Sprint Task Completed

Sprint 1:

1	11	As a project manager, I need to schedule a meeting to ...	Alexander Ro...	Done
2	12	As a project manager, I need to schedule and conduct a me...	Alexander Ro...	Done
3	10	As a developer, I need to research and choose a hardware h...	Patrick Woodr...	Done
4	8	As a tester, I need to deploy specific iterations of the project...	Patrick Woodr...	Done
5	7	As a developer, I need to coordinate with our client to bette...	Devin Blake Bl...	Done
6	6	As a designer, I need to research what design platforms wou...	Nick Macris	Done
7	5	As a developer, I need to research what options Clemson off...	Nick Macris	Done
8	4	As a developer, I need to research what storage platforms w...	Brandon Colb...	Done
9	3	As a developer, I need to research what project engine woul...	Devin Blake Bl...	Done
10	2	As a developer, I need to be able to collaborate on a Unity p...	Quintan Mars...	Done
11	1	As a developer, I need to be able to install Unity and work o...	Quintan Mars...	Done

Sprint 2:

Order	ID	Title	Assigned To	State
1	88	As a user, I need to see information relevant to the exp...	Brandon Colb...	Done
2	71	As a developer, I need to sign up for Unity Student so that I ...	Nick Macris	Done
3	52	As a project manager, I need to schedule a meeting with Dr. ...	Alexander Ro...	Done
4	50	As a developer, I need to identify which storage platform to ...	Devin Blake Bl...	Done
5	49	As a developer, I need to create high level use cases for our ...	Brandon Colb...	Done
6	48	As a project manager, I need to design our solution architec...	Alexander Ro...	Done
7	47	As a project manager, I need to schedule a meeting with Ber...	Alexander Ro...	Done
8	51	As a developer, I need to find a way to quickly load program...	Patrick Woodr...	Done
9	53	As a developer, I need to find a library of assets to use in the...	Patrick Woodr...	Done
10	46	As a developer, I need to create a simple VR environment so...	Nick Macris	Done
11	61	As a developer, I need to research further into each of the pr...	Quintan Mars...	Done
12	84	As a developer, I need to be able to import assets from the ...	Quintan Mars...	Done

Sprint 3:

Order	ID	Title	Assigned To	State
1	98	As a developer, I need to coordinate with other develop...	Nick Macris	Done
2	88	As a user, I need to see information relevant to the experien...	Brandon Colb...	Done
3	100	As a developer, I need to work on identifying any asset we ...	Nick Macris	Done
4	97	As a developer I need to create a more realistic factory setti...	Nick Macris	Done
5	99	As a project manager, we need to schedule a meeting with ...	Alexander Ro...	Done
6	101	As a developer, I need to import all necessary base-level pac...	Patrick Woodr...	Done
7	106	As a developer, I need to add interaction support in Unity an...	Patrick Woodr...	Done
8	116	As a developer, I need a functional, collaborative database b...	Quintan Mars...	Done
9	125	As a developer, I need to gather information for a "how to V...	Devin Blake Bl...	Done

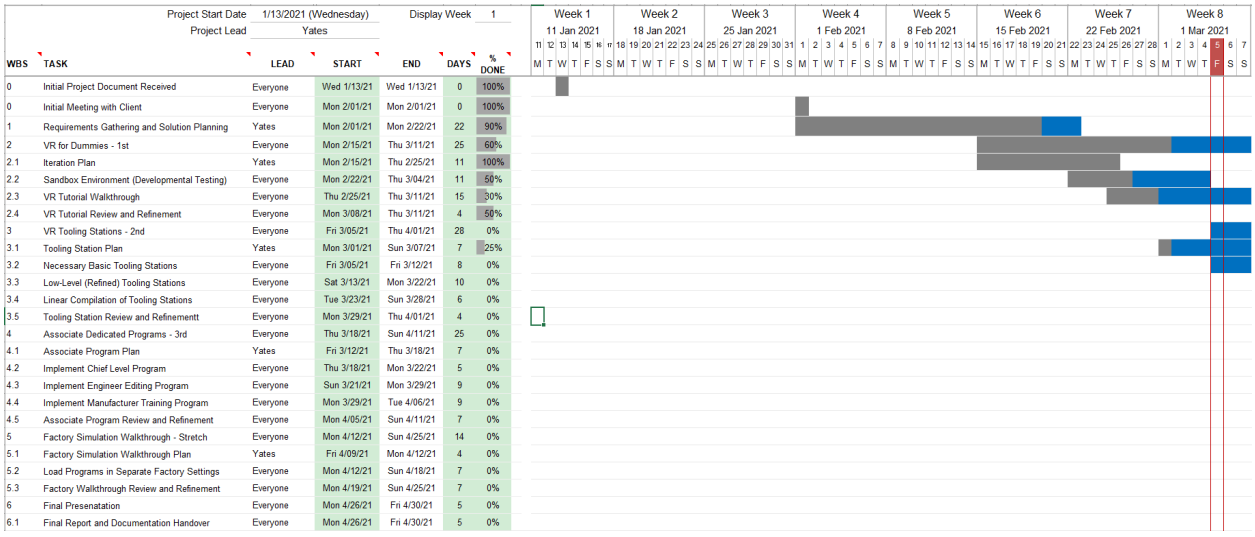
Sprint 4:

Order	ID	Title	Assigned To	State
1	177	As a user, I want to interact with UI using my hands or c...	Brandon Colb...	Doing
2	171	As a user I want to interact with my environment using both...	Patrick Woodr...	Done
3	158	As a a developer, I need to be able to move around and inte...	Nick Macris	Done
4	165	As a developer, I need to ensure each team member can acc...	Quintan Mars...	Done
5	114	As a project manager, carry out the meeting with Dr. Robb t...	Alexander Ro...	Done
6	96	As a project manager, I need to develop a dedicated timelin...	Alexander Ro...	Done
7	157	As a user, I can grab an interactable object in Unity and sna...	Quintan Mars...	Done
8	156	As a developer, I can add on to the "VR for dummies" on the...	Devin Blake Bl...	Doing
9	152	As a project architect, I need to create a 1st iteration tutorial...	Alexander Ro...	Done
10	105	As a project architect, I need to refine our solution architect...	Alexander Ro...	Done
11	148	As a user, I need to measure virtual objects.	Brandon Colb...	Doing
12	174	As a developer , I need to add Oculus integration to our coll...	Patrick Woodr...	Done

Sprint 5:

Order	ID	Title	Assigned To	State
1	205	As a developer, I need access to CAD models for tooling.	Quintan Mars...	Done
2	201	As a developer, I would like to coax the user into looking at ...	Brandon Colb...	Doing
3	191	As a project manager, consult with Dr. Robb regarding proje...	Nick Macris	Done
4	187	As a designer, I need to define and refine user menus, annot...	Brandon Colb...	Doing
5	185	As a developer, I need to map buttons on controllers to func...	Quintan Mars...	Done
6	184	As a project architect, I need refine our project plan after rev...	Alexander Ro...	Done
7	183	As a developer, I need to produce documentation that align...	Devin Blake Bl...	Doing
8	157	As a user, I can grab an interactable object in Unity and sna...	Quintan Mars...	Done
9	180	As a project manager, I need to update the project architect...	Alexander Ro...	Doing
10	141	Test	Patrick Woodr...	Doing
11	144	As a designer, I need to set a meeting with the team to revie...	Alexander Ro...	Done
12	179	As a developer, I need to implement user height adjustment...	Patrick Woodr...	Done
13	149	As a user, I need to see descriptions of tools and machine el...	Brandon Colb...	Doing

Gantt Chart:



Project Start Date 1/13/2021 (Wednesday) | Project Lead Yates | Display Week 1

WBS	TASK	LEAD	START	END	DAYS	% DONE
0	Initial Project Document Received	Everyone	Wed 1/13/21	Wed 1/13/21	0	100%
0	Initial Meeting with Client	Everyone	Mon 2/01/21	Mon 2/01/21	0	100%
1	Requirements Gathering and Solution Planning	Yates	Mon 2/01/21	Mon 2/22/21	22	90%
2	VR for Dummies - 1st	Everyone	Mon 2/15/21	Thu 3/11/21	25	60%
2.1	Iteration Plan	Yates	Mon 2/15/21	Thu 2/25/21	11	100%
2.2	Sandbox Environment (Developmental Testing)	Everyone	Mon 2/22/21	Thu 3/04/21	11	50%
2.3	VR Tutorial Walkthrough	Everyone	Thu 2/25/21	Thu 3/11/21	15	30%
2.4	VR Tutorial Review and Refinement	Everyone	Mon 3/08/21	Thu 3/11/21	4	50%
3	VR Tooling Stations - 2nd	Everyone	Fri 3/05/21	Thu 4/01/21	28	0%
3.1	Tooling Station Plan	Yates	Mon 3/01/21	Sun 3/07/21	7	25%
3.2	Necessary Basic Tooling Stations	Everyone	Fri 3/05/21	Fri 3/12/21	8	0%
3.3	Low-Level (Refined) Tooling Stations	Everyone	Sat 3/13/21	Mon 3/22/21	10	0%
3.4	Linear Compilation of Tooling Stations	Everyone	Tue 3/23/21	Sun 3/28/21	6	0%
3.5	Tooling Station Review and Refinementt	Everyone	Mon 3/29/21	Thu 4/01/21	4	0%
4	Associate Dedicated Programs - 3rd	Everyone	Thu 3/18/21	Sun 4/11/21	25	0%
4.1	Associate Program Plan	Yates	Fri 3/12/21	Thu 3/18/21	7	0%
4.2	Implement Chief Level Program	Everyone	Thu 3/18/21	Mon 3/22/21	5	0%
4.3	Implement Engineer Editing Program	Everyone	Sun 3/21/21	Mon 3/29/21	9	0%
4.4	Implement Manufacturer Training Program	Everyone	Mon 3/29/21	Tue 4/06/21	9	0%
4.5	Associate Program Review and Refinement	Everyone	Mon 4/05/21	Sun 4/11/21	7	0%
5	Factory Simulation Walkthrough - Stretch	Everyone	Mon 4/12/21	Sun 4/25/21	14	0%
5.1	Factory Simulation Walkthrough Plan	Yates	Fri 4/09/21	Mon 4/12/21	4	0%
5.2	Load Programs in Separate Factory Settings	Everyone	Mon 4/12/21	Sun 4/18/21	7	0%
5.3	Factory Walkthrough Review and Refinement	Everyone	Mon 4/19/21	Sun 4/25/21	7	0%
6	Final Presenatation	Everyone	Mon 4/26/21	Fri 4/30/21	5	0%
6.1	Final Report and Documentation Handover	Everyone	Mon 4/26/21	Fri 4/30/21	5	0%