Samantha Nguyen (she/her) contact@samanthanguyen.me | GitHub | LinkedIn

SKILLS

- Programming languages: Rust, C#, JavaScript/TypeScript, C, C++, PHP
- Frameworks, libraries: Node.js, .NET Framework, Deno, React, MediaWiki, XAMPP
- Services: Git, GitHub, GitLab, Gerrit, DigitalOcean, Jenkins, Zuul, Phabricator

EDUCATION — The University of Texas at Arlington

• Bachelor's Computer Science Degree (Bsc)

December 2020 - June 2025

Associate of Fine Arts Degree (Afa)

August 2019 - December 2020

WORK EXPERIENCE

ShoutWiki — Software Engineer

January 2017 - July 2019

- Worked as a full-stack software engineer with 3 other software engineers for a website hosting platform, helping it scale to over 9,000 sites and over 80,000 users.
- Helped create automated filters for anti-spam/vandalism, customer support with users, design and implement user interfaces, and develop MediaWiki extensions in PHP to help user's needs.

LEADERSHIP EXPERIENCE

UTA Association of Computing Machinery — *Project Director*

September 2022 - Present

- Helping to lead an introductory workshop to the Rust programming language in late Fall.
- Upcoming Spring 2023 Project Director to lead a team of 5 that will present a natural language processing project to the UTA CSE Department. Upcoming Spring 2023 Research Director.

UTA MOBI — Executive Officer, Vice President

June 2022 - Present

Executive Officer for software engineering and computer science student organization, at the University of Texas at Arlington, leading 3 workshops covering HTML/CSS, JavaScript, and contributing to open-source.

MediaWiki.org — Site Administrator & Technical Writer

August 2017 - Present

Contributing to the developer documentation of the core MediaWiki software that runs sites like the English Wikipedia. Given **5,000+** contributions and helped create 800+ articles.

Wikimedia Foundation — Software Developer Volunteer

January 2015 - June 2019

Contributed **950+** commits to 50+ repositories covering extensions, themes, and core software.

Google Summer of Code — GSoC Mentor

March - April 2017

Helped mentor a new developer getting into open-source, become familiar with collaborating with other software engineers, and teach them Wikimedia Foundation's infrastructure including Gerrit, Zuul, Phabricator, and other tools.

SOFTWARE PROJECTS

Datageddon - TypeScript, React, Twilio (GitHub Source →)

October 2022

Worked on a project with 3 other students that helps make open-source, friendly-licensed datasets more discoverable through a dataset search engine. Won **3rd Place at HackUTA 2022**.

Sustainabeelity — JavaScript, React, React Native, Twilio, Tensorflow.js (GitHub Source → September 2022 Worked on a project with 3 other students that helps encourage communities to be more sustainable by letting users scan products and analyze material composition and annual recycling statistics. Won 3rd place at HackSMU 2022.

cli-help-parser — TypeScript, Node.js, JSON (GitHub Source →)

April 2022

Created a parser that can generate a machine-readable specification of a CLI's help manual that conforms to Fig's auto-completion JSON schema, improving developer's quality-of-life through the terminal.

php-mediawiki-docs — PHP, MediaWiki, XAMPP (GitHub Source ↗)

January 2021

Created a static analysis tool that auto-generates documentation for **700+** hook event listeners in MediaWiki software with an PHP AST parser and the phpDoc block parser library.

ChemistryNet — C#, .NET

April 2020 - March 2021

Wrote a parser that understands chemical formulas & isotopes and names ionic compounds based on composition.

StructuredNavigation — PHP, MediaWiki, JS, JSON (GitHub Source ↗)

January 2019 - 2020

Created a MediaWiki extension in PHP, which allows separating wikitext content of navigation boxes from HTML structure, styling, and wikitext markup. Gave a live presentation to the MediaWiki Stakeholders Group with software engineers from the Wikimedia Foundation, BlueSpice, and FANDOM/Gamepedia.