CSDS 440: Machine Learning

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Announcements

- Quiz 4 Thursday
 - Up to and including probabilistic machine learning

Recap

•	The m of the classifier is the distance it can It is important because
	maximizing this improves the of the classifier.
•	The SVM is the l d with the m m
•	The margin can be computed to be the i of the n of the w This is another rationale for overfitting control methods such as w d
•	In an SVM, each example in the training set becomes a c
•	In order to accommodate I i data, we add s variables to the SVM program.
•	We must also add a term to minimize the s o s to the objective function.
•	A tradeoff hyperparameter balances I and g
•	The entire program is c
•	The g L lifts the constraints in an optimization program into the objective function. It is equal to the p if the constraints are met.
•	To get the dual, we s the min and max in the primal formulation.
•	At the optimal solution, for each example, either the L m is zero or the term y(wx+b)-1 is zero. This is called d c If the L m is NOT zero, the point is a s v

Today

- Support Vector Machines
- Part 2: Ensemble Methods

Linearly-separable SVM, Dual Form

$$\max_{\alpha} D(\mathbf{\alpha}) = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i,j} y_{i} y_{j} \alpha_{i} \alpha_{j} \mathbf{x}_{i} \cdot \mathbf{x}_{j}$$

so that
$$\alpha \ge 0$$
, $\sum_{i} \alpha_{i} y_{i} = 0$

From derivative w.r.t b

Karush-Kuhn-Tucker conditions

 At the optimal primal/dual solution, the following conditions will hold:

$$\nabla_{\mathbf{w},b}\ell(\mathbf{w}^*,b^*,\pmb{\alpha}^*)=0$$
 Gradient at solution is zero
$$-\Big[y_i(\mathbf{w}^*\bullet\mathbf{x}_i+b^*)-1\Big] \leq 0$$
 All constraints satisfied
$$\alpha_i^* \geq 0$$

$$\alpha_i^*\Big[y_i(\mathbf{w}^*\bullet\mathbf{x}_i+b^*)-1\Big] = 0$$
 KKT dual complementarity If i^{th} LM is positive, the i^{th} constraint is "active", i.e. zero These are the support vectors necessary and sufficient!

Kernels

- Notice that by using the dual formulation, we could write the formulation and the solution in terms of $\mathbf{x}_i \cdot \mathbf{x}_i$
 - In general, $\varphi(\mathbf{x}_i) \cdot \varphi(\mathbf{x}_j)$
- Define the kernel to be $K(\mathbf{x}_i, \mathbf{x}_j) = \varphi(\mathbf{x}_i) \cdot \varphi(\mathbf{x}_j)$
- For m examples, get an m x m matrix --- the kernel matrix

Nonlinear SVM, kernelized dual form

$$\max_{\alpha} D(\alpha) = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i,j} y_{i} y_{j} \alpha_{i} \alpha_{j} K(\mathbf{x}_{i}, \mathbf{x}_{j})$$
so that $\alpha \ge 0, \sum_{i} \alpha_{i} y_{i} = 0$

Why is this useful?

- Given φ , easy to find K
- More interestingly, for certain functions K, can show there must exist a φ for which K is a kernel
- This φ could be very high dimensional, but the kernel computation is much more efficient
- This allows us to do classification in very high dimensional spaces, without ever "mapping" the data into those spaces
 "Kernel trick"

Example

$$K(\mathbf{a}, \mathbf{b}) = (\mathbf{a} \cdot \mathbf{b})^{2} \qquad O(n) \text{ computation}$$

$$= \left(\sum_{i} a_{i} b_{i}\right) \left(\sum_{j} a_{j} b_{j}\right)$$

$$= \sum_{i,j} (a_{i} a_{j}) (b_{i} b_{j})$$

$$= \varphi(\mathbf{a}) \cdot \varphi(\mathbf{b}), \text{ where } \qquad O(n^{2}) \text{ computation!}$$

$$\varphi(\mathbf{x}) = [x_{1}^{2}, \sqrt{2} x_{1} x_{2}, ..., \sqrt{2} x_{i} x_{j}, ..., x_{n}^{2}]$$

Example

$$\mathbf{a} = (1, 2), \mathbf{b} = (3, 4)$$

 $K(\mathbf{a}, \mathbf{b}) = (\mathbf{a} \cdot \mathbf{b})^2 = (1 \times 3 + 2 \times 4)^2 = 121$
If $K(\mathbf{a}, \mathbf{b}) = \varphi(\mathbf{a})\varphi(\mathbf{b}) = (\mathbf{a} \cdot \mathbf{b})^2$ then
 $\varphi(\mathbf{a}) = [a_1^2, \sqrt{2}a_1a_2, a_2^2] = [1, 2\sqrt{2}, 4]$
 $\varphi(\mathbf{b}) = [b_1^2, \sqrt{2}b_1b_2, b_2^2] = [9, 12\sqrt{2}, 16]$
 $\varphi(\mathbf{a})\varphi(\mathbf{b}) = 9 + 48 + 64 = 121$

What is a valid kernel?

- Intuitively, the dot product measures the (unnormalized) cosine of the angle between two vectors
 - A measure of similarity
 - "large" $K(\mathbf{x}, \mathbf{y}) \rightarrow \mathbf{x}$ and \mathbf{y} are "similar"
- Suppose we choose some other function that

measures similarity
$$- \text{E.g., } K(\mathbf{x}, \mathbf{y}) = \exp(\frac{-\|\mathbf{x} - \mathbf{y}\|^2}{2\sigma^2})$$

$$- \text{Is this a valid kernel?}$$

Yes! Called a Gaussian or RBF Kernel. Corresponds to infinite-dimensional φ !!

Mercer's Conditions

Let $K : \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$ be a function. K is a valid kernel iff for all finite $\{\mathbf{x}_1, \dots, \mathbf{x}_m\}$, the kernel matrix is symmetric positive semidefinite.

Symmetry:
$$K(\mathbf{x}, \mathbf{y}) = K(\mathbf{y}, \mathbf{x})$$

PSD
$$(K \ge 0)$$
: $\forall \mathbf{v} \ne 0, \mathbf{v}^T K \mathbf{v} \ge 0$

 Given any kernel(s), can compose them in various ways to get other kernels

Necessary and sufficient!

Classification

$$\max_{\alpha} D(\alpha) = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i,j} y_{i} y_{j} \alpha_{i} \alpha_{j} K(\mathbf{x}_{i}, \mathbf{x}_{j})$$
so that $\alpha \ge 0, \sum_{i} \alpha_{i} y_{i} = 0$

• Note that classification also does not require φ :

$$\mathbf{w} \bullet \varphi(\mathbf{x}_{new}) = \sum_{i \in \text{Support Vectors}} \alpha_i y_i \varphi(\mathbf{x}_i) \bullet \varphi(\mathbf{x}_{new})$$

$$= \sum_{i \in \text{Support Vectors}} \alpha_i y_i K(\mathbf{x}_i, \mathbf{x}_{new})$$

Generalizing kernels

 Kernel functions can be used in many other contexts, thanks to the Representer Theorem

Representer Theorem

Any optimization program of the form

$$\min_{f} \frac{1}{2} g(\|f\|) + C \sum_{i} L(y_i, f(\varphi(\mathbf{x}_i))))$$

- With g monotonic has a solution that looks like: $f(\mathbf{x}) = \sum_{i} \alpha_{i} y_{i} K(\mathbf{x}, \mathbf{x}_{i})$
- (Kimeldorf and Wahba, Scholkopf et al)

SVM

Standard SVM:

$$\min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i$$

so that
$$\forall i, [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) + \xi_i] \ge 1, \xi_i \ge 0$$

So
$$\xi_i = (1 - y_i(\mathbf{w} \cdot \mathbf{x}_i + b))_+$$

Plus function (Also RELU)

$$\min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i} \left[\left(1 - y_i (\mathbf{w} \cdot \mathbf{x}_i + b) \right)_{+} \right]$$
(Hinge Loss)

"Hinge" Loss



Logistic Regression

 Let us look again at the objective function we optimize to get LR (with overfitting control):

$$\mathbf{w}, b = \arg\min \frac{1}{2} \|\mathbf{w}\|^2 + C \begin{bmatrix} \sum_{i \in pos} -\log(P(y=1|\mathbf{x}_i)) \\ +\sum_{i \in neg} -\log(1-P(y=1|\mathbf{x}_i)) \end{bmatrix}$$

Rewriting the LR objective

Note that, if we make the class labels 1 and -1:

$$p(Y=1 \mid \mathbf{x}) = \frac{1}{1 + e^{-(\mathbf{w} \cdot \mathbf{x} + b)}}$$

$$p(Y = -1 \mid \mathbf{x}) = 1 - \frac{1}{1 + e^{-(\mathbf{w} \cdot \mathbf{x} + b)}} = \frac{e^{-(\mathbf{w} \cdot \mathbf{x} + b)}}{1 + e^{-(\mathbf{w} \cdot \mathbf{x} + b)}} = \frac{1}{1 + e^{(\mathbf{w} \cdot \mathbf{x} + b)}}$$

So
$$p(Y = y | \mathbf{x}) = \frac{1}{1 + e^{-y(\mathbf{w} \cdot \mathbf{x} + b)}}$$
, and

$$-\log p(Y = y \mid \mathbf{x}) = \log \left(1 + e^{-y(\mathbf{w} \cdot \mathbf{x} + b)}\right)$$

Rewriting the LR objective

So we can rewrite the objective:

$$\mathbf{w}, b = \arg\min \frac{1}{2} \|\mathbf{w}\|^2 + C \begin{bmatrix} \sum_{i \in pos} -\log(P(y=1|\mathbf{x}_i)) \\ +\sum_{i \in neg} -\log(1-P(y=1|\mathbf{x}_i)) \end{bmatrix}$$

$$= \arg\min \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i} \log \left(1 + e^{-y_i(\mathbf{w} \cdot \mathbf{x}_i + b)}\right)$$

SVM and Logistic Regression

Standard SVM:

Hinge Loss

$$\min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i} \left[\left(1 - y_i (\mathbf{w} \cdot \mathbf{x}_i + b) \right)_{+} \right]$$
Margin

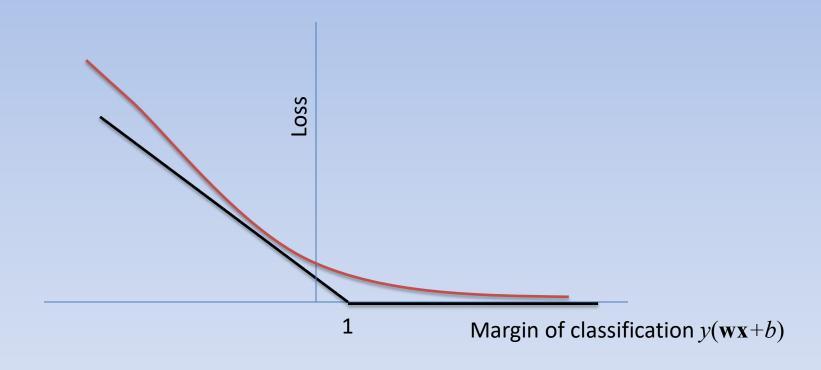
Error on training data

(Regularized) Logistic Regression:

$$\min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i} \log \left(1 + e^{-y_i(\mathbf{w} \cdot \mathbf{x}_i + b)}\right)$$

Logistic Loss

"Hinge" Loss vs Logistic Loss



Kernel Logistic Regression

- The LR objective "looks like" an SVM with an alternative loss function
- By the Representer theorem, the solution to this also must be $\mathbf{w} = \sum_{i} \alpha_{i} y_{i} \mathbf{x}_{i}$
- And so if we introduce kernels:

$$f(\mathbf{x}) = \sum_{i} \alpha_{i} y_{i} K(\mathbf{x}, \mathbf{x}_{i})$$

Zhu and Hastie, "KLR and the Import Vector Machine" (ask for paper)

Pros and Cons of SVMs

- + Well-justified, rigorous theory combines fundamental ideas
- Can learn very complex hypotheses, but has "built-in" overfitting control
- + Numerous practical applications; often very good performance
- Kernelizing is a very powerful idea thanks to the representer theorem
- Can be sensitive to noise and outliers with nonlinear kernels
- Requires input scaling
- Not so easy to implement
- Very memory intensive due to large kernel matrices and constraints
- Not easy to parallelize/GPUize

End of Part 1

Part 2: Ensemble Methods

Ensemble Methods: Key Idea

- So far, for each task, we construct a single classifier
- Suppose we had a way of constructing multiple classifiers and combining their output
 - Would this generalize any better than constructing a single classifier?
 - Why or why not?
 - And how do we construct multiple classifiers in the first place?

Single vs. multiple classifiers

- Suppose for some problem we have k classifiers $h_1, ..., h_k$ that:
 - Each has error less than chance: $\varepsilon_i < \frac{1}{2}$
 - Make uncorrelated errors on new examples
- Suppose we combine their predictions on a new example via majority vote
- What is the error rate of the combined system?