

Solution

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[[fn f => fn x => if x > 0 then f x else f (-1 * x)]]FUN w -> report w
4pts = (FUN w -> report w) (FN f k0 -> [[fn f => if x > 0 then f x else f (-1 * x)]] k0)
4pts = (FUN w -> report w) (FN f k0 -> k0 (FN x k1 -> [[if x > 0 then f x else f (-1 * x)]] k1))
4pts = (FUN w -> report w)
  (FN f k0 -> k0 (FN x k1 -> [[x > 0]] k1 -> IF k1 THEN [[f x]] k1 ELSE [[f (-1 * x)]] k1))
4pts = (FUN w -> report w)
  (FN f k0 -> k0 (FN x k1 -> [[x > 0]] FUN a -> IF a THEN [[f]] k1 -> [[x]] k1 ELSE [[f (-1 * x)]] k1))
1pt = (FUN w -> report w)
  (FN f k0 -> k0 (FN x k1 -> [[x > 0]] FUN a -> IF a THEN [[f]] FUN b -> (FUN c -> b c k1) x ELSE [[f (-1 * x)]] k1))
1pt = (FUN w -> report w)
  (FN f k0 -> k0 (FN x k1 -> [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f ELSE [[f (-1 * x)]] k1))
4pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f ELSE [[f]] k1 -> [[-1 * x]] k1))
4pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE [[f]] FUN b -> [[(-1)]] k1 -> [[x]] k1 -> (FUN c -> b c k1) (x * k1))
1pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE [[f]] FUN b -> [[(-1)]] FUN d -> (FUN e -> (FUN c -> b c k1) (d * e)) x))
1pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE [[f]] FUN b -> (FUN d -> (FUN e -> (FUN c -> b c k1) (d * e)) x) -1))
1pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x > 0]] FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE (FUN b -> (FUN d -> (FUN e -> (FUN c -> b c k1) (d * e)) x) -1) f))
4pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x]] k1 -> [[0]] k1 -> (FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE (FUN b ->
        (FUN d -> (FUN e -> (FUN c -> b c k1) (d * e)) x) -1) f) (x > 0))
1pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      [[x]] FUN g -> (FUN h -> (FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE (FUN b ->
        (FUN d -> (FUN e -> (FUN c -> b c k1) (a * h)) x) -1) f) (e > a)) 0))
1pt = (FUN w -> report w)
  (FN f k0 ->
    k0 (FN x k1 ->
      (FUN g -> (FUN h -> (FUN a -> IF a THEN (FUN b -> (FUN c -> b c k1) x) f
      ELSE (FUN b ->
        (FUN d -> (FUN e -> (FUN c -> b c k1) (d * e)) x) -1) f) (g > h)) 0) x))

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