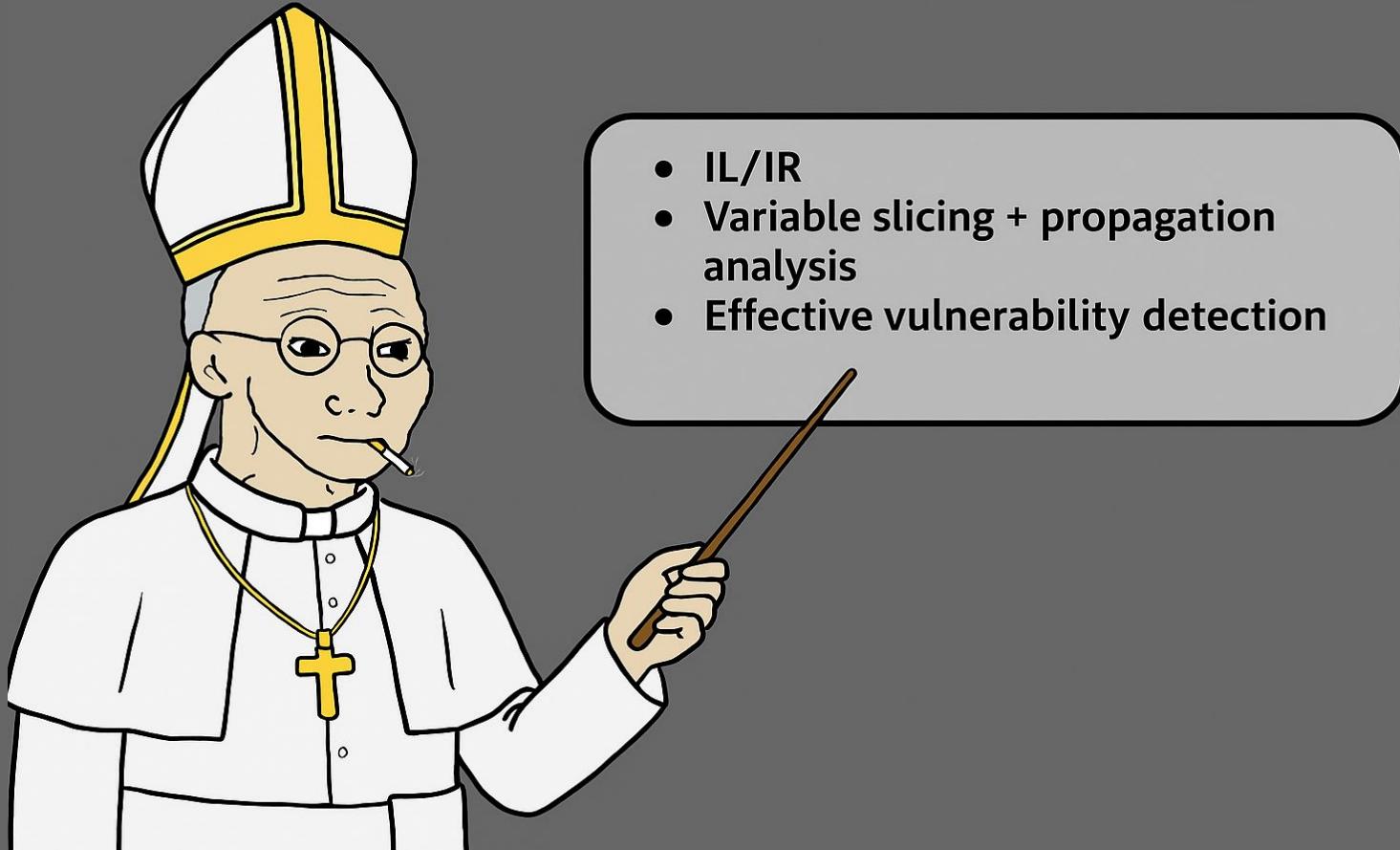
But who cares about the difficulty? I just wanna build my own tool for doing cool analysis and potentially find some bugs while i'm at it.

# Automated vulnerability discovery

Binja API + Taint analysis + Magic = Bugs



# First we need to understand a few things...



- IL/IR
- Variable slicing + propagation analysis
- Effective vulnerability detection

# IR/IL

Intermediate language or intermediate representation is a lifted representation of a given programs bytecodes often determined via the disassembly, the terms IL/IR are used interchangeably and are essentially synonymous.



COMPILER INFRASTRUCTURE



# IR/IL 1/3

Source code

```
215 void do_free(char *buffer) {  
216     printf("[do_free] Freeing buffer...\\n");  
217     free(buffer);  
218 }
```

Disassembly



```
004015ad    int64_t free_buffer(char* buffer)  
  
004015ad  f30f1efa        endbr64  
004015b1  55              push   rbp {__saved_rbp}  
004015b2  4889e5          mov    rbp, rsp {__saved_rbp}  
004015b5  4883ec10        sub    rsp, 0x10  
004015b9  48897df8        mov    qword [rbp-0x8 {var_10}], rdi  
004015bd  488d05740c0000  lea    rax, [rel data_402238]  
004015c4  4889c7          mov    rdi, rax {data_402238, "Buffer passed to free_buffer, wi..."}  
004015c7  e814fbffff      call   puts  
004015cc  488b45f8          mov    rax, qword [rbp-0x8 {var_10}]  
004015d0  4889c7          mov    rdi, rax  
004015d3  e8f8faffff      call   free  
004015d8  90              nop  
004015d9  c9              leave  {__saved_rbp}  
004015da  c3              retn   {__return_addr}
```

# IR/IL 2/3

MLIL

LLIL

```
int64_t free_buffer(char* buffer)

push(rbp)
rbp = rsp {__saved_rbp}
rsp = rsp - 0x10
[rbp - 8 {var_10}].q = rdi
rax = &data_402238 {"Buffer passed
rdi = rax
call(puts)
rax = [rbp - 8 {var_10}].q
rdi = rax
call(free)
rsp = rbp
rbp = pop
<return> jump(pop)
```

```
int64_t free_buffer(char* buffer)

var_10 = buffer
puts(str: "Buffer passed to free_buf
rax = var_10
rdi = rax
rax_1 = free(mem: rdi)
return rax_1
```

HLIL

```
int64_t free_buffer(char* buffer)

puts(str: "Buffer passed to free_buffer, wi...")
return free(mem: buffer)
```

# IR/IL 3/3

## Pseudo C

```
int64_t free_buffer(char* buffer)
{
    puts("Buffer passed to free_buffer, wi...");
    return free(buffer);
}
```

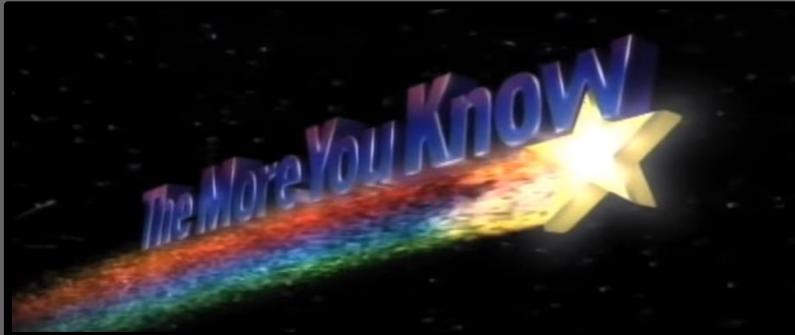
# Variable slicing and propagation analysis 1/2

## Variable slicing

Finding each point a variable is used.

## Propagation analysis

The process of finding all spots a variable propagates too, meaning other variables, memory, etc.



# Variable slicing and propagation analysis 2/2

## Variable slicing

```
int64_t level_four()

buf = malloc(bytes: 0x64)
buffer_a = buf
if (buffer_a != 0) then 3 @ 0x401513 else 29 @ 0x4014ff

rax_1 = 0
printf(format: "Enter a string for level_four (b...")  
rdx_1 = [&__TMC_END__]
rax_2 = buffer_a
rdi_1 = rax_2
fgets(buf: rdi_1, n: 0x64, fp: rdx_1)
rax_3 = buffer_a
rsi_1 = rax_3
rax_4 = 0
printf(format: "Buffer A before freeing: %s\n", rsi_1)
rax_5 = buffer_a
rdi_2 = rax_5
free(mem: rdi_2)
rax_6 = buffer_a
buffer_b = rax_6
rax_7 = 0
printf(format: "Buffer B after passing freed buf...")
rdx_2 = [&__TMC_END__]
rax_8 = buffer_b
rdi_3 = rax_8
fgets(buf: rdi_3, n: 0x64, fp: rdx_2)
rax_9 = buffer_b
rsi_2 = rax_9
rax_10 = 0
rax = printf(format: "Content from buffer_b after UAF...", rsi_2)
goto 31 @ 0x4015ac

rax = perror(s: "malloc failed")
goto 31 @ 0x4015ac

return rax
```

## Propagation analysis

```
[0x4014ea] buffer_a = buf -> buffer_a -> buf [Tainted],
[0x401524] rax_2 = buffer_a -> buffer_a -> buf [Tainted],
[0x40152d] rdi_1 = rax_2 -> rax_2 -> buffer_a [Tainted],
[0x401530] fgets(rdi_1, 0x64, rdx_1) -> rdi_1 -> rax_2 [Tainted],
[0x401535] rax_3 = buffer_a -> buffer_a -> buf [Tainted],
[0x401539] rsi_1 = rax_3 -> rax_3 -> buffer_a [Tainted],
[0x40154b] printf("Buffer A before freeing: %s\n", rsi_1) -> rsi_1 -> rax_3 [Tainted],
[0x401550] rax_5 = buffer_a -> buffer_a -> buf [Tainted],
[0x401554] rdi_2 = rax_5 -> rax_5 -> buffer_a [Tainted],
[0x401557] free(rdi_2) -> rdi_2 -> rax_5 [Tainted],
[0x40155c] rax_6 = buffer_a -> buffer_a -> buf [Tainted],
[0x401560] buffer_b = rax_6 -> rax_6 -> buffer_a [Tainted],
[0x40157f] rax_8 = buffer_b -> buffer_b -> rax_6 [Tainted],
[0x401588] rdi_3 = rax_8 -> rax_8 -> buffer_b [Tainted],
[0x40158b] fgets(rdi_3, 0x64, rdx_2) -> rdi_3 -> rax_8 [Tainted],
[0x401590] rax_9 = buffer_b -> buffer_b -> rax_6 [Tainted],
[0x401594] rsi_2 = rax_9 -> rax_9 -> buffer_b [Tainted],
[0x4015a6] rax = printf("Content from buffer_b after UAF...", rsi_2) -> rsi_2 -> rax_9 [Tainted]]
```

# Effective vulnerability detection

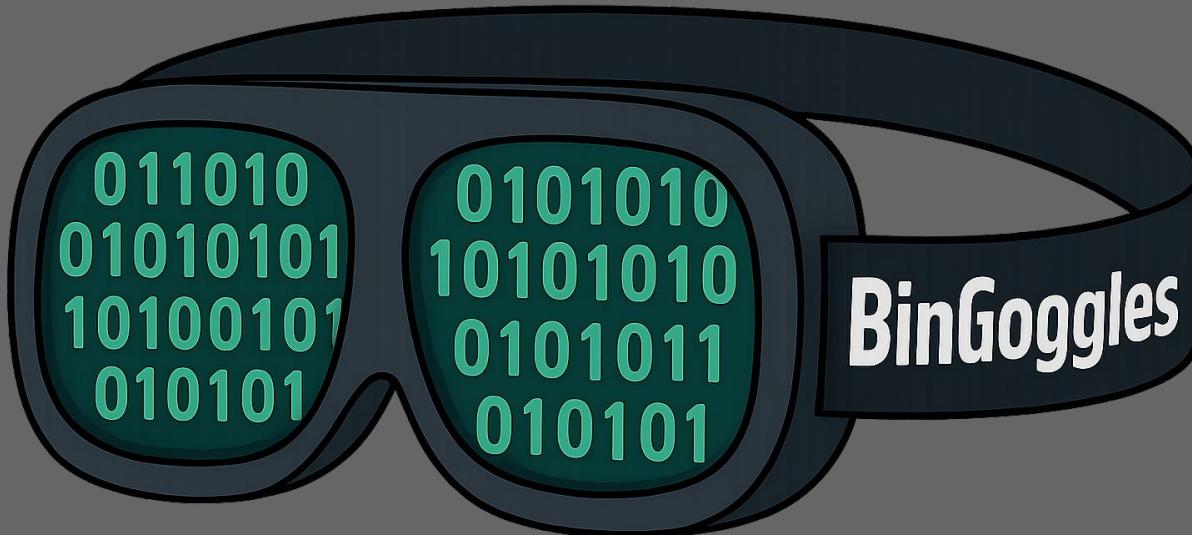
## Questions to answer during development

- How can I reduce false positives?
- What are the rule(s) that I need to create in my analysis that determines that the vulnerability exists?
- What assumptions does my analysis rely on?
- How am I gathering the data needed for my analysis?

And trust me there will be plenty more questions that spawn up whilst creating your tooling.



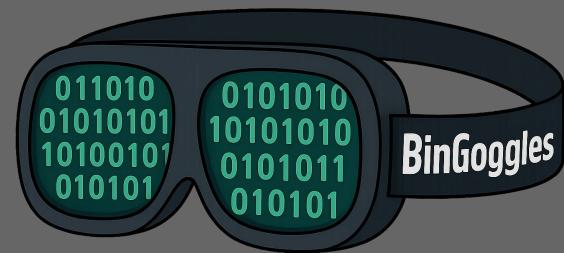
# Introducing BinGoggles



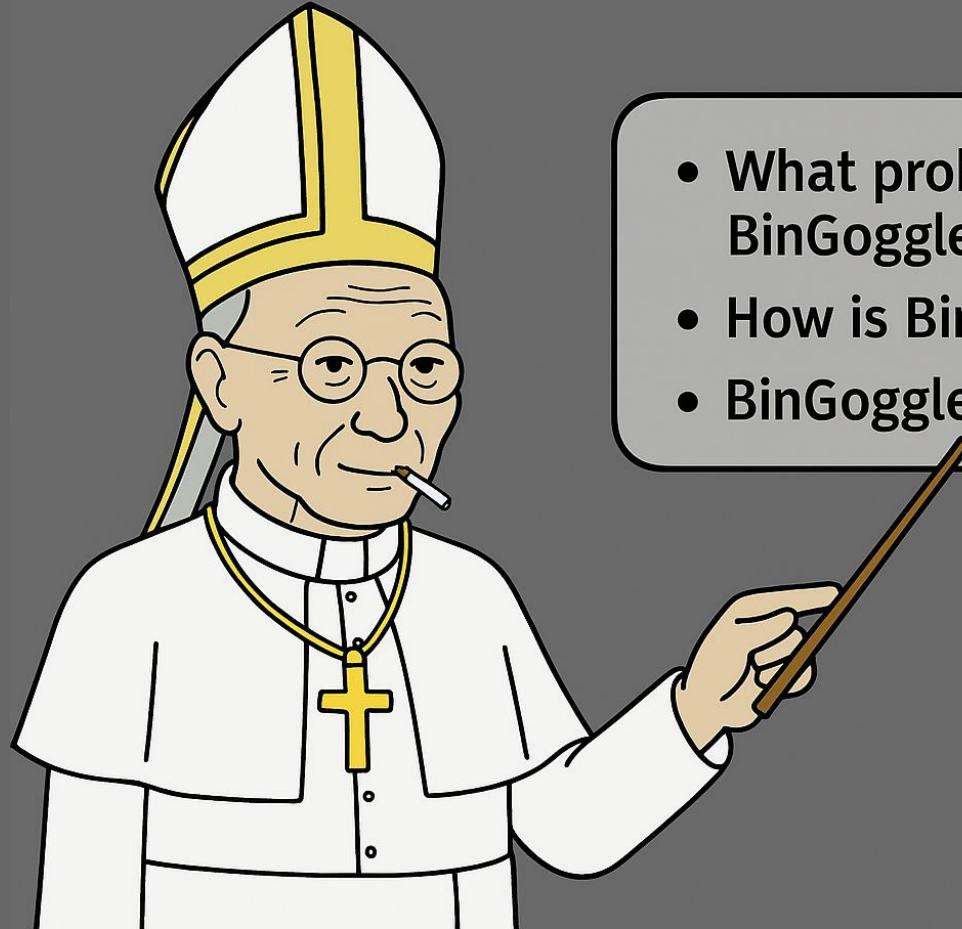
# What is BinGoggles?

BinGoggles is an API utilizing ninja to gather a variables flow in a program statically.

- Library, architecture, and platform agnostic
- Extremely portable
- Intraprocedural and interprocedural analysis
- Works on all types of variables



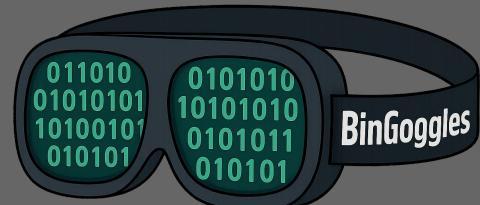
# First we need to understand a few things...



- What problems does BinGoggles solve?
- How is BinGoggles unique?
- BinGoggles structure

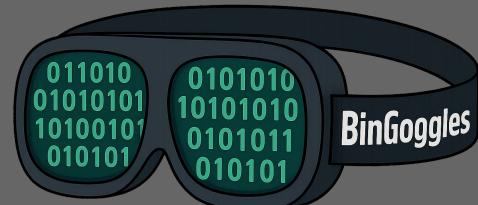
# What problems does BinGoggles solve?

- Library, architecture, and platform agnostic
- Intraprocedural and interprocedural analysis
- Works on all types of variables from normal variables to struct members, globals, and function parameters
- Both backwards and forwards analysis
- Extremely easy to use
- Works with both binja headless and hugsy headless



# How is BinGoggles unique?

- Great for everything from RTOS devices that may have little to no symbols to medium to large binaries with symbols or without symbols
- Complete static analysis of a variable flow path
- Flexibility, wanna go backwards or forwards? Go ahead
- In-depth, what if a function has sub-function calls that use the variable that we're tracing, BinGoggles has your back



# BinGoggles Structure 1/3

# bingoggles/vfa.py

```
19 class Analysis:
20     def __init__(self, binaryview, verbose=None, libraries_mapped: dict = None):
21         self.bv = binaryview
22         self.verbose = verbose
23         self.libraries_mapped = libraries_mapped
24
25         if self.verbose:
26             self.is_function_param_tainted_printed = False
27
28     >     def get_sliced_calls(...:
29
30         @cache
31     >     def tainted_forward_slice(...:
32
33         @cache
34     >     def tainted_backwards_slice(...:
35
36         @cache
37     >     def complete_slice(...:
38
39         @cache
40     >     def is_function_param_tainted(...:
41
42         @cache
43     >     def is_function_imported(self, instr_mlil: MediumLevelILInstruction) -> bool:
44
45         @cache
46     >     def analyze_imported_function(self, func_symbol):...
```

# BinGoggles Structure 2/3

bingoggles/auxiliary.py

```
bingoggles > ⚡ auxiliary.py > ⚡ trace_tainted_variable
 1 > from binaryninja.variable import Variable...
15
16
17 > def flat(ops):...
31
32
33 > def get_symbol_from_const_ptr(analysis, const_ptr: MediumLevelILConstPtr):...
51
52
53 > def get_struct_field_refs(analysis, tainted_struct_member: TaintedStructMember):...
91
92
93 > def param_var_map(params, propagated_vars: list[TaintedVar]) -> dict:...
121
122
123 > def addr_to_func(analysis, address: int) -> Function | None:...
139
140
141 > def func_name_to_object(analysis, func_name: str) -> int | None:...
159
160
161 > def is_address_of_field_offset_match(...:
209
210
211 > def get_struct_field_name(loc: MediumLevelILInstruction):...
223
224
225 > def trace_tainted_variable():...
844
845
846 > def find_param_by_name(func_obj: Function, param_name: str) -> Variable | None:...
870
871
872 > def get_function_xrefs(analysis, function_addr: int) -> list | None:...
890
891
892 > def str_param_to_var_object(...:
933
934
935 > def str_to_var_object(...:
948
949
950 > def get_func_param_from_call_param(analysis, instr_mil, var_to_trace):...
997
```

# BinGoggles Structure 3/3

bingoggles/bingoggles\_types.py

```
bingoggles > ♦ bingoggles_types.py > ...
  1 > from dataclasses import dataclass...
 18
 19
 20 > class IL:...
 21
 22 |
 23 > class TaintConfidence:...
 24
 25
 26 > @dataclass
 27 > class TaintedGlobal:...
 28
 29
 30 > @dataclass
 31 > class TaintedVar:...
 32
 33
 34 > class TaintedLOC:...
 35
 36
 37 > class SliceType:...
 38
 39
 40 > class SlicingID:...
 41
 42
 43 > class OutputMode:...
 44
 45
 46 > @dataclass
 47 > class TaintedAddressOfField:...
 48
 49
 50 > class BGInit:...
 51
 52
 53 > class BGInitRpyc(BGInit):...
 54
 55
 56
 57 > #: TODO
 58 > @dataclass
 59 > class TaintedStructMember:...
 60
 61
 62 > @dataclass
 63 > class TaintTarget:...
 64
 65
 66 > @dataclass
```

# Using BinGoggles 1/4

## Picking a target variable

```
1 #include <stdio.h>
2 #include <string.h>
3
4 int main() {
5     int key_index = 5;
6     char buf[11] = {0};
7     buf[0] = 'H';
8     buf[1] = 'E';
9     buf[2] = 'L';
10    buf[3] = 'L';
11    buf[4] = 'O';
12    buf[5] = ' ';
13    buf[6] = 'P';
14    buf[7] = 'O';
15    buf[8] = 'P';
16    buf[9] = 'E';
17
18    char encrypted_buf[10];
19
20    for (int i = 0; i < strlen(buf) - 1; i++) {
21        encrypted_buf[i] = 0x50 ^ buf[i];
22    }
23
24    printf("Original Buffer: %s\nEncrypted Buffer: %s\n", buf, encrypted_buf);
25
26    return 0;
27 }
```

ELF ▾ Linear ▾ Medium Level IL ▾

```
int32_t main()
0 @ 00401196    rax = [fsbase + 0x28].q
1 @ 0040119f    var_20 = rax
2 @ 004011a3    rax_1 = 0
3 @ 004011a5    key_index = 5
4 @ 004011ac    buf[0].q = 0
5 @ 004011b4    buf[7].d = 0
6 @ 004011bb    __builtin_strncpy(dest: &buf:0, src: "HELLO POPE", n: 0xa)
7 @ 004011e3    var_40 = 0
8 @ 004011ea    goto 9 @ 0x401208

9 @ 00401208    rax_8 = var_40
10 @ 0040120b   rbx_1 = sx.q(rax_8)
11 @ 00401212   rdi = &buf
12 @ 00401215   rax_9 = strlen(rdi)
13 @ 0040121a   rax_10 = rax_9 - 1
14 @ 00401221   if (rbx_1 < rax_10) then 15 @ 0x4011ec else 25 @ 0x401223

15 @ 004011ec   rax_2 = var_40
16 @ 004011ef   rax_3 = sx.q(rax_2)
17 @ 004011f1   rax_4 = [&buf + rax_3].b
18 @ 004011f6   rax_5 = rax_4 ^ 0x50
19 @ 004011f9   rdx = rax_5
20 @ 004011fb   rax_6 = var_40
21 @ 004011fe   rax_7 = sx.q(rax_6)
22 @ 00401200   [&i:3 + rax_7].b = rdx
23 @ 00401204   var_40 = var_40 + 1
24 @ 00401204   goto 9 @ 0x401208

25 @ 00401223   rdx_1 = &i:3
26 @ 0040122b   rsi = &buf
27 @ 00401238   rax_11 = 0
28 @ 0040123d   printf(format: "Original Buffer: %s\nEncrypted B...", rsi, rdx_1)
29 @ 00401242   rax_12 = 0
30 @ 00401247   rdx_2 = var_20
31 @ 0040124b   temp0 = rdx_2
32 @ 0040124b   temp1 = [fsbase + 0x28].q
33 @ 0040124b   rdx_3 = rdx_2 - [fsbase + 0x28].q
34 @ 00401254   if (temp0 == temp1) then 35 @ 0x401260 else 36 @ 0x401256

35 @ 00401260   return 0
36 @ 00401256   stack_chk_fail()
```

# Using Bingoggles 2/4

Giving your input to BinGoggles

```
63 def test_fwd_slice_var(bg_init, test_bin="./test/binaries/bin/test_mlil_store"):
64     bg = bg_init(
65         target_bin=abspath(test_bin),
66         libraries=["/lib/x86_64-linux-gnu/libc.so.6"],
67         host="127.0.0.1",
68         port=18812,
69     )
70     bv, libraries_mapped = bg.init()
71
72     analysis = Analysis(binaryview=bv, verbose=True, libraries_mapped=libraries_mapped)
73     sliced_data, _, _ = analysis.tainted_forward_slice(
74         # 11 @ 00401212 rdi = &buf
75         target=TaintTarget(0x00401212, "rdi"),
76         var_type=SlicingID.FunctionVar,
77     )
78 }
```

# Using BinGoggles 3/4

BinGoggles output

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_fwd_slice_var
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:  
y

tainted_forward_slice(self, target: list[int, str], var_type: SlicingID, output: OutputMode = OutputMode.Returned)
=====

is_function_param_tainted(self, function_node: int | Function, tainted_params: Variable | str | list[Variable])
-> uint64_t strlen(char const* arg1):[<SSAVariable: arg1 version 0>]
=====

is_function_param_tainted(self, function_node: int | Function, tainted_params: Variable | str | list[Variable])
-> int32_t printf(char const* format, ...):[None]
=====

Address | LOC | Target Variable | Propagated Variable | Taint Confidence
-----
11 [0x401212] rdi = &buf -> rdi -> buf [Tainted]
12 [0x401215] rax_9 = strlen(rdi) -> rdi -> buf [Tainted]
17 [0x4011f1] rax_4 = [&buf + rax_3].b -> buf -> None [Tainted]
18 [0x4011f6] rax_5 = rax_4 ^ 0x50 -> rax_4 -> buf [Tainted]
19 [0x4011f9] rdx = rax_5 -> rax_5 -> rax_4 [Tainted]
22 [0x401200] [&i:3 + rax_7].b = rdx -> rdx -> rax_5 [Tainted]
25 [0x401223] rdx_1 = &i:3 -> i -> None [Tainted]
26 [0x40122b] rsi = &buf -> buf -> None [Tainted]
28 [0x40123d] printf("Original Buffer: %s\nEncrypted B...", rsi, rdx_1) -> rsi -> buf [Tainted]
```

# Using BinGoggles 4/4

BinGoggles output

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_fwd_slice_var
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
[[0x401212] rdi = &buf -> rdi -> buf [Tainted],
 [0x401215] rax_9 = strlen(rdi) -> rdi -> buf [Tainted],
 [0x4011f1] rax_4 = [&buf + rax_3].b -> buf -> None [Tainted],
 [0x4011f6] rax_5 = rax_4 ^ 0x50 -> rax_4 -> buf [Tainted],
 [0x4011f9] rdx = rax_5 -> rax_5 -> rax_4 [Tainted],
 [0x401200] [&i:3 + rax_7].b = rdx -> rdx -> rax_5 [Tainted],
 [0x401223] rdx_1 = &i:3 -> i -> None [Tainted],
 [0x40122b] rsi = &buf -> buf -> None [Tainted],
 [0x40123d] printf("Original Buffer: %s\nEncrypted B...", rsi, rdx_1) -> rsi -> buf [Tainted]]
[[rdi] -> [Tainted],
 [buf] -> [Tainted],
 [rax_4] -> [Tainted],
 [rsi] -> [Tainted],
 [rax_5] -> [Tainted],
 [rdx] -> [Tainted],
 [&i:3 + rax_7] -> [Byte(s) at reference + offset Tainted],
 [rdx_1] -> [Tainted]]
```

## Analyzing the output

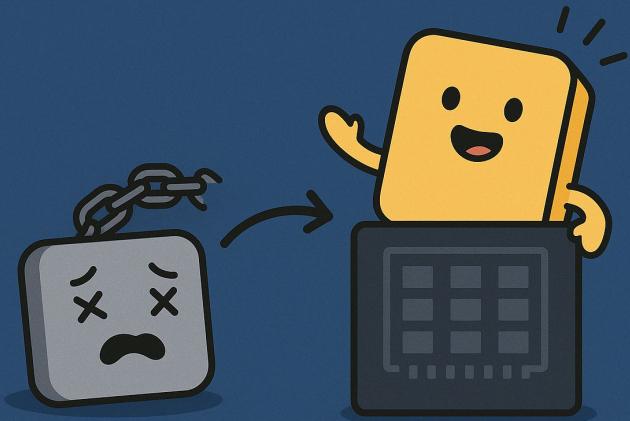


# Creating something useful

So now we have to create a function that takes output from BinGoggles, analyzes it and tell us whether or not a use-after-free vulnerability exists in the variable path.



## What's a use-after-free?



A use-after-free bug occurs when a program continues to access memory after it has been freed.

An attacker can abuse this bug to reallocate freed memory in a controlled way and write arbitrary data to sensitive memory locations under the right conditions.

# Use-after-free detection 1/7

Here we create a function to take in analysis output from BinGoggles and determine whether or not a UAF exists in the variable flow path

# Use-after-free detection 2/7

```
200     def detect_realloc_free(alloc_func, tainted_loc):
201         """
202             Checks if a reallocation function call can lead to a deallocation when the size
203             parameter is zero or user-controlled.
204
205             Args:
206                 alloc_func (Function): The allocation function being analyzed.
207                 tainted_loc (Location): The location of the function call with potential taint.
208
209             Returns:
210                 bool: True if the reallocation can result in deallocation; False otherwise.
211         """
212         if alloc_func.name == "realloc":
213             call_params = tainted_loc.loc.params
214             size = call_params[1]
215
216             if isinstance(size, MediumLevelILVar) and size in tainted_vars:
217                 return True
218
219             elif (
220                 int(size.operation) == int(MediumLevelILOperation.MLIL_CONST)
221                 and int(size.value) == 0
222             ):
223                 return True
224
225         return False
```

# Use-after-free detection 3/7

```
41     def get_last_buffer_allocated(path_data):
42         for tainted_loc in path_data:
43             if int(tainted_loc.loc.operation) == int(
44                 MediumLevelILOperation.MLIL_CALL
45             ):
46                 func = self.bv.get_functions_containing(
47                     int(str(tainted_loc.loc.dest), 16)
48                 )[0]
49                 if func.name in alloc_functions:
50                     # Treat realloc differently
51                     if func.name == "realloc" and not detect_realloc_free(
52                         func, tainted_loc
53                     ):
54                         return tainted_loc
55
56             return tainted_loc
--
```

# Use-after-free detection 4/7

```
58     def is_buffer_reallocated_after_free(path_data, dealloc_loc) -> bool:
59         """
60             Determines if a buffer has been reallocated after deallocation with the same size
61             or a user-controlled size.
62
63         Args:
64             path_data (list): List of code locations representing the execution path.
65             dealloc_loc (Location): The location where the buffer was deallocated.
66
67         Returns:
68             bool: True if the buffer is reallocated appropriately; False otherwise.
69         """
70         alloc_func = get_last_buffer_allocated(path_data)
71         func_object = tainted_loc.loc.function
72
73         for block in func_object.source_function.medium_level_il:
74             for loc in block:
75                 if loc.address >= dealloc_loc.loc.address and int(
76                     loc.operation
77                 ) == int(MediumLevelILOperation.MLIL_CALL):
78                     func = self.bv.get_functions_containing(int(str(loc.dest), 16))[0]
79
80                     if func.name in alloc_functions:
81                         call_params = loc.params
82
83                         if func.name == "realloc":
84                             size = call_params[1]
85
86                             # This assumes the user can control the size of the realloc meaning the user can realloc with size zero
87                             if size in tainted_vars:
88                                 return False
89
90                             elif int(size.value) == int(
91                                 alloc_func.loc.params[0].value
92                             ):
93                                 return True
94
95                         else:
96                             size = call_params[0]
97
98                             # This assumes the user can control the size of the realloc meaning the user can realloc with size zero
99                             if (
100                                isinstance(size, MediumLevelILVar)
101                                and size in tainted_vars
102                            ):
103                                 return False
104
105                             elif int(size.value) == int(
106                                 alloc_func.loc.params[0].value
107                             ):
108                                 return True
109
110
111         return False
112
```

# Use-after-free detection 5/7

```
113 def returns_after_being_freed(path_data, deallocate_loc):
114     """
115         Determines if the function returns or jumps immediately after a buffer is freed.
116
117     Args:
118         path_data (list): List of code locations representing the execution path.
119         deallocate_loc (Location): The location where the buffer was deallocated.
120
121     Returns:
122         bool: True if the function returns or jumps immediately after deallocation; False otherwise.
123     """
124     for tainted_loc in path_data:
125         if tainted_loc.loc.address >= deallocate_loc.loc.address and int(
126             tainted_loc.loc.operation
127         ) == int(MediumLevelILOperation.MLIL_RET):
128             return True
129
130         elif tainted_loc.loc.address >= deallocate_loc.loc.address and int(
131             tainted_loc.loc.operation
132         ) == int(MediumLevelILOperation.MLIL_GOTO):
133             func_obj = tainted_loc.loc.function
134             jump_addr = tainted_loc.loc.source_location.address
135             if int(func_obj.get_llil_at(jump_addr).mlil.operation) == int(
136                 MediumLevelILOperation.MLIL_RET
137             ):
138                 return True
139
140     return False
```

# Use-after-free detection 6/7

```
159 def detect_uaf(path_data, deallocate_loc) -> list:
160     """
161         Identifies the sequence of code locations that lead to a potential use-after-free
162         vulnerability after a deallocation.
163
164         Args:
165             path_data (list): List of code locations representing the execution path.
166             deallocate_loc (Location): The location where the buffer was deallocated.
167
168         Returns:
169             list: A list of code locations indicating the vulnerable path, or an empty list
170                   if no vulnerability is detected.
171     """
172     vulnerable_path = []
173
174     if is_buffer_reallocated_after_free(path_data, deallocate_loc):
175         return []
176
177     elif returns_after_being_freed(path_data, deallocate_loc):
178         return []
179
180     for t_loc in path_data:
181         if deallocate_loc.loc.address > t_loc.loc.address:
182             continue
183
184         if any(var in tainted_vars for var in t_loc.loc.vars_read) or any(
185             var in tainted_vars for var in t_loc.loc.vars_written
186         ):
187             vulnerable_path.append(t_loc)
188
189     return vulnerable_path
```

# Use-after-free detection 7/7

```
218     for tainted_loc in self.lines_of_code_gathered:
219         if int(tainted_loc.loc.operation) == int(MediumLevelILOperation.MLIL_CALL):
220             func = self.bv.get_functions_containing(
221                 int(str(tainted_loc.loc.dest), 16)
222             )[0]
223
224             # Tracing the paths for post deallocation functions
225             if (
226                 func.name in dealloc_functions
227                 or detect_realloc_free(func, tainted_loc)
228                 or function_frees_buffer(tainted_loc, self.lines_of_code_gathered)
229             ):
230                 vuln_path = detect_uaf(self.lines_of_code_gathered, tainted_loc)
231                 if len(vuln_path) > 0:
232                     use_after_frees_detected[count] = vuln_path
233                     count += 1
234
235     return use_after_frees_detected
236
```

# Now it's time to show off what we can do

```
10 class VulnerabilityScanners:
11     def __init__(self, bv, lines_of_code_gathered, tainted_variables) -> None:
12         self.bv = bv
13         self.lines_of_code_gathered = lines_of_code_gathered
14         self.tainted_variables = tainted_variables
15
16     def use_after_free(
17         self,
18         alloc_functions=["malloc", "new", "realloc"],
19         deallocate_functions=["free", "delete", "realloc"],
20     ):
21         """
22             Detects potential use-after-free (UAF) vulnerabilities in the analyzed code.
23
24             Args:
25                 alloc_functions (list): List of memory allocation function names to monitor.
26                 deallocate_functions (list): List of memory deallocation function names to monitor.
27
28             Returns:
29                 dict: A dictionary where keys are vulnerability identifiers and values are lists of
30                     code locations indicating potential UAF vulnerabilities.
31
32         use_after_frees_detected = {}
33         count = 1
34         tainted_vars = [t.var.variable for t var in self.tainted_variables]
35
36     def get_last_buffer_allocated(path_data):-
37
38     def is_buffer_reallocated_after_free(path_data, deallocate_loc) -> bool:-
39
40     def returns_after_being_freed(path_data, deallocate_loc):-
41
42     def function_frees_buffer(tainted_loc, lines_of_code_gathered: list) -> bool:-
43
44     def detect_uaf(path_data, deallocate_loc) -> list:-
45
46     def detect_realloc_free(alloc_func, tainted_loc):-
47
48         for tainted_loc in self.lines_of_code_gathered:-
49
50             return use_after_frees_detected
```



```
245     def test_uaf(bg_init, test_bin=". ./test/binaries/bin/test_uaf"):
246         bg = bg_init(
247             target_bin=abspath(test_bin),
248             libraries=["/lib/x86_64-linux-gnu/libc.so.6"],
249             host="127.0.0.1",
250             port=18812,
251         )
252         bv, libraries_mapped = bg.init()
253
254         """
255             # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.
256             Level One: (VULNERABLE): 0 @ 0040125a buf = malloc(bytes: 0x64) [PASS]
257
258             # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed
259             Level Two: (VULNERABLE): 0 @ 00401308 rax = malloc(bytes: 0x64) [PASS]
260
261             # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.
262             Level Three: (SAFE): 0 @ 004013c7 buf = malloc(bytes: 0x64) [PASS]
263
264             # Level Four: Testing UAF where memory is freed and then accessed across function boundaries,
265             Level Four: (VULNERABLE): 0 @ 004014e5 buf = malloc(bytes: 0x64) [PASS]
266
267             # Level Five: UAF where memory is reallocated but used after being freed by realloc.
268             Level Five: (VULNERABLE): 3 @ 004016cc rax_2 = malloc(bytes: 0x64) [PASS]
269
270             # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.
271             Level Six: (SAFE): 0 @ 00401811 buf = malloc(bytes: 0x64) [PASS]
272
273
274         aux = Analysis(binaryview=bv, verbose=True, libraries_mapped=libraries_mapped)
275
276         locs, _, tainted_vars = aux.tainted_forward_slice(
277             target=TaintTarget(0x0040125a, "buf"),
278             var_type=SlicingID.FunctionVar,
279         )
280
281         scanners = VulnerabilityScanners(bv, locs, tainted_vars)
282         data = scanners.use_after_free()
283         print(data)
```

## Level 1 Source code

Testing a basic UAF where memory is allocated, freed, and then accessed.

```
5 void level_one() {
6     char *user_input;
7
8     user_input = (char *)malloc(100 * sizeof(char));
9     if (user_input == NULL) {
10         perror("malloc failed");
11         return;
12     }
13
14     printf("Enter a string: ");
15     fgets(user_input, 100, stdin);
16
17     free(user_input);
18     printf("Memory has been freed.\n");
19
20     fgets(user_input, 100, stdin); // UAF occurs here
21     printf("Content after writing: %s\n", user_input); // UAF
22 }
```

# Level 1 MLIL

```
00401249    int64_t level_one()

0 @ 0040125a  buf = malloc(bytes: 0x64)
1 @ 0040125f  user_input = buf
2 @ 00401268  if (user_input != 0) then 3 @ 0x401285 else 22 @ 0x401274

3 @ 00401285  rax_1 = 0
4 @ 0040128a  printf(format: "Enter a string: ")
5 @ 0040128f  rdx_1 = [&__TMC_END__]
6 @ 00401296  rax_2 = user_input
7 @ 0040129f  rdi_1 = rax_2
8 @ 004012a2  fgets(buf: rdi_1, n: 0x64, fp: rdx_1)
9 @ 004012a7  rax_3 = user_input
10 @ 004012ab  rdi_2 = rax_3
11 @ 004012ae  free(mem: rdi_2)
12 @ 004012bd  puts(str: "Memory has been freed.")
13 @ 004012c2  rdx_2 = [&__TMC_END__]
14 @ 004012c9  rax_4 = user_input
15 @ 004012d2  rdi_3 = rax_4
16 @ 004012d5  fgets(buf: rdi_3, n: 0x64, fp: rdx_2)
17 @ 004012da  rax_5 = user_input
18 @ 004012de  rsi_1 = rax_5
19 @ 004012eb  rax_6 = 0
20 @ 004012f0  rax = printf(format: "Content after writing: %s\n", rsi_1)
21 @ 004012f0  goto 24 @ 0x4012f6

22 @ 00401274  rax = perror(s: "malloc failed")
23 @ 00401279  goto 24 @ 0x4012f6

24 @ 004012f6  return rax
```

# Level 1 BinGoggles + vulnerability detection

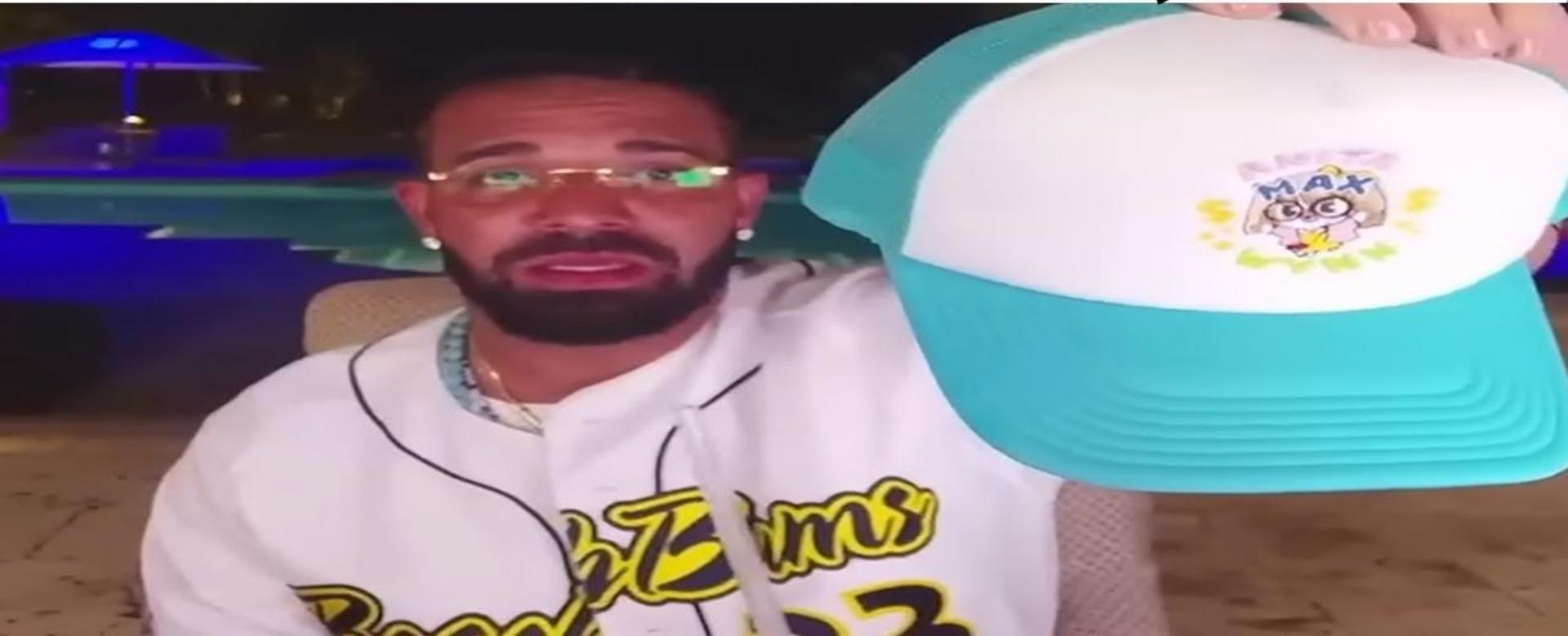
```
245 def test_uaf(bg_init, test_bin='./test/binaries/bin/test_uaf'):
246     bg = bg_init(
247         target_bin=abspath(test_bin),
248         libraries=["/lib/x86_64-linux-gnu/libc.so.6"],
249         host="127.0.0.1",
250         port=18812,
251     )
252     bv, libraries_mapped = bg.init()
253
254     """
255     # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.
256     Level One: (VULNERABLE): 0 @ 0x0040125a buf = malloc(bytes: 0x64) [PASS]
257
258     # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory.
259     Level Two: (VULNERABLE): 0 @ 0x00401308 rax = malloc(bytes: 0x64) [PASS]
260
261     # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.
262     Level Three: (SAFE): 0 @ 0x004013c7 buf = malloc(bytes: 0x64) [PASS]
263
264     # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.
265     Level Four: (VULNERABLE): 0 @ 0x004014e5 buf = malloc(bytes: 0x64) [PASS]
266
267     # Level Five: UAF where memory is reallocated but used after being freed by realloc.
268     Level Five: (VULNERABLE): 3 @ 0x004016cc rax_2 = malloc(bytes: 0x64) [PASS]
269
270     # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.
271     Level Six: (SAFE): 0 @ 00401811 buf = malloc(bytes: 0x64) [PASS]
272
273
274     aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)
275
276     locs, _, tainted_vars = aux.tainted_forward_slice(
277         target=TaintTarget@[0x0040125a, "buf"],
278         var_type=SlicingID.FunctionVar,
279     )
280
281     scanners = VulnerabilityScanners(bv, locs, tainted_vars)
282     data = scanners.use_after_free()
283     pprint(data)
```

## Level 1 Vulnerability detection

```
(.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
{1: [[0x4012ae] free(rdi_2) -> rdi_2 -> rax_3 [Tainted],
     [0x4012c9] rax_4 = user_input -> user_input -> buf [Tainted],
     [0x4012d2] rdi_3 = rax_4 -> rax_4 -> user_input [Tainted],
     [0x4012d5] fgets(rdi_3, 0x64, rdx_2) -> rdi_3 -> rax_4 [Tainted],
     [0x4012da] rax_5 = user_input -> user_input -> buf [Tainted],
     [0x4012de] rsi_1 = rax_5 -> rax_5 -> user_input [Tainted],
     [0x4012f0] rax = printf("Content after writing: %s\n", rsi_1) -> rsi_1 -> rax_5 [Tainted]]}
```

# Anita Max Wynn



Testing a UAF using  
realloc with size 0  
(effectively freeing the  
memory), then  
accessing the freed  
memory.

## Level 2 Source code

```
24 void level_two() {
25     char *buffer = (char *)malloc(100 * sizeof(char));
26
27     if (buffer == NULL) {
28         perror("malloc failed");
29         return;
30     }
31
32     printf("Enter a string for level_two: ");
33     fgets(buffer, 100, stdin);
34
35     // Using realloc to "free" the buffer. This is the key UAF demonstration.
36     // realloc with size 0 is equivalent to freeing the memory.
37     buffer = (char *)realloc(buffer, 0); // realloc to free the buffer (buffer is now invalid)
38
39     // After realloc, the buffer is invalid, but we still use it.
40     printf("Buffer after realloc (freed memory): ");
41     fgets(buffer, 100, stdin); // UAF occurs here, buffer is freed but used
42     printf("Content after writing: %s\n", buffer); // UAF
43 }
```

## Level 2 MLIL

```
004012f7    int64_t level_two()

0 @ 00401308  rax = malloc(bytes: 0x64)
1 @ 0040130d  buffer = rax
2 @ 00401316  if (buffer != 0) then 3 @ 0x401336 else 24 @ 0x401322

3 @ 00401336  rax_2 = 0
4 @ 0040133b  printf(format: "Enter a string for level_two: ")
5 @ 00401340  rdx_1 = [&__TMC_END__]
6 @ 00401347  rax_3 = buffer
7 @ 00401350  rdi_1 = rax_3
8 @ 00401353  fgets(buf: rdi_1, n: 0x64, fp: rdx_1)
9 @ 00401358  rax_4 = buffer
10 @ 00401361  rdi_2 = rax_4
11 @ 00401364  buf = realloc(oldmem: rdi_2, bytes: 0)
12 @ 00401369  buffer = buf
13 @ 00401377  rax_5 = 0
14 @ 0040137c  printf(format: "Buffer after realloc (freed memo...)")
15 @ 00401381  rdx_2 = [&__TMC_END__]
16 @ 00401388  rax_6 = buffer
17 @ 00401391  rdi_3 = rax_6
18 @ 00401394  fgets(buf: rdi_3, n: 0x64, fp: rdx_2)
19 @ 00401399  rax_7 = buffer
20 @ 0040139d  rsi_1 = rax_7
21 @ 004013aa  rax_8 = 0
22 @ 004013af  rax_1 = printf(format: "Content after writing: %s\n", rsi_1)
23 @ 004013af  goto 26 @ 0x4013b5

24 @ 00401322  rax_1 = perror(s: "malloc failed")
25 @ 00401327  goto 26 @ 0x4013b5

26 @ 004013b5  return rax_1
```

## Level 2 BinGoggles + vulnerability detection

```
244
245 def test_uaf(bg_init, test_bin="./test/binaries/bin/test_uaf"):
246     bg = bg_init(
247         target_bin=abspath(test_bin),
248         libraries="/lib/x86_64-linux-gnu/libc.so.6",
249         host="127.0.0.1",
250         port=18812,
251     )
252     bv, libraries_mapped = bg.init()
253
254 """
255 # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.
256 Level One: (VULNERABLE): 0 @ 0x0040125a buf = malloc(bytes: 0x64) [PASS]
257
258 # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory
259 Level Two: (VULNERABLE): 0 @ 0x00401308 rax = malloc(bytes: 0x64) [PASS]
260
261 # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.
262 Level Three: (SAFE): 0 @ 0x004013c7 buf = malloc(bytes: 0x64) [PASS]
263
264 # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.
265 Level Four: (VULNERABLE): 0 @ 0x004014e5 buf = malloc(bytes: 0x64) [PASS]
266
267 # Level Five: UAF where memory is reallocated but used after being freed by realloc.
268 Level Five (VULNERABLE): 3 @ 0x004016cc rax_2 = malloc(bytes: 0x64) [PASS]
269
270 # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.
271 Level Six (SAFE): 0 @ 00401811 buf = malloc(bytes: 0x64) [PASS]
272
273 """
274
275 aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)
276
277 locs, _, tainted_vars = aux.tainted_forward_slice(
278     target=TaintTarget(0x00401308, "rax"),
279     var_type=SlicingID.FunctionVar,
280 )
281
282 scanners = VulnerabilityScanners(bv, locs, tainted_vars)
283 data = scanners.use_after_free()
284 pprint(data)
```

## Level 2 Vulnerability detection

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
[1: [[0x401364] buf = realloc(rdi_2, 0) -> buf -> rdi_2 [Tainted],
 [0x401369] buffer = buf -> buffer -> buf [Tainted],
 [0x401388] rax_6 = buffer -> buffer -> buf [Tainted],
 [0x401391] rdi_3 = rax_6 -> rax_6 -> buffer [Tainted],
 [0x401394] fgets(rdi_3, 0x64, rdx_2) -> rdi_3 -> rax_6 [Tainted],
 [0x401399] rax_7 = buffer -> buffer -> buf [Tainted],
 [0x40139d] rsi_1 = rax_7 -> rax_7 -> buffer [Tainted],
 [0x4013af] rax_1 = printf("Content after writing: %s\n", rsi_1) -> rsi_1 -> rax_7 [Tainted]]}
```

## Level 3 Source code

No vulnerability,  
testing for safe  
usage of allocated  
memory without  
freeing it  
prematurely.

```
45 void level_three() {
46     char *buffer = (char *)malloc(100 * sizeof(char));
47     char *tmp_buffer;
48
49     if (buffer == NULL) {
50         perror("malloc failed");
51         return;
52     }
53
54     printf("Enter a string for level_three (before free): ");
55     fgets(buffer, 100, stdin);
56     printf("Buffer before freeing: %s\n", buffer);
57
58     free(buffer);
59
60     tmp_buffer = (char *)malloc(100 * sizeof(char)); // Reallocates memory
61     if (tmp_buffer == NULL) {
62         perror("malloc failed");
63         return;
64     }
65
66     printf("Enter a string for level_three (after free, but before buffer moves): ");
67     fgets(tmp_buffer, 100, stdin);
68
69     // After memory has been freed and reallocated, test if old data persists
70     printf("Buffer after reallocating and writing new content: %s\n", tmp_buffer);
71
72     // Use the old buffer that was freed
73     printf("Content from old freed buffer: %s\n", buffer);
74     free(tmp_buffer);
75 }
```

# Level 3 MLIL

```
○ int64_t level_three()
```

```
level_three:  
    0 @ 004013c7  buf = malloc(bytes: 0x64)  
    1 @ 004013cc  char* buffer = buf  
    2 @ 004013d5  if (buffer != 0) then 3 @ 0x4013f5 else 19 @ 0x4013e1
```

```
3 @ 004013f5  int64_t rax_1 = 0  
4 @ 004013fa  printf(format: "Enter a string for level_three (_)"  
5 @ 004013ff  uint64_t* const rdx_1 = [&__TMC_END__]  
6 @ 00401406  char* rax_2 = buffer  
7 @ 0040140f  char* rdi_1 = rax_2  
8 @ 00401412  fgets(buf: rdi_1, n: 0x64, fp: rdx_1)  
9 @ 00401417  char* rax_3 = buffer  
10 @ 0040141b  char* rsi_1 = rax_3  
11 @ 00401428  int64_t rax_4 = 0  
12 @ 0040142d  printf(format: "Buffer before freeing: %s\n", rsi_1)  
13 @ 00401432  char* rax_5 = buffer  
14 @ 00401436  char* rdi_2 = rax_5  
15 @ 00401439  free(mem: rdi_2)  
16 @ 00401443  buf_1 = malloc(bytes: 0x64)  
17 @ 00401448  char* tmp_buffer = buf_1  
18 @ 00401451  if (tmp_buffer != 0) then 21 @ 0x40146e else 39 @ 0x40145d
```

```
19 @ 004013e1  rax = perror(s: "malloc failed")  
20 @ 004013e6  goto 41 @ 0x4014d3
```

```
21 @ 0040146e  int64_t rax_6 = 0  
22 @ 00401473  printf(format: "Enter a string for level_three (_)"  
23 @ 00401478  uint64_t* const rdx_2 = [&__TMC_END__]  
24 @ 0040147f  char* rax_7 = tmp_buffer  
25 @ 00401488  char* rdi_3 = rax_7  
26 @ 0040148b  fgets(buf: rdi_3, n: 0x64, fp: rdx_2)  
27 @ 00401490  char* rax_8 = tmp_buffer  
28 @ 00401494  char* rsi_2 = rax_8  
29 @ 004014a1  int64_t rax_9 = 0  
30 @ 004014a6  printf(format: "Buffer after reallocating and wr_-, rsi_2")  
31 @ 004014ab  char* rax_10 = buffer  
32 @ 004014af  char* rsi_3 = rax_10  
33 @ 004014bc  int64_t rax_11 = 0  
34 @ 004014c1  printf(format: "Content from old freed buffer: %_", rsi_3)  
35 @ 004014c6  char* rax_12 = tmp_buffer  
36 @ 004014ca  char* rdi_4 = rax_12  
37 @ 004014cd  rax = free(mem: rdi_4)  
38 @ 004014cd  goto 41 @ 0x4014d3
```

```
39 @ 0040145d  rax = perror(s: "malloc failed")  
40 @ 00401462  goto 41 @ 0x4014d3
```

```
41 @ 004014d3  return rax
```

# Level 3 BinGoggles + vulnerability detection

```
245 def test_uaf(bg_init, test_bin=("./test/binaries/bin/test_uaf"):  
246     bg = bg_init()  
247     target_bin=abspath(test_bin),  
248     libraries=["/lib/x86_64-linux-gnu/libc.so.6"],  
249     host="127.0.0.1",  
250     port=18812,  
251 )  
252 bv, libraries_mapped = bg.init()  
253  
254 """  
255 # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.  
256 Level One: (VULNERABLE): 0 @ 0040125a buf = malloc(bytes: 0x64) [PASS]  
257  
258 # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory.  
259 Level Two: (VULNERABLE): 0 @ 00401308 rax = malloc(bytes: 0x64) [PASS]  
260  
261 # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.  
262 Level Three: (SAFE): 0 @ 004013c7 buf = malloc(bytes: 0x64) [PASS]  
263  
264 # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.  
265 Level Four: (VULNERABLE): 0 @ 004014e5 buf = malloc(bytes: 0x64) [PASS]  
266  
267 # Level Five: UAF where memory is reallocated but used after being freed by realloc.  
268 Level Five (VULNERABLE): 3 @ 004016cc rax_2 = malloc(bytes: 0x64) [PASS]  
269  
270 # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.  
271 Level Six (SAFE): 0 @ 00401811 buf = malloc(bytes: 0x64) [PASS]  
272 """  
273  
274 aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)  
275  
276 locs, _, tainted_vars = aux.tainted_forward_slice(  
277     target=TaintTarget(0x004013c7, "buf"),  
278     var_type=SlicingID.FunctionVar,  
279 )  
280  
281 scanners = VulnerabilityScanners(bv, locs, tainted_vars)  
282 data = scanners.use_after_free()  
283 pprint(data)
```

## Level 3 Vulnerability detection

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
{} ←
```

## Level 4 Source code

Testing UAF  
detection when the  
vulnerable ptr is  
assigned to another  
ptr after being  
freed.

```
77 void level_four() {
78     char *buffer_a = (char *)malloc(100 * sizeof(char));
79     char *buffer_b;
80
81     if (buffer_a == NULL) {
82         perror("malloc failed");
83         return;
84     }
85
86     printf("Enter a string for level_four (buffer_a): ");
87     fgets(buffer_a, 100, stdin);
88     printf("Buffer A before freeing: %s\n", buffer_a);
89
90     free(buffer_a); // Free buffer_a in this function
91
92     buffer_b = buffer_a; // reassign buffer_a after the free
93
94     // We have passed the freed buffer to buffer_b, and now we use it
95     printf("Buffer B after passing freed buffer: ");
96     fgets(buffer_b, 100, stdin); // UAF occurs here
97
98     printf("Content from buffer_b after UAF: %s\n", buffer_b); // UAF
99 }
```

## Level 4 MLIL

```
004014d4    int64_t level_four()

0 @ 004014e5    buf = malloc(bytes: 0x64)
1 @ 004014ea    buffer_a = buf
2 @ 004014f3    if (buffer_a != 0) then 3 @ 0x401513 else 29 @ 0x4014ff

3 @ 00401513    rax_1 = 0
4 @ 00401518    printf(format: "Enter a string for level_four (b...)")
5 @ 0040151d    rdx_1 = [&__TMC_END__]
6 @ 00401524    rax_2 = buffer_a
7 @ 0040152d    rdi_1 = rax_2
8 @ 00401530    fgets(buf: rdi_1, n: 0x64, fp: rdx_1)
9 @ 00401535    rax_3 = buffer_a
10 @ 00401539   rsi_1 = rax_3
11 @ 00401546   rax_4 = 0
12 @ 0040154b   printf(format: "Buffer A before freeing: %s\n", rsi_1)
13 @ 00401550   rax_5 = buffer_a
14 @ 00401554   rdi_2 = rax_5
15 @ 00401557   free(mem: rdi_2)
16 @ 0040155c   rax_6 = buffer_a
17 @ 00401560   buffer_b = rax_6
18 @ 0040156e   rax_7 = 0
19 @ 00401573   printf(format: "Buffer B after passing freed buf...")
20 @ 00401578   rdx_2 = [&__TMC_END__]
21 @ 0040157f   rax_8 = buffer_b
22 @ 00401588   rdi_3 = rax_8
23 @ 0040158b   fgets(buf: rdi_3, n: 0x64, fp: rdx_2)
24 @ 00401590   rax_9 = buffer_b
25 @ 00401594   rsi_2 = rax_9
26 @ 004015a1   rax_10 = 0
27 @ 004015a6   rax = printf(format: "Content from buffer_b after UAF...", rsi_2)
28 @ 004015a6   goto 31 @ 0x4015ac

29 @ 004014ff   rax = perror(s: "malloc failed")
30 @ 00401504   goto 31 @ 0x4015ac

31 @ 004015ac   return rax
```

# Level 4 BinGoggles + vulnerability detection

```
245 def test_uaf(bg_init, test_bin="./test/binaries/bin/test_uaf"):
246     bg = bg_init(
247         target_bin=abspath(test_bin),
248         libraries=["/lib/x86_64-linux-gnu/libc.so.6"],
249         host="127.0.0.1",
250         port=18812,
251     )
252     bv, libraries_mapped = bg.init()
253
254 """
255     # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.
256     Level One: (VULNERABLE):    0 @ 0x0040125a  buf = malloc(bytes: 0x64)  [PASS]
257
258     # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory.
259     Level Two: (VULNERABLE):    0 @ 0x00401308  rax = malloc(bytes: 0x64)  [PASS]
260
261     # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.
262     Level Three: (SAFE):       0 @ 0x004013c7  buf = malloc(bytes: 0x64)  [PASS]
263
264     # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.
265     Level Four: (VULNERABLE):   0 @ 0x004014e5  buf = malloc(bytes: 0x64)  [PASS]
266
267     # Level Five: UAF where memory is reallocated but used after being freed by realloc.
268     Level Five: (VULNERABLE):   3 @ 0x004016cc  rax_2 = malloc(bytes: 0x64)  [PASS]
269
270     # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.
271     Level Six: (SAFE):        0 @ 0x00401811  buf = malloc(bytes: 0x64)  [PASS]
272
273
274     aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)
275
276     locs, _, tainted_vars = aux.tainted_forward_slice(
277         target=TaintTarget(0x004014e5, "buf"),
278         var_type=SlicingID.FunctionVar,
279     )
280
281     scanners = VulnerabilityScanners(bv, locs, tainted_vars)
282     data = scanners.use_after_free()
283     pprint(data)
```

## Level 4 vulnerability detection

```
(.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

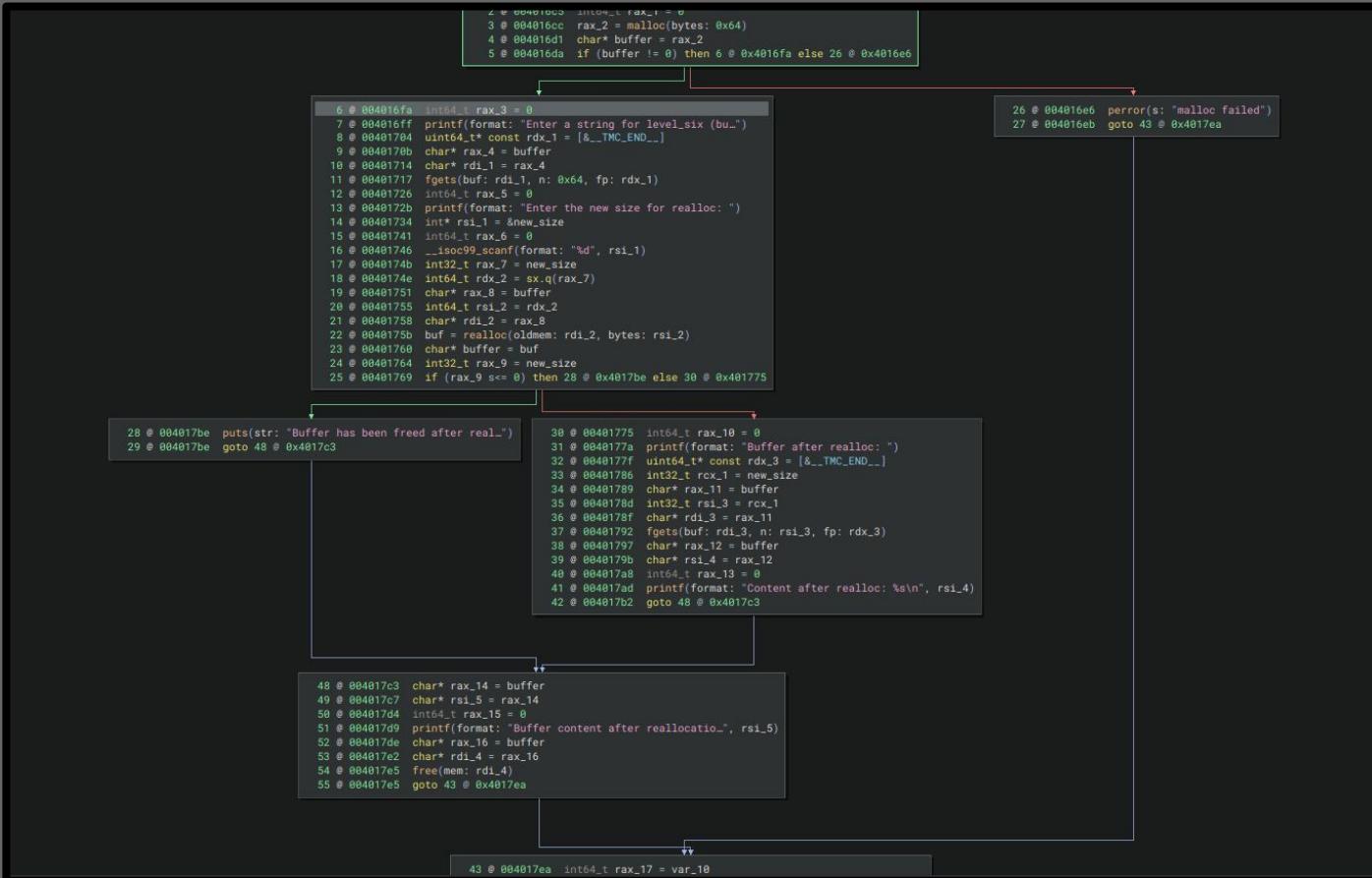
Connecting to API... 100% 0:00:00
Loading binary... 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
{1: [[0x401557] free(rdi_2) -> rdi_2 -> rax_5 [Tainted],
 [0x40155c] rax_6 = buffer_a -> buffer_a -> buf [Tainted],
 [0x401560] buffer_b = rax_6 -> rax_6 -> buffer_a [Tainted],
 [0x40157f] rax_8 = buffer_b -> buffer_b -> rax_6 [Tainted],
 [0x401588] rdi_3 = rax_8 -> rax_8 -> buffer_b [Tainted],
 [0x40158b] fgets(rdi_3, 0x64, rdx_2) -> rdi_3 -> rax_8 [Tainted],
 [0x401590] rax_9 = buffer_b -> buffer_b -> rax_6 [Tainted],
 [0x401594] rsi_2 = rax_9 -> rax_9 -> buffer_b [Tainted],
 [0x4015a6] rax = printf("Content from buffer_b after UAF...", rsi_2) -> rsi_2 -> rax_9 [Tainted]]}
```

## Level 5 Source code

UAF where memory  
is reallocated but  
used after being  
freed by realloc

```
129 void level_five() {
130     char *buffer = (char *)malloc(100 * sizeof(char));
131     int new_size;
132
133     if (buffer == NULL) {
134         perror("malloc failed");
135         return;
136     }
137
138     printf("Enter a string for level_six (buffer): ");
139     fgets(buffer, 100, stdin);
140
141     // Ask the user for the new size to realloc
142     printf("Enter the new size for realloc: ");
143     scanf("%d", &new_size);
144
145     // Reallocate memory with user-controlled size
146     buffer = (char *)realloc(buffer, new_size); // User controls the size here
147
148     // After realloc, we attempt to use the buffer again, potentially causing a vulnerability
149     if (new_size > 0) {
150         printf("Buffer after realloc: ");
151         fgets(buffer, new_size, stdin); // Using the reallocated buffer
152         printf("Content after realloc: %s\n", buffer);
153     } else {
154         // If realloc size is 0, the buffer is freed
155         printf("Buffer has been freed after realloc with size 0.\n");
156     }
157
158     // We still use the buffer (it could be freed if realloc size is 0)
159     printf("Buffer content after reallocation: %s\n", buffer);
160     free(buffer);
161 }
```

# Level 5 MLIL



# Level 5 BinGoggles + vulnerability detection

```
245 def test_uaf(bg_init, test_bin=("./test/binaries/bin/test_uaf"):  
246     bg = bg_init(  
247         target_bin=abspath(test_bin),  
248         libraries=["/lib/x86_64-linux-gnu/libc.so.6"],  
249         host="127.0.0.1",  
250         port=18812,  
251     )  
252     bv, libraries_mapped = bg.init()  
253  
254     """  
255     # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.  
256     Level One: (VULNERABLE): 0 @ 0x0040125a buf = malloc(bytes: 0x64) [PASS]  
257  
258     # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory.  
259     Level Two: (VULNERABLE): 0 @ 0x00401308 rax = malloc(bytes: 0x64) [PASS]  
260  
261     # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.  
262     Level Three: (SAFE): 0 @ 0x004013c7 buf = malloc(bytes: 0x64) [PASS]  
263  
264     # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.  
265     Level Four: (VULNERABLE): 0 @ 0x004014e5 buf = malloc(bytes: 0x64) [PASS]  
266  
267     # Level Five: UAF where memory is reallocated but used after being freed by realloc.  
268     Level Five: (VULNERABLE): 3 @ 0x004016cc rax_2 = malloc(bytes: 0x64) [PASS]  
269  
270     # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.  
271     Level Six: (SAFE): 0 @ 00401811 buf = malloc(bytes: 0x64) [PASS]  
272  
273  
274     aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)  
275  
276     locs, _, tainted_vars = aux.tainted_forward_slice(  
277         target=TaintTarget(0x004016cc, "rax_2"),  
278         var_type=SlicingID.FunctionVar,  
279     )  
280  
281     scanners = VulnerabilityScanners(bv, locs, tainted_vars)  
282     data = scanners.use_after_free()  
283     pprint(data)
```

## Level 5 Vulnerability detection

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

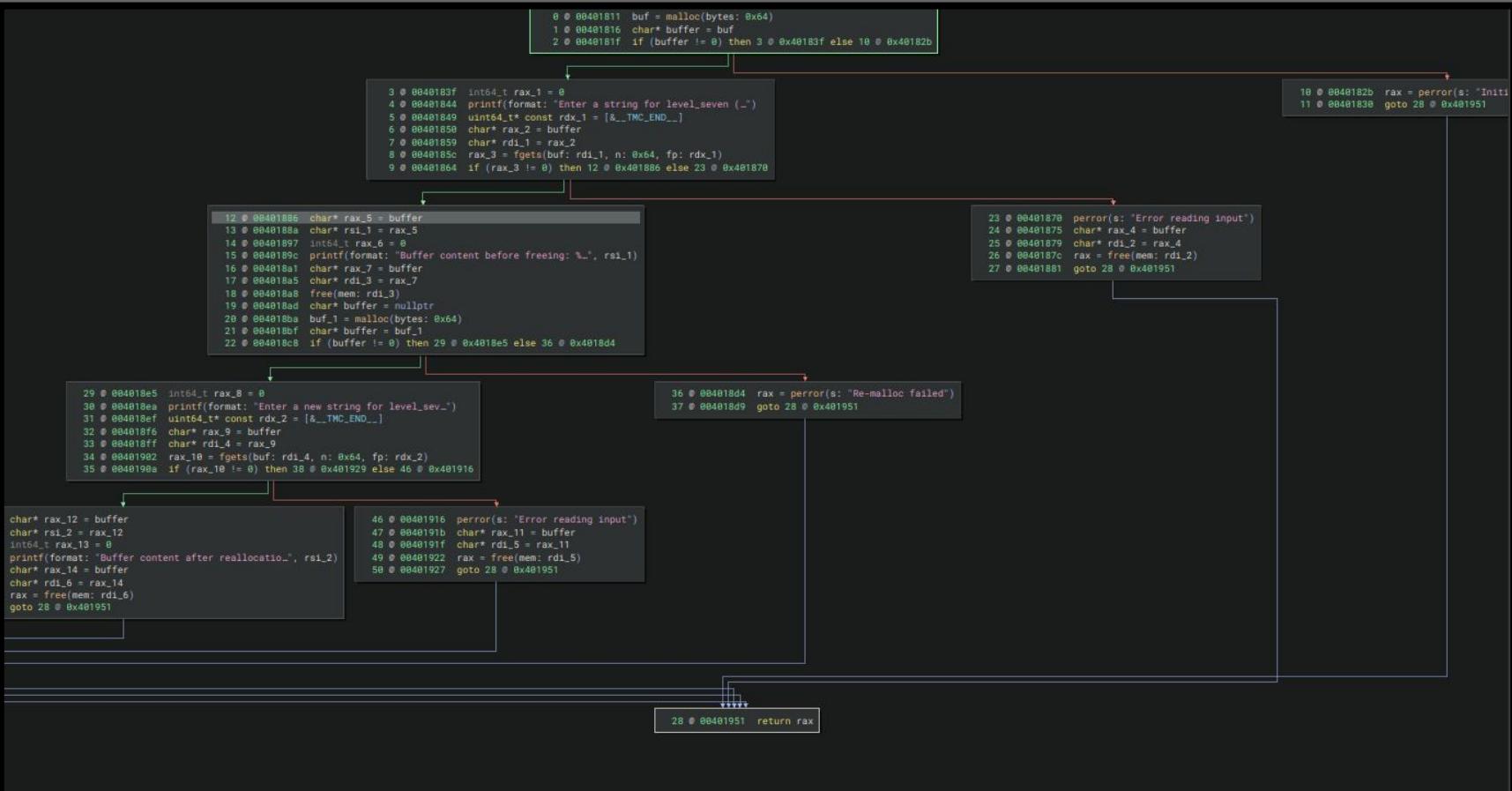
Connecting to API... 100% 0:00:00
Connecting to API... 100% 0:00:00
Loading binary... 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
{1: [[0x40175b] buf = realloc(rdi_2, rsi_2) -> buf -> rdi_2 [Tainted],
[0x401760] buffer = buf -> buffer -> buf [Tainted],
[0x401789] rax_11 = buffer -> buffer -> buf [Tainted],
[0x40178f] rdi_3 = rax_11 -> rax_11 -> buffer [Tainted],
[0x401792] fgets(rdi_3, rsi_3, rdx_3) -> rdi_3 -> rax_11 [Tainted],
[0x401797] rax_12 = buffer -> buffer -> buf [Tainted],
[0x40179b] rsi_4 = rax_12 -> rax_12 -> buffer [Tainted],
[0x4017ad] printf("Content after realloc: %s\n", rsi_4) -> rsi_4 -> rax_12 [Tainted],
[0x4017c3] rax_14 = buffer -> buffer -> buf [Tainted],
[0x4017c7] rsi_5 = rax_14 -> rax_14 -> buffer [Tainted],
[0x4017d9] printf("Buffer content after reallocatio...", rsi_5) -> rsi_5 -> rax_14 [Tainted],
[0x4017de] rax_16 = buffer -> buffer -> buf [Tainted],
[0x4017e2] rdi_4 = rax_16 -> rax_16 -> buffer [Tainted],
[0x4017e5] free(rdi_4) -> rdi_4 -> rax_16 [Tainted]],
2: [[0x4017e5] free(rdi_4) -> rdi_4 -> rax_16 [Tainted]]}
```

## Level 6 Source code

Safe usage of  
memory where  
allocated memory is  
correctly freed and  
reallocated.

```
166 void level_six() {
167     char *buffer;
168
169     // Step 1: Allocate memory
170     buffer = (char *)malloc(100 * sizeof(char));
171     if (buffer == NULL) {
172         perror("Initial malloc failed");
173         return;
174     }
175
176     // Step 2: Use the buffer
177     printf("Enter a string for level_seven (initial buffer): ");
178     if (fgets(buffer, 100, stdin) == NULL) {
179         perror("Error reading input");
180         free(buffer);
181         return;
182     }
183     printf("Buffer content before freeing: %s\n", buffer);
184
185     // Step 3: Free the buffer
186     free(buffer);
187     buffer = NULL;
188
189     // Step 4: Reallocate the buffer
190     buffer = (char *)malloc(100 * sizeof(char));
191     if (buffer == NULL) {
192         perror("Re-malloc failed");
193         return;
194     }
195
196     // Step 5: Use the reallocated buffer
197     printf("Enter a new string for level_seven (reallocated buffer): ");
198     if (fgets(buffer, 100, stdin) == NULL) {
199         perror("Error reading input");
200         free(buffer);
201         return;
202     }
203     printf("Buffer content after reallocation: %s\n", buffer);
204
205     // Step 6: Clean up
206     free(buffer);
207 }
```

# Level 6 MLIL



# Level 6 BinGoggles + vulnerability detection

```
245 def test_uaf(bg_init, test_bin=("./test/binaries/bin/test_uaf"):  
246     bg = bg_init()  
247     target_bin=abspath(test_bin),  
248     libraries=["/lib/x86_64-linux-gnu/libc.so.6"],  
249     host="127.0.0.1",  
250     port=18812,  
251 )  
252 bv, libraries_mapped = bg.init()  
253  
254 """  
255 # Level One: Testing a basic Use-After-Free (UAF) where memory is allocated, freed, and then accessed.  
256 Level One: (VULNERABLE): 0 @ 0x0040125a buf = malloc(bytes: 0x64) [PASS]  
257  
258 # Level Two: Testing a UAF using realloc with size 0 (effectively freeing the memory), then accessing the freed memory.  
259 Level Two: (VULNERABLE): 0 @ 0x00401308 rax = malloc(bytes: 0x64) [PASS]  
260  
261 # Level Three: No vulnerability, testing for safe usage of allocated memory without freeing it prematurely.  
262 Level Three: (SAFE): 0 @ 0x004013c7 buf = malloc(bytes: 0x64) [PASS]  
263  
264 # Level Four: Testing UAF detection when the vulnerable ptr is reassigned to another.  
265 Level Four: (VULNERABLE): 0 @ 0x004014e5 buf = malloc(bytes: 0x64) [PASS]  
266  
267 # Level Five: UAF where memory is reallocated but used after being freed by realloc.  
268 Level Five (VULNERABLE): 3 @ 0x004016cc rax_2 = malloc(bytes: 0x64) [PASS]  
269  
270 # Level Six: Safe usage of memory where allocated memory is correctly freed and reallocated.  
271 Level Six (SAFE): 0 @ 0x00401811 buf = malloc(bytes: 0x64) [PASS]  
272  
273  
274 aux = Analysis(binaryview=bv, verbose=False, libraries_mapped=libraries_mapped)  
275  
276 locs, _, tainted_vars = aux.tainted_forward_slice(  
277     target=TaintTarget(0x00401811, "buf"),  
278     var_type=SlicingID.FunctionVar,  
279 )  
280  
281 scanners = VulnerabilityScanners(bv, locs, tainted_vars)  
282 data = scanners.use_after_free()  
283 pprint(data)
```

## Level 6 Vulnerability detection

```
● (.bg) pope@pope:~/dev/BinGogglesDev$ pytest --rpyc -s test/test_auxiliary.py::test_uaf
=====
platform linux -- Python 3.12.3, pytest-8.3.4, pluggy-1.5.0
rootdir: /home/pope/dev/BinGogglesDev
configfile: pytest.ini
collected 1 item

Connecting to API... ━━━━━━━━ 100% 0:00:00
Loading binary... ━━━━━━━━ 100% 0:00:00
Do you want to load the libraries you selected? [y/n]:
{}  
.
```





Thank you all for coming I hope that you guys enjoyed the presentation and learned something!

If you have any questions feel free to ask now or hit me through any of my socials and I will try to get back to you.