PATRICK A WOODRUM

SKILLS

I excel in both creative teamwork projects and individual programming using programs and languages such as:

- C
- C++
- C#
- Java
- OCaml
- Prolog
- Unity3D
- Postman
- Maya
- Trello
- Github
- IntelliJ IDE

OBJECTIVE

To expand my knowledge and resources in the computer science world through experience, networking, and hard work.

To gain experience in the computer science field that will help me learn and build my career.

EXPERIENCE

Chef | Groucho's Deli | June 2018-September 2018

Responsible for kitchen maintenance, cleaning, sandwich creation, and occasional serving and drive thru management.

Uber Driver | Uber | January 2019-December 2019

Drove hundreds of miles throughout the year.

Maintained at least a 4.95 star or higher driver rating across the entire year with zero reports and multiple passenger accolades.

EDUCATION

Computer Science B.S. | 2021 | Clemson University

Experience in team-based project classes and high level technical courses.

PROJECTS

CPSC 4110 | 2020 | VR Simulation

Creating a professional level virtual reality simulation concerning driver's ed. Aimed at helping new drivers learn the car and rules of the road.

CPSC 2150 | 2020 | Tic-Tac-Toe Game

Created a fully functional tic-tac-toe game and GUI using Java and JavaScript.



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VOLUNTEER EXPERIENCE OR LEADERSHIP

Clemson Esports Club General Manager 2018-2020

Salkehatchie Summer Service Volunteer 2012-Present

Palmetto Boys State 75th Annual Participant Summer of 2015